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# **SQream DB**

***Release 4.0***

## **SQream Documentation**

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## CONTENTS:

<b>1</b>	<b>Getting Started</b>	<b>3</b>
1.1	Preparing Your Machine to Install SQreamDB	3
1.2	Installing SQreamDB	3
1.3	Executing Statements in SQream	4
1.4	Performing Basic SQream Operations	4
1.4.1	Running the SQream SQL Client	4
1.4.2	Creating Your First Table	4
1.4.3	Listing Tables	6
1.4.4	Inserting Rows	6
1.4.5	Running Queries	7
1.4.6	Deleting Rows	9
1.4.7	Saving Query Results to a CSV or PSV File	10
1.5	Hardware Guide	10
1.5.1	Cluster Architectures	11
1.5.1.1	Single-Node Cluster	11
1.5.1.2	Multi-Node Cluster	12
1.5.1.3	Metadata Server	13
1.5.1.4	SQreamDB Studio Server	13
1.5.2	Cluster Design Considerations	13
1.5.2.1	Balancing Cost and Performance	14
1.5.2.2	CPU Compute	14
1.5.2.3	GPU Compute and RAM	14
1.5.2.4	RAM	14
1.5.2.5	Operating System	15
1.5.2.6	Storage	15
<b>2</b>	<b>Installation Guides</b>	<b>17</b>
2.1	Installing and Launching SQreamDB	17
2.1.1	Pre-Installation Configuration	17
2.1.1.1	BIOS Settings	17
2.1.1.2	Installing the Operating System	19
2.1.1.3	Configuring the Operating System	19
2.1.1.3.1	Logging In to the Server	20
2.1.1.3.2	Automatically Creating a SQream User	20
2.1.1.3.3	Manually Creating a SQream User	20
2.1.1.3.4	Setting Up A Locale	21
2.1.1.3.5	Installing the Required Packages	21
2.1.1.3.6	Installing the Recommended Tools	21
2.1.1.3.7	Installing Python 3.6.7	21
2.1.1.3.8	Installing NodeJS on CentOS	22

2.1.1.3.9	Installing NodeJS on Ubuntu	22
2.1.1.3.10	Installing NodeJS Offline	22
2.1.1.3.11	Installing the pm2 Service Offline	23
2.1.1.3.12	Configuring the Network Time Protocol	24
2.1.1.3.13	Configuring the Network Time Protocol Server	24
2.1.1.3.14	Configuring the Server to Boot Without the UI	25
2.1.1.3.15	Configuring the Security Limits	25
2.1.1.3.16	Configuring the Kernel Parameters	25
2.1.1.3.17	Configuring the Firewall	26
2.1.1.3.18	Disabling selinux	27
2.1.1.3.19	Configuring the /etc/hosts File	27
2.1.1.3.20	Configuring the DNS	27
2.1.1.4	Installing the Nvidia CUDA Driver	28
2.1.1.4.1	CUDA Driver Prerequisites	28
2.1.1.4.2	Updating the Kernel Headers	28
2.1.1.4.3	Disabling Nouveau	29
2.1.1.4.4	Installing the CUDA Driver	29
2.1.1.4.4.1	Installing the CUDA Driver from the Repository	30
2.1.1.4.4.2	Tuning Up NVIDIA Performance	32
2.1.1.4.4.3	To Tune Up NVIDIA Performance when Driver Installed from the Repository	32
2.1.1.4.4.4	To Tune Up NVIDIA Performance when Driver Installed from the Runfile	33
2.1.1.4.4.5	Disabling Automatic Bug Reporting Tools	34
2.1.1.5	Enabling Core Dumps	34
2.1.1.5.1	Checking the abrt Status	35
2.1.1.5.2	Setting the Limits	35
2.1.1.5.3	Creating the Core Dumps Directory	35
2.1.1.5.4	Setting the Output Directory of the /etc/sysctl.conf File	36
2.1.1.5.5	Verifying that the Core Dumps Work	36
2.1.1.5.6	Troubleshooting Core Dumping	37
2.1.2	Installing SQream Using Binary Packages	38
2.1.3	Installing SQream with Kubernetes	40
2.1.3.1	Preparing the SQream Environment to Launch SQream Using Kubernetes	41
2.1.3.1.1	Overview	41
2.1.3.1.2	Operating System Requirements	41
2.1.3.1.3	Compute Server Specifications	41
2.1.3.2	Setting Up Your Hosts	42
2.1.3.2.1	Configuring the Hosts File	42
2.1.3.2.2	Installing the Required Packages	42
2.1.3.2.3	Disabling the Linux UI	43
2.1.3.2.4	Disabling SELinux	43
2.1.3.2.5	Disabling Your Firewall	43
2.1.3.2.6	Checking the CUDA Version	44
2.1.3.3	Installing Your Kubernetes Cluster	44
2.1.3.3.1	Generating and Sharing SSH Keypairs Across All Existing Nodes	45
2.1.3.3.2	Installing and Deploying a Kubernetes Cluster Using Kubespray	46
2.1.3.3.3	Adjusting Kubespray Deployment Values	48
2.1.3.3.4	Checking Your Kubernetes Status	50
2.1.3.3.5	Adding a SQream Label to Your Kubernetes Cluster Nodes	51
2.1.3.3.6	Copying Your Kubernetes Configuration API File to the Master Cluster Nodes	51
2.1.3.3.7	Creating an env_file in Your Home Directory	52
2.1.3.3.8	Creating a Base Kubernetes Namespace	53
2.1.3.3.9	Pushing the <b>env_file</b> File to the Kubernetes Configmap	53

2.1.3.3.10	Installing the NVIDIA Docker2 Toolkit . . . . .	54
2.1.3.3.10.1	Installing the NVIDIA Docker2 Toolkit on an x86_64 Bit Processor on CentOS . . . . .	54
2.1.3.3.10.2	Installing the NVIDIA Docker2 Toolkit on an x86_64 Bit Processor on Ubuntu . . . . .	55
2.1.3.3.11	Modifying the Docker Daemon JSON File for GPU and Compute Nodes .	56
2.1.3.3.11.1	Modifying the Docker Daemon JSON File for GPU Nodes . . . . .	56
2.1.3.3.11.2	Modifying the Docker Daemon JSON File for Compute Nodes . .	57
2.1.3.3.12	Installing the Nvidia-device-plugin Daemonset . . . . .	57
2.1.3.3.13	Creating an Nvidia Device Plugin . . . . .	58
2.1.3.3.14	Checking GPU Resources Allocatable to GPU Nodes . . . . .	58
2.1.3.3.15	Preparing the WatchDog Monitor . . . . .	58
2.1.3.4	Installing the SQream Software . . . . .	59
2.1.3.4.1	Getting the SQream Package . . . . .	59
2.1.3.4.2	Setting Up and Configuring Hadoop . . . . .	60
2.1.3.4.3	Starting a Local Docker Image Registry . . . . .	60
2.1.3.4.4	Installing the Kubernetes Dashboard . . . . .	61
2.1.3.4.5	Installing the SQream Prometheus Package . . . . .	62
2.1.3.4.5.1	Installing the Exporter Service . . . . .	63
2.1.3.4.5.2	Checking the Exporter Status . . . . .	63
2.1.3.5	Running the Scream-install Service . . . . .	64
2.1.3.5.1	Installing Your License . . . . .	64
2.1.3.5.2	Changing Your Data Ingest Folder . . . . .	64
2.1.3.5.3	Checking Your System Settings . . . . .	65
2.1.3.5.4	SQream Installation Command Reference . . . . .	65
2.1.3.5.5	Controlling Your Kubernetes Cluster Using Scream Flags . . . . .	66
2.1.3.6	Using the scream-start Commands . . . . .	66
2.1.3.6.1	Starting Your Scream Services . . . . .	67
2.1.3.6.2	Starting Your Scream Services in Split Mode . . . . .	67
2.1.3.6.3	Starting the Scream Studio UI . . . . .	68
2.1.3.6.4	Stopping the Scream Services . . . . .	69
2.1.3.6.5	Advanced scream-start Commands . . . . .	69
2.1.3.6.5.1	Controlling Your Scream Spool Size . . . . .	69
2.1.3.6.5.2	Using a Custom .json File . . . . .	69
2.1.3.6.5.3	Checking the Status of the Scream Services . . . . .	70
2.1.3.7	Upgrading Your Scream Version . . . . .	70
2.1.3.7.1	Before Upgrading Your System . . . . .	70
2.1.3.7.2	Upgrading Your System . . . . .	70
2.1.4	Installing Monit . . . . .	71
2.1.4.1	Getting Started . . . . .	71
2.1.4.2	Overview . . . . .	71
2.1.4.2.1	Installing Monit on CentOS: . . . . .	71
2.1.4.2.2	Installing Monit on CentOS Offline: . . . . .	72
2.1.4.2.2.1	Building Monit from Source Code . . . . .	72
2.1.4.2.2.2	Building Monit from Pre-Built Binaries . . . . .	72
2.1.4.2.3	Installing Monit on Ubuntu: . . . . .	73
2.1.4.2.4	Installing Monit on Ubuntu Offline: . . . . .	73
2.1.4.3	Configuring Monit . . . . .	73
2.1.4.4	Starting Monit . . . . .	74
2.1.5	Launching Scream with Monit . . . . .	75
2.1.5.1	Launching Scream . . . . .	75
2.1.5.2	Monit Usage Examples . . . . .	77
2.1.5.2.1	Stopping Monit and Scream Separately . . . . .	77
2.1.5.2.2	Stopping Scream Using a Monit Command . . . . .	78

	2.1.5.2.3	Monit Command Line Options	78
	2.1.5.3	Using Monit While Upgrading Your Version of SQream	78
2.2		Installing SQream Studio	79
	2.2.1	Installing Prometheus Exporter	79
	2.2.1.1	Overview	80
	2.2.1.2	Adding a User and Group	80
	2.2.1.3	Cloning the Prometheus GIT Project	80
	2.2.1.4	Installing the Node Exporter and NVIDIA Exporter	81
	2.2.1.5	Installing the Process Exporter	82
	2.2.1.6	Opening the Firewall Ports	82
	2.2.2	Installing Prometheus Using Binary Packages	83
	2.2.2.1	Installing Prometheus	83
	2.2.2.2	Configuring Your Prometheus Settings	84
	2.2.2.3	Configuring Your Prometheus Service File	85
	2.2.2.4	Accessing the Prometheus User Interface	86
	2.2.3	Installing the Dashboard Data Collector	86
	2.2.3.1	Installing the Dashboard Data Collector	86
	2.2.4	Installing Studio on a Stand-Alone Server	89
	2.2.4.1	Installing NodeJS Version 12 on the Server	89
	2.2.4.2	Installing Studio	91
	2.2.4.3	Starting Studio Manually	92
	2.2.4.4	Starting Studio as a Service	92
	2.2.4.5	Accessing Studio	94
	2.2.4.6	Maintaining Studio with the Process Manager (PM2)	94
	2.2.4.7	Upgrading Studio	94
	2.2.5	Installing an NGINX Proxy Over a Secure Connection	95
	2.2.5.1	Overview	95
	2.2.5.2	Prerequisites	96
	2.2.5.3	Installing NGINX and Adjusting the Firewall	96
	2.2.5.4	Creating Your SSL Certificate	97
	2.2.5.5	Configuring NGINX to use SSL	99
	2.2.5.6	Redirecting Studio Access from HTTP to HTTPS	101
	2.2.5.7	Activating Your NGINX Configuration	101
	2.2.5.8	Verifying that NGINX is Running	101
<b>3</b>		<b>Data Ingestion Sources</b>	<b>103</b>
3.1		Ingesting Data Overview	103
	3.1.1	Getting Started	103
	3.1.2	Data Loading Considerations	104
	3.1.2.1	Verifying Data and Performance after Loading	104
	3.1.2.2	File Source Location when Loading	104
	3.1.2.3	Supported Load Methods	105
	3.1.2.4	Unsupported Data Types	105
	3.1.2.5	Handling Extended Errors	105
	3.1.2.6	Best Practices for CSV	105
	3.1.2.7	Best Practices for Parquet	106
	3.1.2.7.1	Supported Types and Behavior Notes	106
	3.1.2.8	Best Practices for ORC	107
	3.1.2.8.1	Type Support and Behavior Notes	107
	3.1.3	Further Reading and Migration Guides	108
3.2		Ingesting Data from Avro	108
	3.2.1	Overview	108
	3.2.2	Making Avro Files Accessible to Workers	108
	3.2.3	Preparing Your Table	109

3.2.3.1	Creating a Table	109
3.2.3.2	Creating a Foreign Table	110
3.2.4	Mapping Between SQream and Avro Data Types	111
3.2.4.1	Primitive Data Types	111
3.2.4.2	Complex Data Types	112
3.2.4.3	Logical Data Types	112
3.2.5	Mapping Objects to Rows	112
3.2.6	Ingesting Data into SQream	112
3.2.6.1	Syntax	113
3.2.6.2	Example	113
3.2.7	Parameters	113
3.2.8	Best Practices	113
3.2.9	Additional Examples	114
3.2.9.1	Omitting Unsupported Column Types	114
3.2.9.2	Modifying Data Before Loading	115
3.2.9.3	Loading a Table from a Directory of Avro Files on HDFS	115
3.2.9.4	Loading a Table from a Directory of Avro Files on S3	115
3.3	Ingesting Data from a CSV File	116
3.3.1	Prepare CSVs	116
3.3.2	Place CSVs where SQream DB workers can access	117
3.3.3	Figure out the table structure	117
3.3.4	Bulk load the data with COPY FROM	118
3.3.5	Loading different types of CSV files	118
3.3.5.1	Loading a standard CSV file from a local filesystem	118
3.3.5.2	Loading a PSV (pipe separated value) file	118
3.3.5.3	Loading a TSV (tab separated value) file	118
3.3.5.4	Loading a text file with non-printable delimiter	119
3.3.5.5	Loading a text file with multi-character delimiters	119
3.3.5.6	Loading files with a header row	119
3.3.5.7	Loading files formatted for Windows (\r\n)	119
3.3.5.8	Loading a file from a public S3 bucket	119
3.3.5.9	Loading files from an authenticated S3 bucket	119
3.3.5.10	Loading files from an HDFS storage	120
3.3.5.11	Saving rejected rows to a file	120
3.3.5.12	Stopping the load if a certain amount of rows were rejected	120
3.3.5.13	Load CSV files from a set of directories	120
3.3.5.14	Rearrange destination columns	120
3.3.5.15	Loading non-standard dates	121
3.4	Ingesting Data from a Parquet File	121
3.4.1	Overview	121
3.4.2	Preparing Your Parquet Files	121
3.4.3	Making Parquet Files Accessible to Workers	122
3.4.4	Creating a Table	122
3.4.5	Ingesting Data into SQream	124
3.4.5.1	Syntax	124
3.4.5.2	Examples	124
3.4.5.2.1	Omitting Unsupported Column Types	124
3.4.5.2.2	Modifying Data Before Loading	124
3.4.5.2.3	Loading a Table from a Directory of Parquet Files on HDFS	125
3.4.5.2.4	Loading a Table from a Directory of Parquet Files on S3	125
3.4.6	Best Practices	125
3.5	Ingesting Data from an ORC File	126
3.5.1	Prepare the files	127
3.5.2	Place ORC files where SQream DB workers can access them	128

3.5.3	Figure out the table structure . . . . .	128
3.5.4	Verify table contents . . . . .	129
3.5.5	Copying data into SQream DB . . . . .	130
3.5.5.1	Working around unsupported column types . . . . .	130
3.5.5.2	Modifying data during the copy process . . . . .	130
3.5.6	Further ORC loading examples . . . . .	130
3.5.6.1	Loading a table from a directory of ORC files on HDFS . . . . .	131
3.5.6.2	Loading a table from a bucket of files on S3 . . . . .	131
3.6	Ingesting Data from JSON . . . . .	131
3.6.1	Overview . . . . .	131
3.6.2	Making JSON Files Accessible to Workers . . . . .	132
3.6.3	Mapping between JSON and SQream . . . . .	132
3.6.3.1	Character Escaping . . . . .	132
3.6.4	Ingesting JSON Data into SQream . . . . .	132
3.6.4.1	Syntax . . . . .	133
3.6.4.2	Parameters . . . . .	133
3.6.4.3	Automatic Schema Inference . . . . .	135
3.6.4.4	Examples . . . . .	135
<b>4</b>	<b>Connecting to SQream</b> . . . . .	<b>137</b>
4.1	Client Platforms . . . . .	137
4.1.1	Overview . . . . .	137
4.1.1.1	Connect to SQream Using Informatica Cloud Services . . . . .	137
4.1.1.1.1	Overview . . . . .	137
4.1.1.1.1.1	Establishing a Connection between SQream and Informatica . . . . .	138
4.1.1.1.1.2	Establishing a Connection In Your Environment . . . . .	139
4.1.1.1.1.3	Establishing an ODBC DSN Connection In Your Environment . . . . .	139
4.1.1.1.1.4	Establishing a JDBC Connection In Your Environment . . . . .	139
4.1.1.1.1.5	Supported SQream Driver Versions . . . . .	140
4.1.1.2	MicroStrategy . . . . .	140
4.1.1.2.1	Overview . . . . .	140
4.1.1.2.1.1	What is MicroStrategy? . . . . .	140
4.1.1.2.1.2	Connecting a Data Source . . . . .	140
4.1.1.2.1.3	Supported SQream Drivers . . . . .	142
4.1.1.3	Pentaho Data Integration . . . . .	143
4.1.1.3.1	Overview . . . . .	143
4.1.1.3.1.1	Installing Pentaho . . . . .	143
4.1.1.3.1.2	Installing and Setting Up the JDBC Driver . . . . .	143
4.1.1.3.1.3	Creating a Transformation . . . . .	143
4.1.1.3.1.4	Defining Your Output . . . . .	144
4.1.1.3.1.5	Importing Data . . . . .	145
4.1.1.4	Connect to SQream Using PHP . . . . .	146
4.1.1.4.1	Overview . . . . .	146
4.1.1.4.1.1	Installing PHP . . . . .	146
4.1.1.4.1.2	Configuring PHP . . . . .	146
4.1.1.4.1.3	Operating PHP . . . . .	147
4.1.1.5	BI Desktop . . . . .	147
4.1.1.5.1	Prerequisites . . . . .	148
4.1.1.5.2	Installing Power BI Desktop . . . . .	148
4.1.1.5.3	Best Practices for Power BI . . . . .	149
4.1.1.6	Connect to SQream Using R . . . . .	149
4.1.1.6.1	JDBC . . . . .	150
4.1.1.6.1.1	A full example . . . . .	150
4.1.1.6.2	ODBC . . . . .	151



4.1.1.6.2.1	A full example . . . . .	151
4.1.1.7	Connecting to SQream Using SAP BusinessObjects . . . . .	152
4.1.1.7.1	Overview . . . . .	152
4.1.1.7.2	Establishing a New Connection Using a Generic JDBC Connector . . . . .	152
4.1.1.8	SAS Viya . . . . .	153
4.1.1.8.1	Overview . . . . .	153
4.1.1.8.1.1	Installing SAS Viya . . . . .	153
4.1.1.8.1.2	Downloading SAS Viya . . . . .	154
4.1.1.8.1.3	Installing the JDBC Driver . . . . .	154
4.1.1.8.1.4	Configuring SAS Viya . . . . .	154
4.1.1.8.1.5	Operating SAS Viya . . . . .	155
4.1.1.8.1.6	Using SAS Viya Visual Analytics . . . . .	155
4.1.1.8.1.7	Troubleshooting SAS Viya . . . . .	156
4.1.1.8.1.8	Inserting Only Required Data . . . . .	156
4.1.1.8.1.9	Creating a Separate Service for SAS Viya . . . . .	156
4.1.1.8.1.10	Locating the SQream JDBC Driver . . . . .	156
4.1.1.8.1.11	Supporting TEXT . . . . .	157
4.1.1.9	Connect to SQream Using SQL Workbench . . . . .	157
4.1.1.9.1	Installing SQL Workbench with the SQream Installer . . . . .	157
4.1.1.9.2	Installing SQL Workbench Manually . . . . .	159
4.1.1.9.2.1	Install Java Runtime . . . . .	160
4.1.1.9.2.2	Get the SQream DB JDBC Driver . . . . .	160
4.1.1.9.2.3	Install SQL Workbench . . . . .	160
4.1.1.9.2.4	Setting up the SQream DB JDBC Driver Profile . . . . .	161
4.1.1.9.3	Create a New Connection Profile for Your Cluster . . . . .	163
4.1.1.9.4	Suggested Optional Configuration . . . . .	164
4.1.1.10	Connecting to SQream Using Tableau . . . . .	164
4.1.1.10.1	Prerequisites . . . . .	164
4.1.1.10.2	Setting Up JDBC . . . . .	164
4.1.1.10.3	Installing the Tableau Connector . . . . .	165
4.1.1.10.4	Connecting to SQream . . . . .	165
4.1.1.11	Connecting to SQream Using Talend . . . . .	166
4.1.1.11.1	Overview . . . . .	166
4.1.1.11.1.1	Creating a New Metadata JDBC DB Connection . . . . .	167
4.1.1.11.1.2	Supported SQream Drivers . . . . .	168
4.1.1.11.1.3	Supported Data Sources . . . . .	168
4.1.1.11.1.4	Known Issues . . . . .	168
4.1.1.12	Connecting to SQream Using TIBCO Spotfire . . . . .	168
4.1.1.12.1	Overview . . . . .	168
4.1.1.12.1.1	Establishing a Connection between TIBCO Spotfire and SQream . . . . .	169
4.1.1.12.1.2	Creating a JDBC Connection . . . . .	169
4.1.1.12.1.3	Creating an ODBC Connection . . . . .	169
4.1.1.12.1.4	Creating the SQream Data Source Template . . . . .	170
4.1.1.12.1.5	Creating a Data Source . . . . .	172
4.1.1.12.1.6	Creating an Information Link . . . . .	172
4.1.1.12.1.7	Troubleshooting . . . . .	175
4.1.1.12.1.8	The JDBC Driver does not Support Boolean, Decimal, or Numeric Types . . . . .	175
4.1.1.12.1.9	Information Services do not Support Live Queries . . . . .	175
4.2	Client Drivers . . . . .	176
4.2.1	Client Driver Downloads . . . . .	176
4.2.1.1	All Operating Systems . . . . .	176
4.2.1.2	Windows . . . . .	177
4.2.1.2.1	JDBC . . . . .	177

4.2.1.2.1.1	Installing the JDBC Driver . . . . .	177
4.2.1.2.1.2	Prerequisites . . . . .	178
4.2.1.2.1.3	Getting the JAR file . . . . .	178
4.2.1.2.1.4	Setting Up the Class Path . . . . .	178
4.2.1.2.1.5	Connecting to SQream Using a JDBC Application . . . . .	178
4.2.1.2.1.6	Driver Class . . . . .	179
4.2.1.2.1.7	Connection String . . . . .	179
4.2.1.2.1.8	Connection Parameters . . . . .	179
4.2.1.2.1.9	Connection String Examples . . . . .	180
4.2.1.2.1.10	Java Program Sample . . . . .	180
4.2.1.2.1.11	Prepared Statements . . . . .	181
4.2.1.2.1.12	Prepared Statement Sample . . . . .	182
4.2.1.2.2	Connecting to SQream Using Python (pysqream) . . . . .	182
4.2.1.2.2.1	Installing the Python Connector . . . . .	182
4.2.1.2.2.2	Prerequisites . . . . .	182
4.2.1.2.2.3	Python . . . . .	182
4.2.1.2.2.4	PIP . . . . .	183
4.2.1.2.2.5	OpenSSL for Linux . . . . .	183
4.2.1.2.2.6	Installing via PIP with an internet connection . . . . .	183
4.2.1.2.2.7	Installing via PIP without an internet connection . . . . .	184
4.2.1.2.2.8	Upgrading an Existing Installation . . . . .	184
4.2.1.2.2.9	SQLAlchemy Examples . . . . .	184
4.2.1.2.2.10	Standard Connection Example . . . . .	184
4.2.1.2.2.11	Multi Cluster Connection Example . . . . .	185
4.2.1.2.2.12	Pulling a Table into Pandas . . . . .	185
4.2.1.2.2.13	API Examples . . . . .	185
4.2.1.2.2.14	Using the Cursor . . . . .	185
4.2.1.2.2.15	Reading Result Metadata . . . . .	187
4.2.1.2.2.16	Loading Data into a Table . . . . .	188
4.2.1.2.2.17	Using SQLAlchemy ORM to Create and Populate Tables . . . . .	189
4.2.1.2.3	Connecting to SQream Using Node.JS . . . . .	190
4.2.1.2.3.1	Installing the Node.JS driver . . . . .	191
4.2.1.2.3.2	Prerequisites . . . . .	191
4.2.1.2.3.3	Install with NPM . . . . .	191
4.2.1.2.3.4	Install from an offline package . . . . .	191
4.2.1.2.3.5	Connect to SQream DB with a Node.JS application . . . . .	191
4.2.1.2.3.6	Create a simple test . . . . .	191
4.2.1.2.3.7	Run the test . . . . .	192
4.2.1.2.3.8	API reference . . . . .	192
4.2.1.2.3.9	Connection parameters . . . . .	192
4.2.1.2.3.10	Events . . . . .	192
4.2.1.2.3.11	Example . . . . .	192
4.2.1.2.3.12	Input placeholders . . . . .	193
4.2.1.2.3.13	Examples . . . . .	193
4.2.1.2.3.14	Setting configuration flags . . . . .	193
4.2.1.2.3.15	Lazyloading . . . . .	193
4.2.1.2.3.16	Reusing a connection . . . . .	194
4.2.1.2.3.17	Using placeholders in queries . . . . .	195
4.2.1.2.3.18	Troubleshooting and recommended configuration . . . . .	195
4.2.1.2.3.19	Preventing heap out of memory errors . . . . .	195
4.2.1.2.3.20	BIGINT support . . . . .	196
4.2.1.2.4	ODBC . . . . .	196
4.2.1.2.4.1	Install and Configure ODBC on Windows . . . . .	196
4.2.1.2.4.2	Installing the ODBC Driver . . . . .	197

4.2.1.2.4.3	Prerequisites . . . . .	197
4.2.1.2.4.4	Visual Studio 2015 Redistributables . . . . .	197
4.2.1.2.4.5	Administrator Privileges . . . . .	197
4.2.1.2.4.6	1. Run the Windows installer . . . . .	197
4.2.1.2.4.7	2. Selecting Components . . . . .	198
4.2.1.2.4.8	3. Configuring the ODBC Driver DSN . . . . .	198
4.2.1.2.4.9	Connection Parameters . . . . .	201
4.2.1.2.4.10	Troubleshooting . . . . .	201
4.2.1.2.4.11	Solving “Code 126” ODBC errors . . . . .	201
4.2.1.2.4.12	Install and configure ODBC on Linux . . . . .	201
4.2.1.2.4.13	Prerequisites . . . . .	202
4.2.1.2.4.14	unixODBC . . . . .	202
4.2.1.2.4.15	Install unixODBC on RHEL 7 / CentOS 7 . . . . .	202
4.2.1.2.4.16	Install unixODBC on Ubuntu . . . . .	202
4.2.1.2.4.17	Install the ODBC driver with a script . . . . .	202
4.2.1.2.4.18	Install the ODBC driver manually . . . . .	203
4.2.1.2.4.19	Install the driver dependencies . . . . .	204
4.2.1.2.4.20	Testing the connection . . . . .	204
4.2.1.2.4.21	ODBC DSN Parameters . . . . .	206
4.2.1.2.4.22	Downloading the ODBC driver . . . . .	207
4.2.1.2.4.23	Install and configure the ODBC driver . . . . .	207
4.2.1.2.5	Connecting to SQream Using .NET . . . . .	207
4.2.1.2.5.1	Integrating SQreamNet . . . . .	208
4.2.1.2.5.2	Prerequisites . . . . .	208
4.2.1.2.5.3	Getting the DLL file . . . . .	208
4.2.1.2.5.4	Integrating SQreamNet . . . . .	208
4.2.1.2.5.5	Known Driver Limitations . . . . .	208
4.2.1.2.5.6	Connecting to SQream For the First Time . . . . .	208
4.2.1.2.5.7	Connection String . . . . .	209
4.2.1.2.5.8	Connection Parameters . . . . .	209
4.2.1.2.5.9	Connection String Examples . . . . .	209
4.2.1.2.5.10	Sample C# Program . . . . .	210
<b>5</b>	<b>External Storage Platforms</b>	<b>213</b>
5.1	Google Cloud Platform . . . . .	213
5.1.1	Google Cloud Platform URI Format . . . . .	213
5.1.2	Granting GCP access . . . . .	213
5.1.2.1	Before You Begin . . . . .	213
5.1.3	Example . . . . .	214
5.2	HDFS Environment . . . . .	214
5.2.1	Configuring an HDFS Environment for the User <b>sqream</b> . . . . .	214
5.2.2	Authenticating Hadoop Servers that Require Kerberos . . . . .	215
5.3	Amazon Web Services . . . . .	217
5.3.1	S3 URI Format . . . . .	217
5.3.2	Granting Access to S3 . . . . .	217
5.3.3	Connecting to S3 Using SQreamDB Legacy Configuration File . . . . .	217
5.3.4	Authentication . . . . .	218
5.3.5	Examples . . . . .	218
5.3.5.1	Creating a Foreign Table . . . . .	218
5.3.5.2	Querying Foreign Tables . . . . .	219
5.3.5.3	Bulk Loading a File from a Public S3 Bucket . . . . .	219
5.3.5.4	Loading Files from an Authenticated S3 Bucket . . . . .	220
<b>6</b>	<b>Loading and Unloading Data</b>	<b>221</b>

<b>7</b>	<b>Feature Guides</b>	<b>223</b>
7.1	Automatic Foreign Table DDL Resolution	223
7.1.1	Overview	223
7.1.2	Usage Notes	223
7.1.3	Syntax	224
7.1.4	Example	224
7.1.5	Permissions	224
7.2	Query Healer	224
7.2.1	Overview	224
7.2.2	Configuration	224
7.2.3	Query Log	225
7.2.4	Activating a Graceful Shutdown	225
7.3	Data Encryption	226
7.3.1	Overview	226
7.3.2	Encryption Methods	226
7.3.2.1	Encrypting Data in Transit	226
7.3.2.2	Encrypting Data at Rest	227
7.3.3	Data Types	227
7.3.4	Syntax	227
7.3.5	Permissions	228
7.4	Compression	228
7.4.1	Encoding	228
7.4.2	Lossless Compression	228
7.4.2.1	Automatic Compression	228
7.4.2.2	Compression Methods	229
7.4.2.3	Specifying Compression Strategies	229
7.4.2.3.1	Explicitly Specifying Automatic Compression	230
7.4.2.3.2	Forcing No Compression	230
7.4.2.3.3	Forcing Compression	230
7.4.2.4	Examining Compression Effectiveness	231
7.4.2.4.1	Querying the Catalog	231
7.4.2.4.2	Example Subset from “Ontime” Table	231
7.4.2.4.3	Notes on Reading the “Ontime” Table	234
7.4.3	Best Practices	235
7.4.3.1	Letting SQream Determine the Best Compression Strategy	235
7.4.3.2	Maximizing the Advantage of Each Compression Scheme	235
7.4.3.3	Choosing Data Types that Fit Your Data	235
7.5	Python User-Defined Functions	235
7.5.1	Before You Begin	236
7.5.2	SQreamDB’s UDF Support	236
7.5.2.1	Scalar Functions	236
7.5.2.2	Python	236
7.5.2.3	Using Modules	236
7.5.3	Working with Existing UDFs	236
7.5.3.1	Finding Existing UDFs in the Catalog	236
7.5.3.2	Getting Function DDL	237
7.5.3.3	Handling Errors	237
7.5.4	Permissions and Sharing	237
7.5.5	Example	237
7.5.6	Best Practices	238
7.6	Workload Manager	239
7.6.1	Overview	239
7.6.2	Setting Up Service Queues	239
7.6.3	Example - Allocating ETL Resources	239

7.6.3.1	Creating the Configuration . . . . .	240
7.6.3.2	Verifying the Configuration . . . . .	240
7.6.4	Configuring a Client Connection to a Specific Service . . . . .	241
7.6.4.1	Using SQream Studio . . . . .	241
7.6.4.2	Using the SQream SQL CLI Reference . . . . .	241
7.6.4.3	Using a JDBC Client Driver . . . . .	242
7.6.4.4	Using an ODBC Client Driver . . . . .	242
7.6.4.5	Using a Python Client Driver . . . . .	242
7.6.4.6	Using a Node.js Client Driver . . . . .	243
7.7	Concurrency and Locks . . . . .	243
7.7.1	Locking Modes . . . . .	243
7.7.2	When are Locks Obtained? . . . . .	244
7.7.3	Monitoring Locks . . . . .	244
7.8	Concurrency and Scaling in SQream DB . . . . .	245
7.8.1	Scaling when data sizes grow . . . . .	245
7.8.2	Scaling when queries are queueing . . . . .	245
7.8.3	What to do when queries are slow . . . . .	245
<b>8</b>	<b>Operational Guides . . . . .</b>	<b>247</b>
8.1	Access Control . . . . .	247
8.1.1	Overview . . . . .	247
8.1.2	Password Policy . . . . .	248
8.1.2.1	Password Strength Requirements . . . . .	248
8.1.2.2	Brute Force Prevention . . . . .	249
8.1.3	Managing Roles . . . . .	249
8.1.3.1	Creating New Roles (Users) . . . . .	249
8.1.3.2	Dropping a User . . . . .	250
8.1.3.3	Altering a User Name . . . . .	250
8.1.3.4	Changing a User Password . . . . .	250
8.1.3.5	Altering Public Role Permissions . . . . .	250
8.1.3.6	Altering Role Membership (Groups) . . . . .	251
8.1.4	Permissions . . . . .	251
8.1.4.1	GRANT . . . . .	252
8.1.4.2	REVOKE . . . . .	253
8.1.4.3	Default permissions . . . . .	254
8.1.5	Departmental Example . . . . .	255
8.1.5.1	Setting up the department permissions . . . . .	255
8.1.5.2	Creating new users in the departments . . . . .	257
8.2	Creating or Cloning Storage Clusters . . . . .	258
8.2.1	Creating a new storage cluster . . . . .	258
8.2.2	Tell SQream DB to use this storage cluster . . . . .	258
8.2.2.1	Permanently setting the storage cluster setting . . . . .	258
8.2.2.2	Start a temporary SQream DB worker with a storage cluster . . . . .	259
8.2.2.2.1	Using a configuration file (recommended) . . . . .	259
8.2.2.2.2	Using the command line parameters . . . . .	259
8.2.3	Copying an existing storage cluster . . . . .	259
8.3	Working with External Data . . . . .	260
8.4	Foreign Tables . . . . .	260
8.4.1	Supported Data Formats . . . . .	260
8.4.2	Supported Data Staging . . . . .	261
8.4.3	Using Foreign Tables . . . . .	261
8.4.3.1	Planning for Data Staging . . . . .	261
8.4.3.2	Creating a Foreign Table . . . . .	261
8.4.3.3	Querying Foreign Tables . . . . .	262

	8.4.3.4	Modifying Data from Staging	262
	8.4.3.5	Converting a Foreign Table to a Standard Database Table	263
	8.4.4	Error Handling and Limitations	263
8.5		Deleting Data	264
	8.5.1	Overview	264
	8.5.2	The Deletion Process	264
	8.5.3	Usage Notes	265
	8.5.3.1	General Notes	265
	8.5.3.2	Deleting Data does not Free Space	265
	8.5.3.3	Clean-Up Operations Are I/O Intensive	265
	8.5.4	Examples	266
	8.5.4.1	Deleting Rows from a Table	266
	8.5.4.2	Deleting Values Based on Complex Predicates	266
	8.5.4.3	Identifying and Cleaning Up Tables	267
	8.5.4.3.1	Listing Tables that Have Not Been Cleaned Up	267
	8.5.4.3.2	Identifying Predicates for Clean-Up	268
	8.5.4.3.3	Triggering a Clean-Up	268
	8.5.5	Best Practices	268
8.6		Exporting Data	269
8.7		Logging	269
	8.7.1	Locating the Log Files	269
	8.7.1.1	Log Structure and Contents	269
	8.7.1.2	Log-Naming	272
	8.7.2	Log Control and Maintenance	272
	8.7.2.1	Changing Log Verbosity	272
	8.7.2.2	Changing Log Rotation	272
	8.7.3	Collecting Logs from Your Cluster	273
	8.7.3.1	SQL Syntax	273
	8.7.3.2	Command Line Utility	273
	8.7.3.3	Parameters	273
	8.7.3.4	Example	273
	8.7.4	Troubleshooting with Logs	274
	8.7.4.1	Loading Logs with Foreign Tables	274
	8.7.4.2	Counting Message Types	274
	8.7.4.3	Finding Fatal Errors	275
	8.7.4.4	Counting Error Events Within a Certain Timeframe	275
	8.7.4.5	Tracing Errors to Find Offending Statements	275
8.8		Monitoring Query Performance	276
	8.8.1	Setting Up the System for Monitoring	276
	8.8.1.1	Adjusting the Logging Frequency	276
	8.8.1.2	Reading Execution Plans with a Foreign Table	277
	8.8.2	Using the <code>SHOW_NODE_INFO</code> Command	278
	8.8.3	Understanding the Query Execution Plan Output	279
	8.8.3.1	Information Presented in the Execution Plan	279
	8.8.3.2	Commonly Seen Nodes	279
	8.8.4	Examples	280
	8.8.4.1	Spooling to Disk	280
	8.8.4.1.1	Identifying the Offending Nodes	280
	8.8.4.1.2	Common Solutions for Reducing Spool	283
	8.8.4.2	Queries with Large Result Sets	283
	8.8.4.2.1	Identifying the Offending Nodes	283
	8.8.4.2.2	Common Solutions for Reducing Gather Time	285
	8.8.4.3	Inefficient Filtering	285
	8.8.4.3.1	Identifying the Situation	285

	8.8.4.3.2	Common Solutions for Improving Filtering	289
	8.8.4.4	Joins with <code>text</code> Keys	289
	8.8.4.4.1	Identifying the Situation	289
	8.8.4.4.2	Improving Query Performance	290
	8.8.4.5	Sorting on big <code>TEXT</code> fields	291
	8.8.4.5.1	Identifying the Situation	291
	8.8.4.5.2	Improving Sort Performance on Text Keys	293
	8.8.4.6	High Selectivity Data	293
	8.8.4.6.1	Identifying the Situation	294
	8.8.4.6.2	Improving Performance with High Selectivity Hints	294
	8.8.4.7	Performance of unsorted data in joins	294
	8.8.4.7.1	Identifying the Situation	294
	8.8.4.7.2	Improving Join Performance when Data is Sparse	295
	8.8.4.8	Manual Join Reordering	296
	8.8.4.8.1	Identifying the situation	296
	8.8.4.8.2	Changing the Join Order	296
	8.8.5	Further Reading	297
8.9	Security		297
	8.9.1	Overview	297
	8.9.2	Security best practices for SQream DB	297
	8.9.2.1	Secure OS access	297
	8.9.2.2	Change the default <code>SUPERUSER</code>	298
	8.9.2.3	Create distinct user roles	298
	8.9.2.4	Limit <code>SUPERUSER</code> access	298
	8.9.2.5	Password strength guidelines	298
	8.9.2.6	Use TLS/SSL when possible	298
8.10	Saved Queries		299
	8.10.1	How Saved Queries Work	299
	8.10.2	Parameter Support	299
	8.10.3	Creating a Saved Query	299
	8.10.3.1	Saving a Simple Query	299
	8.10.3.2	Saving a Parameterized Query	299
	8.10.4	Executing Saved Queries	300
	8.10.5	Listing Saved Queries	300
	8.10.6	Dropping a Saved Query	301
8.11	Optimization and Best Practices		301
	8.11.1	Table design	302
	8.11.1.1	Use date and datetime types for columns	302
	8.11.1.2	Don't flatten or denormalize data	302
	8.11.1.3	Convert foreign tables to native tables	302
	8.11.1.4	Use information about the column data to your advantage	302
	8.11.1.4.1	Set <code>NULL</code> or <code>NOT NULL</code> when relevant	302
	8.11.2	Sorting	303
	8.11.3	Query best practices	303
	8.11.3.1	Reduce data sets before joining tables	303
	8.11.3.2	Prefer the ANSI JOIN	303
	8.11.3.3	Use the high selectivity hint	304
	8.11.3.4	Cast smaller types to avoid overflow in aggregates	304
	8.11.3.5	Prefer <code>COUNT (*)</code> and <code>COUNT</code> on non-nullable columns	305
	8.11.3.6	Return only required columns	305
	8.11.3.7	Use saved queries to reduce recurring compilation time	305
	8.11.3.8	Pre-filter to reduce JOIN complexity	305
	8.11.4	Data loading considerations	306
	8.11.4.1	Allow and use natural sorting on data	306



8.11.5	Further reading and monitoring query performance . . . . .	306
<b>9</b>	<b>SQream Acceleration Studio 5.4.7</b>	<b>307</b>
9.1	Getting Started with SQream Acceleration Studio 5.4.7 . . . . .	307
9.1.1	Setting Up and Starting Studio . . . . .	307
9.1.2	Logging In to Studio . . . . .	307
9.1.3	Navigating Studio's Main Features . . . . .	307
9.2	Monitoring Workers and Services from the Dashboard . . . . .	308
9.2.1	Subscribing to Workers from the Services Panel . . . . .	309
9.2.1.1	Adding A Service . . . . .	310
9.2.2	Managing Workers from the Workers Panel . . . . .	310
9.2.2.1	Viewing Workers . . . . .	310
9.2.2.2	Adding A Worker to A Service . . . . .	311
9.2.2.3	Viewing A Worker's Active Query Information . . . . .	311
9.2.2.4	Viewing A Worker's Host Utilization . . . . .	311
9.2.2.5	Viewing a Worker's Execution Plan . . . . .	311
9.2.2.6	Managing Worker Status . . . . .	311
9.2.3	License Information . . . . .	312
9.3	Executing Statements and Running Queries from the Editor . . . . .	312
9.3.1	Executing Statements from the Toolbar . . . . .	313
9.3.2	Performing Statement-Related Operations from the Database Tree . . . . .	313
9.3.2.1	Optimizing Database Tables Using the DDL Optimizer . . . . .	314
9.3.2.2	Executing Pre-Defined Queries from the System Queries Panel . . . . .	314
9.3.3	Writing Statements and Queries from the Statement Panel . . . . .	315
9.3.4	Viewing Statement and Query Results from the Results Panel . . . . .	315
9.3.4.1	Searching Query Results in the Results View . . . . .	316
9.3.4.1.1	Saving Results to the Clipboard . . . . .	316
9.3.4.1.2	Saving Results to a Local File . . . . .	316
9.3.4.1.3	Running Parallel Statements . . . . .	316
9.3.4.2	Execution Details View . . . . .	317
9.3.4.2.1	Overview . . . . .	317
9.3.4.2.2	Viewing Query Statistics . . . . .	319
9.3.4.2.3	Using the Plain View . . . . .	319
9.3.4.3	Viewing Wrapped Strings in the SQL View . . . . .	320
9.4	Viewing Logs . . . . .	320
9.4.1	Filtering Table Data . . . . .	320
9.4.2	Viewing Query Logs . . . . .	321
9.4.3	Viewing Session Logs . . . . .	321
9.4.4	Viewing System Logs . . . . .	321
9.4.5	Viewing All Log Lines . . . . .	322
9.5	Creating, Assigning, and Managing Roles and Permissions . . . . .	322
9.5.1	Overview . . . . .	323
9.5.2	Viewing Information About a Role . . . . .	323
9.5.3	Creating a New Role . . . . .	323
9.5.4	Editing a Role . . . . .	324
9.5.5	Deleting a Role . . . . .	324
9.6	Configuring Your Instance of SQreams . . . . .	324
9.6.1	Editing Your Parameters . . . . .	325
9.6.2	Exporting and Importing Configuration Files . . . . .	325
<b>10</b>	<b>System Architecture</b>	<b>327</b>
10.1	Internals and Architecture . . . . .	327
10.1.1	Concurrency and Admission Control . . . . .	328
10.1.2	Statement Compiler . . . . .	328



10.1.3	Building Blocks (GPU Workers)	328
10.1.4	Storage Layer	329
10.1.4.1	Metadata Layer	329
10.1.4.2	Bulk Data Layer Optimization	329
10.1.5	Transactions	330
10.2	Filesystem and Usage	330
10.2.1	Directory organization	330
10.2.1.1	databases	331
10.2.1.2	metadata or rocksdb	334
10.2.1.3	temp	334
10.2.1.4	logs	335
10.3	Sizing	335
10.3.1	Concurrency and Scaling in SQreamDB	335
10.3.1.1	Scaling When Data Sizes Grow	336
10.3.1.2	Scaling When Queries Are Queuing	336
10.3.1.3	What To Do When Queries Are Slow	336
10.3.2	Spooling Configuration	337
10.3.2.1	Example	337
10.3.2.1.1	Setting Spool Memory	337
<b>11</b>	<b>Configuration Guides</b>	<b>341</b>
11.1	Configuring SQream	341
11.1.1	Configuration Levels	341
11.1.1.1	Cluster-Based Configuration	341
11.1.1.2	Worker-Based Configuration	341
11.1.1.3	Session-Based Configuration	342
11.1.2	Flag Types	342
11.1.3	Configuration Roles	342
11.1.4	Modification Methods	343
11.1.4.1	Modifying Your Configuration Using the Worker Configuration File	343
11.1.4.2	Modifying Your Configuration Using a Legacy Configuration File	343
11.1.5	Parameter Values	344
11.1.6	Command Examples	344
11.1.6.1	Running a Regular Flag Type Command	345
11.1.6.2	Running a Worker Flag Type Command	345
11.1.6.3	Running a Cluster Flag Type Command	345
11.1.7	Showing All Flags in the Catalog Table	345
11.1.8	All Configurations	345
11.2	Configuring LDAP authentication	351
11.2.1	Configuring SQream roles	352
11.2.2	Configuring LDAP Authentication	352
11.2.2.1	Configuration Methods	352
11.2.2.2	Basic Method	352
11.2.2.2.1	Flag Attributes	352
11.2.2.2.2	Basic Method Configuration	353
11.2.2.2.3	Example	354
11.2.2.3	Advanced Method	354
11.2.2.3.1	Flag Attributes	354
11.2.2.3.2	Advanced Method Configuration	355
11.2.2.3.3	Example	356
11.2.2.4	Disabling LDAP Authentication	356
<b>12</b>	<b>References</b>	<b>357</b>
12.1	SQL Statements and Syntax	357

12.1.1	SQL Syntax Features	357
12.1.2	SQL Statements	357
12.1.2.1	Data Definition Commands (DDL)	358
12.1.2.2	Data Manipulation Commands (DML)	359
12.1.2.3	Utility Commands	359
12.1.2.4	Workload Management	361
12.1.2.5	Access Control Commands	361
12.1.3	SQL Functions	362
12.1.3.1	Summary of Functions	362
12.1.3.1.1	Built-In Scalar Functions	362
12.1.3.1.1.1	Bitwise Operations	362
12.1.3.1.1.2	Conditionals	363
12.1.3.1.1.3	Conversion	363
12.1.3.1.1.4	Date and Time	363
12.1.3.1.1.5	Numeric	364
12.1.3.1.1.6	Strings	365
12.1.3.1.2	User-Defined Scalar Functions	365
12.1.3.1.3	Aggregate Functions	366
12.1.3.1.4	Window Functions	366
12.1.3.1.5	Workload Management Functions	367
12.1.3.1.5.1	Built-In Scalar Functions	367
12.1.3.1.5.2	User-Defined Functions	367
12.1.3.1.5.3	Aggregate Functions	368
12.1.3.1.5.4	Overview	368
12.1.3.1.5.5	Available Aggregate Functions	368
12.1.3.1.5.6	Window Functions	368
12.2	Catalog Reference Guide	368
12.2.1	Overview	368
12.2.2	What Information Does the Schema Contain?	369
12.2.2.1	External Tables	369
12.2.2.2	Internal Tables	369
12.2.3	Catalog Tables	370
12.2.3.1	Clustering Keys	370
12.2.3.2	Columns	370
12.2.3.2.1	Columns	371
12.2.3.2.2	External Table Columns	371
12.2.3.3	Databases	371
12.2.3.4	Permissions	372
12.2.3.4.1	Permission Types	372
12.2.3.4.2	Default Permissions	372
12.2.3.4.2.1	Default Table Permissions	372
12.2.3.4.2.2	Default Schema Permissions	373
12.2.3.4.3	Table Permissions	373
12.2.3.4.4	Database Permissions	373
12.2.3.4.5	Schema Permissions	374
12.2.3.5	Queries	374
12.2.3.6	Roles	374
12.2.3.6.1	Roles	374
12.2.3.6.2	Role Memberships	375
12.2.3.7	Schemas	375
12.2.3.8	Tables	375
12.2.3.8.1	Tables	375
12.2.3.8.2	Foreign Tables	376
12.2.3.9	Views	376

12.2.3.10	User Defined Functions	376
12.2.4	Additional Tables	376
12.2.4.1	Extents	377
12.2.4.2	Chunk Columns	377
12.2.4.3	Chunks	378
12.2.4.4	Delete Predicates	378
12.2.5	Examples	378
12.2.5.1	Listing All Tables in a Database	379
12.2.5.2	Listing All Schemas in a Database	379
12.2.5.3	Listing Columns and Their Types for a Specific Table	379
12.2.5.4	Listing Delete Predicates	379
12.2.5.5	Listing Saved Queries	380
12.3	Command line programs	380
12.3.1	metadata_server	380
12.3.1.1	Positional command line arguments	381
12.3.1.2	Starting metadata server	381
12.3.1.2.1	Starting temporarily	381
12.3.1.2.2	Starting temporarily with non-default port	381
12.3.1.2.3	Stopping metadata server	381
12.3.2	sqreamd	382
12.3.2.1	Starting SQream DB	382
12.3.2.1.1	Start SQream DB temporarily	382
12.3.2.2	Command line arguments	382
12.3.2.2.1	Positional command arguments	382
12.3.3	sqream-console	383
12.3.3.1	Starting the console	384
12.3.3.2	Operations and flag reference	385
12.3.3.2.1	Commands	385
12.3.3.2.2	Master	385
12.3.3.2.2.1	Syntax	385
12.3.3.2.2.2	Common usage	386
12.3.3.2.2.3	Start master node	386
12.3.3.2.2.4	Start master node on different ports	386
12.3.3.2.2.5	Listing active master nodes and workers	386
12.3.3.2.2.6	Stopping all SQream DB workers and master	386
12.3.3.2.3	Workers	386
12.3.3.2.3.1	Syntax	386
12.3.3.2.3.2	Common usage	387
12.3.3.2.3.3	Start 2 workers	387
12.3.3.2.3.4	Stop a single worker	387
12.3.3.2.3.5	Start workers with a different pool size	387
12.3.3.2.3.6	Starting multiple workers on non-dedicated GPUs	388
12.3.3.2.3.7	Overriding default configuration files	388
12.3.3.2.4	Client	388
12.3.3.2.4.1	Syntax	388
12.3.3.2.4.2	Common usage	389
12.3.3.2.4.3	Start a client	389
12.3.3.2.4.4	Start a client to a specific worker	389
12.3.3.2.4.5	Start master node on different ports	389
12.3.3.2.4.6	Listing active master nodes and worker nodes	389
12.3.3.2.5	Editor	389
12.3.3.2.5.1	Syntax	390
12.3.3.2.5.2	Common usage	390
12.3.3.2.5.3	Start the editor UI	390

12.3.3.2.5.4	Stop the editor UI	390
12.3.3.3	Using the console to start SQream DB	390
12.3.3.3.1	Starting a SQream DB cluster for the first time	390
12.3.4	sqream-installer	391
12.3.4.1	Operations and flag reference	391
12.3.4.1.1	Command line flags	391
12.3.4.2	Usage	392
12.3.4.2.1	Install SQream DB for the first time	392
12.3.4.2.2	Modify exposed directories	392
12.3.4.2.3	Install a new license package	392
12.3.4.2.4	View system settings	392
12.3.4.2.5	Upgrading to a new version of SQream DB	393
12.3.5	Server Picker	393
12.3.5.1	Positional command line arguments	393
12.3.5.2	Starting server picker	394
12.3.5.2.1	Starting temporarily	394
12.3.5.2.2	Starting temporarily with non-default port	394
12.3.5.2.3	Stopping server picker	394
12.3.6	SqreamStorage	394
12.3.6.1	Running SqreamStorage	394
12.3.6.2	Command Line Arguments	395
12.3.6.3	Example	395
12.3.7	Sqream SQL CLI Reference	395
12.3.7.1	Installing Sqream SQL	396
12.3.7.1.1	Troubleshooting Sqream SQL Installation	396
12.3.7.2	Using Sqream SQL	397
12.3.7.2.1	Running Commands Interactively (SQL shell)	397
12.3.7.2.2	Executing Batch Scripts (-f)	398
12.3.7.2.3	Executing Commands Immediately (-c)	398
12.3.7.3	Examples	399
12.3.7.3.1	Starting a Regular Interactive Shell	399
12.3.7.3.2	Executing Statements in an Interactive Shell	399
12.3.7.3.3	Executing SQL Statements from the Command Line	400
12.3.7.3.4	Controlling the Client Output	400
12.3.7.3.4.1	Exporting SQL Query Results to CSV	400
12.3.7.3.4.2	Changing a CSV to a TSV	400
12.3.7.3.5	Executing a Series of Statements From a File	401
12.3.7.3.6	Connecting Using Environment Variables	401
12.3.7.3.7	Connecting to a Specific Queue	401
12.3.7.4	Operations and Flag References	401
12.3.7.4.1	Command Line Arguments	401
12.3.7.4.1.1	Supported Record Delimiters	402
12.3.7.4.2	Meta-Commands	402
12.3.7.4.3	Basic Commands	403
12.3.7.4.4	Moving Around the Command Line	403
12.3.7.4.5	Searching	403
12.3.8	upgrade_storage	404
12.3.8.1	Running upgrade_storage	404
12.3.8.1.1	Command line arguments and options	404
12.3.8.1.2	Syntax	404
12.3.8.2	Results and error codes	404
12.3.8.3	Examples	404
12.3.8.3.1	Upgrade SQream DB's storage cluster	404
12.4	SQL Feature Checklist	405

12.4.1	Data Types and Values	406
12.4.2	Constraints	406
12.4.3	Transactions	406
12.4.4	Indexes	406
12.4.5	Schema Changes	407
12.4.6	Statements	407
12.4.7	Clauses	407
12.4.8	Table Expressions	408
12.4.9	Scalar Expressions	408
12.4.10	Permissions	408
12.4.11	Extra Functionality	409
<b>13</b>	<b>Data Type Guides</b>	<b>411</b>
13.1	Converting and Casting Types	411
13.1.1	Supported Casts	411
13.2	Supported Data Types	412
13.3	Supported Casts	413
13.3.1	Numeric	413
13.3.1.1	Numeric Examples	413
13.3.2	Boolean	413
13.3.2.1	Boolean Examples	414
13.3.2.2	Boolean Casts and Conversions	414
13.3.3	Integer	414
13.3.3.1	Integer Types	414
13.3.3.2	Integer Examples	415
13.3.3.3	Integer Casts and Conversions	415
13.3.4	Floating Point	415
13.3.4.1	Floating Point Types	415
13.3.4.2	Floating Point Examples	416
13.3.4.3	Floating Point Casts and Conversions	416
13.3.5	String	416
13.3.5.1	Length	416
13.3.5.2	Syntax	417
13.3.5.3	Size	417
13.3.5.4	String Examples	417
13.3.5.5	String Casts and Conversions	417
13.3.6	Date	418
13.3.6.1	Date Types	418
13.3.6.2	Aliases	418
13.3.6.3	Syntax	418
13.3.6.4	Size	418
13.3.6.5	Date Examples	419
13.3.6.6	Date Casts and Conversions	419
<b>14</b>	<b>Release Notes</b>	<b>421</b>
14.1	Release Notes 4.0	421
14.1.1	Release Notes 4.0	421
14.1.1.1	New Features	422
14.1.1.2	Storage Version	422
14.1.1.3	SQream Studio Updates and Improvements	422
14.1.1.4	Known Issues	422
14.1.1.5	Version 4.0 resolved Issues	422
14.1.1.6	Configuration Changes	423
14.1.1.7	Naming Changes	423

	14.1.1.8	Deprecated Features . . . . .	423
	14.1.1.9	End of Support . . . . .	423
	14.1.1.10	Upgrading to version 4.0 . . . . .	423
14.2	Release Notes 2022.1 . . . . .		424
	14.2.1	Release Notes 2022.1.7 . . . . .	424
	14.2.1.1	New Features . . . . .	424
	14.2.1.2	Storage Version . . . . .	424
	14.2.1.3	Known Issues . . . . .	424
	14.2.1.4	Version 2022.1.7 resolved Issues . . . . .	425
	14.2.1.5	Configuration Changes . . . . .	425
	14.2.1.6	Naming Changes . . . . .	425
	14.2.1.7	Deprecated Features . . . . .	425
	14.2.1.8	End of Support . . . . .	425
	14.2.1.9	Upgrading to v2022.1.7 . . . . .	425
	14.2.2	Release Notes 2022.1.6 . . . . .	426
	14.2.2.1	New Features . . . . .	426
	14.2.2.2	Storage Version . . . . .	426
	14.2.2.3	Known Issues . . . . .	426
	14.2.2.4	Version 2022.1.6 resolved Issues . . . . .	427
	14.2.2.5	Configuration Changes . . . . .	427
	14.2.2.6	Naming Changes . . . . .	427
	14.2.2.7	Deprecated Features . . . . .	427
	14.2.2.8	End of Support . . . . .	427
	14.2.2.9	Upgrading to v2022.1.6 . . . . .	427
	14.2.3	Release Notes 2022.1.5 . . . . .	428
	14.2.3.1	New Features . . . . .	428
	14.2.3.2	Storage Version . . . . .	429
	14.2.3.3	Known Issues . . . . .	429
	14.2.3.4	Resolved Issues . . . . .	429
	14.2.3.5	Operations and Configuration Changes . . . . .	429
	14.2.3.6	Naming Changes . . . . .	429
	14.2.3.7	Deprecated Features . . . . .	429
	14.2.3.8	End of Support . . . . .	430
	14.2.3.9	Upgrading to v2022.1.5 . . . . .	430
	14.2.4	Release Notes 2022.1.4 . . . . .	430
	14.2.4.1	Version Content . . . . .	431
	14.2.4.2	Storage Version . . . . .	431
	14.2.4.3	Known Issues . . . . .	431
	14.2.4.4	Resolved Issues . . . . .	431
	14.2.4.5	Operations and Configuration Changes . . . . .	431
	14.2.4.6	Naming Changes . . . . .	431
	14.2.4.7	Deprecated Features . . . . .	432
	14.2.4.8	End of Support . . . . .	432
	14.2.4.9	Upgrading to v2022.1.4 . . . . .	432
	14.2.5	Release Notes 2022.1.3 . . . . .	433
	14.2.5.1	Version Content . . . . .	433
	14.2.5.2	Storage Version . . . . .	433
	14.2.5.3	Known Issues . . . . .	433
	14.2.5.4	Resolved Issues . . . . .	434
	14.2.5.5	Operations and Configuration Changes . . . . .	434
	14.2.5.6	Naming Changes . . . . .	434
	14.2.5.7	Deprecated Features . . . . .	434
	14.2.5.8	End of Support . . . . .	434
	14.2.5.9	Upgrading to v2022.1.3 . . . . .	434

14.2.6	Release Notes 2022.1.2	435
14.2.6.1	Version Content	435
14.2.6.2	Storage Version	436
14.2.6.3	New Features	436
14.2.6.3.1	Parquet Read Optimization	436
14.2.6.4	Resolved Issues	436
14.2.6.5	Operations and Configuration Changes	436
14.2.6.6	Naming Changes	436
14.2.6.7	Deprecated Features	436
14.2.6.8	End of Support	436
14.2.6.9	Upgrading to v2022.1.2	437
14.2.7	Release Notes 2022.1.1	437
14.2.7.1	Version Content	438
14.2.7.2	Storage Version	438
14.2.7.3	New Features	438
14.2.7.3.1	Password Security Compliance	438
14.2.7.4	Known Issues	438
14.2.7.5	Resolved Issues	438
14.2.7.6	Operations and Configuration Changes	438
14.2.7.7	Naming Changes	439
14.2.7.8	Deprecated Features	439
14.2.7.9	End of Support	439
14.2.7.10	Upgrading to v2022.1.1	439
14.2.8	Release Notes 2022.1	440
14.2.8.1	Version Content	440
14.2.8.2	Storage Version	440
14.2.8.3	New Features	440
14.2.8.3.1	Data Encryption	441
14.2.8.3.2	Update Feature	441
14.2.8.3.3	Avro Ingestion	441
14.2.8.4	Known Issues	441
14.2.8.5	Resolved Issues	441
14.2.8.6	Operations and Configuration Changes	442
14.2.8.7	Naming Changes	442
14.2.8.8	Deprecated Features	442
14.2.8.9	End of Support	442
14.2.8.10	Upgrading to v2022.1	442
<b>15</b>	<b>Troubleshooting</b>	<b>443</b>
15.1	Remedying Slow Queries	443
15.2	Resolving Common Issues	444
15.2.1	Troubleshooting Cluster Setup and Configuration	444
15.2.2	Troubleshooting Connectivity Issues	445
15.2.3	Troubleshooting Query Performance	445
15.2.4	Troubleshooting Query Behavior	445
15.2.5	File an issue with SQream support	445
15.3	Examining Logs	445
15.4	Identifying Configuration Issues	446
15.5	Lock Related Issues	446
15.6	Log Related Issues	446
15.6.1	Loading Logs with Foreign Tables	446
15.6.2	Counting Message Types	447
15.6.3	Finding Fatal Errors	448
15.6.4	Counting Error Events Within a Certain Timeframe	448

15.6.5	Tracing Errors to Find Offending Statements . . . . .	448
15.7	Core Dumping Related Issues . . . . .	449
15.8	Gathering Information for SQream Support . . . . .	449
15.8.1	Getting Support and Reporting Bugs . . . . .	450
15.8.2	How SQream Debugs Issues . . . . .	450
15.8.2.1	Reproduce . . . . .	450
15.8.2.2	Logs . . . . .	450
15.8.2.3	Fix . . . . .	451
15.8.3	Collecting a Reproducible Example of a Problematic Statement . . . . .	451
15.8.3.1	SQL Syntax . . . . .	451
15.8.3.2	Parameters . . . . .	451
15.8.3.3	Example . . . . .	451
15.8.4	Collecting Logs and Metadata Database . . . . .	451
15.8.4.1	Examples . . . . .	452
15.8.5	Using the Command Line Utility: . . . . .	452
<b>16</b>	<b>Glossary</b>	<b>453</b>
	<b>Index</b>	<b>455</b>



SQream DB is a columnar analytic SQL database management system. SQream DB supports regular SQL including *a substantial amount of ANSI SQL*, uses serializable transactions, and *scales horizontally* for concurrent statements. Even a *basic SQream DB machine* can support tens to hundreds of terabytes of data. SQream DB easily plugs in to third-party tools like Tableau comes with standard SQL client drivers, including *JDBC*, *ODBC*, and *Python DB-API*.

Topic	Description
<b>Getting Started</b>	
<i>Preparing Your Machine to Install SQreamDB</i>	Set up your local machine according to SQream’s recommended pre-installation configurations.
<i>Executing Statements in SQream</i>	Provides more information about the available methods for executing statements in SQream.
<i>Performing Basic SQream Operations</i>	Provides more information on performing basic operations.
<i>Hardware Guide</i>	Describes SQream’s mandatory and recommended hardware settings, designed for a technical audience.
<b>Installation Guides</b>	
<i>Installing and Launching SQreamDB</i>	Refers to SQream’s installation guides.
<i>Installing SQream Studio</i>	Refers to all installation guides required for installations related to Studio.
<b>Ingesting Data</b>	
<i>Ingesting Data from a CSV File</i>	<i>Ingesting Data from Avro</i>
<i>Ingesting Data from a Parquet File</i>	<i>Ingesting Data from an ORC File</i>
<b>Connecting to SQream</b>	
<i>Client Platforms</i>	Describes how to install and connect a variety of third party connection platforms and tools.
<i>Client Drivers</i>	Describes how to use the SQream client drivers and client applications with SQream.
<b>External Storage Platforms</b>	
<i>Amazon Web Services</i>	Describes how to insert data over a native S3 connector.
<i>HDFS Environment</i>	Describes how to configure an HDFS environment for the user sqream and is only relevant for users with an HDFS environment.

## Need help?

If you couldn’t find what you’re looking for, we’re always happy to help. Visit [SQream’s support portal](#) for additional support.



## GETTING STARTED

The **Getting Started** page describes the following things you need to start using SQream:

### 1.1 Preparing Your Machine to Install SQreamDB

To prepare your machine to install SQream, do the following:

- Set up your local machine according to SQream’s recommended pre-installation configurations.
- Verify you have an NVIDIA-capable server, either on-premise or on supported cloud platforms:
  - Red Hat Enterprise Linux v7.x
  - CentOS v7.x
  - Amazon Linux 7
- Verify that you have the following:
  - An NVIDIA GPU - SQream recommends using a Tesla GPU.
  - An SSH connection to your server.
  - SUDO permissions for installation and configuration purposes.
  - A SQream license - Contact [support@sqream.com](mailto:support@sqream.com) or your SQream account manager for your license key.

For more information, see the following:

- *Pre-Installation Configuration*
- *Hardware Guide*

### 1.2 Installing SQreamDB

Method	Description
<i>Installing SQreamDB natively</i>	Describes installing SQreamDB using binary packages provided by SQreamDB

## 1.3 Executing Statements in SQream

You can execute statements in SQream using one of the following tools:

- [SQream SQL CLI](#) - a command line interface
- [SQream Acceleration Studio](#) - an intuitive and easy-to-use interface.

## 1.4 Performing Basic SQream Operations

After installing SQream you can perform the operations described on this page:

### 1.4.1 Running the SQream SQL Client

The following example shows how to run the SQream SQL client:

```
$ sqream sql --port=5000 --username=rhendricks -d master
Password:

Interactive client mode
To quit, use ^D or \q.

master=> _
```

Running the SQream SQL client prompts you to provide your password. Use the username and password that you have set up, or your DBA has provided.

---

**Tip:**

- You can exit the shell by typing `\q` or `Ctrl-d`.
  - A new SQream cluster contains a database named *master*, which is the database used in the examples on this page.
- 

### 1.4.2 Creating Your First Table

The **Creating Your First Table** section describes the following:

- *Creating a table*
- *Replacing a table*
- *Listing a CREATE TABLE statement*
- *Dropping a table*

#### Creating a Table

The `CREATE TABLE` syntax is used to create your first table. This table includes a table name and column specifications, as shown in the following example:

```
CREATE TABLE cool_animals (
  id INT NOT NULL,
  name TEXT(20),
```

(continues on next page)

(continued from previous page)

```
weight INT
);
```

For more information on creating a table, see `create_table`.

### Replacing a Table

You can drop an existing table and create a new one by adding the `OR REPLACE` parameter after the `CREATE` keyword, as shown in the following example:

```
CREATE OR REPLACE TABLE cool_animals (
  id INT NOT NULL,
  name TEXT(20),
  weight INT
);
```

### Listing a CREATE TABLE Statement

You can list the full, verbose `CREATE TABLE` statement for a table by using the **GET DDL** function with the table name as shown in the following example:

```
test=> SELECT GET_DDL('cool_animals');
create table "public"."cool_animals" (
  "id" int not null,
  "name" text(20),
  "weight" int
);
```

---

#### Note:

- SQream DB identifier names such as table names and column names are not case sensitive. SQreamDB lowercases all identifiers by default. If you want to maintain case, enclose the identifiers with double-quotes.
  - SQream DB places all tables in the *public* schema, unless another schema is created and specified as part of the table name.
- 

For information on listing a `CREATE TABLE` statement, see `get_ddl`.

### Dropping a Table

When you have finished working with your table, you can drop the table to remove it table and its content, as shown in the following example:

```
test=> DROP TABLE cool_animals;

executed
```

For more information on dropping tables, see `drop_table`.

### 1.4.3 Listing Tables

To see the tables in the current database you can query the catalog, as shown in the following example:

```
test=> SELECT table_name FROM sqream_catalog.tables;
cool_animals

1 rows
```

### 1.4.4 Inserting Rows

The **Inserting Rows** section describes the following:

- *Inserting basic rows*
- *Changing value order*
- *Inserting multiple rows*
- *Omitting columns*

#### Inserting Basic Rows

You can insert basic rows into a table using the `INSERT` statement. The inserted statement includes the table name, an optional list of column names, and column values listed in the same order as the column names, as shown in the following example:

```
test=> INSERT INTO cool_animals VALUES (1, 'Dog', 7);

executed
```

#### Changing Value Order

You can change the order of values by specifying the column order, as shown in the following example:

```
test=> INSERT INTO cool_animals(weight, id, name) VALUES (3, 2, 'Possum');

executed
```

#### Inserting Multiple Rows

You can insert multiple rows using the `INSERT` statement by using sets of parentheses separated by commas, as shown in the following example:

```
test=> INSERT INTO cool_animals VALUES
      (3, 'Cat', 5) ,
      (4, 'Elephant', 6500) ,
      (5, 'Rhinoceros', 2100);

executed
```

---

**Note:** You can load large data sets using bulk loading methods instead. For more information, see `inserting_data`.

---

#### Omitting Columns

Omitting columns that have a default values (including default `NULL` values) uses the default value, as shown in the following example:

```
test=> INSERT INTO cool_animals (id) VALUES (6);

executed
```

```
test=> INSERT INTO cool_animals (id) VALUES (6);

executed
test=> SELECT * FROM cool_animals;
1,Dog           ,7
2,Possum        ,3
3,Cat           ,5
4,Elephant      ,6500
5,Rhinoceros    ,2100
6,\N,\N

6 rows
```

---

**Note:** Null row values are represented as \N

---

For more information on inserting rows, see insert.

For more information on default values, see default value.

## 1.4.5 Running Queries

The **Running Queries** section describes the following:

- *Running basic queries*
- *Outputting all columns*
- *Outputting shorthand table values*
- *Filtering results*
- *Sorting results*
- *Filtering null rows*

### Running Basic Queries

You can run a basic query using the SELECT keyword, followed by a list of columns and values to be returned, and the table to get the data from, as shown in the following example:

```
test=> SELECT id, name, weight FROM cool_animals;
1,Dog           ,7
2,Possum        ,3
3,Cat           ,5
4,Elephant      ,6500
5,Rhinoceros    ,2100
6,\N,\N

6 rows
```

For more information on the SELECT keyword, see select.

### To Output All Columns

You can output all columns without specifying them using the star operator \*, as shown in the following example:

```
test=> SELECT * FROM cool_animals;
1,Dog                ,7
2,Possum              ,3
3,Cat                 ,5
4,Elephant            ,6500
5,Rhinoceros          ,2100
6,\N,\N
6 rows
```

### Outputting Shorthand Table Values

You can output the number of values in a table without getting the full result set by using the COUNT statement:

```
test=> SELECT COUNT(*) FROM cool_animals;
6
1 row
```

### Filtering Results

You can filter results by adding a WHERE clause and specifying the filter condition, as shown in the following example:

```
test=> SELECT id, name, weight FROM cool_animals WHERE weight > 1000;
4,Elephant            ,6500
5,Rhinoceros          ,2100
2 rows
```

### Sorting Results

You can sort results by adding an ORDER BY clause and specifying ascending (ASC) or descending (DESC) order, as shown in the following example:

```
test=> SELECT * FROM cool_animals ORDER BY weight DESC;
4,Elephant            ,6500
5,Rhinoceros          ,2100
1,Dog                 ,7
3,Cat                 ,5
2,Possum              ,3
6,\N,\N
6 rows
```

### Filtering Null Rows

You can filter null rows by adding an IS NOT NULL filter, as shown in the following example:

```
test=> SELECT * FROM cool_animals WHERE weight IS NOT NULL ORDER BY weight DESC;
4,Elephant            ,6500
5,Rhinoceros          ,2100
1,Dog                 ,7
3,Cat                 ,5
2,Possum              ,3
5 rows
```

For more information, see the following:



- Outputting the number of values in a table without getting the full result set - COUNT(\*).
- Filtering results - WHERE
- Sorting results - ORDER BY
- Filtering rows - IS NOT NULL

### 1.4.6 Deleting Rows

The **Deleting Rows** section describes the following:

- *Deleting selected rows*
- *Deleting all rows*

#### Deleting Selected Rows

You can delete rows in a table selectively using the `DELETE` command. You must include a table name and *WHERE* clause to specify the rows to delete, as shown in the following example:

```
test=> DELETE FROM cool_animals WHERE weight is null;

executed
master=> SELECT * FROM cool_animals;
1,Dog           ,7
2,Possum        ,3
3,Cat           ,5
4,Elephant      ,6500
5,Rhinoceros    ,2100

5 rows
```

#### Deleting All Rows

You can delete all rows in a table using the `TRUNCATE` command followed by the table name, as shown in the following example:

```
test=> TRUNCATE TABLE cool_animals;

executed
```

---

**Note:** While truncate deletes data from disk immediately, delete does not physically remove the deleted rows.

---

For more information, see the following:

- Deleting selected rows - `DELETE`
- Deleting all rows - `TRUNCATE`

## 1.4.7 Saving Query Results to a CSV or PSV File

You can save query results to a CSV or PSV file using the `sqream sql` command from a CLI client. This saves your query results to the selected delimited file format, as shown in the following example:

```
$ sqream sql --username=mjordan --database=nba --host=localhost --port=5000 -c
↳ "SELECT * FROM nba LIMIT 5" --results-only --delimiter='|' > nba.psv
$ cat nba.psv
Avery Bradley          |Boston Celtics          |0|PG|25|6-2 |180|Texas          ↳
↳ |7730337
Jae Crowder            |Boston Celtics          |99|SF|25|6-6 |235|Marquette       ↳
↳ |6796117
John Holland           |Boston Celtics          |30|SG|27|6-5 |205|Boston University ↳
↳ |\N
R.J. Hunter            |Boston Celtics          |28|SG|22|6-5 |185|Georgia State ↳
↳ |1148640
Jonas Jerebko          |Boston Celtics          |8|PF|29|6-10|231|\N|5000000
```

For more output options, see *Controlling the Client Output*.

### What's next?

- Explore all of SQream DB's *SQL Syntax*.
- See the full *SQream SQL CLI reference*.
- Connect a third party tool to start analyzing data.

For more information on other basic SQream operations, see the following:

- *Creating a Database*
- *Data Ingestion Sources*

## 1.5 Hardware Guide

The **Hardware Guide** describes the SQreamDB reference architecture, emphasizing the benefits to the technical audience, and provides guidance for end-users on selecting the right configuration for a SQreamDB installation.

### Need help?

This page is intended as a “reference” to suggested hardware. However, different workloads require different solution sizes. SQreamDB's experienced customer support has the experience to advise on these matters to ensure the best experience.

Visit [SQreamDB's support portal](#) for additional support.

- *Cluster Architectures*
  - *Single-Node Cluster*
  - *Multi-Node Cluster*
  - *Metadata Server*
  - *SQreamDB Studio Server*

- *Cluster Design Considerations*
  - *Balancing Cost and Performance*
  - *CPU Compute*
  - *GPU Compute and RAM*
  - *RAM*
  - *Operating System*
  - *Storage*

### 1.5.1 Cluster Architectures

SQreamDB recommends rackmount servers by server manufacturers Dell, Lenovo, HP, Cisco, Supermicro, IBM, and others.

A typical SQreamDB cluster includes one or more nodes, consisting of:

- Two-socket enterprise processors, such as Intel® Xeon® Gold processors or the IBM® POWER9 processors, providing the high performance required for compute-bound database workloads.
- NVIDIA Tesla GPU accelerators, with up to 5,120 CUDA and Tensor cores, running on PCIe or fast NVLINK busses, delivering high core count, and high-throughput performance on massive datasets.
- High density chassis design, offering between 2 and 4 GPUs in a 1U, 2U, or 3U package, for best-in-class performance per cm<sup>2</sup>.

#### 1.5.1.1 Single-Node Cluster

A single-node SQreamDB cluster can handle between 1 and 8 concurrent users, with up to 1PB of data storage (when connected via NAS).

An average single-node cluster can be a rackmount server or workstation, containing the following components:

Component	Type
Server	Dell R750, Dell R940xa, HP ProLiant DL380 Gen10 or similar (Intel only)
Processors	2x Intel Xeon Gold 6348 (28C/56HT) 3.5GHz or similar
RAM	1.5 TB
Onboard storage	<ul style="list-style-type: none"> <li>• 2x 960GB SSD 2.5in hot plug for OS, RAID1</li> <li>• 2x 2TB SSD or NVMe, for temporary spooling, RAID0</li> <li>• 10x 3.84TB SSD 2.5in Hot plug for storage, RAID6</li> </ul>
GPU	NVIDIA 2x A100, H100, or L40S
Operating System	Red Hat Enterprise Linux v8.8 or Amazon Linux

---

**Note:** If you are using internal storage, your volumes must be formatted as xfs.

---

In this system configuration, SQreamDB can store about 100TB of raw data (assuming an average compression ratio and ~30TB of usable raw storage).

If a NAS is used, the 10x SSD drives can be omitted, but SQreamDB recommends 2TB of local spool space on SSD or NVMe drives.

### 1.5.1.2 Multi-Node Cluster

Multi-node clusters can handle any number of concurrent users. A typical SQreamDB cluster relies on a minimum of two GPU-enabled servers and shared storage connected over a network fabric, such as InfiniBand EDR, 40GbE, or 100GbE.

The **Multi-Node Cluster Examples** section describes the following specifications:

The following table shows SQreamDB's recommended hardware specifications:

Component	Type
Server	Dell R750, Dell R940xa, HP ProLiant DL380 Gen10 or similar (Intel only)
Processors	2x Intel Xeon Gold 6348 (28C/56HT) 3.5GHz or similar
RAM	2 TB
Onboard storage	<ul style="list-style-type: none"><li>• 2x 960GB SSD 2.5in hot plug for OS, RAID1</li><li>• 2x 2TB SSD or NVMe, for temporary spooling, RAID0</li></ul>
Network (Storage) Card	2x Mellanox ConnectX-6 Single Port HDR VPI InfiniBand Adapter cards at 100GbE or similar.
Network (Client) Card	2x 1 GbE cards or similar
External Storage	<ul style="list-style-type: none"><li>• Mellanox Connectx5/6 100G NVIDIA Network Card (if applicable) or other high-speed network card minimum 40G compatible with customer's infrastructure</li><li>• 50 TB (NAS connected over GPFS, Lustre, Weka, or VAST) GPFS recommended</li></ul>
GPU	NVIDIA 2x A100, H100, or L40S
Operating System	Red Hat Enterprise Linux v8.8 or Amazon Linux

### 1.5.1.3 Metadata Server

The following table shows SQreamDB's recommended metadata server specifications:

Component	Type
Server	Dell R750, Dell R940xa, HP ProLiant DL380 Gen10 or similar (Intel only)
Processors	2x Intel Xeon Gold 6342 2.8 Ghz 24C processors or similar
RAM	512GB DDR4 RAM 8x64GB RDIMM or similar
Onboard storage	2x 960 GB MVMme SSD drives in RAID 1 or similar
Network Card (Storage)	2x Mellanox ConnectX-6 Single Port HDR VPI InfiniBand Adapter cards at 100GbE or similar.
Network Card (Client)	2x 1 GbE cards or similar
Operating System	Red Hat Enterprise Linux v8.8 or Amazon Linux

**Note:** With a NAS connected over GPFS, Lustre, Weka, or VAST, each SQreamDB worker can read data at 5GB/s or more.

### 1.5.1.4 SQreamDB Studio Server

The following table shows SQreamDB's recommended Studio server specifications:

Component	Type
Server	Physical or virtual machine
Processor	1x Intel Core i7
RAM	16 GB
Onboard storage	50 GB SSD 2.5in Hot-plug for OS, RAID1
Operating System	Red Hat Enterprise Linux v7.9 or CentOS v7.9

## 1.5.2 Cluster Design Considerations

This section describes the following cluster design considerations:

- In a SQreamDB installation, the storage and computing are logically separated. While they may reside on the same machine in a standalone installation, they may also reside on different hosts, providing additional flexibility and scalability.
- SQreamDB uses all resources in a machine, including CPU, RAM, and GPU to deliver the best performance. At least 256GB of RAM per physical GPU is recommended.
- Local disk space is required for good temporary spooling performance, particularly when performing intensive operations exceeding the available RAM, such as sorting. SQreamDB recommends an SSD or NVMe drive in RAID0 configuration with about twice the RAM size available for temporary storage. This can be shared with the operating system drive if necessary.

- When using NAS devices, SQreamDB recommends approximately 5GB/s of burst throughput from storage per GPU.

### 1.5.2.1 Balancing Cost and Performance

Prior to designing and deploying a SQreamDB cluster, a number of important factors must be considered.

The **Balancing Cost and Performance** section provides a breakdown of deployment details to ensure that this installation exceeds or meets the stated requirements. The rationale provided includes the necessary information for modifying configurations to suit the customer use-case scenario, as shown in the following table:

Component	Value
Compute - CPU	Balance price and performance
Compute – GPU	Balance price with performance and concurrency
Memory – GPU RAM	Balance price with concurrency and performance.
Memory - RAM	Balance price and performance
Operating System	Availability, reliability, and familiarity
Storage	Balance price with capacity and performance
Network	Balance price and performance

### 1.5.2.2 CPU Compute

SQreamDB relies on multi-core Intel Gold Xeon processors or IBM POWER9 processors and recommends a dual-socket machine populated with CPUs with 18C/36HT or better. While a higher core count may not necessarily affect query performance, more cores will enable higher concurrency and better load performance.

### 1.5.2.3 GPU Compute and RAM

The NVIDIA Tesla range of high-throughput GPU accelerators provides the best performance for enterprise environments. Most cards have ECC memory, which is crucial for delivering correct results every time. SQreamDB recommends the NVIDIA Tesla A100 80GB GPU for the best performance and highest concurrent user support.

GPU RAM, sometimes called GRAM or VRAM, is used for processing queries. It is possible to select GPUs with less RAM. However, the smaller GPU RAM results in reduced concurrency, as the GPU RAM is used extensively in operations like JOINS, ORDER BY, GROUP BY, and all SQL transforms.

### 1.5.2.4 RAM

SQreamDB requires using **Error-Correcting Code memory (ECC)**, standard on most enterprise servers. Large amounts of memory are required for improved performance for heavy external operations, such as sorting and joining.

SQreamDB recommends at least 256GB of RAM per GPU on your machine.

### 1.5.2.5 Operating System

SQreamDB can run on the following 64-bit Linux operating systems:

- Red Hat Enterprise Linux (RHEL) v7.9
- CentOS v7.9
- Amazon Linux 2018.03

### 1.5.2.6 Storage

For clustered scale-out installations, SQreamDB relies on NAS storage. For stand-alone installations, SQreamDB relies on redundant disk configurations, such as RAID 5, 6, or 10. These RAID configurations replicate blocks of data between disks to avoid data loss or system unavailability.

SQreamDB recommends using enterprise-grade SAS SSD or NVMe drives. For a 32-user configuration, the number of GPUs should roughly match the number of users. SQreamDB recommends 1 Tesla A100 / H100 or L40S GPU per 2 users, for full, uninterrupted dedicated access.





## INSTALLATION GUIDES

Before you get started using SQream, consider your business needs and available resources. SQream was designed to run in a number of environments, and to be installed using different methods depending on your requirements. This determines which installation method to use.

The **Installation Guides** section describes the following installation guide sets:

### 2.1 Installing and Launching SQreamDB

The **Installing and Launching SQream** page includes the following installation guides:

#### 2.1.1 Pre-Installation Configuration

Before installing SQreamDB, it is essential that you tune your system for better performance and stability.

- *BIOS Settings*
- *Installing the Operating System*
- *Configuring the Operating System*
- *Installing the Nvidia CUDA Driver*
- *Enabling Core Dumps*

##### 2.1.1.1 BIOS Settings

The first step when setting your pre-installation configurations is to use the BIOS settings.

The BIOS settings may have a variety of names, or may not exist on your system. Each system vendor has a different set of settings and variables. It is safe to skip any and all of the configuration steps, but this may impact performance.

If any doubt arises, consult the documentation for your server or your hardware vendor for the correct way to apply the settings.

Item	Setting	Rationale
Management console access	<b>Connected</b>	Connection to OOB required to preserve continuous network uptime.
All drives	<b>Connected and displayed on RAID interface</b>	Prerequisite for cluster or OS installation.
RAID volumes.	<b>Configured according to project guidelines. Must be rebooted to take effect.</b>	Clustered to increase logical volume and provide redundancy.
Fan speed Thermal Configuration.	Dell fan speed: <b>High Maximum</b> . Specified minimum setting: <b>60</b> . HPe thermal configuration: <b>Increased cooling</b> .	NVIDIA Tesla GPUs are passively cooled and require high airflow to operate at full performance.
Power regulator or iDRAC power unit policy	HPe: <b>HP static high performance</b> mode enabled. Dell: <b>iDRAC power unit policy</b> (power cap policy) disabled.	Other power profiles (such as “balanced”) throttle the CPU and diminishes performance. Throttling may also cause GPU failure.
System Profile, Power Profile, or Performance Profile	<b>High Performance</b>	The Performance profile provides potentially increased performance by maximizing processor frequency, and the disabling certain power saving features such as C-states. Use this setting for environments that are not sensitive to power consumption.
Power Cap Policy or Dynamic power capping	<b>Disabled</b>	Other power profiles (like “balanced”) throttle the CPU and may diminish performance or cause GPU failure. This setting may appear together with the above (Power profile or Power regulator). This setting allows disabling system ROM power calibration during the boot process. Power regulator settings are named differently in BIOS and iLO/iDRAC.
Intel Turbo Boost	<b>Enabled</b>	Intel Turbo Boost enables overclocking the processor to boost CPU-bound operation performance. Overclocking may risk computational jitter due to changes in the processor’s turbo frequency. This causes brief pauses in processor operation, introducing uncertainty into application processing time. Turbo operation is a function of power consumption, processor temperature, and the number of active cores.
Intel Virtualization Technology (VT-d)	<b>Disable</b>	VT-d is optimal for running VMs. However, when running Linux natively, disabling VT-d boosts performance by up to 10%.
Logical Processor	HPe: Enable <b>Hyper-threading</b> Dell: Enable <b>Logical Processor</b>	Hyperthreading doubles the amount of logical processors, which may improve performance by ~5-10% for CPU-bound operations.
Intel Virtualization Technology (VT-d)	<b>Disable</b>	VT-d is optimal for running VMs. However, when running Linux natively, disabling VT-d boosts performance by up to 10%.
Processor C-States (Minimum processor idle power core state)	<b>Disable</b>	Processor C-States reduce server power when the system is in an idle state. This causes slower cold-starts when the system transitions from an idle to a load state, and may reduce query performance by up to 15%.
HPe: <b>Energy/Performance bias</b>	<b>Maximum performance</b>	Configures processor sub-systems for high-performance and low-latency. Other power profiles (like “balanced”) throttle the CPU and may diminish performance. Use this setting for environments that are not sensitive to power consumption.
18		
HPe: DIMM voltage	<b>Optimized for Performance</b>	Setting a higher voltage for DIMMs may increase performance.

### 2.1.1.2 Installing the Operating System

Once the BIOS settings have been set, you must install the operating system. Either the CentOS (versions 7.6-7.9) or RHEL (versions 7.6-7.9) must be installed before installing the SQream database, by either the customer or a SQream representative.

#### To install the operating system:

1. Select a language (English recommended).
2. From **Software Selection**, select **Minimal**.
3. Select the **Development Tools** group checkbox.
4. Continue the installation.
5. Set up the necessary drives and users as per the installation process.

Using Debugging Tools is recommended for future problem-solving if necessary.

Selecting the **Development Tools** group installs the following tools:

- autoconf
- automake
- binutils
- bison
- flex
- gcc
- gcc-c++
- gettext
- libtool
- make
- patch
- pkgconfig
- redhat-rpm-config
- rpm-build
- rpm-sign

The root user is created and the OS shell is booted up.

### 2.1.1.3 Configuring the Operating System

Once you've installed your operation system, you can configure it. When configuring the operating system, several basic settings related to creating a new server are required. Configuring these as part of your basic set-up increases your server's security and usability.

### 2.1.1.3.1 Logging In to the Server

You can log in to the server using the server's IP address and password for the **root** user. The server's IP address and **root** user were created while installing the operating system above.

### 2.1.1.3.2 Automatically Creating a SQream User

**To automatically create a SQream user:**

1. If a SQream user was created during installation, verify that the same ID is used on every server:

```
$ sudo id sqream
```

The ID **1000** is used on each server in the following example:

```
$ uid=1000(sqream) gid=1000(sqream) groups=1000(sqream)
```

2. If the ID's are different, delete the SQream user and SQream group from both servers:

```
$ sudo userdel sqream
```

3. Recreate it using the same ID:

```
$ sudo rm /var/spool/mail/sqream
```

### 2.1.1.3.3 Manually Creating a SQream User

**To manually create a SQream user:**

SQream enables you to manually create users. This section shows you how to manually create a user with the UID **1111**. You cannot manually create during the operating system installation procedure.

1. Add a user with an identical UID on all cluster nodes:

```
$ useradd -u 1111 sqream
```

2. Add the user **sqream** to the **wheel** group.

```
$ sudo usermod -aG wheel sqream
```

You can remove the SQream user from the **wheel** group when the installation and configuration are complete:

```
$ passwd sqream
```

3. Log out and log back in as **sqream**.

---

**Note:** If you deleted the **sqream** user and recreated it with different ID, to avoid permission errors, you must change its ownership to **/home/sqream**.

---

4. Change the **sqream** user's ownership to **/home/sqream**:

```
$ sudo chown -R sqream:sqream /home/sqream
```

### 2.1.1.3.4 Setting Up A Locale

SQream enables you to set up a locale. In this example, the locale used is your own location.

**To set up a locale:**

1. Set the language of the locale:

```
$ sudo localectl set-locale LANG=en_US.UTF-8
```

2. Set the time stamp (time and date) of the locale:

```
$ sudo timedatectl set-timezone Asia/Jerusalem
```

If needed, you can run the **timedatectl list-timezones** command to see your current time-zone.

### 2.1.1.3.5 Installing the Required Packages

You can install the required packages by running the following command:

```
$ sudo yum install ntp pciutils monit zlib-devel openssl-devel kernel-devel-$(uname -r) kernel-headers-$(uname -r) gcc net-tools wget jq
```

### 2.1.1.3.6 Installing the Recommended Tools

You can install the recommended tools by running the following command:

```
$ sudo yum install bash-completion.noarch vim-enhanced vim-common net-tools iotop htop psmisc screen xfsprogs wget yum-utils deltarpm dos2unix
```

### 2.1.1.3.7 Installing Python 3.6.7

1. Download the Python 3.6.7 source code tarball file from the following URL into the **/home/sqream** directory:

```
$ wget https://www.python.org/ftp/python/3.6.7/Python-3.6.7.tar.xz
```

2. Extract the Python 3.6.7 source code into your current directory:

```
$ tar -xf Python-3.6.7.tar.xz
```

3. Navigate to the Python 3.6.7 directory:

```
$ cd Python-3.6.7
```

4. Run the **./configure** script:

```
$ ./configure
```

5. Build the software:

```
$ make -j30
```

6. Install the software:

```
$ sudo make install
```

7. Verify that Python 3.6.7 has been installed:

```
$ python3
```

### 2.1.1.3.8 Installing NodeJS on CentOS

**To install the node.js on CentOS:**

1. Download the `setup_12.x` file as a root user logged in shell:

```
$ curl -sL https://rpm.nodesource.com/setup_12.x | sudo bash -
```

2. Clear the YUM cache and update the local metadata:

```
$ sudo yum clean all && sudo yum makecache fast
```

3. Install the **node.js** file:

```
$ sudo yum install -y nodejs
```

4. Install npm and make it available for all users:

```
$ sudo npm install pm2 -g
```

### 2.1.1.3.9 Installing NodeJS on Ubuntu

**To install the node.js file on Ubuntu:**

1. Download the `setup_12.x` file as a root user logged in shell:

```
$ curl -sL https://rpm.nodesource.com/setup_12.x | sudo bash -
```

2. Install the node.js file:

```
$ sudo apt-get install -y nodejs
```

3. Install npm and make it available for all users:

```
$ sudo npm install pm2 -g
```

### 2.1.1.3.10 Installing NodeJS Offline

**To install NodeJS Offline**

1. Download the NodeJS source code tarball file from the following URL into the **/home/sqream** directory:

```
$ wget https://nodejs.org/dist/v12.13.0/node-v12.13.0-linux-x64.tar.xz
```

2. Move the node-v12.13.0-linux-x64 file to the */usr/local* directory.

```
$ sudo mv node-v12.13.0-linux-x64 /usr/local
```

3. Navigate to the `/usr/bin/` directory:

```
$ cd /usr/bin
```

4. Create a symbolic link to the `/local/node-v12.13.0-linux-x64/bin/node` directory:

```
$ sudo ln -s ../local/node-v12.13.0-linux-x64/bin/node node
```

5. Create a symbolic link to the `/local/node-v12.13.0-linux-x64/bin/npm` directory:

```
$ sudo ln -s ../local/node-v12.13.0-linux-x64/bin/npm npm
```

6. Create a symbolic link to the `/local/node-v12.13.0-linux-x64/bin/npx` directory:

```
$ sudo ln -s ../local/node-v12.13.0-linux-x64/bin/npx npx
```

7. Verify that the node versions for the above are correct:

```
$ node --version
```

### 2.1.1.3.11 Installing the pm2 Service Offline

#### To install the pm2 Service Offline

1. On a machine with internet access, install the following:

- nodejs
- npm
- pm2

2. Extract the pm2 module to the correct directory:

```
$ cd /usr/local/node-v12.13.0-linux-x64/lib/node_modules
$ tar -czvf pm2_x86.tar.gz pm2
```

3. Copy the **pm2\_x86.tar.gz** file to a server without access to the internet and extract it.

4. Move the **pm2** folder to the `/usr/local/node-v12.13.0-linux-x64/lib/node_modules` directory:

```
$ sudo mv pm2 /usr/local/node-v12.13.0-linux-x64/lib/node_modules
```

5. Navigate back to the `/usr/bin` directory:

```
$ cd /usr/bin again
```

6. Create a symbolink to the **pm2** service:

```
$ sudo ln -s /usr/local/node-v12.22.3-linux-x64/lib/node_modules/pm2/bin/pm2 ↪
↪pm2
```

7. Verify that installation was successful:

```
$ pm2 list
```

---

**Note:** This must be done as a **sqream** user, and not as a **sudo** user.

---

8. Verify that the node version is correct:

```
$ node -v
```

### 2.1.1.3.12 Configuring the Network Time Protocol

This section describes how to configure your **Network Time Protocol (NTP)**.

If you don't have internet access, see [Configure NTP Client to Synchronize with NTP Server](#).

**To configure your NTP:**

1. Install the NTP file.

```
$ sudo yum install ntp
```

2. Enable the **ntpd** program.

```
$ sudo systemctl enable ntpd
```

3. Start the **ntpd** program.

```
$ sudo systemctl start ntpd
```

4. Print a list of peers known to the server and a summary of their states.

```
$ sudo ntpq -p
```

### 2.1.1.3.13 Configuring the Network Time Protocol Server

If your organization has an NTP server, you can configure it.

**To configure your NTP server:**

1. Output your NTP server address and append `/etc/ntpd.conf` to the output.

```
$ echo -e "\nserver <your NTP server address>\n" | sudo tee -a /etc/ntp.conf
```

2. Restart the service.

```
$ sudo systemctl restart ntpd
```

3. Check that synchronization is enabled:

```
$ sudo timedatectl
```

Checking that synchronization is enabled generates the following output:



```

$ Local time: Sat 2019-10-12 17:26:13 EDT
Universal time: Sat 2019-10-12 21:26:13 UTC
  RTC time: Sat 2019-10-12 21:26:13
    Time zone: America/New_York (EDT, -0400)
  NTP enabled: yes
NTP synchronized: yes
RTC in local TZ: no
  DST active: yes
Last DST change: DST began at
                  Sun 2019-03-10 01:59:59 EST
                  Sun 2019-03-10 03:00:00 EDT
Next DST change: DST ends (the clock jumps one hour backwards) at
                  Sun 2019-11-03 01:59:59 EDT
                  Sun 2019-11-03 01:00:00 EST

```

#### 2.1.1.3.14 Configuring the Server to Boot Without the UI

You can configure your server to boot without a UI in cases when it is not required (recommended) by running the following command:

```
$ sudo systemctl set-default multi-user.target
```

Running this command activates the **NO-UI** server mode.

#### 2.1.1.3.15 Configuring the Security Limits

The security limits refers to the number of open files, processes, etc.

You can configure the security limits by running the **echo -e** command as a root user logged in shell:

```
$ sudo bash
```

```

$ echo -e "sqream soft nproc 1000000\nsqream hard nproc 1000000\nsqream soft nofile_
↪1000000\nsqream hard nofile 1000000\nsqream soft core unlimited\nsqream hard core_
↪unlimited" >> /etc/security/limits.conf

```

#### 2.1.1.3.16 Configuring the Kernel Parameters

To configure the kernel parameters:

1. Insert a new line after each kernel parameter:

```

$ echo -e "vm.dirty_background_ratio = 5 \n vm.dirty_ratio = 10 \n vm.swappiness_
↪= 10 \n vm.vfs_cache_pressure = 200 \n vm.zone_reclaim_mode = 0 \n" >> /etc/
↪sysctl.conf

```

---

**Note:** In the past, the **vm.zone\_reclaim\_mode** parameter was set to **7**. In the latest Sqream version, the **vm.zone\_reclaim\_mode** parameter must be set to **0**. If it is not set to **0**, when a numa node runs out of memory, the system will get stuck and will be unable to pull memory from other numa nodes.

---

2. Check the maximum value of the **fs.file**.

```
$ sysctl -n fs.file-max
```

3. If the maximum value of the **fs.file** is smaller than **2097152**, run the following command:

```
$ echo "fs.file-max=2097152" >> /etc/sysctl.conf
```

**IP4 forward** must be enabled for Docker and K8s installation only.

4. Run the following command:

```
$ sudo echo "net.ipv4.ip_forward = 1" >> /etc/sysctl.conf
```

5. Reboot your system:

```
$ sudo reboot
```

### 2.1.1.3.17 Configuring the Firewall

The example in this section shows the open ports for four sqreamd sessions. If more than four are required, open the required ports as needed. Port 8080 in the example below is a new UI port.

**To configure the firewall:**

1. Start the service and enable FirewallID on boot:

```
$ systemctl start firewalld
```

2. Add the following ports to the permanent firewall:

```
$ firewall-cmd --zone=public --permanent --add-port=8080/tcp
$ firewall-cmd --zone=public --permanent --add-port=3105/tcp
$ firewall-cmd --zone=public --permanent --add-port=3108/tcp
$ firewall-cmd --zone=public --permanent --add-port=5000-5003/tcp
$ firewall-cmd --zone=public --permanent --add-port=5100-5103/tcp
$ firewall-cmd --permanent --list-all
```

3. Reload the firewall:

```
$ firewall-cmd --reload
```

4. Enable FirewallID on boot:

```
$ systemctl enable firewalld
```

If you do not need the firewall, you can disable it:

```
$ sudo systemctl disable firewalld
```

### 2.1.1.3.18 Disabling selinux

To disable selinux:

1. Show the status of **selinux**:

```
$ sudo sestatus
```

2. If the output is not **disabled**, edit the **/etc/selinux/config** file:

```
$ sudo vim /etc/selinux/config
```

3. Change **SELINUX=enforcing** to **SELINUX=disabled**.

The above changes will only take effect after rebooting the server.

You can disable selinux immediately after rebooting the server by running the following command:

```
$ sudo setenforce 0
```

### 2.1.1.3.19 Configuring the /etc/hosts File

To configure the **/etc/hosts** file:

1. Edit the **/etc/hosts** file:

```
$ sudo vim /etc/hosts
```

2. Call your local host:

```
$ 127.0.0.1      localhost
$ <server1 ip>   <server_name>
$ <server2 ip>   <server_name>
```

### 2.1.1.3.20 Configuring the DNS

To configure the DNS:

1. Run the **ifconfig** command to check your NIC name. In the following example, **eth0** is the NIC name:

```
$ sudo vim /etc/sysconfig/network-scripts/ifcfg-eth0
```

2. Replace the DNS lines from the example above with your own DNS addresses :

```
$ DNS1="4.4.4.4"
$ DNS2="8.8.8.8"
```

### 2.1.1.4 Installing the Nvidia CUDA Driver

After configuring your operating system, you must install the Nvidia CUDA driver.

**Warning:** If your UI runs on the server, the server must be stopped before installing the CUDA drivers.

#### 2.1.1.4.1 CUDA Driver Prerequisites

1. Verify that the NVIDIA card has been installed and is detected by the system:

```
$ lspci | grep -i nvidia
```

2. Check which version of gcc has been installed:

```
$ gcc --version
```

3. If gcc has not been installed, install it for one of the following operating systems:

- On RHEL/CentOS:

```
$ sudo yum install -y gcc
```

- On Ubuntu:

```
$ sudo apt-get install gcc
```

#### 2.1.1.4.2 Updating the Kernel Headers

**To update the kernel headers:**

1. Update the kernel headers on one of the following operating systems:

- On RHEL/CentOS:

```
$ sudo yum install kernel-devel-$(uname -r) kernel-headers-$(uname -r)
```

- On Ubuntu:

```
$ sudo apt-get install linux-headers-$(uname -r)
```

2. Install **wget** one of the following operating systems:

- On RHEL/CentOS:

```
$ sudo yum install wget
```

- On Ubuntu:

```
$ sudo apt-get install wget
```

### 2.1.1.4.3 Disabling Nouveau

You can disable Nouveau, which is the default driver.

#### To disable Nouveau:

1. Check if the Nouveau driver has been loaded:

```
$ lsmod | grep nouveau
```

If the Nouveau driver has been loaded, the command above generates output.

2. Blacklist the Nouveau drivers to disable them:

```
$ cat <<EOF | sudo tee /etc/modprobe.d/blacklist-nouveau.conf
blacklist nouveau
options nouveau modeset=0
EOF
```

3. Regenerate the kernel **initramfs** directory set:

1. Modify the **initramfs** directory set:

```
$ sudo dracut --force
```

2. Reboot the server:

```
$ sudo reboot
```

### 2.1.1.4.4 Installing the CUDA Driver

This section describes how to install the CUDA driver.

---

**Note:** The version of the driver installed on the customer's server must be equal or higher than the driver included in the Sqream release package. Contact a Sqream customer service representative to identify the correct version to install.

---

The **Installing the CUDA Driver** section describes the following:

- *Installing the CUDA Driver from the Repository*
- *Tuning Up NVIDIA Performance*
- *Disabling Automatic Bug Reporting Tools*

#### 2.1.1.4.4.1 Installing the CUDA Driver from the Repository

Installing the CUDA driver from the Repository is the recommended installation method.

**Warning:** For A100 GPU and other A series GPUs, you must install the **cuda 11.4.3 driver**. The version of the driver installed on the customer server must be equal to or higher than the one used to build the SQream package. For questions related to which driver to install, contact SQream Customer Support.

##### To install the CUDA driver from the Repository:

1. Install the CUDA dependencies for one of the following operating systems:

- For RHEL:

```
$ sudo rpm -Uvh http://dl.fedoraproject.org/pub/epel/epel-release-latest-7.  
↪noarch.rpm
```

- For CentOS:

```
$ sudo yum install epel-release
```

2. Install the CUDA dependencies from the **epel** repository:

```
$ sudo yum install dkms libvdpau
```

Installing the CUDA dependencies from the **epel** repository is only required for installing **runfile**.

3. Download and install the required local repository:

- **Intel - CUDA 10.1 for RHEL7:**

```
$ wget http://developer.download.nvidia.com/compute/cuda/10.1/Prod/  
↪local_installers/cuda-repo-rhel7-10-1-local-10.1.243-418.87.00-1.0-1.  
↪x86_64.rpm  
$ sudo yum localinstall cuda-repo-rhel7-10-1-local-10.1.243-418.87.00-  
↪1.0-1.x86_64.rpm
```

- **Intel - 11.4.3 repository:**

```
$ wget https://developer.download.nvidia.com/compute/cuda/11.4.3/local_  
↪installers/cuda-repo-rhel7-11-4-local-11.4.3_470.82.01-1.x86_64.rpm  
$ sudo yum localinstall cuda-repo-rhel7-11-4-local-11.4.3_470.82.01-1.  
↪x86_64.rpm
```

- **IBM Power9 - CUDA 10.1 for RHEL7:**

```
$ wget https://developer.download.nvidia.com/compute/cuda/10.1/Prod/  
↪local_installers/cuda-repo-rhel7-10-1-local-10.1.243-418.87.00-1.0-1.  
↪ppc64le.rpm  
$ sudo yum localinstall cuda-repo-rhel7-10-1-local-10.1.243-418.87.00-  
↪1.0-1.ppc64le.rpm
```

**Warning:** For Power9 with V100 GPUs, you must install the **CUDA 10.1** driver.

4. Install the CUDA drivers:

- a. Clear the YUM cache:

```
$ sudo yum clean all
```

- b. Install the most current DKMS (Dynamic Kernel Module Support) NVIDIA driver:

```
$ sudo yum -y install nvidia-driver-latest-dkms
```

5. Verify that the installation was successful:

```
$ nvidia-smi
```

---

**Note:** If you do not have access to internet, you can set up a local repository offline.

---

You can prepare the CUDA driver offline from a server connected to the CUDA repo by running the following commands as a *root* user:

6. Query all the packages installed in your system, and verify that cuda-repo has been installed:

```
$ rpm -qa |grep cuda-repo
```

7. Navigate to the correct repository:

```
$ cd /etc/yum.repos.d/
```

8. List in long format and print lines matching a pattern for the cuda file:

```
$ ls -l |grep cuda
```

The following is an example of the correct output:

```
$ cuda-10-1-local.repo
```

9. Edit the `/etc/yum.repos.d/cuda-10-1-local.repo` file:

```
$ vim /etc/yum.repos.d/cuda-10-1-local.repo
```

The following is an example of the correct output:

```
$ name=cuda-10-1-local
```

10. Clone the repository to a location where it can be copied from:

```
$ reposync -g -l -m --repoid=cuda-10-1-local --download_path=/var/cuda-repo-10.1-local
```

11. Copy the repository to the installation server and create the repository:

```
$ createrepo -g comps.xml /var/cuda-repo-10.1-local
```

12. Add a repo configuration file in `/etc/yum.repos.d/` by editing the `/etc/yum.repos.d/cuda-10.1-local.repo` repository:

```
$ [cuda-10.1-local]
$ name=cuda-10.1-local
$ baseurl=file:///var/cuda-repo-10.1-local
```

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```
$ enabled=1
$ gpgcheck=1
$ gpgkey=file:///var/cuda-repo-10-1-local/7fa2af80.pub
```

13. Install the CUDA drivers by installing the most current DKMS (Dynamic Kernel Module Support) NVIDIA driver as a root user logged in shell:

```
$ sudo yum -y install nvidia-driver-latest-dkms
```

#### 2.1.1.4.4.2 Tuning Up NVIDIA Performance

This section describes how to tune up NVIDIA performance.

---

**Note:** The procedures in this section are relevant to Intel only.

---

- *To Tune Up NVIDIA Performance when Driver Installed from the Repository*
- *To Tune Up NVIDIA Performance when Driver Installed from the Runfile*

#### 2.1.1.4.4.3 To Tune Up NVIDIA Performance when Driver Installed from the Repository

**To tune up NVIDIA performance when the driver was installed from the repository:**

1. Check the service status:

```
$ sudo systemctl status nvidia-persistenced
```

If the service exists, it will be stopped by default.

2. Start the service:

```
$ sudo systemctl start nvidia-persistenced
```

3. Verify that no errors have occurred:

```
$ sudo systemctl status nvidia-persistenced
```

4. Enable the service to start up on boot:

```
$ sudo systemctl enable nvidia-persistenced
```

5. For **V100/A100**, add the following lines:

```
$ nvidia-persistenced
```

---

**Note:** The following are mandatory for IBM:

```
$ sudo systemctl start nvidia-persistenced
$ sudo systemctl enable nvidia-persistenced
```



6. Reboot the server and run the **NVIDIA System Management Interface (NVIDIA SMI)**:

```
$ nvidia-smi
```

**Note:** Setting up the NVIDIA POWER9 CUDA driver includes additional set-up requirements. The NVIDIA POWER9 CUDA driver will not function properly if the additional set-up requirements are not followed. See [POWER9 Setup](#) for the additional set-up requirements.

#### 2.1.1.4.4.4 To Tune Up NVIDIA Performance when Driver Installed from the Runfile

To tune up NVIDIA performance when the driver was installed from the runfile:

1. Change the permissions on the **rc.local** file to **executable**:

```
$ sudo chmod +x /etc/rc.local
```

2. Edit the **/etc/yum.repos.d/cuda-10-1-local.repo** file:

```
$ sudo vim /etc/rc.local
```

3. Add the following lines:

- **For V100/A100:**

```
$ nvidia-persistenced
```

- **For IBM (mandatory):**

```
$ sudo systemctl start nvidia-persistenced
$ sudo systemctl enable nvidia-persistenced
```

- **For K80:**

```
$ nvidia-persistenced
$ nvidia-smi -pm 1
$ nvidia-smi -acp 0
$ nvidia-smi --auto-boost-permission=0
$ nvidia-smi --auto-boost-default=0
```

4. Reboot the server and run the **NVIDIA System Management Interface (NVIDIA SMI)**:

```
$ nvidia-smi
```

**Note:** Setting up the NVIDIA POWER9 CUDA driver includes additional set-up requirements. The NVIDIA POWER9 CUDA driver will not function properly if the additional set-up requirements are not followed. See [POWER9 Setup](#) for the additional set-up requirements.

### 2.1.1.4.4.5 Disabling Automatic Bug Reporting Tools

To disable automatic bug reporting tools:

1. Run the following **abort** commands:

```
$ for i in abrt-ccpp.service abrt-d.service abrt-oops.service abrt-pstoreoops.  
↪service abrt-vmcore.service abrt-xorg.service ; do sudo systemctl disable $i;_  
↪sudo systemctl stop $i; done
```

The server is ready for the SQream software installation.

2. Run the following checks:

- a. Check the OS release:

```
$ cat /etc/os-release
```

- b. Verify that a SQream user exists and has the same ID on all cluster member services:

```
$ id sqream
```

- c. Verify that the storage is mounted:

```
$ mount
```

- d. Verify that the driver has been installed correctly:

```
$ nvidia-smi
```

- e. Check the maximum value of the **fs.file**:

```
$ sysctl -n fs.file-max
```

- f. Run the following command as a SQream user:

```
$ ulimit -c -u -n
```

The following shows the desired output:

```
$ core file size (blocks, -c) unlimited  
$ max user processes (-u) 1000000  
$ open files (-n) 1000000
```

### 2.1.1.5 Enabling Core Dumps

After installing the Nvidia CUDA driver, you can enable your core dumps. While SQream recommends enabling your core dumps, it is optional.

The **Enabling Core Dumps** section describes the following:

- *Checking the abrt-d Status*
- *Setting the Limits*
- *Creating the Core Dumps Directory*

- *Setting the Output Directory of the `/etc/sysctl.conf` File*
- *Verifying that the Core Dumps Work*
- *Troubleshooting Core Dumping*

#### 2.1.1.5.1 Checking the `abrt` Status

To check the `abrt` status:

1. Check if **`abrt`** is running:

```
$ sudo ps -ef |grep abrt
```

2. If **`abrt`** is running, stop it:

```
$ sudo service abrt stop
$ sudo chkconfig abrt-cpp off
$ sudo chkconfig abrt-oops off
$ sudo chkconfig abrt-vmcore off
$ sudo chkconfig abrt-xorg off
$ sudo chkconfig abrt off
```

#### 2.1.1.5.2 Setting the Limits

To set the limits:

1. Set the limits:

```
$ ulimit -c
```

2. If the output is **0**, add the following lines to the **`limits.conf`** file (`/etc/security`):

```
$ *      soft      core      unlimited
$ *      hard      core      unlimited
```

3. Log out and log in to apply the limit changes.

#### 2.1.1.5.3 Creating the Core Dumps Directory

To set the core dumps directory:

1. Make the **`/tmp/core_dumps`** directory:

```
$ mkdir /tmp/core_dumps
```

2. Set the ownership of the **`/tmp/core_dumps`** directory:

```
$ sudo chown sqream.sqream /tmp/core_dumps
```

3. Grant read, write, and execute permissions to all users:

```
$ sudo chmod -R 777 /tmp/core_dumps
```

**Warning:** Because the core dump file may be the size of total RAM on the server, verify that you have sufficient disk space. In the example above, the core dump is configured to the `/tmp/core_dumps` directory. You must replace path according to your own environment and disk space.

#### 2.1.1.5.4 Setting the Output Directory of the `/etc/sysctl.conf` File

To set the output directory of the `/etc/sysctl.conf` file:

1. Edit the `/etc/sysctl.conf` file:

```
$ sudo vim /etc/sysctl.conf
```

2. Add the following to the bottom of the file:

```
$ kernel.core_uses_pid = 1
$ kernel.core_pattern = /<tmp/core_dumps>/core-%e-%s-%u-%g-%p-%t
$ fs.suid_dumpable = 2
```

3. To apply the changes without rebooting the server, run the following:

```
$ sudo sysctl -p
```

4. Check that the core output directory points to the following:

```
$ sudo cat /proc/sys/kernel/core_pattern
```

The following shows the correct generated output:

```
$ /tmp/core_dumps/core-%e-%s-%u-%g-%p-%t
```

5. Verify that the core dumping works:

```
$ select abort_server();
```

#### 2.1.1.5.5 Verifying that the Core Dumps Work

You can verify that the core dumps work only after installing and running SQream. This causes the server to crash and a new `core.xxx` file to be included in the folder that is written in `/etc/sysctl.conf`

To verify that the core dumps work:

1. Stop and restart all SQream services.
2. Connect to SQream with ClientCmd and run the following command:

```
$ select abort_server();
```

### 2.1.1.5.6 Troubleshooting Core Dumping

This section describes the troubleshooting procedure to be followed if all parameters have been configured correctly, but the cores have not been created.

#### To troubleshoot core dumping:

1. Reboot the server.
2. Verify that you have folder permissions:

```
$ sudo chmod -R 777 /tmp/core_dumps
```

3. Verify that the limits have been set correctly:

```
$ ulimit -c
```

If all parameters have been configured correctly, the correct output is:

```
$ core file size          (blocks, -c) unlimited
$ open files              (-n) 1000000
```

4. If all parameters have been configured correctly, but running **ulimit -c** outputs **0**, run the following:

```
$ sudo vim /etc/profile
```

5. Search for line and tag it with the **hash** symbol:

```
$ ulimit -S -c 0 > /dev/null 2>&1
```

6. Log out and log in.

7. Run the **ulimit -c** command:

```
$ ulimit -c command
```

8. If the line is not found in **/etc/profile** directory, do the following:

- a. Run the following command:

```
$ sudo vim /etc/init.d/functions
```

- b. Search for the following:

```
$ ulimit -S -c ${DAEMON_COREFILE_LIMIT:-0} >/dev/null 2>&1
```

- c. If the line is found, tag it with the **hash** symbol and reboot the server.

## 2.1.2 Installing SQream Using Binary Packages

This procedure describes how to install SQream using Binary packages and must be done on all servers.

**To install SQream using Binary packages:**

1. Copy the SQream package to the **/home/sqream** directory for the current version:

```
$ tar -xf sqream-db-v<2020.2>.tar.gz
```

2. Append the version number to the name of the SQream folder. The version number in the following example is **v2020.2**:

```
$ mv sqream sqream-db-v<2020.2>
```

3. Move the new version of the SQream folder to the **/usr/local/** directory:

```
$ sudo mv sqream-db-v<2020.2> /usr/local/
```

4. Change the ownership of the folder to **sqream** folder:

```
$ sudo chown -R sqream:sqream /usr/local/sqream-db-v<2020.2>
```

5. Navigate to the **/usr/local/** directory and create a symbolic link to SQream:

```
$ cd /usr/local  
$ sudo ln -s sqream-db-v<2020.2> sqream
```

6. Verify that the symbolic link that you created points to the folder that you created:

```
$ ls -l
```

7. Verify that the symbolic link that you created points to the folder that you created:

```
$ sqream -> sqream-db-v<2020.2>
```

8. Create the SQream configuration file destination folders and set their ownership to **sqream**:

```
$ sudo mkdir /etc/sqream  
$ sudo chown -R sqream:sqream /etc/sqream
```

9. Create the SQream service log destination folders and set their ownership to **sqream**:

```
$ sudo mkdir /var/log/sqream  
$ sudo chown -R sqream:sqream /var/log/sqream
```

10. Navigate to the **/usr/local/** directory and copy the SQream configuration files from them:

```
$ cd /usr/local/sqream/etc/  
$ cp * /etc/sqream
```

The configuration files are **service configuration files**, and the JSON files are **SQream configuration files**, for a total of four files. The number of SQream configuration files and JSON files must be identical.

---

**Note:** Verify that the JSON files have been configured correctly and that all required flags have been set to the correct values.

---

In each JSON file, the following parameters **must be updated**:

- instanceId
- machineIP
- metadataServerIp
- spoolMemoryGB
- limitQueryMemoryGB
- gpu
- port
- ssl\_port

See how to configure the Spool Memory and Limit Query Memory.

Note the following:

- The value of the **metadataServerIp** parameter must point to the IP that the metadata is running on.
- The value of the **machineIP** parameter must point to the IP of your local machine.

It would be same on server running metadataserver and different on other server nodes.

11. **Optional** - To run additional SQream services, copy the required configuration files and create additional JSON files:

```
$ cp sqream2_config.json sqream3_config.json
$ vim sqream3_config.json
```

**Note:** A unique **instanceID** must be used in each JSON file. IN the example above, the instanceID **sqream\_2** is changed to **sqream\_3**.

12. **Optional** - If you created additional services in **Step 11**, verify that you have also created their additional configuration files:

```
$ cp sqream2-service.conf sqream3-service.conf
$ vim sqream3-service.conf
```

13. For each SQream service configuration file, do the following:

1. Change the **SERVICE\_NAME=sqream2** value to **SERVICE\_NAME=sqream3**.
2. Change **LOGFILE=/var/log/sqream/sqream2.log** to **LOGFILE=/var/log/sqream/sqream3.log**.

**Note:** If you are running SQream on more than one server, you must configure the **serverpicker** and **metadataserver** services to start on only one of the servers. If **metadataserver** is running on the first server, the **metadataServerIP** value in the second server's **/etc/sqream/sqream1\_config.json** file must point to the IP of the server on which the **metadataserver** service is running.

14. Set up **servicepicker**:

1. Do the following:

```
$ vim /etc/sqream/server_picker.conf
```

2. Change the IP **127.0.0.1** to the IP of the server that the **metadataserver** service is running on.

3. Change the **CLUSTER** to the value of the cluster path.

15. Set up your service files:

```
$ cd /usr/local/sqream/service/  
$ cp sqream2.service sqream3.service  
$ vim sqream3.service
```

16. Increment each **EnvironmentFile=/etc/sqream/sqream2-service.conf** configuration file for each SQream service file, as shown below:

```
$ EnvironmentFile=/etc/sqream/sqream<3>-service.conf
```

17. Copy and register your service files into systemd:

```
$ sudo cp metadataserver.service /usr/lib/systemd/system/  
$ sudo cp serverpicker.service /usr/lib/systemd/system/  
$ sudo cp sqream*.service /usr/lib/systemd/system/
```

18. Verify that your service files have been copied into systemd:

```
$ ls -l /usr/lib/systemd/system/sqream*  
$ ls -l /usr/lib/systemd/system/metadataserver.service  
$ ls -l /usr/lib/systemd/system/serverpicker.service  
$ sudo systemctl daemon-reload
```

19. Copy the license into the **/etc/license** directory:

```
$ cp license.enc /etc/sqream/
```

If you have an HDFS environment, see *Configuring an HDFS Environment for the User sqream*.

## 2.1.3 Installing SQream with Kubernetes

**Kubernetes**, also known as **k8s**, is a portable open source platform that automates Linux container operations. Kubernetes supports outsourcing data centers to public cloud service providers or can be scaled for web hosting. SQream uses Kubernetes as an orchestration and recovery solution.

The **Installing SQream with Kubernetes** guide describes the following:

- *Preparing the SQream Environment to Launch SQream Using Kubernetes*
- *Setting Up Your Hosts*
- *Installing Your Kubernetes Cluster*
- *Installing the SQream Software*
- *Running the Sqream-install Service*
- *Using the sqream-start Commands*
- *Upgrading Your SQream Version*



### 2.1.3.1 Preparing the SQream Environment to Launch SQream Using Kubernetes

The **Preparing the SQream environment to Launch SQream Using Kubernetes** section describes the following:

- *Overview*
- *Operating System Requirements*
- *Compute Server Specifications*

#### 2.1.3.1.1 Overview

A minimum of three servers is required for preparing the SQream environment using Kubernetes.

Kubernetes uses clusters, which are sets of nodes running containerized applications. A cluster consists of at least two GPU nodes and one additional server without GPU to act as the quorum manager.

Each server must have the following IP addresses:

- An IP address located in the management network.
- An additional IP address from the same subnet to function as a floating IP.

All servers must be mounted in the same shared storage folder.

The following list shows the server host name format requirements:

- A maximum of 253 characters.
- Only lowercase alphanumeric characters, such as – or . .
- Starts and ends with alphanumeric characters.

Go back to *Preparing the SQream Environment to Launch SQream Using Kubernetes*

#### 2.1.3.1.2 Operating System Requirements

The required operating system is a version of x86 CentOS/RHEL between 7.6 and 7.9. Regarding PPC64le, the required version is RHEL 7.6.

Go back to *Preparing the SQream Environment to Launch SQream Using Kubernetes*

#### 2.1.3.1.3 Compute Server Specifications

Installing SQream with Kubernetes includes the following compute server specifications:

- **CPU:** 4 cores
- **RAM:** 16GB
- **HD:** 500GB

Go back to *Preparing the SQream Environment to Launch SQream Using Kubernetes*

### 2.1.3.2 Setting Up Your Hosts

SQream requires you to set up your hosts. Setting up your hosts requires the following:

- *Configuring the Hosts File*
- *Installing the Required Packages*
- *Disabling the Linux UI*
- *Disabling SELinux*
- *Disabling Your Firewall*
- *Checking the CUDA Version*

#### 2.1.3.2.1 Configuring the Hosts File

To configure the `/etc/hosts` file:

1. Edit the `/etc/hosts` file:

```
$ sudo vim /etc/hosts
```

2. Call your local host:

```
$ 127.0.0.1      localhost
$ <server ip>    <server_name>
```

#### 2.1.3.2.2 Installing the Required Packages

The first step in setting up your hosts is to install the required packages.

To install the required packages:

1. Run the following command based on your operating system:

- RHEL:

```
$ sudo yum -y install https://dl.fedoraproject.org/pub/epel/epel-release-
↪latest-7.noarch.rpm
```

- CentOS:

```
$ sudo yum install epel-release
$ sudo yum install pciutils openssl-devel python36 python36-pip kernel-
↪devel-$(uname -r) kernel-headers-$(uname -r) gcc jq net-tools ntp
```

2. Verify that that the required packages were successfully installed. The following is the correct output:

```
ntpq --version
jq --version
python3 --version
pip3 --version
rpm -qa |grep kernel-devel-$(uname -r)
```

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```
rpm -qa |grep kernel-headers-$(uname -r)
gcc --version
```

3. Enable the **ntpd (Network Time Protocol daemon)** program on all servers:

```
$ sudo systemctl start ntpd
$ sudo systemctl enable ntpd
$ sudo systemctl status ntpd
$ sudo ntpq -p
```

Go back to [Setting Up Your Hosts](#)

### 2.1.3.2.3 Disabling the Linux UI

After installing the required packages, you must disable the Linux UI if it has been installed.

You can disable Linux by running the following command:

```
$ sudo systemctl set-default multi-user.target
```

Go back to [Setting Up Your Hosts](#)

### 2.1.3.2.4 Disabling SELinux

After disabling the Linux UI you must disable SELinux.

**To disable SELinux:**

1. Run the following command:

```
$ sed -i -e s/enforcing/disabled/g /etc/selinux/config
$ sudo reboot
```

2. Reboot the system as a root user:

```
$ sudo reboot
```

Go back to [Setting Up Your Hosts](#)

### 2.1.3.2.5 Disabling Your Firewall

After disabling SELinux, you must disable your firewall by running the following commands:

```
$ sudo systemctl stop firewalld
$ sudo systemctl disable firewalld
```

Go back to [Setting Up Your Hosts](#)

### 2.1.3.2.6 Checking the CUDA Version

After completing all of the steps above, you must check the CUDA version.

**To check the CUDA version:**

1. Check the CUDA version:

```
$ nvidia-smi
```

The following is an example of the correct output:

+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
NVIDIA-SMI		470.82.01		Driver Version:		470.82.01		CUDA Version: 10.1	
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
GPU	Name	Persistence-M		Bus-Id	Disp.A	Volatile	Uncorr.	ECC	
Fan	Temp	Perf	Pwr:Usage/Cap	Memory-Usage		GPU-Util	Compute	M.	
								MIG	M.
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
0	NVIDIA	A100-PCI...	On	00000000:17:00:0	Off			0	
N/A	34C	P0	64W / 300W	79927MiB / 80994MiB		0%	Default		
								Disabled	
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
1	NVIDIA	A100-PCI...	On	00000000:CA:00:0	Off			0	
N/A	35C	P0	60W / 300W	79927MiB / 80994MiB		0%	Default		
								Disabled	
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
Processes:								GPU Memory	
GPU	PID	Type	Process name				Usage		
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									
No running processes found									
+-----+-----+-----+-----+-----+-----+-----+-----+-----+-----+									

In the above output, the CUDA version is **10.1**.

If the above output is not generated, CUDA has not been installed. To install CUDA, see [installing-the-cuda-driver](#).

Go back to [Setting Up Your Hosts](#)

### 2.1.3.3 Installing Your Kubernetes Cluster

After setting up your hosts, you must install your Kubernetes cluster. The Kubernetes and SQream software must be installed from the management host, and can be installed on any server in the cluster.

Installing your Kubernetes cluster requires the following:

- [Generating and Sharing SSH Keypairs Across All Existing Nodes](#)
- [Installing and Deploying a Kubernetes Cluster Using Kubespray](#)
- [Adjusting Kubespray Deployment Values](#)
- [Checking Your Kubernetes Status](#)
- [Adding a SQream Label to Your Kubernetes Cluster Nodes](#)
- [Copying Your Kubernetes Configuration API File to the Master Cluster Nodes](#)

- *Creating an `env_file` in Your Home Directory*
- *Creating a Base Kubernetes Namespace*
- *Pushing the `env_file` File to the Kubernetes Configmap*
- *Installing the NVIDIA Docker2 Toolkit*
- *Modifying the Docker Daemon JSON File for GPU and Compute Nodes*
- *Installing the Nvidia-device-plugin Daemonset*
- *Creating an Nvidia Device Plugin*
- *Checking GPU Resources Allocatable to GPU Nodes*
- *Preparing the WatchDog Monitor*

### 2.1.3.3.1 Generating and Sharing SSH Keypairs Across All Existing Nodes

You can generate and share SSH keypairs across all existing nodes. Sharing SSH keypairs across all nodes enables passwordless access from the management server to all nodes in the cluster. All nodes in the cluster require passwordless access.

**Note:** You must generate and share an SSH keypair across all nodes even if you are installing the Kubernetes cluster on a single host.

#### To generate and share an SSH keypair:

1. Switch to root user access:

```
$ sudo su -
```

2. Generate an RSA key pair:

```
$ ssh-keygen
```

The following is an example of the correct output:

```
$ ssh-keygen
$ Generating public/private rsa key pair.
$ Enter file in which to save the key (/root/.ssh/id_rsa):
$ Created directory '/root/.ssh'.
$ Enter passphrase (empty for no passphrase):
$ Enter same passphrase again:
$ Your identification has been saved in /root/.ssh/id_rsa.
$ Your public key has been saved in /root/.ssh/id_rsa.pub.
$ The key fingerprint is:
$ SHA256:xxxxxxxxxxxxxxxxdsdsdfggtt66gfgfg root@localhost.localdomain
$ The key's randomart image is:
$ +---[RSA 2048]----+
$ |                 =*.  |
$ |                 .o   |
$ |                 ..o o|
$ |      .          .oo +.|
$ |      = S =...o o|
$ |      B + *..o+.|
```

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```
$ |      o * *..o .+|
$ |      o * oo.E.o|
$ |      . ..+..B.+o|
$ +-----[SHA256]-----+
```

The generated file is `/root/.ssh/id_rsa.pub`.

3. Copy the public key to all servers in the cluster, including the one that you are running on.

```
$ ssh-copy-id -i ~/.ssh/id_rsa.pub root@remote-host
```

4. Replace the `remote host` with your host IP address.

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.2 Installing and Deploying a Kubernetes Cluster Using Kubespray

SQream uses the Kubespray software package to install and deploy Kubernetes clusters.

**To install and deploy a Kubernetes cluster using Kubespray:**

1. Clone Kubernetes:

1. Clone the **kubespray.git** repository:

```
$ git clone https://github.com/kubernetes-incubator/kubespray.git
```

2. Navigate to the **kubespray** directory:

```
$ cd kubespray
```

3. Install the **requirements.txt** configuration file:

```
$ pip3 install -r requirements.txt
```

2. Create your SQream inventory directory:

1. Run the following command:

```
$ cp -rp inventory/sample inventory/sqream
```

2. Replace the **<cluster node IP>** with the defined cluster node IP address(es).

```
$ declare -a IPS=(<host>, <cluster node IP address>)
```

For example, the following replaces `192.168.0.93` with `192.168.0.92`:

```
$ declare -a IPS=(host-93,192.168.0.93 host-92,192.168.0.92)
```

**Note the following:**

- Running a declare requires defining a pair (host name and cluster node IP address), as shown in the above example.
  - You can define more than one pair.
3. When the reboot is complete, switch back to the root user:

```
$ sudo su -
```

4. Navigate to **root/kubespray**:

```
$ cd /root/kubespray
```

5. Copy **inventory/sample** as **inventory/sqream**:

```
$ cp -rfp inventory/sample inventory/sqream
```

6. Update the Ansible inventory file with the inventory builder:

```
$ declare -a IPS=(<hostname1>,<IP1> <hostname2>,<IP2> <hostname3>,<IP3>)
```

7. In the **kubespray hosts.yml** file, set the node IP's:

```
$ CONFIG_FILE=inventory/sqream/hosts.yml python3 contrib/inventory_builder/  
↪inventory.py ${IPS[@]}
```

If you do not set a specific hostname in declare, the server hostnames will change to node1, node2, etc. To maintain specific hostnames, run declare as in the following example:

```
$ declare -a IPS=(eks-rhl-1,192.168.5.81 eks-rhl-2,192.168.5.82 eks-rhl-3,192.168.  
↪5.83)
```

Note that the declare must contain pairs (hostname,ip).

8. Verify that the following have been done:

- That the **hosts.yml** file is configured correctly.
- That all children are included with their relevant nodes.

You can save your current server hostname by replacing <nodeX> with your server hostname.

9. Generate the content output of the **hosts.yml** file. Make sure to include the file's directory:

```
$ cat inventory/sqream/hosts.yml
```

The hostname can be lowercase and contain – or . only, and must be aligned with the server's hostname.

The following is an example of the correct output. Each host and IP address that you provided in Step 2 should be displayed once:

```
$ all:
$   hosts:
$     node1:
$       ansible_host: 192.168.5.81
$       ip: 192.168.5.81
$       access_ip: 192.168.5.81
$     node2:
$       ansible_host: 192.168.5.82
$       ip: 192.168.5.82
$       access_ip: 192.168.5.82
$     node3:
$       ansible_host: 192.168.5.83
$       ip: 192.168.5.83
$       access_ip: 192.168.5.83
$   children:
```

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```

$ kube-master:
$   hosts:
$     node1:
$     node2:
$     node3:
$ kube-node:
$   hosts:
$     node1:
$     node2:
$     node3:
$ etcd:
$   hosts:
$     node1:
$     node2:
$     node3:
$ k8s-cluster:
$   children:
$     kube-master:
$     kube-node:
$ calico-rr:
$   hosts: {}

```

Go back to *Installing Your Kubernetes Cluster*

### 2.1.3.3.3 Adjusting Kubespray Deployment Values

After downloading and configuring Kubespray, you can adjust your Kubespray deployment values. A script is used to modify how the Kubernetes cluster is deployed, and you must set the cluster name variable before running this script.

**Note:** The script must be run from the **kubespray** folder.

#### To adjust Kubespray deployment values:

1. Add the following export to the local user's `~/.bashrc` file by replacing the <VIP IP> with the user's Virtual IP address:

```
$ export VIP_IP=<VIP IP>
```

2. Logout, log back in, and verify the following:

```
$ echo $VIP_IP
```

3. Make the following replacements to the **kubespray.settings.sh** file:

```

$ cat <<EOF > kubespray_settings.sh
$ sed -i "/cluster_name: cluster.local/c \cluster_name: cluster.local.$cluster_
↪name" inventory/sqream/group_vars/k8s-cluster/k8s-cluster.yml
$ sed -i "/dashboard_enabled/c \dashboard_enabled\: \"false\" inventory/sqream/
↪group_vars/k8s-cluster/addons.yml
$ sed -i "/kube_version/c \kube_version\: \"v1.18.3\" inventory/sqream/group_
↪vars/k8s-cluster/k8s-cluster.yml
$ sed -i "/metrics_server_enabled/c \metrics_server_enabled\: \"true\" inventory/
↪sample/group_vars/k8s-cluster/addons.yml
$ echo 'kube_apiserver_node_port_range: \"3000-6000\"' >> inventory/sqream/group_

```

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```

↪vars/k8s-cluster/k8s-cluster.yml
$ echo 'kube_controller_node_monitor_grace_period: 20s' >> inventory/sqream/group_
↪vars/k8s-cluster/k8s-cluster.yml
$ echo 'kube_controller_node_monitor_period: 2s' >> inventory/sqream/group_vars/
↪k8s-cluster/k8s-cluster.yml
$ echo 'kube_controller_pod_eviction_timeout: 30s' >> inventory/sqream/group_vars/
↪k8s-cluster/k8s-cluster.yml
$ echo 'kubelet_status_update_frequency: 4s' >> inventory/sqream/group_vars/k8s-
↪cluster/k8s-cluster.yml
$ echo 'ansible ALL=(ALL) NOPASSWD: ALL' >> /etc/sudoers
$ EOF

```

**Note:** In most cases, the Docker data resides on the system disk. Because Docker requires a high volume of data (images, containers, volumes, etc.), you can change the default Docker data location to prevent the system disk from running out of space.

#### 4. *Optional* - Change the default Docker data location:

```

$ sed -i "/docker_daemon_graph/c \docker_daemon_graph\: "</path/to/desired/
↪location>" inventory/sqream/group_vars/all/docker.yml

```

#### 5. Make the **kubespary\_settings.sh** file executable for your user:

```

$ chmod u+x kubespary_settings.sh && ./kubespary_settings.sh

```

#### 6. Run the following script:

```

$ ./kubespary_settings.sh

```

#### 7. Run a playbook on the **inventory/sqream/hosts.yml cluster.yml** file:

```

$ ansible-playbook -i inventory/sqream/hosts.yml cluster.yml -v

```

The Kubespray installation takes approximately 10 - 15 minutes.

The following is an example of the correct output:

```

$ PLAY RECAP
$
↪*****
$ node-1          : ok=680  changed=133  unreachable=0    failed=0
$ node-2          : ok=583  changed=113  unreachable=0    failed=0
$ node-3          : ok=586  changed=115  unreachable=0    failed=0
$ localhost       : ok=1    changed=0    unreachable=0    failed=0

```

In the event that the output is incorrect, or a failure occurred during the installation, please contact a SQream customer support representative.

Go back to *Installing Your Kubernetes Cluster*.

### 2.1.3.3.4 Checking Your Kubernetes Status

After adjusting your Kubespray deployment values, you must check your Kubernetes status.

#### To check your Kubernetes status:

1. Check the status of the node:

```
$ kubectl get nodes
```

The following is an example of the correct output:

\$ NAME	STATUS	ROLES	AGE	VERSION
\$ eks-rhl-1	Ready	control-plane,master	29m	v1.21.1
\$ eks-rhl-2	Ready	control-plane,master	29m	v1.21.1
\$ eks-rhl-3	Ready	<none>	28m	v1.21.1

2. Check the status of the pod:

```
$ kubectl get pods --all-namespaces
```

The following is an example of the correct output:

\$ NAMESPACE	NAME	READY	STATUS	RESTARTS	AGE	
\$ kube-system	calico-kube-controllers-68dc8bf4d5-n9pbp	1/				
\$ kube-system	calico-node-26cn9	1/				
\$ kube-system	calico-node-kjsgw	1/				
\$ kube-system	calico-node-vqvc5	1/				
\$ kube-system	coredns-58687784f9-54xsp	1/				
\$ kube-system	coredns-58687784f9-g94xb	1/				
\$ kube-system	dns-autoscaler-79599df498-hlw8k	1/				
\$ kube-system	kube-apiserver-k8s-host-1-134	1/				
\$ kube-system	kube-apiserver-k8s-host-194	1/				
\$ kube-system	kube-apiserver-k8s-host-68	1/				
\$ kube-system	kube-controller-manager-k8s-host-1-134	1/				
\$ kube-system	kube-controller-manager-k8s-host-194	1/				
\$ kube-system	kube-controller-manager-k8s-host-68	1/				
\$ kube-system	kube-proxy-5f42q	1/				
\$ kube-system	kube-proxy-bbwvk	1/				
\$ kube-system	kube-proxy-fgcfb	1/				
\$ kube-system	kube-scheduler-k8s-host-1-134	1/				

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↔1	Running	0	161m	
\$	kube-system		kube-scheduler-k8s-host-194	1/
↔1	Running	0	161m	

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.5 Adding a SQream Label to Your Kubernetes Cluster Nodes

After checking your Kubernetes status, you must add a SQream label on your Kubernetes cluster nodes.

**To add a SQream label on your Kubernetes cluster nodes:**

1. Get the cluster node list:

```
$ kubectl get nodes
```

The following is an example of the correct output:

```
$ NAME          STATUS    ROLES          AGE    VERSION
$ eks-rhl-1     Ready    control-plane,master  29m    v1.21.1
$ eks-rhl-2     Ready    control-plane,master  29m    v1.21.1
$ eks-rhl-3     Ready    <none>          28m    v1.21.1
```

2. Set the node label, change the node-name to the node NAME(s) in the above example:

```
$ kubectl label nodes <node-name> cluster=sqream
```

The following is an example of the correct output:

```
$ [root@edk-rhl-1 kub spray]# kubectl label nodes eks-rhl-1 cluster=sqream
$ node/eks-rhl-1 labeled
$ [root@edk-rhl-1 kub spray]# kubectl label nodes eks-rhl-2 cluster=sqream
$ node/eks-rhl-2 labeled
$ [root@edk-rhl-1 kub spray]# kubectl label nodes eks-rhl-3 cluster=sqream
$ node/eks-rhl-3 labeled
```

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.6 Copying Your Kubernetes Configuration API File to the Master Cluster Nodes

After adding a SQream label on your Kubernetes cluster nodes, you must copy your Kubernetes configuration API file to your Master cluster nodes.

When the Kubernetes cluster installation is complete, an API configuration file is automatically created in the **.kube** folder of the root user. This file enables the **kubectl** command access Kubernetes' internal API service. Following this step lets you run **kubectl** commands from any node in the cluster.

**Warning:** You must perform this on the management server only!

**To copy your Kubernetes configuration API file to your Master cluster nodes:**

1. Create the **.kube** folder in the **local user** directory:

```
$ mkdir /home/<local user>/.kube
```

2. Copy the configuration file from the root user directory to the <local user> directory:

```
$ sudo cp /root/.kube/config /home/<local user>/.kube
```

3. Change the file owner from **root user** to the <local user>:

```
$ sudo chown <local user>.<local user> /home/<local user>/.kube/config
```

4. Create the **.kube** folder in the other nodes located in the <local user> directory:

```
$ ssh <local user>@<node name> mkdir .kube
```

5. Copy the configuration file from the management node to the other nodes:

```
$ scp /home/<local user>/.kube/config <local user>@<node name>:/home/<local user>/  
↪.kube/
```

6. Under local user on each server you copied **.kube** to, run the following command:

```
$ sudo usermod -aG docker $USER
```

This grants the local user the necessary permissions to run Docker commands.

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.7 Creating an env\_file in Your Home Directory

After copying your Kubernetes configuration API file to your Master cluster nodes, you must create an **env\_file** in your home directory, and must set the VIP address as a variable.

**Warning:** You must perform this on the management server only!

**To create an env\_file for local users in the user's home directory:**

1. Set a variable that includes the VIP IP address:

```
$ export VIP_IP=<VIP IP>
```

---

**Note:** If you use Kerberos, replace the KRB5\_SERVER value with the IP address of your Kerberos server.

---

2. Do one of the following:

- For local users:

```
$ mkdir /home/$USER/.sqream
```

3. Make the following replacements to the **kubespray.settings.sh** file, verifying that the KRB5\_SERVER parameter is set to your server IP:

```
$ cat <<EOF > /home/$USER/.sqream/env_file
SQREAM_K8S_VIP=$VIP_IP
SQREAM_ADMIN_UI_PORT=8080
SQREAM_DASHBOARD_DATA_COLLECTOR_PORT=8100
SQREAM_DATABASE_NAME=master
SQREAM_K8S_ADMIN_UI=sqream-admin-ui
SQREAM_K8S_DASHBOARD_DATA_COLLECTOR=dashboard-data-collector
SQREAM_K8S_METADATA=sqream-metadata
SQREAM_K8S_NAMESPACE=sqream
SQREAM_K8S_PICKER=sqream-picker
SQREAM_K8S_PROMETHEUS=prometheus
SQREAM_K8S_REGISTRY_PORT=6000
SQREAM_METADATA_PORT=3105
SQREAM_PICKER_PORT=3108
SQREAM_PROMETHEUS_PORT=9090
SQREAM_SPOOL_MEMORY_RATIO=0.25
SQREAM_WORKER_0_PORT=5000
KRB5CCNAME=FILE:/tmp/tgt
KRB5_SERVER=kdc.sq.com:<server IP>1
KRB5_CONFIG_DIR=${SQREAM_MOUNT_DIR}/krb5
KRB5_CONFIG_FILE=${KRB5_CONFIG_DIR}/krb5.conf
HADOOP_CONFIG_DIR=${SQREAM_MOUNT_DIR}/hadoop
HADOOP_CORE_XML=${HADOOP_CONFIG_DIR}/core-site.xml
HADOOP_HDFS_XML=${HADOOP_CONFIG_DIR}/hdfs-site.xml
EOF
```

Go back to *Installing Your Kubernetes Cluster*

### 2.1.3.3.8 Creating a Base Kubernetes Namespace

After creating an `env_file` in the user's home directory, you must create a base Kubernetes namespace.

You can create a Kubernetes namespace by running the following command:

```
$ kubectl create namespace sqream-init
```

The following is an example of the correct output:

```
$ namespace/sqream-init created
```

Go back to *Installing Your Kubernetes Cluster*

### 2.1.3.3.9 Pushing the `env_file` File to the Kubernetes Configmap

After creating a base Kubernetes namespace, you must push the **env\_file** to the Kubernetes configmap. You must push the **env\_file** file to the Kubernetes **configmap** in the **sqream-init** namespace.

This is done by running the following command:

```
$ kubectl create configmap sqream-init -n sqream-init --from-env-file=/home/$USER/.
↪sqream/env_file
```

The following is an example of the correct output:

```
$ configmap/sqream-init created
```

Go back to *Installing Your Kubernetes Cluster*

### 2.1.3.3.10 Installing the NVIDIA Docker2 Toolkit

After pushing the **env\_file** file to the Kubernetes configmap, you must install the NVIDIA Docker2 Toolkit. The **NVIDIA Docker2 Toolkit** lets users build and run GPU-accelerated Docker containers, and must be run only on GPU servers. The NVIDIA Docker2 Toolkit includes a container runtime library and utilities that automatically configure containers to leverage NVIDIA GPUs.

#### 2.1.3.3.10.1 Installing the NVIDIA Docker2 Toolkit on an x86\_64 Bit Processor on CentOS

To install the NVIDIA Docker2 Toolkit on an x86\_64 bit processor on CentOS:

1. Add the repository for your distribution:

```
$ distribution=$(cat /etc/os-release;echo $ID$VERSION_ID)
$ curl -s -L https://nvidia.github.io/nvidia-docker/$distribution/nvidia-docker.
↪repo | \
$ sudo tee /etc/yum.repos.d/nvidia-docker.repo
```

2. Install the **nvidia-docker2** package and reload the Docker daemon configuration:

```
$ sudo yum install nvidia-docker2
$ sudo pkill -SIGHUP dockerd
```

3. Verify that the **nvidia-docker2** package has been installed correctly:

```
$ docker run --runtime=nvidia --rm nvidia/cuda:10.1.3-base-centos7 nvidia-smi
```

The following is an example of the correct output:

```
docker run --runtime=nvidia --rm nvidia/cuda:10.1.3-base-centos7 nvidia-smi
Unable to find image 'nvidia/cuda:10.1.3-base-centos7' locally
10.1.3-base-centos7: Pulling from nvidia/cuda
d519e2592276: Pull complete
d22d2dfcfa9c: Pull complete
b3afe92c540b: Pull complete
13a10df09dc1: Pull complete
4f0bc36a7e1d: Pull complete
cd710321007d: Pull complete
Digest: sha256:635629544b2a2be3781246fdddc55cc1a7d8b352e2ef205ba6122b8404a52123
Status: Downloaded newer image for nvidia/cuda:10.1.3-base-centos7
Sun Feb 14 13:27:58 2021

+-----+
| NVIDIA-SMI 470.82.01      Driver Version: 470.82.01      CUDA Version: 10.1      |
+-----+
| GPU   Name               Persistence-M| Bus-Id        Disp.A | Volatile Uncorr. ECC |
| Fan   Temp   Perf    Pwr:Usage/Cap|      Memory-Usage | GPU-Util  Compute M. |
|                               |                    |            MIG M.     |
+=====+
|    0   NVIDIA A100-PCI...   On      | 00000000:17:00.0 Off |                    |    0   |
| N/A    34C    P0      64W / 300W | 79927MiB / 80994MiB |      0%   Default   |
+=====+
```

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				Disabled			
-----				-----			
1	NVIDIA A100-PCI...	On	00000000:CA:00.0	Off	0		
N/A	35C	P0	60W / 300W	79927MiB / 80994MiB	0%	Default	
				Disabled			
-----				-----			
Processes:				GPU Memory			
GPU	PID	Type	Process name	Usage			
=====							
No running processes found							
-----							

For more information on installing the NVIDIA Docker2 Toolkit on an x86\_64 Bit Processor on CentOS, see [NVIDIA Docker Installation - CentOS distributions](#)

### 2.1.3.3.10.2 Installing the NVIDIA Docker2 Toolkit on an x86\_64 Bit Processor on Ubuntu

To install the NVIDIA Docker2 Toolkit on an x86\_64 bit processor on Ubuntu:

1. Add the repository for your distribution:

```
$ curl -s -L https://nvidia.github.io/nvidia-docker/gpgkey | \
$ sudo apt-key add -
$ distribution=$(. /etc/os-release;echo $ID$VERSION_ID)
$ curl -s -L https://nvidia.github.io/nvidia-docker/$distribution/nvidia-docker.
  ↪list | \
$ sudo tee /etc/apt/sources.list.d/nvidia-docker.list
$ sudo apt-get update
```

2. Install the **nvidia-docker2** package and reload the Docker daemon configuration:

```
$ sudo apt-get install nvidia-docker2
$ sudo pkill -SIGHUP dockerd
```

3. Verify that the nvidia-docker2 package has been installed correctly:

```
$ docker run --runtime=nvidia --rm nvidia/cuda nvidia-smi
```

For more information on installing the NVIDIA Docker2 Toolkit on an x86\_64 Bit Processor on Ubuntu, see [NVIDIA Docker Installation - Ubuntu distributions](#)

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.11 Modifying the Docker Daemon JSON File for GPU and Compute Nodes

After installing the NVIDIA Docker2 toolkit, you must modify the Docker daemon JSON file for GPU and Compute nodes.

#### 2.1.3.3.11.1 Modifying the Docker Daemon JSON File for GPU Nodes

**To modify the Docker daemon JSON file for GPU nodes:**

1. Enable GPU and set HTTP access to the local Kubernetes Docker registry.

---

**Note:** The Docker daemon JSON file must be modified on all GPU nodes.

---

---

**Note:** Contact your IT department for a virtual IP.

---

2. Replace the `VIP address` with your assigned VIP address.
3. Connect as a root user:

```
$ sudo -i
```

4. Set a variable that includes the VIP address:

```
$ export VIP_IP=<VIP IP>
```

5. Replace the `<VIP IP>` with the VIP address:

```
$ cat <EOF > /etc/docker/daemon.json
$ {
$   "insecure-registries": ["$VIP_IP:6000"],
$   "default-runtime": "nvidia",
$   "runtimes": {
$     "nvidia": {
$       "path": "nvidia-container-runtime",
$       "runtimeArgs": []
$     }
$   }
$ }
$ EOF
```

6. Apply the changes and restart Docker:

```
$ systemctl daemon-reload && systemctl restart docker
```

7. Exit the root user:

```
$ exit
```

Go back to [Installing Your Kubernetes Cluster](#)



### 2.1.3.3.11.2 Modifying the Docker Daemon JSON File for Compute Nodes

You must follow this procedure only if you have a Compute node.

**To modify the Docker daemon JSON file for Compute nodes:**

1. Switch to a root user:

```
$ sudo -i
```

2. Set a variable that includes a VIP address.

---

**Note:** Contact your IT department for a virtual IP.

---

3. Replace the VIP address with your assigned VIP address.

```
$ cat <<EOF > /etc/docker/daemon.json
$ {
$   "insecure-registries": ["$VIP_IP:6000"]
$ }
$ EOF
```

4. Restart the services:

```
$ systemctl daemon-reload && systemctl restart docker
```

5. Exit the root user:

```
$ exit
```

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.12 Installing the Nvidia-device-plugin Daemonset

After modifying the Docker daemon JSON file for GPU or Compute Nodes, you must installing the Nvidia-device-plugin daemonset. The Nvidia-device-plugin daemonset is only relevant to GPU nodes.

**To install the Nvidia-device-plugin daemonset:**

1. Set `nvidia.com/gpu` to `true` on all GPU nodes:

```
$ kubectl label nodes <GPU node name> nvidia.com/gpu=true
```

2. Replace the `<GPU node name>` with your GPU node name:

For a complete list of GPU node names, run the `kubectl get nodes` command.

The following is an example of the correct output:

```
$ [root@eks-rhl-1 ~]# kubectl label nodes eks-rhl-1 nvidia.com/gpu=true
$ node/eks-rhl-1 labeled
$ [root@eks-rhl-1 ~]# kubectl label nodes eks-rhl-2 nvidia.com/gpu=true
$ node/eks-rhl-2 labeled
$ [root@eks-rhl-1 ~]# kubectl label nodes eks-rhl-3 nvidia.com/gpu=true
$ node/eks-rhl-3 labeled
```

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.13 Creating an Nvidia Device Plugin

After installing the Nvidia-device-plugin daemonset, you must create an Nvidia-device-plugin. You can create an Nvidia-device-plugin by running the following command

```
$ kubectl create -f https://raw.githubusercontent.com/NVIDIA/k8s-device-plugin/1.0.0-beta6/nvidia-device-plugin.yml
```

If needed, you can check the status of the Nvidia-device-plugin-daemonset pod status:

```
$ kubectl get pods -n kube-system -o wide | grep nvidia-device-plugin
```

The following is an example of the correct output:

\$ NAME	READY	STATUS	RESTARTS	AGE
\$ nvidia-device-plugin-daemonset-fxfct	1/1	Running	0	6h1m
\$ nvidia-device-plugin-daemonset-jdvxs	1/1	Running	0	6h1m
\$ nvidia-device-plugin-daemonset-xpmsv	1/1	Running	0	6h1m

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.14 Checking GPU Resources Allocatable to GPU Nodes

After creating an Nvidia Device Plugin, you must check the GPU resources allocatable to the GPU nodes. Each GPU node has records, such as `nvidia.com/gpu: <#>`. The # indicates the number of allocatable, or available, GPUs in each node.

You can output a description of allocatable resources by running the following command:

```
$ kubectl describe node | grep -i -A 7 -B 2 allocatable:
```

The following is an example of the correct output:

```
$ Allocatable:
$  cpu:          3800m
$  ephemeral-storage: 94999346224
$  hugepages-1Gi:    0
$  hugepages-2Mi:    0
$  memory:          15605496Ki
$  nvidia.com/gpu:    1
$  pods:            110
```

Go back to [Installing Your Kubernetes Cluster](#)

### 2.1.3.3.15 Preparing the WatchDog Monitor

SQream's deployment includes installing two watchdog services. These services monitor Kubernetes management and the server's storage network.

You can enable the storage watchdogs by adding entries in the `/etc/hosts` file on each server:

```
$ <address 1> k8s-node1.storage
$ <address 2> k8s-node2.storage
$ <address 3> k8s-node3.storage
```

The following is an example of the correct syntax:

```
$ 10.0.0.1 k8s-node1.storage
$ 10.0.0.2 k8s-node2.storage
$ 10.0.0.3 k8s-node3.storage
```

Go back to *Installing Your Kubernetes Cluster*

### 2.1.3.4 Installing the SQream Software

Once you've prepared the SQream environment for launching it using Kubernetes, you can begin installing the SQream software.

The **Installing the SQream Software** section describes the following:

- *Getting the SQream Package*
- *Setting Up and Configuring Hadoop*
- *Starting a Local Docker Image Registry*
- *Installing the Kubernetes Dashboard*
- *Installing the SQream Prometheus Package*

#### 2.1.3.4.1 Getting the SQream Package

The first step in installing the SQream software is getting the SQream package. Please contact the SQream Support team to get the **sqream\_k8s-*nnn*-DB*nnn*-CO*nnn*-SD*nnn*-<arch>.tar.gz** tarball file.

This file includes the following values:

- **sqream\_k8s-*nnn*** - the SQream installer version.
- **DB*nnn*** - the SQreamDB version.
- **CO*nnn*** - the SQream console version.
- **SD*nnn*** - the SQream Acceleration Studio version.
- **arch** - the server architecture.

You can extract the contents of the tarball by running the following command:

```
$ tar -xvf sqream_k8s-1.0.15-DB2020.1.0.2-SD0.7.3-x86_64.tar.gz
$ cd sqream_k8s-1.0.15-DB2020.1.0.2-SD0.7.3-x86_64
$ ls
```

Extracting the contents of the tarball file generates a new folder with the same name as the tarball file.

The following shows the output of the extracted file:

```
drwxrwxr-x. 2 sqream sqream    22 Jan 27 11:39 license
lrwxrwxrwx. 1 sqream sqream    49 Jan 27 11:39 sqream -> .sqream/sqream-sql-v2020.3.1_
->stable.x86_64/sqream
-rwxrwxr-x. 1 sqream sqream  9465 Jan 27 11:39 sqream-install
-rwxrwxr-x. 1 sqream sqream 12444 Jan 27 11:39 sqream-start
```

Go back to *Installing Your SQream Software*

### 2.1.3.4.2 Setting Up and Configuring Hadoop

After getting the SQream package, you can set up and configure Hadoop by configuring the **keytab** and **krb5.conf** files.

**Note:** You only need to configure the **keytab** and **krb5.conf** files if you use Hadoop with Kerberos authentication.

**To set up and configure Hadoop:**

1. Contact IT for the **keytab** and **krb5.conf** files.
2. Copy both files into the respective empty **.hadoop/** and **.krb5/** directories:

```
$ cp hdfs.keytab krb5.conf .krb5/
$ cp core-site.xml hdfs-site.xml .hadoop/
```

The SQream installer automatically copies the above files during the installation process.

Go back to [Installing Your SQream Software](#)

### 2.1.3.4.3 Starting a Local Docker Image Registry

After getting the SQream package, or (optionally) setting up and configuring Hadoop, you must start a local Docker image registry. Because Kubernetes is based on Docker, you must start the local Docker image registry on the host's shared folder. This allows all hosts to pull the SQream Docker images.

**To start a local Docker image registry:**

1. Create a Docker registry folder:

```
$ mkdir <shared path>/docker-registry/
```

2. Set the `docker_path` for the Docker registry folder:

```
$ export docker_path=<path>
```

3. Apply the **docker-registry** service to the cluster:

```
$ cat .k8s/admin/docker_registry.yaml | envsubst | kubectl create -f -
```

The following is an example of the correct output:

```
namespace/sqream-docker-registry created
configmap/sqream-docker-registry-config created
deployment.apps/sqream-docker-registry created
service/sqream-docker-registry created
```

4. Check the pod status of the **docker-registry** service:

```
$ kubectl get pods -n sqream-docker-registry
```

The following is an example of the correct output:

NAME	READY	STATUS	RESTARTS	AGE
sqream-docker-registry-655889fc57-hmg7h	1/1	Running	0	6h40m

Go back to [Installing Your SQream Software](#)

### 2.1.3.4.4 Installing the Kubernetes Dashboard

After starting a local Docker image registry, you must install the Kubernetes dashboard. The Kubernetes dashboard lets you see the Kubernetes cluster, nodes, services, and pod status.

#### To install the Kubernetes dashboard:

1. Apply the **k8s-dashboard** service to the cluster:

```
$ kubectl apply -f https://raw.githubusercontent.com/kubernetes/dashboard/v2.0.0/
↪ aio/deploy/recommended.yaml
```

The following is an example of the correct output:

```
namespace/kubernetes-dashboard created
serviceaccount/kubernetes-dashboard created
service/kubernetes-dashboard created
secret/kubernetes-dashboard-certs created
secret/kubernetes-dashboard-csrf created
secret/kubernetes-dashboard-key-holder created
configmap/kubernetes-dashboard-settings created
role.rbac.authorization.k8s.io/kubernetes-dashboard created
clusterrole.rbac.authorization.k8s.io/kubernetes-dashboard created
rolebinding.rbac.authorization.k8s.io/kubernetes-dashboard created
clusterrolebinding.rbac.authorization.k8s.io/kubernetes-dashboard created
deployment.apps/kubernetes-dashboard created
service/dashboard-metrics-scraper created
deployment.apps/dashboard-metrics-scraper created
```

2. Grant the user external access to the Kubernetes dashboard:

```
$ cat .k8s/admin/kubernetes-dashboard-svc-metallb.yaml | envsubst | kubectl
↪ create -f -
```

The following is an example of the correct output:

```
service/kubernetes-dashboard-nodeport created
```

3. Create the cluster-admin-sa.yaml file:

```
$ kubectl create -f .k8s/admin/cluster-admin-sa.yaml
```

The following is an example of the correct output:

```
clusterrolebinding.rbac.authorization.k8s.io/cluster-admin-sa-cluster-admin
↪ created
```

4. Check the pod status of the **K8s-dashboard** service:

```
$ kubectl get pods -n kubernetes-dashboard
```

The following is an example of the correct output:

NAME	READY	STATUS	RESTARTS	AGE
dashboard-metrics-scraper-6b4884c9d5-n8p57	1/1	Running	0	4m32s
kubernetes-dashboard-7b544877d5-qc8b4	1/1	Running	0	4m32s

5. Obtain the **k8s-dashboard** access token:

```
$ kubectl -n kube-system describe secrets cluster-admin-sa-token
```

The following is an example of the correct output:

```
Name:          cluster-admin-sa-token-rbl9p
Namespace:     kube-system
Labels:        <none>
Annotations:   kubernetes.io/service-account.name: cluster-admin-sa
                kubernetes.io/service-account.uid: 81866d6d-8ef3-4805-840d-
                ↪58618235f68d

Type:          kubernetes.io/service-account-token

Data
====
ca.crt:        1025 bytes
namespace:     11 bytes
token:         ↪
                ↪eyJhbGciOiJSUzI1NiIsImtpZCI6IjRMV09qVzFabjhId09oamQzZGFFNmZBeEFzOHp3S1JOZWdtVm51VTdtSW8ifQ.
                ↪eyJpc3MiOiJrdWJlcm5ldGVzL3N1cnZpY2VhY2NvdW50Iiwia3ViZXJuZXRlcy5pby9zZXJ2aWN1YWNjb3VudC9uYW1lc3k
                ↪mNhp8JMr5y3hQ44QrvRDCMueyJSHSrmqZcoV00ZC7iBzNUqh3n-fB99Cvc_
                ↪GR15ys43jnfSz0tdsTy7VtSc9hm5ENBI-tQ_mwT1Zc7zJrEtgFiA0o_
                ↪eyfYZOARdhdyFEJg84bzkIxJFPKkBWb4iPWU1Xb7RibumcJNTarZMZbqzKYfQEcmZWJ5UmfUqp-
                ↪HahZZR4BNbjSWybs7t6RWdcQZt6sO_rRCDrOeEJlqKKjx4-5jFZB8Du_
                ↪0kKmnw2YJmmSCEOXrpQCyXIiZJpX08HyDDYfFp8IGzm61arB8HDA9dN_
                ↪xoWvuz4Cj8klUtTzL9effJJPjHJlZXcEqQc9hE3jw
```

6. Navigate to `https://<VIP address>:5999`.

7. Select the **Token** radio button, paste the token from the previous command output, and click **Sign in**.

The Kubernetes dashboard is displayed.

Go back to *Installing Your SQream Software*

#### 2.1.3.4.5 Installing the SQream Prometheus Package

After installing the Kubernetes dashboard, you must install the SQream Prometheus package. To properly monitor the host and GPU statistics the **exporter service** must be installed on each Kubernetes cluster node.

This section describes how to install the following:

- **node\_exporter** - collects host data, such as CPU memory usage.
- **nvidia\_exporter** - collects GPU utilization data.

---

**Note:** The steps in this section must be done on **all** cluster nodes.

---

To install the **sqream-prometheus** package, you must do the following:

1. *Install the exporter service*
2. *Check the exporter service*

Go back to *Installing Your SQream Software*

### 2.1.3.4.5.1 Installing the Exporter Service

To install the exporter service:

1. Create a user and group that will be used to run the exporter services:

```
$ sudo groupadd --system prometheus && sudo useradd -s /sbin/nologin --system -g_
↪prometheus prometheus
```

2. Extract the `sqream_exporters_prometheus.0.1.tar.gz` file:

```
$ cd .prometheus
$ tar -xf sqream_exporters_prometheus.0.1.tar.gz
```

3. Copy the exporter software files to the `/usr/bin` directory:

```
$ cd sqream_exporters_prometheus.0.1
$ sudo cp node_exporter/node_exporter /usr/bin/
$ sudo cp nvidia_exporter/nvidia_exporter /usr/bin/
```

4. Copy the exporters service file to the `/etc/systemd/system/` directory:

```
$ sudo cp services/node_exporter.service /etc/systemd/system/
$ sudo cp services/nvidia_exporter.service /etc/systemd/system/
```

5. Set the permission and group of the service files:

```
$ sudo chown prometheus:prometheus /usr/bin/node_exporter
$ sudo chmod u+x /usr/bin/node_exporter
$ sudo chown prometheus:prometheus /usr/bin/nvidia_exporter
$ sudo chmod u+x /usr/bin/nvidia_exporter
```

6. Reload the services:

```
$ sudo systemctl daemon-reload
```

7. Start both services and set them to start when the server is booted up:

- Node\_exporter:

```
$ sudo systemctl start node_exporter && sudo systemctl enable node_exporter
```

- Nvidia\_exporter:

```
$ sudo systemctl start nvidia_exporter && sudo systemctl enable nvidia_
↪exporter
```

### 2.1.3.4.5.2 Checking the Exporter Status

After installing the **exporter** service, you must check its status.

You can check the exporter status by running the following command:

```
$ sudo systemctl status node_exporter && sudo systemctl status nvidia_exporter
```

Go back to *Installing Your SQream Software*

### 2.1.3.5 Running the SQream-install Service

The **Running the SQream-install Service** section describes the following:

- *Installing Your License*
- *Changing Your Data Ingest Folder*
- *Checking Your System Settings*
- *SQream Installation Command Reference*
- *Controlling Your Kubernetes Cluster Using SQream Flags*

#### 2.1.3.5.1 Installing Your License

After install the SQream Prometheus package, you must install your license.

**To install your license:**

1. Copy your license package to the sqream **/license** folder.

---

**Note:** You do not need to untar the license package after copying it to the **/license** folder because the installer script does it automatically.

---

The following flags are **mandatory** during your first run:

```
$ sudo ./sqream-install -i -k -m <path to sqream cluster>
```

---

**Note:** If you cannot run the script with **sudo**, verify that you have the right permission (**rwX** for the user) on the relevant directories (config, log, volume, and data-in directories).

---

Go back to *Running the SQream\_install Service*.

#### 2.1.3.5.2 Changing Your Data Ingest Folder

After installing your license, you must change your data ingest folder.

You can change your data ingest folder by running the following command:

```
$ sudo ./sqream-install -d /media/nfs/sqream/data_in
```

Go back to *Running the SQream\_install Service*.



### 2.1.3.5.3 Checking Your System Settings

After changing your data ingest folder, you must check your system settings.

The following command shows you all the variables that your SQream system is running with:

```
$ ./sqream-install -s
```

After optionally checking your system settings, you can use the **sqream-start** application to control your Kubernetes cluster.

Go back to [Running the SQream\\_install Service](#).

### 2.1.3.5.4 SQream Installation Command Reference

If needed, you can use the **sqream-install** flag reference for any needed flags by typing:

```
$ ./sqream-install --help
```

The following shows the **sqream-install** flag descriptions:

Flag	Function	Note
<b>-i</b>	Loads all the software from the hidden <b>.docker</b> folder.	Mandatory
<b>-k</b>	Loads the license package from the <b>/license</b> directory.	Mandatory
<b>-m</b>	Sets the relative path for all SQream folders under the shared filesystem available from all nodes (sqreamdb, config, logs and data_in). No other flags are required if you use this flag (such as c, v, l or d).	Mandatory
<b>-c</b>	Sets the path where to write/read SQream configuration files from. The default is <b>/etc/sqream/</b> .	Optional
<b>-v</b>	Shows the location of the SQream cluster. <b>v</b> creates a cluster if none exist, and mounts it if does.	Optional
<b>-l</b>	Shows the location of the SQream system startup logs. The logs contain startup and Docker logs. The default is <b>/var/log/sqream/</b> .	Optional
<b>-d</b>	Shows the folder containing data that you want to import into or copy from SQream.	Optional
<b>-n &lt;Namespace&gt;</b>	Sets the Kubernetes namespace. The default is <b>sqream</b> .	Optional
<b>-N &lt;Namespace&gt;</b>	Deletes a specific Kubernetes namespace and sets the factory default namespace (sqream).	Optional
<b>-f</b>	Overwrite existing folders and all files located in mounted directories.	Optional
<b>-r</b>	Resets the system configuration. This flag is run without any other variables.	Optional
<b>-s</b>	Shows the system settings.	Optional
<b>-e</b>	Sets the Kubernetes cluster's virtual IP address.	Optional
<b>-h</b>	Help, shows all available flags.	Optional

Go back to [Running the SQream\\_install Service](#).

### 2.1.3.5.5 Controlling Your Kubernetes Cluster Using SQream Flags

You can control your Kubernetes cluster using SQream flags.

The following command shows you the available Kubernetes cluster control options:

```
$ ./sqream-start -h
```

The following describes the **sqream-start** flags:

Flag	Function	Note
<b>-s</b>	Starts the sqream services, starting metadata, server picker, and workers. The number of workers started is based on the number of available GPU's.	Mandatory
<b>-p</b>	Sets specific ports to the workers services. You must enter the starting port for the sqream-start application to allocate it based on the number of workers.	
<b>-j</b>	Uses an external .json configuration file. The file must be located in the <b>configuration</b> directory.	The workers must each be started individually.
<b>-m</b>	Allocates worker spool memory.	The workers must each be started individually.
<b>-a</b>	Starts the SQream Administration dashboard and specifies the listening port.	
<b>-d</b>	Deletes all running SQream services.	
<b>-h</b>	Shows all available flags.	Help

Go back to *Running the SQream\_install Service*.

### 2.1.3.6 Using the sqream-start Commands

In addition to controlling your Kubernetes cluster using SQream flags, you can control it using **sqream-start** commands.

The **Using the sqream-start Commands** section describes the following:

- *Starting Your SQream Services*
- *Starting Your SQream Services in Split Mode*
- *Starting the Sqream Studio UI*
- *Stopping the SQream Services*
- *Advanced sqream-start Commands*

### 2.1.3.6.1 Starting Your SQream Services

You can run the **sqream-start** command with the **-s** flag to start SQream services on all available GPU's:

```
$ sudo ./sqream-start -s
```

This command starts the SQream metadata, server picker, and sqream workers on all available GPU's in the cluster.

The following is an example of the correct output:

```
./sqream-start -s
Initializing network watchdogs on 3 hosts...
Network watchdogs are up and running

Initializing 3 worker data collectors ...
Worker data collectors are up and running

Starting Prometheus ...
Prometheus is available at 192.168.5.100:9090

Starting SQream master ...
SQream master is up and running

Starting up 3 SQream workers ...
All SQream workers are up and running, SQream-DB is available at 192.168.5.100:3108
All SQream workers are up and running, SQream-DB is available at 192.168.5.100:3108
```

Go back to *Using the SQream-start Commands*.

### 2.1.3.6.2 Starting Your SQream Services in Split Mode

Starting SQream services in split mode refers to running multiple SQream workers on a single GPU. You can do this by running the **sqream-start** command with the **-s** and **-z** flags. In addition, you can define the amount of hosts to run the multiple workers on. In the example below, the command defines to run the multiple workers on three hosts.

**To start SQream services in split mode:**

1. Run the following command:

```
$ ./sqream-start -s -z 3
```

This command starts the SQream metadata, server picker, and sqream workers on a single GPU for three hosts:

The following is an example of the correct output:

```
Initializing network watchdogs on 3 hosts...
Network watchdogs are up and running

Initializing 3 worker data collectors ...
Worker data collectors are up and running

Starting Prometheus ...
Prometheus is available at 192.168.5.101:9090

Starting SQream master ...
SQream master is up and running
```

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```
Starting up 9 SQream workers over <#> available GPUs ...
All SQream workers are up and running, SQream-DB is available at 192.168.5.101:3108
```

## 2. Verify all pods are properly running in k8s cluster (STATUS column):

```
kubectl -n sqream get pods
```

NAME	READY	STATUS	RESTARTS	
↪AGE				
prometheus-bcf877867-kxhld	1/1	Running	0	↪
↪106s				
sqream-metadata-fbcb989f-6zlkx	1/1	Running	0	↪
↪103s				
sqream-picker-64b8c57ff5-ndfr9	1/1	Running	2	↪
↪102s				
sqream-split-workers-0-1-2-6bdbfbbb86-ml7kn	1/1	Running	0	↪
↪57s				
sqream-split-workers-3-4-5-5cb49d49d7-596n4	1/1	Running	0	↪
↪57s				
sqream-split-workers-6-7-8-6d598f4b68-2n9z5	1/1	Running	0	↪
↪56s				
sqream-workers-start-xj75g	1/1	Running	0	↪
↪58s				
watchdog-network-management-6dnfh	1/1	Running	0	↪
↪115s				
watchdog-network-management-tfd46	1/1	Running	0	↪
↪115s				
watchdog-network-management-xct4d	1/1	Running	0	↪
↪115s				
watchdog-network-storage-lr6v4	1/1	Running	0	↪
↪116s				
watchdog-network-storage-s29h7	1/1	Running	0	↪
↪116s				
watchdog-network-storage-sx9mw	1/1	Running	0	↪
↪116s				
worker-data-collector-62rxs	0/1	Init:0/1	0	↪
↪54s				
worker-data-collector-n8jsv	0/1	Init:0/1	0	↪
↪55s				
worker-data-collector-zp8vf	0/1	Init:0/1	0	↪
↪54s				

Go back to *Using the SQream-start Commands*.

### 2.1.3.6.3 Starting the SQream Studio UI

You can run the following command to start the SQream Studio UI (Editor and Dashboard):

```
$ ./sqream-start -a
```

The following is an example of the correct output:

```
$ ./sqream-start -a
Please enter USERNAME:
sqream
```

(continues on next page)

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```
Please enter PASSWORD:
*****
Please enter port value or press ENTER to keep 8080:

Starting up SQream Admin UI...
SQream admin ui is available at 192.168.5.100:8080
```

Go back to *Using the SQream-start Commands*.

### 2.1.3.6.4 Stopping the SQream Services

You can run the following command to stop all SQream services:

```
$ ./sqream-start -d
```

The following is an example of the correct output:

```
$ ./sqream-start -d
$ Cleaning all SQream services in sqream namespace ...
$ All SQream service removed from sqream namespace
```

Go back to *Using the SQream-start Commands*.

### 2.1.3.6.5 Advanced sqream-start Commands

#### 2.1.3.6.5.1 Controlling Your SQream Spool Size

If you do not specify the SQream spool size, the console automatically distributes the available RAM between all running workers.

You can define a specific spool size by running the following command:

```
$ ./sqream-start -s -m 4
```

#### 2.1.3.6.5.2 Using a Custom .json File

You have the option of using your own .json file for your own custom configurations. Your .json file must be placed within the path mounted in the installation. SQream recommends placing your .json file in the **configuration** folder.

The SQream console does not validate the integrity of external .json files.

You can use the following command (using the `j` flag) to set the full path of your .json file to the configuration file:

```
$ ./sqream-start -s -f <full path>.json
```

This command starts one worker with an external configuration file.

---

**Note:** The configuration file must be available in the shared configuration folder.

---

### 2.1.3.6.5.3 Checking the Status of the SQream Services

You can show all running SQream services by running the following command:

```
$ kubectl get pods -n <namespace> -o wide
```

This command shows all running services in the cluster and which nodes they are running in.

Go back to *Using the SQream-start Commands*.

### 2.1.3.7 Upgrading Your SQream Version

The **Upgrading Your SQream Version** section describes the following:

- *Before Upgrading Your System*
- *Upgrading Your System*

#### 2.1.3.7.1 Before Upgrading Your System

Before upgrading your system you must do the following:

1. Contact [SQream Support](#) for a new SQream package tarball file.
2. Set a maintenance window.

---

**Note:** You must stop the system while upgrading it.

---

#### 2.1.3.7.2 Upgrading Your System

After completing the steps in **Before Upgrading Your System** above, you can upgrade your system.

**To upgrade your system:**

1. Extract the contents of the tarball file that you received from SQream support. Make sure to extract the contents to the same directory as in *Getting the SQream Package* and for the same user:

```
$ tar -xvf sqream_installer-2.0.5-DB2019.2.1-CO1.6.3-ED3.0.0-x86_64/  
$ cd sqream_installer-2.0.5-DB2019.2.1-CO1.6.3-ED3.0.0-x86_64/
```

2. Start the upgrade process run the following command:

```
$ ./sqream-install -i
```

The upgrade process checks if the SQream services are running and will prompt you to stop them.

3. Do one of the following:
  - Stop the upgrade by writing **No**.
  - Continue the upgrade by writing **Yes**.

If you continue upgrading, all running SQream workers (master and editor) are stopped. When all services have been stopped, the new version is loaded.

---

**Note:** SQream periodically upgrades its metadata structure. If an upgrade version includes an upgraded metadata service, an approval request message is displayed. This approval is required to finish the upgrade process. Because SQream supports only specific metadata versions, all SQream services must be upgraded at the same time.

---

4. When SQream has successfully upgraded, load the SQream console and restart your services.

For questions, contact [SQream Support](#).

## 2.1.4 Installing Monit

### 2.1.4.1 Getting Started

Before installing SQream with Monit, verify that you have followed the required recommended pre-installation configurations.

The procedures in the **Installing Monit** guide must be performed on each SQream cluster node.

### 2.1.4.2 Overview

Monit is a free open source supervision utility for managing and monitoring Unix and Linux. Monit lets you view system status directly from the command line or from a native HTTP web server. Monit can be used to conduct automatic maintenance and repair, such as executing meaningful causal actions in error situations.

SQream uses Monit as a watchdog utility, but you can use any other utility that provides the same or similar functionality.

The **Installing Monit** procedures describes how to install, configure, and start Monit.

You can install Monit in one of the following ways:

- *Installing Monit on CentOS*
- *Installing Monit on CentOS offline*
- *Installing Monit on Ubuntu*
- *Installing Monit on Ubuntu offline*

#### 2.1.4.2.1 Installing Monit on CentOS:

**To install Monit on CentOS:**

1. Install Monit as a superuser on CentOS:

```
$ sudo yum install monit
```

#### 2.1.4.2.2 Installing Monit on CentOS Offline:

Installing Monit on CentOS offline can be done in either of the following ways:

- *Building Monit from Source Code*
- *Building Monit from Pre-Built Binaries*

##### 2.1.4.2.2.1 Building Monit from Source Code

**To build Monit from source code:**

1. Copy the Monit package for the current version:

```
$ tar zxvf monit-<x.y.z>.tar.gz
```

The value `x.y.z` denotes the version numbers.

2. Navigate to the directory where you want to store the package:

```
$ cd monit-x.y.z
```

3. Configure the files in the package:

```
$ ./configure (use ./configure --help to view available options)
```

4. Build and install the package:

```
$ make && make install
```

The following are the default storage directories:

- The Monit package: **/usr/local/bin/**
  - The **monit.1** man-file: **/usr/local/man/man1/**
5. **Optional** - To change the above default location(s), use the **--prefix** option to `./configure`.
  6. **Optional** - Create an RPM package for CentOS directly from the source code:

```
$ rpmbuild -tb monit-x.y.z.tar.gz
```

##### 2.1.4.2.2.2 Building Monit from Pre-Built Binaries

**To build Monit from pre-built binaries:**

1. Copy the Monit package for the current version:

```
$ tar zxvf monit-x.y.z-linux-x64.tar.gz
```

The value `x.y.z` denotes the version numbers.

2. Navigate to the directory where you want to store the package:
3. Copy the **bin/monit** and **/usr/local/bin/** directories:

```
$ cp bin/monit /usr/local/bin/
```

4. Copy the **conf/monitrc** and **/etc/** directories:



```
$ cp conf/monitrc /etc/
```

For examples of pre-built Monit binaries, see [Download Precompiled Binaries](#).

[Back to top](#)

#### 2.1.4.2.3 Installing Monit on Ubuntu:

**To install Monit on Ubuntu:**

1. Install Monit as a superuser on Ubuntu:

```
$ sudo apt-get install monit
```

[Back to top](#)

#### 2.1.4.2.4 Installing Monit on Ubuntu Offline:

You can install Monit on Ubuntu when you do not have an internet connection.

**To install Monit on Ubuntu offline:**

1. Compress the required file:

```
$ tar zxvf monit-<x.y.z>-linux-x64.tar.gz
```

**NOTICE:** <x.y.z> denotes the version number.

2. Navigate to the directory where you want to save the file:

```
$ cd monit-x.y.z
```

3. Copy the **bin/monit** directory into the **/usr/local/bin/** directory:

```
$ cp bin/monit /usr/local/bin/
```

4. Copy the **conf/monitrc** directory into the **/etc/** directory:

```
$ cp conf/monitrc /etc/
```

[Back to top](#)

#### 2.1.4.3 Configuring Monit

When the installation is complete, you can configure Monit. You configure Monit by modifying the Monit configuration file, called **monitrc**. This file contains blocks for each service that you want to monitor.

The following is an example of a service block:

```
$ #SQREAM1-START
$ check process sqream1 with pidfile /var/run/sqream1.pid
$ start program = "/usr/bin/systemctl start sqream1"
$ stop program = "/usr/bin/systemctl stop sqream1"
$ #SQREAM1-END
```

For example, if you have 16 services, you can configure this block by copying the entire block 15 times and modifying all service names as required, as shown below:

```
$ #SQREAM2-START
$ check process sqream2 with pidfile /var/run/sqream2.pid
$ start program = "/usr/bin/systemctl start sqream2"
$ stop program = "/usr/bin/systemctl stop sqream2"
$ #SQREAM2-END
```

For servers that don't run the **metadataserver** and **serverpicker** commands, you can use the block example above, but comment out the related commands, as shown below:

```
$ #METADATASERVER-START
$ #check process metadataserver with pidfile /var/run/metadataserver.pid
$ #start program = "/usr/bin/systemctl start metadataserver"
$ #stop program = "/usr/bin/systemctl stop metadataserver"
$ #METADATASERVER-END
```

### To configure Monit:

1. Copy the required block for each required service.
2. Modify all service names in the block.
3. Copy the configured **monitrc** file to the **/etc/monit.d/** directory:

```
$ cp monitrc /etc/monit.d/
```

4. Set file permissions to **600** (full read and write access):

```
$ sudo chmod 600 /etc/monit.d/monitrc
```

5. Reload the system to activate the current configurations:

```
$ sudo systemctl daemon-reload
```

6. **Optional** - Navigate to the **/etc/sqream** directory and create a symbolic link to the **monitrc** file:

```
$ cd /etc/sqream
$ sudo ln -s /etc/monit.d/monitrc monitrc
```

### 2.1.4.4 Starting Monit

After configuring Monit, you can start it.

#### To start Monit:

1. Start Monit as a super user:

```
$ sudo systemctl start monit
```

2. View Monit's service status:

```
$ sudo systemctl status monit
```

3. If Monit is functioning correctly, enable the Monit service to start on boot:

```
$ sudo systemctl enable monit
```

## 2.1.5 Launching SQream with Monit

This procedure describes how to launch SQream using Monit.

### 2.1.5.1 Launching SQream

After doing the following, you can launch SQream according to the instructions on this page.

1. *Installing Monit*
2. *Installing SQream with Binary*

The following is an example of a working monitrc file configured to monitor the **\*metadataserver** and **serverpicker** commands, and **four sqreamd services**. The **monitrc** configuration file is located in the **conf/monitrc** directory.

Note that the **monitrc** in the following example is configured for eight sqreamd services, but that only the first four are enabled:

```
$ set daemon 5 # check services at 30 seconds intervals
$ set logfile syslog
$
$ set httpd port 2812 and
$     use address localhost # only accept connection from localhost
$     allow localhost # allow localhost to connect to the server and
$     allow admin:monit # require user 'admin' with password 'monit'
$
$ ##set mailserver smtp.gmail.com port 587
$ ## using tlsv12
$ #METADATASERVER-START
$ check process metadataserver with pidfile /var/run/metadataserver.pid
$ start program = "/usr/bin/systemctl start metadataserver"
$ stop program = "/usr/bin/systemctl stop metadataserver"
$ #METADATASERVER-END
$ # alert user@domain.com on {nonexist, timeout}
$ # with mail-format {
$ # from: Monit@$HOST
$ # subject: metadataserver $EVENT - $ACTION
$ # message: This is an automate mail, sent from monit.
$ # }
$ #SERVERPICKER-START
$ check process serverpicker with pidfile /var/run/serverpicker.pid
$ start program = "/usr/bin/systemctl start serverpicker"
$ stop program = "/usr/bin/systemctl stop serverpicker"
$ #SERVERPICKER-END
$ # alert user@domain.com on {nonexist, timeout}
$ # with mail-format {
$ # from: Monit@$HOST
$ # subject: serverpicker $EVENT - $ACTION
$ # message: This is an automate mail, sent
→from monit.
$ #
$ #
$ #SQREAM1-START
$ check process sqream1 with pidfile /var/run/sqream1.pid
```

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```
$ start program = "/usr/bin/systemctl start sqream1"
$ stop program = "/usr/bin/systemctl stop sqream1"
$ #SQREAM1-END
$ #
$ #     alert user@domain.com on {nonexist, timeout}
$ #
$ #         with mail-format {
$ #
$ #             from:      Monit@$HOST
$ #
$ #             subject:   sqream1 $EVENT - $ACTION
$ #
$ #             message:   This is an automate mail, sent from monit.
$ #
$ #         }
$ #SQREAM2-START
$ check process sqream2 with pidfile /var/run/sqream2.pid
$ start program = "/usr/bin/systemctl start sqream2"
$ #SQREAM2-END
$ #
$ #     alert user@domain.com on {nonexist, timeout}
$ #
$ #         with mail-format {
$ #
$ #             from:      Monit@$HOST
$ #
$ #             subject:   sqream1 $EVENT - $ACTION
$ #
$ #             message:   This is an automate mail, sent from monit.
$ #
$ #         }
$ #SQREAM3-START
$ check process sqream3 with pidfile /var/run/sqream3.pid
$ start program = "/usr/bin/systemctl start sqream3"
$ stop program = "/usr/bin/systemctl stop sqream3"
$ #SQREAM3-END
$ #
$ #     alert user@domain.com on {nonexist, timeout}
$ #
$ #         with mail-format {
$ #
$ #             from:      Monit@$HOST
$ #
$ #             subject:   sqream2 $EVENT - $ACTION
$ #
$ #             message:   This is an automate mail, sent from monit.
$ #
$ #         }
$ #SQREAM4-START
$ check process sqream4 with pidfile /var/run/sqream4.pid
$ start program = "/usr/bin/systemctl start sqream4"
$ stop program = "/usr/bin/systemctl stop sqream4"
$ #SQREAM4-END
$ #
$ #     alert user@domain.com on {nonexist, timeout}
$ #
$ #         with mail-format {
$ #
$ #             from:      Monit@$HOST
$ #
$ #             subject:   sqream2 $EVENT - $ACTION
$ #
$ #             message:   This is an automate mail, sent from monit.
$ #
$ #         }
$ #SQREAM5-START
$ #check process sqream5 with pidfile /var/run/sqream5.pid
$ #start program = "/usr/bin/systemctl start sqream5"
$ #stop program = "/usr/bin/systemctl stop sqream5"
$ #SQREAM5-END
$ #
$ #     alert user@domain.com on {nonexist, timeout}
$ #
$ #         with mail-format {
$ #
$ #             from:      Monit@$HOST
$ #
$ #             subject:   sqream2 $EVENT - $ACTION
$ #
$ #             message:   This is an automate mail, sent from monit.
$ #
$ #         }
$ #SQREAM6-START
$ #check process sqream6 with pidfile /var/run/sqream6.pid
$ #start program = "/usr/bin/systemctl start sqream6"
```

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```

$ #stop program = "/usr/bin/systemctl stop sqream6"
$ #SQREAM6-END
$ #       alert user@domain.com on {nonexist, timeout}
$ #               with mail-format {
$ #                       from:      Monit@$HOST
$ #                       subject:   sqream2 $EVENT - $ACTION
$ #                       message:   This is an automate mail, sent from monit.
$ #               }
$ #
$ #SQREAM7-START
$ #check process sqream7 with pidfile /var/run/sqream7.pid
$ #start program = "/usr/bin/systemctl start sqream7"
$ #stop program = "/usr/bin/systemctl stop sqream7"
$ #SQREAM7-END
$ #               with mail-format {
$ #                       from:      Monit@$HOST
$ #                       subject:   sqream2 $EVENT - $ACTION
$ #                       message:   This is an automate mail, sent from monit.
$ #               }
$ #
$ #SQREAM8-START
$ #check process sqream8 with pidfile /var/run/sqream8.pid
$ #start program = "/usr/bin/systemctl start sqream8"
$ #stop program = "/usr/bin/systemctl stop sqream8"
$ #SQREAM8-END
$ #       alert user@domain.com on {nonexist, timeout}
$ #               with mail-format {
$ #                       from:      Monit@$HOST
$ #                       subject:   sqream2 $EVENT - $ACTION
$ #                       message:   This is an automate mail, sent from monit.
$ #               }

```

### 2.1.5.2 Monit Usage Examples

This section shows examples of two methods for stopping the **sqream3** service use Monit's command syntax:

- *Stopping Monit and SQream separately*
- *Stopping SQream using a Monit command*

#### 2.1.5.2.1 Stopping Monit and SQream Separately

You can stop the Monit service and SQream separately as follows:

```

$ sudo systemctl stop monit
$ sudo systemctl stop sqream3

```

You can restart Monit as follows:

```

$ sudo systemctl start monit

```

Restarting Monit automatically restarts the SQream services.

### 2.1.5.2.2 Stopping SQream Using a Monit Command

You can stop SQream using a Monit command as follows:

```
$ sudo monit stop sqream3
```

This command stops SQream only (and not Monit).

You can restart SQream as follows:

```
$ sudo monit start sqream3
```

### 2.1.5.2.3 Monit Command Line Options

The **Monit Command Line Options** section describes some of the most commonly used Monit command options.

You can show the command line options by running:

```
$ monit --help
```

```
$ start all           - Start all services
$ start <name>        - Only start the named service
$ stop all           - Stop all services
$ stop <name>        - Stop the named service
$ restart all        - Stop and start all services
$ restart <name>     - Only restart the named service
$ monitor all        - Enable monitoring of all services
$ monitor <name>     - Only enable monitoring of the named service
$ unmonitor all      - Disable monitoring of all services
$ unmonitor <name>   - Only disable monitoring of the named service
$ reload            - Reinitialize monit
$ status [name]      - Print full status information for service(s)
$ summary [name]     - Print short status information for service(s)
$ report [up|down|..] - Report state of services. See manual for options
$ quit              - Kill the monit daemon process
$ validate          - Check all services and start if not running
$ procmatch <pattern> - Test process matching pattern
```

### 2.1.5.3 Using Monit While Upgrading Your Version of SQream

While upgrading your version of SQream, you can use Monit to avoid conflicts (such as service start). This is done by pausing or stopping all running services while you manually upgrade SQream. When you finish successfully upgrading SQream, you can use Monit to restart all SQream services

**To use Monit while upgrading your version of SQream:**

1. Stop all actively running SQream services:

```
$ sudo monit stop all
```

2. Verify that SQream has stopped listening on ports **500X**, **510X**, and **310X**:

```
$ sudo netstat -nltip    #to make sure sqream stopped listening on 500X, 510X and
↪ 310X ports.
```

The example below shows the old version sqream-db-v2020.2 being replaced with the new version sqream-db-v2025.200.

```
$ cd /home/sqream
$ mkdir tempfolder
$ mv sqream-db-v2025.200.tar.gz tempfolder/
$ tar -xf sqream-db-v2025.200.tar.gz
$ sudo mv sqream /usr/local/sqream-db-v2025.200
$ cd /usr/local
$ sudo chown -R sqream:sqream sqream-db-v2025.200
$ sudo rm sqream #This only should remove symlink
$ sudo ln -s sqream-db-v2025.200 sqream #this will create new symlink named
↪ "sqream" pointing to new version
$ ls -l
```

The symbolic SQream link should point to the real folder:

```
$ sqream -> sqream-db-v2025.200
```

#### 4. Restart the SQream services:

```
$ sudo monit start all
```

#### 5. Verify that the latest version has been installed:

```
$ SELECT SHOW_VERSION();
```

The correct version is output.

#### 6. Restart the UI:

```
$ pm2 start all
```

## 2.2 Installing SQream Studio

The **Installing SQream Studio** page includes the following installation guides:

### 2.2.1 Installing Prometheus Exporter

The **Installing Prometheus Exporters** guide includes the following sections:

- *Overview*
- *Adding a User and Group*
- *Cloning the Prometheus GIT Project*
- *Installing the Node Exporter and NVIDIA Exporter*
- *Installing the Process Exporter*
- *Opening the Firewall Ports*

### 2.2.1.1 Overview

The **Prometheus** exporter is an open-source systems monitoring and alerting toolkit. It is used for collecting metrics from an operating system and exporting them to a graphic user interface.

The Installing Prometheus Exporters guide describes how to installing the following exporters:

- The **Node\_exporter** - the basic exporter used for displaying server metrics, such as CPU and memory.
- The **Nvidia\_exporter** - shows Nvidia GPU metrics.
- The **process\_exporter** - shows data belonging to the server's running processes.

For information about more exporters, see [Exporters and Integration](#)

### 2.2.1.2 Adding a User and Group

Adding a user and group determines who can run processes.

You can add users with the following command:

```
$ sudo groupadd --system prometheus
```

You can add groups with the following command:

```
$ sudo useradd -s /sbin/nologin --system -g prometheus prometheus
```

### 2.2.1.3 Cloning the Prometheus GIT Project

After adding a user and group you must clone the Prometheus GIT project.

You can clone the Prometheus GIT project with the following command:

```
$ git clone http://gitlab.sql.l/IT/promethues.git prometheus
```

---

**Note:** If you experience difficulties cloning the Prometheus GIT project or receive an error, contact your IT department.

---

The following shows the result of cloning your Prometheus GIT project:

```
$ prometheus/  
$ |─ node_exporter  
$ |   └─ node_exporter  
$ |─ nvidia_exporter  
$ |   └─ nvidia_exporter  
$ |─ process_exporter  
$ |   └─ process-exporter_0.5.0_linux_amd64.rpm  
$ |─ README.md  
$ |─ services  
$ |   └─ node_exporter.service  
$ |   └─ nvidia_exporter.service
```



### 2.2.1.4 Installing the Node Exporter and NVIDIA Exporter

After cloning the Prometheus GIT project you must install the **node\_exporter** and **NVIDIA\_exporter**.

**To install the node\_exporter and NVIDIA\_exporter:**

1. Navigate to the cloned folder:

```
$ cd prometheus
```

2. Copy **node\_exporter** and **nvidia\_exporter** to **/usr/bin/**.

```
$ sudo cp node_exporter/node_exporter /usr/bin/
$ sudo cp nvidia_exporter/nvidia_exporter /usr/bin/
```

3. Copy the **services** files to the services folder:

```
$ sudo cp services/node_exporter.service /etc/systemd/system/
$ sudo cp services/nvidia_exporter.service /etc/systemd/system/
```

4. Reload the services so that they can be run:

```
$ sudo systemctl daemon-reload
```

5. Set the permissions and group for both service files:

```
$ sudo chown prometheus:prometheus /usr/bin/node_exporter
$ sudo chmod u+x /usr/bin/node_exporter
$ sudo chown prometheus:prometheus /usr/bin/nvidia_exporter
$ sudo chmod u+x /usr/bin/nvidia_exporter
```

6. Start both services:

```
$ sudo systemctl start node_exporter && sudo systemctl enable node_exporter
```

7. Set both services to start automatically when the server is booted up:

```
$ sudo systemctl start nvidia_exporter && sudo systemctl enable nvidia_exporter
```

8. Verify that the server's status is **active (running)**:

```
$ sudo systemctl status node_exporter && sudo systemctl status nvidia_exporter
```

The following is the correct output:

```
$ ● node_exporter.service - Node Exporter
$   Loaded: loaded (/etc/systemd/system/node_exporter.service; enabled; vendor_
→preset: disabled)
$   Active: active (running) since Wed 2019-12-11 12:28:31 IST; 1 months 5 days_
→ago
$   Main PID: 28378 (node_exporter)
$   CGroup: /system.slice/node_exporter.service
$
$ ● nvidia_exporter.service - Nvidia Exporter
$   Loaded: loaded (/etc/systemd/system/nvidia_exporter.service; enabled; vendor_
→preset: disabled)
$   Active: active (running) since Wed 2020-01-22 13:40:11 IST; 31min ago
$   Main PID: 1886 (nvidia_exporter)
```

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```
$ CGroup: /system.slice/nvidia_exporter.service
$ └─1886 /usr/bin/nvidia_exporter
```

### 2.2.1.5 Installing the Process Exporter

After installing the **node\_exporter** and **Nvidia\_exporter** you must install the **process\_exporter**.

**To install the process\_exporter:**

1. Do one of the following:

- For **CentOS**, run `sudo rpm -i process_exporter/process-exporter_0.5.0_linux_amd64.rpm`.
- For **Ubuntu**, run `sudo dpkg -i process_exporter/process-exporter_0.6.0_linux_amd64.deb`.

2. Verify that the **process\_exporter** is running:

```
$ sudo systemctl status process-exporter
```

3. Set the **process\_exporter** to start automatically when the server is booted up:

```
$ sudo systemctl enable process-exporter
```

### 2.2.1.6 Opening the Firewall Ports

After installing the **process\_exporter** you must open the firewall ports for the following services:

- **node\_exporter** - port: 9100
- **nvidia\_exporter** - port: 9445
- **process-exporter** - port: 9256

---

**Note:** This procedure is only relevant if your firewall is running.

---

**To open the firewall ports:**

1. Run the following command:

```
$ sudo firewall-cmd --zone=public --add-port=<PORT NUMBER>/tcp --permanent
```

2. Reload the firewall:

```
$ sudo firewall-cmd --reload
```

3. Verify that the changes have taken effect.

## 2.2.2 Installing Prometheus Using Binary Packages

Prometheus is an application used for event monitoring and alerting.

- *Installing Prometheus*
- *Configuring Your Prometheus Settings*
- *Configuring Your Prometheus Service File*
- *Accessing the Prometheus User Interface*

### 2.2.2.1 Installing Prometheus

You must install Prometheus before installing the Dashboard Data Collector.

#### To install Prometheus:

1. Verify the following:
  1. That you have **sudo** access to your Linux server.
  2. That your server has access to the internet (for downloading the Prometheus binary package).
  3. That your firewall rules are opened for accessing Prometheus Port 9090.
2. Navigate to the Prometheus [Download](#) page and download the **prometheus-2.32.0-rc.1.linux-amd64.tar.gz** package.

3. Do the following:

1. Download the source using the `curl` command:

```
$ curl -LO url -LO https://github.com/prometheus/prometheus/releases/download/
↪v2.22.0/prometheus-2.22.0.linux-amd64.tar.gz
```

2. Extract the file contents:

```
$ tar -xvf prometheus-2.22.0.linux-amd64.tar.gz
```

3. Rename the extracted folder **prometheus-files**:

```
$ mv prometheus-2.22.0.linux-amd64 prometheus-files
```

4. Create a Prometheus user:

```
$ sudo useradd --no-create-home --shell /bin/false prometheus
```

5. Create your required directories:

```
$ sudo mkdir /etc/prometheus
$ sudo mkdir /var/lib/prometheus
```

6. Set the Prometheus user as the owner of your required directories:

```
$ sudo chown prometheus:prometheus /etc/prometheus
$ sudo chown prometheus:prometheus /var/lib/prometheus
```

- Copy the Prometheus and Promtool binary packages from the **prometheus-files** folder to **/usr/local/bin**:

```
$ sudo cp prometheus-files/prometheus /usr/local/bin/
$ sudo cp prometheus-files/promtool /usr/local/bin/
```

- Change the ownership to the prometheus user:

```
$ sudo chown prometheus:prometheus /usr/local/bin/prometheus
$ sudo chown prometheus:prometheus /usr/local/bin/promtool
```

- Move the **consoles** and **consoles\_libraries** directories from **prometheus-files** folder to **/etc/prometheus** folder:

```
$ sudo cp -r prometheus-files/consoles /etc/prometheus
$ sudo cp -r prometheus-files/console_libraries /etc/prometheus
```

- Change the ownership to the prometheus user:

```
$ sudo chown -R prometheus:prometheus /etc/prometheus/consoles
$ sudo chown -R prometheus:prometheus /etc/prometheus/console_libraries
```

For more information on installing the Dashboard Data Collector, see [Installing the Dashboard Data Collector](#).

Back to [Installing Prometheus Using Binary Packages](#)

### 2.2.2.2 Configuring Your Prometheus Settings

After installing Prometheus you must configure your Prometheus settings. You must perform all Prometheus configurations in the **/etc/prometheus/prometheus.yml** file.

**To configure your Prometheus settings:**

- Create your **prometheus.yml** file:

```
$ sudo vi /etc/prometheus/prometheus.yml
```

- Copy the contents below into your prometheus.yml file:

```
$ #node_exporter port : 9100
$ #nvidia_exporter port: 9445
$ #process-exporter port: 9256
$
$ global:
$   scrape_interval: 10s
$
$ scrape_configs:
$   - job_name: 'prometheus'
$     scrape_interval: 5s
$     static_configs:
$       - targets:
$         - <prometheus server IP>:9090
$   - job_name: 'processes'
$     scrape_interval: 5s
$     static_configs:
$       - targets:
$         - <process exporters iP>:9256
$         - <another process exporters iP>:9256
$   - job_name: 'nvidia'
$     scrape_interval: 5s
```

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```

$ static_configs:
$   - targets:
$     - <nvidia exporter IP>:9445
$     - <another nvidia exporter IP>:9445
$ - job_name: 'nodes'
$   scrape_interval: 5s
$   static_configs:
$     - targets:
$       - <node exporter IP>:9100
$       - <another node exporter IP>:9100

```

3. Change the ownership of the file to the prometheus user:

```
$ sudo chown prometheus:prometheus /etc/prometheus/prometheus.yml
```

Back to *Installing Prometheus Using Binary Packages*

### 2.2.2.3 Configuring Your Prometheus Service File

After configuring your Prometheus settings you must configure your Prometheus service file.

**To configure your Prometheus service file:**

1. Create your **prometheus.yml** file:

```
$ sudo vi /etc/systemd/system/prometheus.service
```

2. Copy the contents below into your prometheus service file:

```

$ [Unit]
$ Description=Prometheus
$ Wants=network-online.target
$ After=network-online.target
$
$ [Service]
$ User=prometheus
$ Group=prometheus
$ Type=simple
$ ExecStart=/usr/local/bin/prometheus \
$   --config.file /etc/prometheus/prometheus.yml \
$   --storage.tsdb.path /var/lib/prometheus/ \
$   --web.console.templates=/etc/prometheus/consoles \
$   --web.console.libraries=/etc/prometheus/console_libraries
$
$ [Install]
$ WantedBy=multi-user.target

```

3. Register the prometheus service by reloading the **systemd** service:

```
$ sudo systemctl daemon-reload
```

4. Start the prometheus service:

```
$ sudo systemctl start prometheus
```

5. Check the status of the prometheus service:

```
$ sudo systemctl status prometheus
```

If the status is `active (running)`, you have configured your Prometheus service file correctly.

Back to [Installing Prometheus Using Binary Packages](#)

### 2.2.2.4 Accessing the Prometheus User Interface

After configuring your Prometheus service file, you can access the Prometheus user interface.

You can access the Prometheus user interface by running the following command:

```
$ http://<prometheus-ip>:9090/graph
```

Once the Prometheus user interface is displayed, go to the **Query** tab and query metrics.

## 2.2.3 Installing the Dashboard Data Collector

### 2.2.3.1 Installing the Dashboard Data Collector

After accessing the Prometheus user interface, you can install the **Dashboard Data Collector**. You must install the Dashboard Data Collector to enable the Dashboard in Studio.

---

**Note:** Before installing the Dashboard Data collector, verify that Prometheus has been installed and configured for the cluster.

---

How to install Prometheus from tarball - **Comment - this needs to be its own page.**

**To install the Dashboard Data Collector:**

1. Store the Data Collector Package obtained from [SQream Artifactory](#).
2. Extract and rename the package:

```
$ tar -xvf dashboard-data-collector-0.5.2.tar.gz
$ mv package dashboard-data-collector
```

3. Change your directory to the location of the package folder:

```
$ cd dashboard-data-collector
```

4. Set up the data collection by modifying the SQream and Data Collector IPs, ports, user name, and password according to the cluster:

```
$ npm run setup -- \
$   --host=127.0.0.1 \
$   --port=3108 \
$   --database=master \
$   --is-cluster=true \
$   --service=sqream \
$   --dashboard-user=sqream \
$   --dashboard-password=sqream \
$   --prometheus-url=http://127.0.0.1:9090/api/v1/query
```

5. Debug the Data Collector: (**Comment** - using the npm project manager).

```
$ npm start
```

A json file is generated in the log, as shown below:

```
$ {
$   "machines": [
$     {
$       "machineId": "dd4af489615",
$       "name": "Server 0",
$       "location": "192.168.4.94",
$       "totalMemory": 31.19140625,
$       "gpus": [
$         {
$           "gpuId": "GPU-b17575ec-eeba-3e0e-99cd-963967e5ee3f",
$           "machineId": "dd4af489615",
$           "name": "GPU 0",
$           "totalMemory": 3.9453125
$         }
$       ],
$     },
$     "workers": [
$       {
$         "workerId": "sqream_01",
$         "gpuId": "",
$         "name": "sqream_01"
$       }
$     ],
$     "storageWrite": 0,
$     "storageRead": 0,
$     "freeStorage": 0
$   },
$   {
$     "machineId": "704ec607174",
$     "name": "Server 1",
$     "location": "192.168.4.95",
$     "totalMemory": 31.19140625,
$     "gpus": [
$       {
$         "gpuId": "GPU-8777c14f-7611-517a-e9c7-f42eeb21700b",
$         "machineId": "704ec607174",
$         "name": "GPU 0",
$         "totalMemory": 3.9453125
$       }
$     ],
$     "workers": [
$       {
$         "workerId": "sqream_02",
$         "gpuId": "",
$         "name": "sqream_02"
$       }
$     ],
$     "storageWrite": 0,
$     "storageRead": 0,
$     "freeStorage": 0
$   }
$ ],
$ "clusterStatus": true,
```

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```
$ "storageStatus": {
$   "dataStorage": 49.9755859375,
$   "totalDiskUsage": 52.49829018075231,
$   "storageDetails": {
$     "data": 0,
$     "freeData": 23.7392578125,
$     "tempData": 0,
$     "deletedData": 0,
$     "other": 26.236328125
$   },
$   "avgThroughput": {
$     "read": 0,
$     "write": 0
$   },
$   "location": "/"
$ },
$ "queues": [
$   {
$     "queueId": "sqream",
$     "name": "sqream",
$     "workerIds": [
$       "sqream_01",
$       "sqream_02"
$     ]
$   }
$ ],
$ "queries": [],
$ "collected": true,
$ "lastCollect": "2021-11-17T12:46:31.601Z"
$ }
```

**Note:** Verify that all machines and workers are correctly registered.

6. Press **CTRL + C** to stop `npm start` (**Comment** - It may be better to refer to it as the `npm` project manager).

7. Start the Data Collector with the `pm2` service:

```
$ pm2 start ./index.js --name=dashboard-data-collector
```

8. Add the following parameter to the SQream Studio setup defined in [Step 4](#) in **Installing Studio** below.

```
--data-collector-url=http://127.0.0.1:8100/api/dashboard/data
```

Back to [Installing Studio on a Stand-Alone Server](#)



## 2.2.4 Installing Studio on a Stand-Alone Server

A stand-alone server is a server that does not run SQream based on binary files.

The Installing Studio on a Stand-Alone Server guide includes the following sections:

- *Installing NodeJS Version 12 on the Server*
- *Installing Studio*
- *Starting Studio Manually*
- *Starting Studio as a Service*
- *Accessing Studio*
- *Maintaining Studio with the Process Manager (PM2)*
- *Upgrading Studio*

### 2.2.4.1 Installing NodeJS Version 12 on the Server

Before installing Studio you must install NodeJS version 12 on the server.

**To install NodeJS version 12 on the server:**

1. Check if a version of NodeJS older than version 12.<x.x> has been installed on the target server.

```
$ node -v
```

The following is the output if a version of NodeJS has already been installed on the target server:

```
bash: /usr/bin/node: No such file or directory
```

2. If a version of NodeJS older than 12.<x.x> has been installed, remove it as follows:

- On CentOS:

```
$ sudo yum remove -y nodejs
```

- On Ubuntu:

```
$ sudo apt remove -y nodejs
```

3. If you have not installed NodeJS version 12, run the following commands:

- On CentOS:

```
$ curl -sL https://rpm.nodesource.com/setup_12.x | sudo bash -
$ sudo yum clean all && sudo yum makecache fast
$ sudo yum install -y nodejs
```

- On Ubuntu:

```
$ curl -sL https://deb.nodesource.com/setup_12.x | sudo -E bash -
$ sudo apt-get install -y nodejs
```

The following output is displayed if your installation has completed successfully:

```
Transaction Summary
=====
Install 1 Package

Total download size: 22 M
Installed size: 67 M
Downloading packages:
warning: /var/cache/yum/x86_64/7/nodesource/packages/nodejs-12.22.1-
↳1nodesource.x86_64.rpm: Header V4 RSA/SHA512 Signature, key ID 34fa74dd:
↳NOKEY
Public key for nodejs-12.22.1-1nodesource.x86_64.rpm is not installed
nodejs-12.22.1-1nodesource.x86_64.rpm
↳
| 22 MB 00:00:02
Retrieving key from file:///etc/pki/rpm-gpg/NODESOURCE-GPG-SIGNING-KEY-EL
Importing GPG key 0x34FA74DD:
  Userid      : "NodeSource <gpg-rpm@nodesource.com>"
  Fingerprint: 2e55 207a 95d9 944b 0cc9 3261 5ddb e8d4 34fa 74dd
  Package     : nodesource-release-el7-1.noarch (installed)
  From        : /etc/pki/rpm-gpg/NODESOURCE-GPG-SIGNING-KEY-EL
Running transaction check
Running transaction test
Transaction test succeeded
Running transaction
Warning: RPMDB altered outside of yum.
  Installing : 2:nodejs-12.22.1-1nodesource.x86_64
↳
1/1
  Verifying   : 2:nodejs-12.22.1-1nodesource.x86_64
↳
1/1

Installed:
  nodejs.x86_64 2:12.22.1-1nodesource

Complete!
```

#### 4. Confirm the Node version.

```
$ node -v
```

The following is an example of the correct output:

```
v12.22.1
```

#### 5. Install Prometheus using binary packages.

For more information on installing Prometheus using binary packages, see [Installing Prometheus Using Binary Packages](#).

Back to [Installing Studio on a Stand-Alone Server](#)

### 2.2.4.2 Installing Studio

After installing the Dashboard Data Collector, you can install Studio.

#### To install Studio:

1. Copy the SQream Studio package from SQream Artifactory into the target server. For access to the SQream Studio package, contact [SQream Support](#).
2. Extract the package:

```
$ tar -xvf sqream-acceleration-studio-<version number>.x86_64.tar.gz
```

3. Navigate to the new package folder.

```
$ cd sqream-admin
```

4. Build the configuration file to set up SQream Studio. You can use IP address **127.0.0.1** on a single server.

```
$ npm run setup -- -y --host=<SQreamD IP> --port=3108 --data-collector-url=http://
↪<data collector IP address>:8100/api/dashboard/data
```

The above command creates the **sqream-admin-config.json** configuration file in the **sqream-admin** folder and shows the following output:

```
Config generated successfully. Run `npm start` to start the app.
```

For more information about the available set-up arguments, see Set-Up Arguments.

5. To access Studio over a secure connection, in your configuration file do the following:

1. Change your port value to **3109**.
2. Change your `ssl` flag value to **true**.

The following is an example of the correctly modified configuration file:

```
{
  "debugSqream": false,
  "webHost": "localhost",
  "webPort": 8080,
  "webSslPort": 8443,
  "logsDirectory": "",
  "clusterType": "standalone",
  "dataCollectorUrl": "",
  "connections": [
    {
      "host": "127.0.0.1",
      "port": 3109,
      "isCluster": true,
      "name": "default",
      "service": "sqream",
      "ssl": true,
      "networkTimeout": 60000,
      "connectionTimeout": 3000
    }
  ]
}
```

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```
]
}
```

5. If you have installed Studio on a server where SQream is already installed, move the **sqream-admin-config.json** file to **/etc/sqream/**:

```
$ mv sqream-admin-config.json /etc/sqream
```

Back to *Installing Studio on a Stand-Alone Server*

### 2.2.4.3 Starting Studio Manually

You can start Studio manually by running the following command:

```
$ cd /home/sqream/sqream-admin
$ NODE_ENV=production pm2 start ./server/build/main.js --name=sqream-studio -- start
```

The following output is displayed:

```
[PM2] Starting /home/sqream/sqream-admin/server/build/main.js in fork_mode (1
→instance)
[PM2] Done.
```

id	name	cpu	namespace	version	mode	pid	uptime	↺	↵
→	status		mem	user	watching				
0	sqream-studio		default	0.1.0	fork	11540	0s	0	↵
→	online	0%	15.6mb	sqream	disabled				

### 2.2.4.4 Starting Studio as a Service

Sqream uses the **Process Manager (PM2)** to maintain Studio.

**To start Studio as a service:**

1. Run the following command:

```
$ sudo npm install -g pm2
```

2. Verify that the PM2 has been installed successfully.

```
$ pm2 list
```

The following is the output:

id	name	cpu	namespace	version	mode	pid	uptime	↺
↵	status		mem	user	watching			
0	sqream-studio		default	0.1.0	fork	11540	2m	↵
↵0	online	0%	31.5mb	sqream	disabled			

2. Start the service with PM2:

- If the **sqream-admin-config.json** file is located in **/etc/sqream/**, run the following command:

```
$ cd /home/sqream/sqream-admin
$ NODE_ENV=production pm2 start ./server/build/main.js --name=sqream-studio --
↪ start --config-location=/etc/sqream/sqream-admin-config.json
```

- If the **sqream-admin-config.json** file is not located in **/etc/sqream/**, run the following command:

```
$ cd /home/sqream/sqream-admin
$ NODE_ENV=production pm2 start ./server/build/main.js --name=sqream-studio --
↪ start
```

3. Verify that Studio is running.

```
$ netstat -nltp
```

4. Verify that SQream\_studio is listening on port 8080, as shown below:

```
(Not all processes could be identified, non-owned process info
will not be shown, you would have to be root to see it all.)
Active Internet connections (only servers)
Proto Recv-Q Send-Q Local Address           Foreign Address         State
↪PID/Program name
tcp        0      0 0.0.0.0:22              0.0.0.0:*               LISTEN
tcp        0      0 127.0.0.1:25            0.0.0.0:*               LISTEN
tcp6       0      0 :::8080                 :::*                     LISTEN
↪11540/sqream-studio
tcp6       0      0 :::22                   :::*                     LISTEN
tcp6       0      0 :::1:25                 :::*                     LISTEN
```

5. Verify the following:

1. That you can access Studio from your browser ([http://<IP\\_Address>:8080](http://<IP_Address>:8080)).
2. That you can log in to SQream.

6. Save the configuration to run on boot.

```
$ pm2 startup
```

The following is an example of the output:

```
$ sudo env PATH=$PATH:/usr/bin /usr/lib/node_modules/pm2/bin/pm2 startup systemd -
↪u sqream --hp /home/sqream
```

7. Copy and paste the output above and run it.
8. Save the configuration.

```
$ pm2 save
```

Back to [Installing Studio on a Stand-Alone Server](#)

### 2.2.4.5 Accessing Studio

The Studio page is available on port 8080: `http://<server ip>:8080`.

If port 8080 is blocked by the server firewall, you can unblock it by running the following command:

```
$ firewall-cmd --zone=public --add-port=8080/tcp --permanent
$ firewall-cmd --reload
```

Back to [Installing Studio on a Stand-Alone Server](#)

### 2.2.4.6 Maintaining Studio with the Process Manager (PM2)

Sqream uses the **Process Manager (PM2)** to maintain Studio.

You can use PM2 to do one of the following:

- To check the PM2 service status: `pm2 list`
- To restart the PM2 service: `pm2 reload sqream-studio`
- To see the PM2 service logs: `pm2 logs sqream-studio`

Back to [Installing Studio on a Stand-Alone Server](#)

### 2.2.4.7 Upgrading Studio

To upgrade Studio you need to stop the version that you currently have.

**To stop the current version of Studio:**

1. List the process name:

```
$ pm2 list
```

The process name is displayed.

```
<process name>
```

2. Run the following command with the process name:

```
$ pm2 stop <process name>
```

3. If only one process is running, run the following command:

```
$ pm2 stop all
```

4. Change the name of the current **sqream-admin** folder to the old version.

```
$ mv sqream-admin sqream-admin-<old_version>
```

5. Extract the new Studio version.

```
$ tar -xf sqream-acceleration-studio-<version>.tar.gz
```

6. Rebuild the configuration file. You can use IP address **127.0.0.1** on a single server.

```
$ npm run setup -- -y --host=<SQreamD IP> --port=3108
```

The above command creates the **sqream-admin-config.json** configuration file in the **sqream\_admin** folder.

7. Copy the **sqream-admin-config.json** configuration file to **/etc/sqream/** to overwrite the old configuration file.
8. Start PM2.

```
$ pm2 start all
```

Back to [Installing Studio on a Stand-Alone Server](#)

## 2.2.5 Installing an NGINX Proxy Over a Secure Connection

Configuring your NGINX server to use a strong encryption for client connections provides you with secure servers requests, preventing outside parties from gaining access to your traffic.

The **Installing an NGINX Proxy Over a Secure Connection** page describes the following:

- [Overview](#)
- [Prerequisites](#)
- [Installing NGINX and Adjusting the Firewall](#)
- [Creating Your SSL Certificate](#)
- [Configuring NGINX to use SSL](#)
- [Redirecting Studio Access from HTTP to HTTPS](#)
- [Activating Your NGINX Configuration](#)
- [Verifying that NGINX is Running](#)

### 2.2.5.1 Overview

The Node.js platform that SQream uses with our Studio user interface is susceptible to web exposure. This page describes how to implement HTTPS access on your proxy server to establish a secure connection.

**TLS (Transport Layer Security)**, and its predecessor **SSL (Secure Sockets Layer)**, are standard web protocols used for wrapping normal traffic in a protected, encrypted wrapper. This technology prevents the interception of server-client traffic. It also uses a certificate system for helping users verify the identity of sites they visit. The **Installing an NGINX Proxy Over a Secure Connection** guide describes how to set up a self-signed SSL certificate for use with an NGINX web server on a CentOS 7 server.

**Note:** A self-signed certificate encrypts communication between your server and any clients. However, because it is not signed by trusted certificate authorities included with web browsers, you cannot use the certificate to automatically validate the identity of your server.

A self-signed certificate may be appropriate if your domain name is not associated with your server, and in cases where your encrypted web interface is not user-facing. If you do have a domain name, using a CA-signed certificate is generally preferable.

For more information on setting up a free trusted certificate, see [How To Secure Nginx with Let's Encrypt on CentOS 7](#).

### 2.2.5.2 Prerequisites

The following prerequisites are required for installing an NGINX proxy over a secure connection:

- Super user privileges
- A domain name to create a certificate for

### 2.2.5.3 Installing NGINX and Adjusting the Firewall

After verifying that you have the above prerequisites, you must verify that the NGINX web server has been installed on your machine.

Though NGINX is not available in the default CentOS repositories, it is available from the **EPEL (Extra Packages for Enterprise Linux)** repository.

**To install NGINX and adjust the firewall:**

1. Enable the EPEL repository to enable server access to the NGINX package:

```
$ sudo yum install epel-release
```

2. Install NGINX:

```
$ sudo yum install nginx
```

3. Start the NGINX service:

```
$ sudo systemctl start nginx
```

4. Verify that the service is running:

```
$ systemctl status nginx
```

The following is an example of the correct output:

```
Output● nginx.service - The nginx HTTP and reverse proxy server
   Loaded: loaded (/usr/lib/systemd/system/nginx.service; disabled; vendor
   →preset: disabled)
   Active: active (running) since Fri 2017-01-06 17:27:50 UTC; 28s ago
     . . .

Jan 06 17:27:50 centos-512mb-nyc3-01 systemd[1]: Started The nginx HTTP and
   →reverse proxy server.
```

5. Enable NGINX to start when your server boots up:

```
$ sudo systemctl enable nginx
```

6. Verify that access to **ports 80 and 443** are not blocked by a firewall.

7. Do one of the following:

- If you are not using a firewall, skip to [Creating Your SSL Certificate](#).



- If you have a running firewall, open ports 80 and 443:

```
$ sudo firewall-cmd --add-service=http
$ sudo firewall-cmd --add-service=https
$ sudo firewall-cmd --runtime-to-permanent
```

8. If you have a running **iptables** firewall, for a basic rule set, add HTTP and HTTPS access:

```
$ sudo iptables -I INPUT -p tcp -m tcp --dport 80 -j ACCEPT
$ sudo iptables -I INPUT -p tcp -m tcp --dport 443 -j ACCEPT
```

---

**Note:** The commands in Step 8 above are highly dependent on your current rule set.

---

9. Verify that you can access the default NGINX page from a web browser.

#### 2.2.5.4 Creating Your SSL Certificate

After installing NGINX and adjusting your firewall, you must create your SSL certificate.

TLS/SSL combines public certificates with private keys. The SSL key, kept private on your server, is used to encrypt content sent to clients, while the SSL certificate is publicly shared with anyone requesting content. In addition, the SSL certificate can be used to decrypt the content signed by the associated SSL key. Your public certificate is located in the **/etc/ssl/certs** directory on your server.

This section describes how to create your **/etc/ssl/private** directory, used for storing your private key file. Because the privacy of this key is essential for security, the permissions must be locked down to prevent unauthorized access:

**To create your SSL certificate:**

1. Set the following permissions to **private**:

```
$ sudo mkdir /etc/ssl/private
$ sudo chmod 700 /etc/ssl/private
```

2. Create a self-signed key and certificate pair with OpenSSL with the following command:

```
$ sudo openssl req -x509 -nodes -days 365 -newkey rsa:2048 -keyout /etc/ssl/
private/nginx-selfsigned.key -out /etc/ssl/certs/nginx-selfsigned.crt
```

The following list describes the elements in the command above:

- **openssl** - The basic command line tool used for creating and managing OpenSSL certificates, keys, and other files.
- **req** - A subcommand for using the X.509 **Certificate Signing Request (CSR)** management. A public key infrastructure standard, SSL and TLS adhere X.509 key and certificate management regulations.
- **-x509** - Used for modifying the previous subcommand by overriding the default functionality of generating a certificate signing request with making a self-signed certificate.

- **-nodes** - Sets **OpenSSL** to skip the option of securing our certificate with a passphrase, letting NGINX read the file without user intervention when the server is activated. If you don't use **-nodes** you must enter your passphrase after every restart.
- **-days 365** - Sets the certificate's validation duration to one year.
- **-newkey rsa:2048** - Simultaneously generates a new certificate and new key. Because the key required to sign the certificate was not created in the previous step, it must be created along with the certificate. The **rsa:2048** generates an RSA 2048 bits long.
- **-keyout** - Determines the location of the generated private key file.
- **-out** - Determines the location of the certificate.

After creating a self-signed key and certificate pair with OpenSSL, a series of prompts about your server is presented to correctly embed the information you provided in the certificate.

3. Provide the information requested by the prompts.

The most important piece of information is the **Common Name**, which is either the server **FQDN** or **your** name. You must enter the domain name associated with your server or your server's public IP address.

The following is an example of a filled out set of prompts:

```
OutputCountry Name (2 letter code) [AU]:US
State or Province Name (full name) [Some-State]:New York
Locality Name (eg, city) []:New York City
Organization Name (eg, company) [Internet Widgits Pty Ltd]:Bouncy Castles, Inc.
Organizational Unit Name (eg, section) []:Ministry of Water Slides
Common Name (e.g. server FQDN or YOUR name) []:server_IP_address
Email Address []:admin@your_domain.com
```

Both files you create are stored in their own subdirectories of the **/etc/ssl** directory.

Although SQream uses OpenSSL, in addition we recommend creating a strong **Diffie-Hellman** group, used for negotiating **Perfect Forward Secrecy** with clients.

4. Create a strong Diffie-Hellman group:

```
$ sudo openssl dhparam -out /etc/ssl/certs/dhparam.pem 2048
```

Creating a Diffie-Hellman group takes a few minutes, which is stored as the **dhparam.pem** file in the **/etc/ssl/certs** directory. This file can use in the configuration.

### 2.2.5.5 Configuring NGINX to use SSL

After creating your SSL certificate, you must configure NGINX to use SSL.

The default CentOS NGINX configuration is fairly unstructured, with the default HTTP server block located in the main configuration file. NGINX checks for files ending in `.conf` in the `/etc/nginx/conf.d` directory for additional configuration.

SQream creates a new file in the `/etc/nginx/conf.d` directory to configure a server block. This block serves content using the certificate files we generated. In addition, the default server block can be optionally configured to redirect HTTP requests to HTTPS.

**Note:** The example on this page uses the IP address **127.0.0.1**, which you should replace with your machine's IP address.

#### To configure NGINX to use SSL:

1. Create and open a file called `ssl.conf` in the `/etc/nginx/conf.d` directory:

```
$ sudo vi /etc/nginx/conf.d/ssl.conf
```

2. In the file you created in Step 1 above, open a server block:

1. Listen to **port 443**, which is the TLS/SSL default port.
2. Set the `server_name` to the server's domain name or IP address you used as the Common Name when generating your certificate.
3. Use the `ssl_certificate`, `ssl_certificate_key`, and `ssl_dhparam` directives to set the location of the SSL files you generated, as shown in the `/etc/nginx/conf.d/ssl.conf` file below:

```
upstream ui {
    server 127.0.0.1:8080;
}
server {
    listen 443 http2 ssl;
    listen [::]:443 http2 ssl;

    server_name nginx.sq.l;

    ssl_certificate /etc/ssl/certs/nginx-selfsigned.crt;
    ssl_certificate_key /etc/ssl/private/nginx-selfsigned.key;
    ssl_dhparam /etc/ssl/certs/dhparam.pem;

    root /usr/share/nginx/html;

    #    location / {
    #    }

    location / {
        proxy_pass http://ui;
        proxy_set_header    X-Forwarded-Proto https;
        proxy_set_header    X-Forwarded-For $proxy_add_x_forwarded_for;
        proxy_set_header    X-Real-IP      $remote_addr;
        proxy_set_header    Host $host;
        add_header           Front-End-Https on;
        add_header            X-Cache-Status $upstream_cache_status;
```

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```

        proxy_cache                off;
        proxy_cache_revalidate      off;
        proxy_cache_min_uses        1;
        proxy_cache_valid           200 302 1h;
        proxy_cache_valid           404 3s;
        proxy_cache_use_stale        error timeout invalid_header updating http_500;
↪http_502 http_503 http_504;
        proxy_no_cache              $cookie_nocache $arg_nocache $arg_comment
↪$http_pragma $http_authorization;
        proxy_redirect              default;
        proxy_max_temp_file_size    0;
        proxy_connect_timeout        90;
        proxy_send_timeout           90;
        proxy_read_timeout           90;
        proxy_buffer_size            4k;
        proxy_buffering              on;
        proxy_buffers                4 32k;
        proxy_busy_buffers_size      64k;
        proxy_temp_file_write_size  64k;
        proxy_intercept_errors       on;

        proxy_set_header            Upgrade $http_upgrade;
        proxy_set_header            Connection "upgrade";
    }

    error_page 404 /404.html;
    location = /404.html {
    }

    error_page 500 502 503 504 /50x.html;
    location = /50x.html {
    }
}

```

4. Open and modify the **nginx.conf** file located in the **/etc/nginx/conf.d** directory as follows:

```
$ sudo vi /etc/nginx/conf.d/nginx.conf
```

```

server {
    listen      80;
    listen      [::]:80;
    server_name _;
    root        /usr/share/nginx/html;

    # Load configuration files for the default server block.
    include /etc/nginx/default.d/*.conf;

    error_page 404 /404.html;
    location = /404.html {
    }

    error_page 500 502 503 504 /50x.html;
    location = /50x.html {
    }
}

```

### 2.2.5.6 Redirecting Studio Access from HTTP to HTTPS

After configuring NGINX to use SSL, you must redirect Studio access from HTTP to HTTPS.

According to your current configuration, NGINX responds with encrypted content for requests on port 443, but with **unencrypted** content for requests on **port 80**. This means that our site offers encryption, but does not enforce its usage. This may be fine for some use cases, but it is usually better to require encryption. This is especially important when confidential data like passwords may be transferred between the browser and the server.

The default NGINX configuration file allows us to easily add directives to the default port 80 server block by adding files in the `/etc/nginx/default.d` directory.

#### To create a redirect from HTTP to HTTPS:

1. Create a new file called **ssl-redirect.conf** and open it for editing:

```
$ sudo vi /etc/nginx/default.d/ssl-redirect.conf
```

2. Copy and paste this line:

```
$ return 301 https://$host$request_uri:8080/;
```

### 2.2.5.7 Activating Your NGINX Configuration

After redirecting from HTTP to HTTPSs, you must restart NGINX to activate your new configuration.

#### To activate your NGINX configuration:

1. Verify that your files contain no syntax errors:

```
$ sudo nginx -t
```

The following output is generated if your files contain no syntax errors:

```
nginx: the configuration file /etc/nginx/nginx.conf syntax is ok
nginx: configuration file /etc/nginx/nginx.conf test is successful
```

2. Restart NGINX to activate your configuration:

```
$ sudo systemctl restart nginx
```

### 2.2.5.8 Verifying that NGINX is Running

After activating your NGINX configuration, you must verify that NGINX is running correctly.

#### To verify that NGINX is running correctly:

1. Check that the service is up and running:

```
$ systemctl status nginx
```

The following is an example of the correct output:

```
Output● nginx.service - The nginx HTTP and reverse proxy server
    Loaded: loaded (/usr/lib/systemd/system/nginx.service; disabled; vendor-
    preset: disabled)
    Active: active (running) since Fri 2017-01-06 17:27:50 UTC; 28s ago
```

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```
. . .  
Jan 06 17:27:50 centos-512mb-nyc3-01 systemd[1]: Started The nginx HTTP and  
↪reverse proxy server.
```

**2. Run the following command:**

```
$ sudo netstat -nltp |grep nginx
```

The following is an example of the correct output:

```
[sqream@dorb-pc etc]$ sudo netstat -nltp |grep nginx  
tcp        0      0 0.0.0.0:80          0.0.0.0:*          LISTEN      ↪  
↪15486/nginx: master  
tcp        0      0 0.0.0.0:443         0.0.0.0:*          LISTEN      ↪  
↪15486/nginx: master  
tcp6       0      0 :::80             :::*              LISTEN      ↪  
↪15486/nginx: master  
tcp6       0      0 :::443            :::*              LISTEN      ↪  
↪15486/nginx: master
```

## DATA INGESTION SOURCES

The **Data Ingestion Sources** page provides information about the following:

### 3.1 Ingesting Data Overview

The **Ingesting Data Overview** page provides basic information useful when ingesting data into SQream from a variety of sources and locations, and describes the following:

- *Getting Started*
- *Data Loading Considerations*
- *Further Reading and Migration Guides*

#### 3.1.1 Getting Started

SQream supports ingesting data using the following methods:

- Executing the `INSERT` statement using a client driver.
- Executing the `COPY FROM` statement or ingesting data from foreign tables:
  - Local filesystem and locally mounted network filesystems
  - Ingesting Data using the Amazon S3 object storage service
  - Ingesting Data using an HDFS data storage system

SQream supports loading files from the following formats:

- Text - CSV, TSV, and PSV
- Parquet
- ORC
- Avro
- JSON

For more information, see the following:

- Using the `INSERT` statement - insert

- Using client drivers - *Client drivers*
- Using the COPY FROM statement - *copy\_from*
- Using the Amazon S3 object storage service - *Amazon Web Services*
- Using the HDFS data storage system - *HDFS Environment*
- Loading data from foreign tables - *Foreign Tables*

### 3.1.2 Data Loading Considerations

The **Data Loading Considerations** section describes the following:

- *Verifying Data and Performance after Loading*
- *File Source Location when Loading*
- *Supported Load Methods*
- *Unsupported Data Types*
- *Handling Extended Errors*
- *Best Practices for CSV*
- *Best Practices for Parquet*
- *Best Practices for ORC*

#### 3.1.2.1 Verifying Data and Performance after Loading

Like many RDBMSs, SQream recommends its own set of best practices for table design and query optimization. When using SQream, verify the following:

- That your data is structured as you expect (row counts, data types, formatting, content).
- That your query performance is adequate.
- That you followed the table design best practices (*Optimization and Best Practices*).
- That you've tested and verified that your applications work (such as Tableau).
- That your data types have not been over-provisioned.

#### 3.1.2.2 File Source Location when Loading

While you are loading data, you can use the COPY FROM command to let statements run on any worker. If you are running multiple nodes, verify that all nodes can see the source the same. Loading data from a local file that is only on one node and not on shared storage may cause it to fail. If required, you can also control which node a statement runs on using the Workload Manager).

For more information, see the following:

- *copy\_from*
- *Workload Manager*



### 3.1.2.3 Supported Load Methods

You can use the `COPY FROM` syntax to load CSV files.

---

**Note:** The `COPY FROM` cannot be used for loading data from Parquet and ORC files.

---

You can use foreign tables to load text files, Parquet, and ORC files, and to transform your data before generating a full table, as described in the following table:

Method/File Type	Text (CSV)	Parquet	ORC	Streaming Data
<code>COPY FROM</code>	Supported	Not supported	Not supported	Not supported
Foreign tables	Supported	Supported	Supported	Not supported
<code>INSERT</code>	Not supported	Not supported	Not supported	Supported (Python, JDBC, Node.JS)

For more information, see the following:

- `COPY FROM`
- *Foreign tables*
- `INSERT`

### 3.1.2.4 Unsupported Data Types

SQream does not support certain features that are supported by other databases, such as `ARRAY`, `BLOB`, `ENUM`, and `SET`. You must convert these data types before loading them. For example, you can store `ENUM` as `TEXT`.

### 3.1.2.5 Handling Extended Errors

While you can use foreign tables to load CSVs, the `COPY FROM` statement provides more fine-grained error handling options and extended support for non-standard CSVs with multi-character delimiters, alternate timestamp formats, and more.

For more information, see *foreign tables*.

### 3.1.2.6 Best Practices for CSV

Text files, such as CSV, rarely conform to [RFC 4180](#), so you may need to make the following modifications:

- Use `OFFSET 2` for files containing header rows.
- You can capture failed rows in a log file for later analysis, or skip them. See `capturing_rejected_rows` for information on skipping rejected rows.
- You can modify record delimiters (new lines) using the *RECORD DELIMITER* syntax.
- If the date formats deviate from ISO 8601, refer to the `copy_date_parsers` section for overriding the default parsing.
- *(Optional)* You can quote fields in a CSV using double-quotes (`"`).

---

**Note:** You must quote any field containing a new line or another double-quote character.

---

- If a field is quoted, you must double quote any double quote, similar to the **string literals quoting rules**. For example, to encode `What are "birds"?`, the field should appear as `"What are ""birds""?"`. For more information, see [string literals quoting rules](#).
- Field delimiters do not have to be a displayable ASCII character. For all supported field delimiters, see [field\\_delimiters](#).

### 3.1.2.7 Best Practices for Parquet

The following list shows the best practices when ingesting data from Parquet files:

- You must load Parquet files through [Foreign Tables](#). Note that the destination table structure must be identical to the number of columns between the source files.
- Parquet files support **predicate pushdown**. When a query is issued over Parquet files, SQream uses row-group metadata to determine which row-groups in a file must be read for a particular query and the row indexes can narrow the search to a particular set of rows.

#### 3.1.2.7.1 Supported Types and Behavior Notes

Unlike the ORC format, the column types should match the data types exactly, as shown in the table below:

SQream DB type → Parquet source	BOOL	TINYINT	SMALLINT	INT	BIGINT	REAL	DOUBLE	Text <sup>1</sup>	DATE	DATE-TIME
BOOLEAN	Supported									
INT16			Supported							
INT32				Supported						
INT64					Supported					
FLOAT						Supported				
DOUBLE							Supported			
BYTE_ARRAY <sup>2</sup>								Supported		
INT96 <sup>3</sup>										Supported <sup>4</sup>

If a Parquet file has an unsupported type, such as `enum`, `uuid`, `time`, `json`, `bson`, `lists`, `maps`, but the table does not reference this data (i.e., the data does not appear in the `SELECT` query), the statement will succeed. If the table **does** reference a column, an error will be displayed explaining that the type is not supported, but the column may be omitted.

<sup>1</sup> Text values include `TEXT`, `VARCHAR`, and `NVARCHAR`

<sup>2</sup> With UTF8 annotation

<sup>3</sup> With `TIMESTAMP_NANOS` or `TIMESTAMP_MILLIS` annotation

<sup>4</sup> Any microseconds will be rounded down to milliseconds.

### 3.1.2.8 Best Practices for ORC

The following list shows the best practices when ingesting data from ORC files:

- You must load ORC files through *Foreign Tables*. Note that the destination table structure must be identical to the number of columns between the source files.
- ORC files support **predicate pushdown**. When a query is issued over ORC files, SQream uses ORC metadata to determine which stripes in a file need to be read for a particular query and the row indexes can narrow the search to a particular set of 10,000 rows.

#### 3.1.2.8.1 Type Support and Behavior Notes

You must load ORC files through foreign table. Note that the destination table structure must be identical to the number of columns between the source files.

For more information, see *Foreign Tables*.

The types should match to some extent within the same “class”, as shown in the following table:

SQream DB Type → ORC Source	BOOL	TINYINT	SMALLINT	INT	BIGINT	REAL	DOUBLE	Text	DATE	DATE-TIME
boolean	Supported	Supported <sup>5</sup>	Supported <sup>5</sup>	Supported <sup>5</sup>	Supported <sup>5</sup>					
tinyint	0 <sup>6</sup>	Supported	Supported	Supported	Supported					
smallint	0 <sup>6</sup>	0 <sup>7</sup>	Supported	Supported	Supported					
int	0 <sup>6</sup>	0 <sup>7</sup>	0 <sup>7</sup>	Supported	Supported					
bigint	0 <sup>6</sup>	0 <sup>7</sup>	0 <sup>7</sup>	0 <sup>7</sup>	Supported					
float						Supported	Supported			
double						Supported	Supported			
string / char / varchar								Supported		
date									Supported	Supported
timestamp, timestamp with timezone										Supported

- If an ORC file has an unsupported type like binary, list, map, and union, but the data is not referenced in the table (it does not appear in the SELECT query), the statement will succeed. If the column is referenced, an error will be thrown to the user, explaining that the type is not supported, but the column may be omitted.

<sup>5</sup> Boolean values are cast to 0, 1

<sup>6</sup> Will succeed if all values are 0, 1

<sup>7</sup> Will succeed if all values fit the destination type

### 3.1.3 Further Reading and Migration Guides

For more information, see the following:

- `copy_from`
- `insert`
- *Foreign Tables*

## 3.2 Ingesting Data from Avro

The **Ingesting Data from Avro** page describes ingesting data from Avro into SQream and includes the following:

- *Overview*
- *Making Avro Files Accessible to Workers*
- *Preparing Your Table*
- *Mapping Between SQream and Avro Data Types*
- *Mapping Objects to Rows*
- *Ingesting Data into SQream*
- *Parameters*
- *Best Practices*
- *Additional Examples*

### 3.2.1 Overview

**Avro** is a well-known data serialization system that relies on schemas. Due to its flexibility as an efficient data storage method, SQream supports the Avro binary data format as an alternative to JSON. Avro files are represented using the **Object Container File** format, in which the Avro schema is encoded alongside binary data. Multiple files loaded in the same transaction are serialized using the same schema. If they are not serialized using the same schema, an error message is displayed. SQream uses the **.avro** extension for ingested Avro files.

### 3.2.2 Making Avro Files Accessible to Workers

To give workers access to files every node must have the same view of the storage being used.

The following apply for Avro files to be accessible to workers:

- For files hosted on NFS, ensure that the mount is accessible from all servers.
- For HDFS, ensure that SQream servers have access to the HDFS name node with the correct **user-id**. For more information, see *HDFS Environment*.
- For S3, ensure network access to the S3 endpoint. For more information, see *Amazon Web Services*.

For more information about restricted worker access, see *Workload Manager*.

### 3.2.3 Preparing Your Table

You can build your table structure on both local and foreign tables:

- *Creating a Table*
- *Creating a Foreign Table*

#### 3.2.3.1 Creating a Table

Before loading data, you must build the `CREATE TABLE` to correspond with the file structure of the inserted table.

The example in this section is based on the source `nba.avro` table shown below:

Table 1: nba.avro

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0	PG	25	44714	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	44718	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	44717	205	Boston University	
R.J. Hunter	Boston Celtics	28	SG	22	44717	185	Georgia State	1148640
Jonas Jerebko	Boston Celtics	8	PF	29	44722	231		5000000
Amir Johnson	Boston Celtics	90	PF	29	44721	240		12000000
Jordan Mickey	Boston Celtics	55	PF	21	44720	235	LSU	1170960
Kelly Olynyk	Boston Celtics	41	C	25	36708	238	Gonzaga	2165160
Terry Rozier	Boston Celtics	12	PG	22	44714	190	Louisville	1824360

The following example shows the correct file structure used to create the `CREATE TABLE` statement based on the **nba.avro** table:

```
CREATE TABLE ext_nba
(
    Name          TEXT(40),
    Team          TEXT(40),
    Number        BIGINT,
    Position      TEXT(2),
    Age           BIGINT,
    Height        TEXT(4),
    Weight        BIGINT,
    College       TEXT(40),
    Salary        FLOAT
)
```

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```
WRAPPER avro_fdw
OPTIONS
(
  LOCATION = 's3://sqream-demo-data/nba.avro'
);
```

**Tip:** An exact match must exist between the SQream and Avro types. For unsupported column types, you can set the type to any type and exclude it from subsequent queries.

**Note:** The **nba.avro** file is stored on S3 at `s3://sqream-demo-data/nba.avro`.

### 3.2.3.2 Creating a Foreign Table

Before loading data, you must build the `CREATE FOREIGN TABLE` to correspond with the file structure of the inserted table.

The example in this section is based on the source `nba.avro` table shown below:

Table 2: nba.avro

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0	PG	25	44714	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	44718	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	44717	205	Boston University	
R.J. Hunter	Boston Celtics	28	SG	22	44717	185	Georgia State	1148640
Jonas Jerebko	Boston Celtics	8	PF	29	44722	231		5000000
Amir Johnson	Boston Celtics	90	PF	29	44721	240		12000000
Jordan Mickey	Boston Celtics	55	PF	21	44720	235	LSU	1170960
Kelly Olynyk	Boston Celtics	41	C	25	36708	238	Gonzaga	2165160
Terry Rozier	Boston Celtics	12	PG	22	44714	190	Louisville	1824360

The following example shows the correct file structure used to create the `CREATE FOREIGN TABLE` statement based on the **nba.avro** table:

```
CREATE FOREIGN TABLE ext_nba
(
  Name      TEXT(40),
  Team      TEXT(40),
```

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```

    Number    BIGINT,
    Position  TEXT(2),
    Age       BIGINT,
    Height    TEXT(4),
    Weight    BIGINT,
    College   TEXT(40),
    Salary    FLOAT
)
WRAPPER avro_fdw
OPTIONS
(
    LOCATION = 's3://sqream-demo-data/nba.avro'
);

```

**Tip:** An exact match must exist between the SQream and Avro types. For unsupported column types, you can set the type to any type and exclude it from subsequent queries.

**Note:** The **nba.avro** file is stored on S3 at `s3://sqream-demo-data/nba.avro`.

**Note:** The examples in the sections above are identical except for the syntax used to create the tables.

### 3.2.4 Mapping Between SQream and Avro Data Types

Mapping between SQream and Avro data types depends on the Avro data type:

- *Primitive Data Types*
- *Complex Data Types*
- *Logical Data Types*

#### 3.2.4.1 Primitive Data Types

The following table shows the supported **Primitive** data types:

Avro Type	SQream Type			
	Number	Date/Datetime	String	Boolean
null	Supported	Supported	Supported	Supported
boolean			Supported	Supported
int	Supported		Supported	
long	Supported		Supported	
float	Supported		Supported	
double	Supported		Supported	
bytes				
string		Supported	Supported	

### 3.2.4.2 Complex Data Types

The following table shows the supported **Complex** data types:

Avro Type	SQream Type			
	Number	Date/Datetime	String	Boolean
record				
enum			Supported	
array				
map				
union	Supported	Supported	Supported	Supported
fixed				

### 3.2.4.3 Logical Data Types

The following table shows the supported **Logical** data types:

Avro Type	SQream Type			
	Number	Date/Datetime	String	Boolean
decimal	Supported		Supported	
uuid			Supported	
date		Supported	Supported	
time-millis				
time-micros				
timestamp-millis		Supported	Supported	
timestamp-micros		Supported	Supported	
local-timestamp-millis				
local-timestamp-micros				
duration				

---

**Note:** Number types include **tinyint**, **smallint**, **int**, **bigint**, **real** and **float**, and **numeric**. String types include **text**.

---

## 3.2.5 Mapping Objects to Rows

When mapping objects to rows, each Avro object or message must contain one `record` type object corresponding to a single row in SQream. The `record` fields are associated by name to their target table columns. Additional unmapped fields will be ignored. Note that using the `JSONPath` option overrides this.

## 3.2.6 Ingesting Data into SQream

This section includes the following:

- *Syntax*
- *Example*



### 3.2.6.1 Syntax

Before ingesting data into SQream from an Avro file, you must create a table using the following syntax:

```
COPY [schema name.]table_name
  FROM WRAPPER fdw_name
;
```

After creating a table you can ingest data from an Avro file into SQream using the following syntax:

```
avro_fdw
```

### 3.2.6.2 Example

The following is an example of creating a table:

```
COPY t
  FROM WRAPPER fdw_name
  OPTIONS
  (
    [ copy_from_option [, ...] ]
  )
;
```

The following is an example of loading data from an Avro file into SQream:

```
WRAPPER avro_fdw
OPTIONS
(
  LOCATION = 's3://sqream-demo-data/nba.avro'
);
```

For more examples, see [Additional Examples](#).

## 3.2.7 Parameters

The following table shows the Avro parameter:

Parameter	Description
schema_name	The schema name for the table. Defaults to <code>public</code> if not specified.

## 3.2.8 Best Practices

Because external tables do not automatically verify the file integrity or structure, SQream recommends manually verifying your table output when ingesting Avro files into SQream. This lets you determine if your table output is identical to your originally inserted table.

The following is an example of the output based on the **nba.avro** table:

```
t=> SELECT * FROM ext_nba LIMIT 10;
Name      | Team      | Number | Position | Age | Height | Weight | College |
-----
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
         |           |        |          |    |        |        |         |
```

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-----+-----+-----+-----+-----+-----+-----+-----+-----+-----									
↪-----+-----									
Avery Bradley	Boston Celtics		0	PG		25	6-2		180   Texas ↪
↪	7730337								
Jae Crowder	Boston Celtics		99	SF		25	6-6		235   ↪
↪Marquette	6796117								
John Holland	Boston Celtics		30	SG		27	6-5		205   Boston ↪
↪University									
R.J. Hunter	Boston Celtics		28	SG		22	6-5		185   Georgia ↪
↪State	1148640								
Jonas Jerebko	Boston Celtics		8	PF		29	6-10		231   ↪
↪	5000000								
Amir Johnson	Boston Celtics		90	PF		29	6-9		240   ↪
↪	12000000								
Jordan Mickey	Boston Celtics		55	PF		21	6-8		235   LSU ↪
↪	1170960								
Kelly Olynyk	Boston Celtics		41	C		25	7-0		238   Gonzaga ↪
↪	2165160								
Terry Rozier	Boston Celtics		12	PG		22	6-2		190   ↪
↪Louisville	1824360								
Marcus Smart	Boston Celtics		36	PG		22	6-4		220   Oklahoma ↪
↪State	3431040								

**Note:** If your table output has errors, verify that the structure of the Avro files correctly corresponds to the external table structure that you created.

### 3.2.9 Additional Examples

This section includes the following additional examples of loading data into SQream:

- *Omitting Unsupported Column Types*
- *Modifying Data Before Loading*
- *Loading a Table from a Directory of Avro Files on HDFS*
- *Loading a Table from a Directory of Avro Files on S3*

#### 3.2.9.1 Omitting Unsupported Column Types

When loading data, you can omit columns using the `NULL as` argument. You can use this argument to omit unsupported columns from queries that access external tables. By omitting them, these columns will not be called and will avoid generating a “type mismatch” error.

In the example below, the `Position` column is not supported due its type.

```
CREATE TABLE nba AS
  SELECT Name, Team, Number, NULL as Position, Age, Height, Weight, College, Salary
  ↪FROM ext_nba;
```

### 3.2.9.2 Modifying Data Before Loading

One of the main reasons for staging data using the `EXTERNAL TABLE` argument is to examine and modify table contents before loading it into SQream.

For example, we can replace pounds with kilograms using the `create_table_as` statement

In the example below, the `Position` column is set to the default `NULL`.

```
CREATE TABLE nba AS
  SELECT name, team, number, NULL as Position, age, height, (weight / 2.205) as _
  FROM ext_nba
  ORDER BY weight;
```

### 3.2.9.3 Loading a Table from a Directory of Avro Files on HDFS

The following is an example of loading a table from a directory of Avro files on HDFS:

```
CREATE FOREIGN TABLE ext_users
  (id INT NOT NULL, name TEXT(30) NOT NULL, email TEXT(50) NOT NULL)
WRAPPER avro_fdw
OPTIONS
  (
    LOCATION = 'hdfs://hadoop-nn.piedpiper.com/rhendricks/users/*.avro'
  );

CREATE TABLE users AS SELECT * FROM ext_users;
```

For more configuration option examples, navigate to the `create_foreign_table` page and see the **Parameters** table.

### 3.2.9.4 Loading a Table from a Directory of Avro Files on S3

The following is an example of loading a table from a directory of Avro files on S3:

```
CREATE FOREIGN TABLE ext_users
  (id INT NOT NULL, name TEXT(30) NOT NULL, email TEXT(50) NOT NULL)
WRAPPER avro_fdw
OPTIONS
  ( LOCATION = 's3://pp-secret-bucket/users/*.avro',
    AWS_ID = 'our_aws_id',
    AWS_SECRET = 'our_aws_secret'
  );

CREATE TABLE users AS SELECT * FROM ext_users;
```

## 3.3 Ingesting Data from a CSV File

This guide covers ingesting data from CSV files into SQream DB using the `copy_from` method.

- *Prepare CSVs*
- *Place CSVs where SQream DB workers can access*
- *Figure out the table structure*
- *Bulk load the data with COPY FROM*
- *Loading different types of CSV files*

### 3.3.1 Prepare CSVs

Prepare the source CSVs, with the following requirements:

- Files should be a valid CSV. By default, SQream DB's CSV parser can handle [RFC 4180 standard CSVs](#), but can also be modified to support non-standard CSVs (with multi-character delimiters, unquoted fields, etc).
- Files are UTF-8 or ASCII encoded
- Field delimiter is an ASCII character or characters
- Record delimiter, also known as a new line separator, is a Unix-style newline (`\n`), DOS-style newline (`\r\n`), or Mac style newline (`\r`).
- Fields are optionally enclosed by double-quotes, or mandatory quoted if they contain one of the following characters:
  - The record delimiter or field delimiter
  - A double quote character
  - A newline
- If a field is quoted, any double quote that appears must be double-quoted (similar to the string literals quoting rules. For example, to encode `What are "birds"?`, the field should appear as `"What are ""birds""?"`. Other modes of escaping are not supported (e.g. `1, "What are \"birds\"?"` is not a valid way of escaping CSV values).
- `NULL` values can be marked in two ways in the CSV:
  - An explicit null marker. For example, `col1,\N,col3`
  - An empty field delimited by the field delimiter. For example, `col1,,col3`

---

**Note:** If a text field is quoted but contains no content (" ") it is considered an empty text field. It is not considered `NULL`.

---

### 3.3.2 Place CSVs where SQream DB workers can access

During data load, the `copy_from` command can run on any worker (unless explicitly specified with the *Workload Manager*). It is important that every node has the same view of the storage being used - meaning, every SQream DB worker should have access to the files.

- For files hosted on NFS, ensure that the mount is accessible from all servers.
- For HDFS, ensure that SQream DB servers can access the HDFS name node with the correct user-id. See our *HDFS Environment* guide for more information.
- For S3, ensure network access to the S3 endpoint. See our *Amazon Web Services* guide for more information.

### 3.3.3 Figure out the table structure

Prior to loading data, you will need to write out the table structure, so that it matches the file structure.

For example, to import the data from `nba.csv`, we will first look at the file:

Table 3: nba.csv

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0	PG	25	44714	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	44718	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	44717	205	Boston University	
R.J. Hunter	Boston Celtics	28	SG	22	44717	185	Georgia State	1148640
Jonas Jerebko	Boston Celtics	8	PF	29	44722	231		5000000
Amir Johnson	Boston Celtics	90	PF	29	44721	240		12000000
Jordan Mickey	Boston Celtics	55	PF	21	44720	235	LSU	1170960
Kelly Olynyk	Boston Celtics	41	C	25	36708	238	Gonzaga	2165160
Terry Rozier	Boston Celtics	12	PG	22	44714	190	Louisville	1824360

- The file format in this case is CSV, and it is stored as an S3 object.
- The first row of the file is a header containing column names.
- The record delimiter was a DOS newline (`\r\n`).
- The file is stored on S3, at `s3://sqream-demo-data/nba.csv`.

We will make note of the file structure to create a matching `CREATE TABLE` statement.

```
CREATE TABLE nba
(
  Name text(40),
  Team text(40),
  Number tinyint,
```

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```
Position text(2),
Age tinyint,
Height text(4),
Weight real,
College text(40),
Salary float
);
```

### 3.3.4 Bulk load the data with COPY FROM

The CSV is a standard CSV, but with two differences from SQream DB defaults:

- The record delimiter is not a Unix newline (`\n`), but a Windows newline (`\r\n`)
- The first row of the file is a header containing column names, which we'll want to skip.

```
COPY nba
FROM 's3://sqream-demo-data/nba.csv'
WITH RECORD DELIMITER '\r\n'
OFFSET 2;
```

Repeat steps 3 and 4 for every CSV file you want to import.

### 3.3.5 Loading different types of CSV files

`copy_from` contains several configuration options. See more in the `COPY FROM` elements section.

#### 3.3.5.1 Loading a standard CSV file from a local filesystem

```
COPY table_name FROM '/home/rhendricks/file.csv';
```

#### 3.3.5.2 Loading a PSV (pipe separated value) file

```
COPY table_name FROM '/home/rhendricks/file.psv' WITH DELIMITER '|';
```

#### 3.3.5.3 Loading a TSV (tab separated value) file

```
COPY table_name FROM '/home/rhendricks/file.tsv' WITH DELIMITER '\t';
```

### 3.3.5.4 Loading a text file with non-printable delimiter

In the file below, the separator is DC1, which is represented by ASCII 17 decimal or 021 octal.

```
COPY table_name FROM 'file.txt' WITH DELIMITER E'\021';
```

### 3.3.5.5 Loading a text file with multi-character delimiters

In the file below, the separator is ' | '.

```
COPY table_name FROM 'file.txt' WITH DELIMITER ' | ';
```

### 3.3.5.6 Loading files with a header row

Use OFFSET to skip rows.

**Note:** When loading multiple files (e.g. with wildcards), this setting affects each file separately.

```
COPY table_name FROM 'filename.psv' WITH DELIMITER '|' OFFSET 2;
```

### 3.3.5.7 Loading files formatted for Windows (\r\n)

```
COPY table_name FROM 'filename.psv' WITH DELIMITER '|' RECORD DELIMITER '\r\n';
```

### 3.3.5.8 Loading a file from a public S3 bucket

**Note:** The bucket must be publicly available and objects can be listed

```
COPY nba FROM 's3://sqream-demo-data/nba.csv' WITH OFFSET 2 RECORD DELIMITER '\r\n';
```

### 3.3.5.9 Loading files from an authenticated S3 bucket

```
COPY nba FROM 's3://secret-bucket/*.csv' WITH OFFSET 2 RECORD DELIMITER '\r\n' AWS_ID
↳ '12345678' AWS_SECRET 'super_secretive_secret';
```

### 3.3.5.10 Loading files from an HDFS storage

```
COPY nba FROM 'hdfs://hadoop-nn.piedpiper.com/rhendricks/*.csv' WITH OFFSET 2 RECORD_
↳DELIMITER '\r\n';
```

### 3.3.5.11 Saving rejected rows to a file

See `capturing_rejected_rows` for more information about the error handling capabilities of `COPY FROM`.

```
COPY table_name FROM WRAPPER csv_fdw OPTIONS (location = '/tmp/file.psv'
, delimiter = '|'
, continue_on_error = True
, error_log = '/temp/load_error.log' -- Save error log
, rejected_data = '/temp/load_rejected.log' -- Only save rejected rows
);
```

### 3.3.5.12 Stopping the load if a certain amount of rows were rejected

```
COPY table_name FROM 'filename.csv' WITH delimiter '|'
ERROR_LOG '/temp/load_err.log' -- Save error log
OFFSET 2 -- skip header row
LIMIT 100 -- Only load 100 rows
STOP AFTER 5 ERRORS; -- Stop the load if 5 errors reached
```

### 3.3.5.13 Load CSV files from a set of directories

Use glob patterns (wildcards) to load multiple files to one table.

```
COPY table_name from '/path/to/files/2019_08_*/*.csv';
```

### 3.3.5.14 Rearrange destination columns

When the source of the files does not match the table structure, tell the `COPY` command what the order of columns should be

```
COPY table_name (fifth, first, third) FROM '/path/to/files/*.csv';
```

---

**Note:** Any column not specified will revert to its default value or NULL value if nullable

---



### 3.3.5.15 Loading non-standard dates

If files contain dates not formatted as ISO8601, tell COPY how to parse the column. After parsing, the date will appear as ISO8601 inside SQream DB.

In this example, `date_col1` and `date_col2` in the table are non-standard. `date_col3` is mentioned explicitly, but can be left out. Any column that is not specified is assumed to be ISO8601.

```
COPY table_name FROM '/path/to/files/*.csv' WITH PARSERS 'date_col1=YMD,date_col2=MDY,
↳date_col3=default';
```

**Tip:** The full list of supported date formats can be found under the Supported date formats section of the `copy_from` reference.

## 3.4 Ingesting Data from a Parquet File

This guide covers ingesting data from Parquet files into SQream using *FOREIGN TABLE*, and describes the following;

- *Overview*
- *Preparing Your Parquet Files*
- *Making Parquet Files Accessible to Workers*
- *Creating a Table*
- *Ingesting Data into SQream*
- *Best Practices*

### 3.4.1 Overview

SQream supports ingesting data into SQream from Parquet files. However, because it is an open-source column-oriented data storage format, you may want to retain your data on external Parquet files instead of ingesting it into SQream. SQream supports executing queries on external Parquet files.

### 3.4.2 Preparing Your Parquet Files

Prepare your source Parquet files according to the requirements described in the following table:

SQream Type →	BOOLEAN	TINYINT	SMALLINT	INT	BIGINT	REAL	DOUBLE	TEXT	DATE	TIME
Parquet Source ↓										
BOOLEAN	Supported									
INT16			Supported							
INT32				Supported						
INT64					Supported					
FLOAT						Supported				
DOUBLE							Supported			
BYTE_ARRAY / FIXED_LEN_BYTE_ARRAY <sup>2</sup>								Supported		
INT96 <sup>3</sup>										Supported <sup>4</sup>

- Your statements will succeed even if your Parquet file contains an unsupported type, such as `enum`, `uuid`, `time`, `json`, `bson`, `lists`, `maps`, but the data is not referenced in the table (it does not appear in the `SELECT` query). If the column containing the unsupported type is referenced, an error message is displayed explaining that the type is not supported and that the column may be omitted. For solutions to this error message, see more information in **Managing Unsupported Column Types** example in the **Example** section.

### 3.4.3 Making Parquet Files Accessible to Workers

To give workers access to files every node must have the same view of the storage being used.

- For files hosted on NFS, ensure that the mount is accessible from all servers.
- For HDFS, ensure that SQream servers have access to the HDFS name node with the correct user-id. For more information, see [HDFS Environment](#) guide for more information.
- For S3, ensure network access to the S3 endpoint. For more information, see [Amazon Web Services](#) guide for more information.

### 3.4.4 Creating a Table

Before loading data, you must build the `CREATE TABLE` to correspond with the file structure of the inserted table.

The example in this section is based on the source `nba.parquet` table shown below:

<sup>1</sup> Text values include `TEXT`

<sup>2</sup> With UTF8 annotation

<sup>3</sup> With `TIMESTAMP_NANOS` or `TIMESTAMP_MILLIS` annotation

<sup>4</sup> Any microseconds will be rounded down to milliseconds.

Table 4: nba.parquet

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0	PG	25	44714	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	44718	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	44717	205	Boston University	
R.J. Hunter	Boston Celtics	28	SG	22	44717	185	Georgia State	1148640
Jonas Jerebko	Boston Celtics	8	PF	29	44722	231		5000000
Amir Johnson	Boston Celtics	90	PF	29	44721	240		12000000
Jordan Mickey	Boston Celtics	55	PF	21	44720	235	LSU	1170960
Kelly Olynyk	Boston Celtics	41	C	25	36708	238	Gonzaga	2165160
Terry Rozier	Boston Celtics	12	PG	22	44714	190	Louisville	1824360

The following example shows the correct file structure used to create the `CREATE EXTERNAL TABLE` statement based on the `nba.parquet` table:

```
CREATE FOREIGN TABLE ext_nba
(
    Name      TEXT(40),
    Team      TEXT(40),
    Number    BIGINT,
    Position  TEXT(2),
    Age       BIGINT,
    Height    TEXT(4),
    Weight    BIGINT,
    College   TEXT(40),
    Salary    FLOAT
)
WRAPPER parquet_fdw
OPTIONS
(
    LOCATION = 's3://sqream-demo-data/nba.parquet'
);
```

**Tip:** An exact match must exist between the SQream and Parquet types. For unsupported column types, you can set the type to any type and exclude it from subsequent queries.

**Note:** The `nba.parquet` file is stored on S3 at `s3://sqream-demo-data/nba.parquet`.

## 3.4.5 Ingesting Data into SQream

This section describes the following:

- *Syntax*
- *Examples*

### 3.4.5.1 Syntax

You can use the `create_table_as` statement to load the data into SQream, as shown below:

```
CREATE TABLE nba AS
  SELECT * FROM ext_nba;
```

### 3.4.5.2 Examples

This section describes the following examples:

- *Omitting Unsupported Column Types*
- *Modifying Data Before Loading*
- *Loading a Table from a Directory of Parquet Files on HDFS*
- *Loading a Table from a Directory of Parquet Files on S3*

#### 3.4.5.2.1 Omitting Unsupported Column Types

When loading data, you can omit columns using the `NULL` as argument. You can use this argument to omit unsupported columns from queries that access external tables. By omitting them, these columns will not be called and will avoid generating a “type mismatch” error.

In the example below, the `Position` column is not supported due its type.

```
CREATE TABLE nba AS
  SELECT Name, Team, Number, NULL as Position, Age, Height, Weight, College, Salary
↪FROM ext_nba;
```

#### 3.4.5.2.2 Modifying Data Before Loading

One of the main reasons for staging data using the `EXTERNAL TABLE` argument is to examine and modify table contents before loading it into SQream.

For example, we can replace **pounds** with **kilograms** using the `CREATE TABLE AS` statement.

In the example below, the `Position` column is set to the default `NULL`.

```
CREATE TABLE nba AS
  SELECT name, team, number, NULL as position, age, height, (weight / 2.205) as_
↪weight, college, salary
      FROM ext_nba
      ORDER BY weight;
```

### 3.4.5.2.3 Loading a Table from a Directory of Parquet Files on HDFS

The following is an example of loading a table from a directory of Parquet files on HDFS:

```
CREATE FOREIGN TABLE ext_users
(id INT NOT NULL, name TEXT(30) NOT NULL, email TEXT(50) NOT NULL)
WRAPPER parquet_fdw
OPTIONS
(
  LOCATION = 'hdfs://hadoop-nn.piedpiper.com/rhendricks/users/*.parquet'
);

CREATE TABLE users AS SELECT * FROM ext_users;
```

### 3.4.5.2.4 Loading a Table from a Directory of Parquet Files on S3

The following is an example of loading a table from a directory of Parquet files on S3:

```
CREATE FOREIGN TABLE ext_users
(id INT NOT NULL, name TEXT(30) NOT NULL, email TEXT(50) NOT NULL)
WRAPPER parquet_fdw
OPTIONS
( LOCATION = 's3://pp-secret-bucket/users/*.parquet',
  AWS_ID = 'our_aws_id',
  AWS_SECRET = 'our_aws_secret'
);

CREATE TABLE users AS SELECT * FROM ext_users;
```

For more configuration option examples, navigate to the `create_foreign_table` page and see the **Parameters** table.

## 3.4.6 Best Practices

Because external tables do not automatically verify the file integrity or structure, SQream recommends manually verifying your table output when ingesting Parquet files into SQream. This lets you determine if your table output is identical to your originally inserted table.

The following is an example of the output based on the **nba.parquet** table:

```
t=> SELECT * FROM ext_nba LIMIT 10;
Name          | Team          | Number | Position | Age | Height | Weight | College ↪
↪          | Salary
-----+-----+-----+-----+-----+-----+-----+-----
↪-----+-----
Avery Bradley | Boston Celtics |      0 | PG       | 25 | 6-2   | 180   | Texas  ↪
↪          | 7730337
```

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Jae Crowder	Boston Celtics		99	SF		25	6-6		235		↪
↪Marquette	6796117										
John Holland	Boston Celtics		30	SG		27	6-5		205	Boston	↪
↪University											
R.J. Hunter	Boston Celtics		28	SG		22	6-5		185	Georgia	↪
↪State	1148640										
Jonas Jerebko	Boston Celtics		8	PF		29	6-10		231		↪
↪	5000000										
Amir Johnson	Boston Celtics		90	PF		29	6-9		240		↪
↪	12000000										
Jordan Mickey	Boston Celtics		55	PF		21	6-8		235	LSU	↪
↪	1170960										
Kelly Olynyk	Boston Celtics		41	C		25	7-0		238	Gonzaga	↪
↪	2165160										
Terry Rozier	Boston Celtics		12	PG		22	6-2		190		↪
↪Louisville	1824360										
Marcus Smart	Boston Celtics		36	PG		22	6-4		220	Oklahoma	↪
↪State	3431040										

**Note:** If your table output has errors, verify that the structure of the Parquet files correctly corresponds to the external table structure that you created.

## 3.5 Ingesting Data from an ORC File

- *Prepare the files*
- *Place ORC files where SQream DB workers can access them*
- *Figure out the table structure*
- *Verify table contents*
- *Copying data into SQream DB*
- *Further ORC loading examples*

This guide covers ingesting data from ORC files into SQream DB using FOREIGN TABLE.

3.5.1 Prepare the files

Prepare the source ORC files, with the following requirements:

SQream DB type → ORC source	BOOLEAN	TINYINT	SMALLINT	INT	BIGINT	REAL	DOUBLE	DATE	TIME
	Supported <sup>2</sup>	Supported <sup>2</sup>	Supported <sup>2</sup>	Supported <sup>2</sup>	Supported <sup>2</sup>				
	tinyint	Supported	Supported	Supported	Supported				
	smallint	Supported <sup>4</sup>	Supported	Supported	Supported				
	int	Supported <sup>3</sup>	Supported <sup>4</sup>	Supported	Supported				
	bigint	Supported <sup>3</sup>	Supported <sup>4</sup>	Supported <sup>4</sup>	Supported				
	float					Supported	Supported		
	double					Supported	Supported		
	string / char / text							Supported	
	date								Supported
	timestamp, timestamp with time-zone								Supported

- If an ORC file has an unsupported type like binary, list, map, and union, but the data is not referenced in the table (it does not appear in the SELECT query), the statement will succeed. If the column is referenced, an error will be thrown to the user, explaining that the type is not supported, but the column may be omitted. This can be worked around. See more information in the examples.

<sup>1</sup> Text values include TEXT  
<sup>2</sup> Boolean values are cast to 0, 1  
<sup>3</sup> Will succeed if all values are 0, 1  
<sup>4</sup> Will succeed if all values fit the destination type

### 3.5.2 Place ORC files where SQream DB workers can access them

Any worker may try to access files (unless explicitly specified with the *Workload Manager*). It is important that every node has the same view of the storage being used - meaning, every SQream DB worker should have access to the files.

- For files hosted on NFS, ensure that the mount is accessible from all servers.
- For HDFS, ensure that SQream DB servers can access the HDFS name node with the correct user-id. See our *HDFS Environment* guide for more information.
- For S3, ensure network access to the S3 endpoint. See our *Amazon Web Services* guide for more information.

### 3.5.3 Figure out the table structure

Prior to loading data, you will need to write out the table structure, so that it matches the file structure.

For example, to import the data from `nba.orc`, we will first look at the source table:

Table 5: nba.orc

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0	PG	25	44714	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	44718	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	44717	205	Boston University	
R.J. Hunter	Boston Celtics	28	SG	22	44717	185	Georgia State	1148640
Jonas Jerebko	Boston Celtics	8	PF	29	44722	231		5000000
Amir Johnson	Boston Celtics	90	PF	29	44721	240		12000000
Jordan Mickey	Boston Celtics	55	PF	21	44720	235	LSU	1170960
Kelly Olynyk	Boston Celtics	41	C	25	36708	238	Gonzaga	2165160
Terry Rozier	Boston Celtics	12	PG	22	44714	190	Louisville	1824360

- The file is stored on S3, at `s3://sqream-demo-data/nba.orc`.

We will make note of the file structure to create a matching `CREATE FOREIGN TABLE` statement.

```
CREATE FOREIGN TABLE ext_nba
(
    Name      TEXT(40),
    Team      TEXT(40),
    Number    BIGINT,
    Position  TEXT(2),
    Age       BIGINT,
    Height    TEXT(4),
    Weight    BIGINT,
    College   TEXT(40),
    Salary    FLOAT
```

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```

)
WRAPPER orc_fdw
OPTIONS
(
    LOCATION = 's3://sqream-demo-data/nba.orc'
);

```

**Tip:** Types in SQream DB must match ORC types according to the table above.

If the column type isn't supported, a possible workaround is to set it to any arbitrary type and then exclude it from subsequent queries.

### 3.5.4 Verify table contents

External tables do not verify file integrity or structure, so verify that the table definition matches up and contains the correct data.

```

t=> SELECT * FROM ext_nba LIMIT 10;
Name           | Team           | Number | Position | Age | Height | Weight | College |
-----+-----+-----+-----+-----+-----+-----+-----+
Avery Bradley  | Boston Celtics | 0      | PG       | 25  | 6-2    | 180    | Texas   |
Jae Crowder    | Boston Celtics | 99     | SF       | 25  | 6-6    | 235    | Marquette |
John Holland   | Boston Celtics | 30     | SG       | 27  | 6-5    | 205    | Boston University |
R.J. Hunter    | Boston Celtics | 28     | SG       | 22  | 6-5    | 185    | Georgia State |
Jonas Jerebko  | Boston Celtics | 8      | PF       | 29  | 6-10   | 231    |          |
Amir Johnson   | Boston Celtics | 90     | PF       | 29  | 6-9    | 240    |          |
Jordan Mickey  | Boston Celtics | 55     | PF       | 21  | 6-8    | 235    | LSU      |
Kelly Olynyk   | Boston Celtics | 41     | C        | 25  | 7-0    | 238    | Gonzaga  |
Terry Rozier   | Boston Celtics | 12     | PG       | 22  | 6-2    | 190    | Louisville |
Marcus Smart   | Boston Celtics | 36     | PG       | 22  | 6-4    | 220    | Oklahoma State |

```

If any errors show up at this stage, verify the structure of the ORC files and match them to the external table structure you created.

### 3.5.5 Copying data into SQream DB

To load the data into SQream DB, use the `create_table_as` statement:

```
CREATE TABLE nba AS
  SELECT * FROM ext_nba;
```

#### 3.5.5.1 Working around unsupported column types

Suppose you only want to load some of the columns - for example, if one of the columns isn't supported.

By omitting unsupported columns from queries that access the `EXTERNAL TABLE`, they will never be called, and will not cause a "type mismatch" error.

For this example, assume that the `Position` column isn't supported because of its type.

```
CREATE TABLE nba AS
  SELECT Name, Team, Number, NULL as Position, Age, Height, Weight, College, Salary
  ↪FROM ext_nba;

-- We omitted the unsupported column `Position` from this query, and replaced it
↪with a default ``NULL`` value, to maintain the same table structure.
```

#### 3.5.5.2 Modifying data during the copy process

One of the main reasons for staging data with `EXTERNAL TABLE` is to examine the contents and modify them before loading them.

Assume we are unhappy with weight being in pounds, because we want to use kilograms instead. We can apply the transformation as part of the `create_table_as` statement.

Similar to the previous example, we will also set the `Position` column as a default `NULL`.

```
CREATE TABLE nba AS
  SELECT name, team, number, NULL as position, age, height, (weight / 2.205) as
  ↪weight, college, salary
  FROM ext_nba
  ORDER BY weight;
```

### 3.5.6 Further ORC loading examples

`create_foreign_table` contains several configuration options. See more in the `CREATE FOREIGN TABLE` parameters section.

### 3.5.6.1 Loading a table from a directory of ORC files on HDFS

```
CREATE FOREIGN TABLE ext_users
  (id INT NOT NULL, name TEXT(30) NOT NULL, email TEXT(50) NOT NULL)
WRAPPER orc_fdw
OPTIONS
  (
    LOCATION = 'hdfs://hadoop-nn.piedpiper.com/rhendricks/users/*.ORC'
  );

CREATE TABLE users AS SELECT * FROM ext_users;
```

### 3.5.6.2 Loading a table from a bucket of files on S3

```
CREATE FOREIGN TABLE ext_users
  (id INT NOT NULL, name TEXT(30) NOT NULL, email TEXT(50) NOT NULL)
WRAPPER orc_fdw
OPTIONS
  (
    LOCATION = 's3://pp-secret-bucket/users/*.ORC',
    AWS_ID = 'our_aws_id',
    AWS_SECRET = 'our_aws_secret'
  );

CREATE TABLE users AS SELECT * FROM ext_users;
```

## 3.6 Ingesting Data from JSON

- *Overview*
- *Making JSON Files Accessible to Workers*
- *Mapping between JSON and SQream*
- *Ingesting JSON Data into SQream*

### 3.6.1 Overview

JSON (Java Script Object Notation) is used both as a file format and as a serialization method. The JSON file format is flexible and is commonly used for dynamic, nested, and semi-structured data representations.

The SQream DB JSON parser supports the [RFC 8259](#) data interchange format and supports both JSON objects and JSON object arrays.

Only the [JSON Lines](#) data format is supported by SQream.

### 3.6.2 Making JSON Files Accessible to Workers

To give workers access to files, every node in your system must have access to the storage being used.

The following are required for JSON files to be accessible to workers:

- For files hosted on NFS, ensure that the mount is accessible from all servers.
- For HDFS, ensure that SQream servers have access to the HDFS NameNode with the correct **user-id**. For more information, see [HDFS Environment](#).
- For S3, ensure network access to the S3 endpoint. For more information, see [Amazon Web Services](#).

For more information about configuring worker access, see [Workload Manager](#).

### 3.6.3 Mapping between JSON and SQream

A JSON field consists of a key name and a value.

Key names, which are case sensitive, are mapped to SQream columns. Key names which do not have corresponding SQream table columns are treated as errors by default, unless the `IGNORE_EXTRA_FIELDS` parameter is set to `true`, in which case these key names will be ignored during the mapping process.

SQream table columns which do not have corresponding JSON fields are automatically set to `null` as a value.

Values may be one of the following reserved words (lower-case): `false`, `true`, or `null`, or any of the following data types:

JSON Data Type	Representation in SQream
Number	TINYINT, SMALLINT, INT, BIGINT, FLOAT, DOUBLE, NUMERIC
String	TEXT
JSON Literal	NULL, TRUE, FALSE
JSON Array	TEXT
JSON Object	TEXT

#### 3.6.3.1 Character Escaping

The ASCII 10 character (LF) marks the end of JSON objects. Use `\\n` to escape the `\n` character when you do not mean it be a new line.

### 3.6.4 Ingesting JSON Data into SQream

#### In this topic:

- [Syntax](#)
- [Parameters](#)
- [Automatic Schema Inference](#)
- [Examples](#)

### 3.6.4.1 Syntax

To access JSON files, use the `json_fdw` with a `COPY FROM`, `COPY TO`, or `CREATE FOREIGN TABLE` statement.

The Foreign Data Wrapper (FDW) syntax is:

```
json_fdw [OPTIONS(option=value[, ...])]
```

### 3.6.4.2 Parameters

The following parameters are supported by `json_fdw`:

Parameter	Description
DATETIME_FORMAT	Default format is yyyy-mm-dd. Other supported date formats are: iso8601, iso8601c, dmy, ymd, mdy, yyyymmdd, yyyy-m-d, yyyy-mm-dd, yyyy/m/d, yyyy/mm/dd, d/m/yyyy, dd/mm/yyyy, mm/dd/yyyy, dd-mon-yyyy, yyyy-mon-dd.
IGNORE_EXTRA_FIELDS	Default value is false. When value is true, key names which do not have corresponding SQream table columns will be ignored. Parameter may be used with the COPY TO and IGNORE FOREIGN TABLE statements.
COMPRESSION	Supported values are auto, gzip, and none. auto means that the compression type is automatically detected upon import. Parameter is not supported for exporting. gzip means that a gzip compression is applied. none means that no compression or an attempt to decompress will take place.
LOCATION	A path on the local filesystem, on S3, or on HDFS URI. The local path must be an absolute path that SQream DB can access.
LIMIT	When specified, tells SQream DB to stop ingesting after the specified number of rows. Unlimited if unset.
OFFSET	The row number from which to start ingesting.
ERROR_LOG	If when using the COPY command, copying a row fails, the ERROR_LOG command writes error information to the error log specified in the ERROR_LOG command. <ul style="list-style-type: none"> <li>• If an existing file path is specified, the file will be overwritten.</li> <li>• Specifying the same file for ERROR_LOG and REJECTED_DATA is not allowed and will result in error.</li> <li>• Specifying an error log when creating a foreign table will write a new error log for every query on the foreign table.</li> </ul>
CONTINUE_ON_ERROR	Specifies if errors should be ignored or skipped. When set to true, the transaction will continue despite rejected data. This parameter should be set together with ERROR_COUNT. When reading multiple files, if an entire file cannot be opened, it will be skipped.
ERROR_COUNT	Specifies the maximum number of faulty records that will be ignored. This setting must be used in conjunction with continue_on_error.
MAX_FILE_SIZE	Sets the maximum file size (bytes).
ENFORCE_SINGLE_FILE	Permitted values are true or false. When set to true, a single file of unlimited size is created. This single file is not limited by the MAX_FILE_SIZE parameter. false permits creating several files together limited by the MAX_FILE_SIZE parameter. Default value: false.
AWS_ID, AWS_SECRET	Specifies the authentication details for secured S3 buckets.

### 3.6.4.3 Automatic Schema Inference

You may let SQream DB automatically infer the schema of a foreign table when using `json_fdw`.

For more information, follow the [Automatic Foreign Table DDL Resolution](#) page.

Automatic Schema Inference example:

```
CREATE FOREIGN TABLE t
  WRAPPER json_fdw
  OPTIONS
  (
    location = 'somefile.json'
  )
;
```

### 3.6.4.4 Examples

JSON object array:

```
{ "name": "Avery Bradley", "age": 25, "position": "PG" }
{ "name": "Jae Crowder", "age": 25, "position": "PG" }
{ "name": "John Holland", "age": 27, "position": "SG" }
```

JSON objects:

```
[
{ "name": "Avery Bradley", "age": 25, "position": "PG" },
{ "name": "Jae Crowder", "age": 25, "position": "SF" },
{ "name": "John Holland", "age": 27, "position": "SG" }
]
```

Using the `COPY FROM` statement:

```
COPY t
  FROM WRAPPER json_fdw
  OPTIONS
  (
    location = 'somefile.json'
  )
;
```

Note that JSON files generated using the `COPY TO` statement will store objects, and not object arrays.

```
COPY t
  TO WRAPPER json_fdw
  OPTIONS
  (
    location = 'somefile.json'
  )
;
```

When using the `CREATE FOREIGN TABLE` statement, make sure that the table schema corresponds with the JSON file structure.

```
CREATE FOREIGN TABLE t
(
    id int not null
)
WRAPPER json_fdw
OPTIONS
(
    location = 'somefile.json'
)
;
```

The following is an example of loading data from a JSON file into SQream:

```
WRAPPER json_fdw
OPTIONS
(
    LOCATION = 'somefile.json'
);
```

---

**Tip:** An exact match must exist between the SQream and JSON types. For unsupported column types, you can set the type to any type and exclude it from subsequent queries.

---

For information about database tools and interfaces that SQream supports, see [Third Party Tools](#).



## CONNECTING TO SQREAM

SQream supports the most common database tools and interfaces, giving you direct access through a variety of drivers, connectors, and visualization tools and utilities. The tools described on this page have been tested and approved for use with SQream. Most third party tools that work through JDBC, ODBC, and Python should work.

This section provides information about the following third party tools:

### 4.1 Client Platforms

These topics explain how to install and connect a variety of third party tools.

Browse the articles below, in the sidebar, or use the search to find the information you need.

#### 4.1.1 Overview

SQream DB is designed to work with most common database tools and interfaces, allowing you direct access through a variety of drivers, connectors, tools, visualisers, and utilities.

The tools listed have been tested and approved for use with SQream DB. Most 3<sup>rd</sup> party tools that work through JDBC, ODBC, and Python should work.

If you are looking for a tool that is not listed, SQream and our partners can help. Go to [SQream Support](#) or contact your SQream account manager for more information.

##### 4.1.1.1 Connect to SQream Using Informatica Cloud Services

###### 4.1.1.1.1 Overview

The **Connecting to SQream Using Informatica Cloud Services** page is quick start guide for connecting to SQream using Informatica cloud services.

It describes the following:

- *Establishing a Connection between SQream and Informatica*
- *Establishing a Connection In Your Environment*
  - *Establishing an ODBC DSN Connection In Your Environment*
  - *Establishing a JDBC Connection In Your Environment*

- *Supported SQream Driver Versions*

#### 4.1.1.1.1 Establishing a Connection between SQream and Informatica

The **Establishing a Connection between SQream and Informatica** page describes how to establish a connection between SQream and the Informatica data integration Cloud.

**To establish a connection between SQream and the Informatica data integration Cloud:**

1. Go to the [Informatica Cloud homepage](#).
2. Do one of the following:
  1. Log in using your credentials.
  2. Log in using your SAML Identity Provider.
3. From the **Services** window, select **Administrator** or click **Show all services** to show all services.

The SQream dashboard is displayed.
4. In the menu on the left, click **Runtime Environments**.

The **Runtime Environments** panel is displayed.
5. Click **Download Secure Agent**.
6. When the **Download the Secure Agent** panel is displayed, do the following:
  1. Select a platform (Windows 64 or Linux 64).
  2. Click **Copy** and save the token on your local hard drive.

The token is used in combination with your user name to authorize the agent to access your account.
7. Click **Download**.

The installation begins.
8. When the **Informatica Cloud Secure Agent Setup** panel is displayed, click **Next**.
9. Provide your **User Name** and **Install Token** and click **Register**.
10. From the Runtime Environments panel, click **New Runtime Environment**.

The **New Secure Agent Group** window is displayed.
11. On the New Secure Agent Group window, click **OK** to connect your Runtime Environment with the running agent.

---

**Note:** If you do not download Secure Agent, you will not be able to connect your Runtime Environment with the running agent and continue establishing a connection between SQream and the Informatica data integration Cloud.

---

#### 4.1.1.1.1.2 Establishing a Connection In Your Environment

The **Establishing a Connection In Your Environment** describes the following:

- *Establishing an ODBC DSN Connection In Your Environment*
- *Establishing a JDBC Connection In Your Environment*

#### 4.1.1.1.1.3 Establishing an ODBC DSN Connection In Your Environment

After establishing a connection between SQream and Informatica you can establish an ODBC DSN connection in your environment.

**To establish an ODBC connection in your environment:**

1. Click **Add**.
2. Click **Configure**.

---

**Note:** Verify that **Use Server Picker** is selected.

---

3. Click **Test**.
4. Verify that the connection has tested successfully.
5. Click **Save**.
6. Click **Actions > Publish**.

#### 4.1.1.1.1.4 Establishing a JDBC Connection In Your Environment

After establishing a connection between SQream and Informatica you can establish a JDBC connection in your environment.

**To establish a JDBC connection in your environment:**

1. Create a new DB connection by clicking **Connections > New Connection**.  
The **New Connection** window is displayed.
2. In the **JDBC\_IC Connection Properties** section, in the **JDBC Connection URL** field, establish a JDBC connection by providing the correct connection string.  
For connection string examples, see *Connection Strings*.
3. Click **Test**.
4. Verify that the connection has tested successfully.
5. Click **Save**.
6. Click **Actions > Publish**.

### 4.1.1.1.1.5 Supported SQream Driver Versions

SQream supports the following SQream driver versions:

- **JDBC** - Version 4.3.4 and above.
- **ODBC** - Version 4.0.0 and above.

### 4.1.1.2 MicroStrategy

#### 4.1.1.2.1 Overview

This document is a Quick Start Guide that describes how to install MicroStrategy and connect a datasource to the MicroStrategy dashboard for analysis.

The **Connecting to SQream Using MicroStrategy** page describes the following:

- *What is MicroStrategy?*
- *Connecting a Data Source*
- *Supported SQream Drivers*

#### 4.1.1.2.1.1 What is MicroStrategy?

MicroStrategy is a Business Intelligence software offering a wide variety of data analytics capabilities. SQream uses the MicroStrategy connector for reading and loading data into SQream.

MicroStrategy provides the following:

- Data discovery
- Advanced analytics
- Data visualization
- Embedded BI
- Banded reports and statements

For more information about Microstrategy, see [MicroStrategy](#).

[Back to Overview](#)

#### 4.1.1.2.1.2 Connecting a Data Source

1. Activate the **MicroStrategy Desktop** app. The app displays the Dossiers panel to the right.
2. Download the most current version of the [SQream JDBC driver](#).
3. Click **Dossiers** and **New Dossier**. The **Untitled Dossier** panel is displayed.

4. Click **New Data**.
5. From the **Data Sources** panel, select **Databases** to access data from tables. The **Select Import Options** panel is displayed.
6. Select one of the following:
  - Build a Query
  - Type a Query
  - Select Tables
7. Click **Next**.
8. In the Data Source panel, do the following:
  1. From the **Database** dropdown menu, select **Generic**. The **Host Name**, **Port Number**, and **Database Name** fields are removed from the panel.
  2. In the **Version** dropdown menu, verify that **Generic DBMS** is selected.
  3. Click **Show Connection String**.
  4. Select the **Edit connection string** checkbox.
  5. From the **Driver** dropdown menu, select a driver for one of the following connectors:
    - **JDBC** - The SQream driver is not integrated with MicroStrategy and does not appear in the dropdown menu. However, to proceed, you must select an item, and in the next step you must specify the path to the SQream driver that you installed on your machine.
    - **ODBC** - SQreamDB ODBC
  6. In the **Connection String** text box, type the relevant connection string and path to the JDBC jar file using the following syntax:

```
$ jdbc:Sqream://<host and port>/<database name>;user=<username>;password=
<password>sqream;[<optional parameters>; ...]
```

The following example shows the correct syntax for the JDBC connector:

```
jdbc;MSTR_JDBC_JAR_FOLDER=C:\path\to\jdbc\folder;DRIVER=<driver>;URL=
{jdbc:Sqream://<host and port>/<database name>;user=<username>;password=
<password>;[<optional parameters>; ...];}
```

The following example shows the correct syntax for the ODBC connector:

```
odbc:Driver={SqreamODBCDriver};DSN={SQreamDB ODBC};Server=<Host>;Port=<Port>;  
↪Database=<database name>;User=<username>;Password=<password>;Cluster=  
↪<boolean>;
```

For more information about the available **connection parameters** and other examples, see [Connection Parameters](#).

7. In the **User** and **Password** fields, fill out your user name and password.
8. In the **Data Source Name** field, type **SQreamDB**.
9. Click **Save**. The SQreamDB that you picked in the Data Source panel is displayed.
9. In the **Namespace** menu, select a namespace. The tables files are displayed.
10. Drag and drop the tables into the panel on the right in your required order.
11. **Recommended** - Click **Prepare Data** to customize your data for analysis.
12. Click **Finish**.
13. From the **Data Access Mode** dialog box, select one of the following:
  - Connect Live
  - Import as an In-memory Dataset

Your populated dashboard is displayed and is ready for data discovery and analytics.

[Back to Overview](#)

### 4.1.1.2.1.3 Supported SQream Drivers

The following list shows the supported SQream drivers and versions:

- **JDBC** - Version 4.3.3 and higher.
- **ODBC** - Version 4.0.0.

[Back to Overview](#)

### 4.1.1.3 Pentaho Data Integration

#### 4.1.1.3.1 Overview

This document is a Quick Start Guide that describes how to install Pentaho, create a transformation, and define your output.

The Connecting to SQream Using Pentaho page describes the following:

- *Installing Pentaho*
- *Installing and setting up the JDBC driver*
- *Creating a transformation*
- *Defining your output*
- *Importing your data*

#### 4.1.1.3.1.1 Installing Pentaho

To install PDI, see the [Pentaho Community Edition \(CE\) Installation Guide](#).

The **Pentaho Community Edition (CE) Installation Guide** describes how to do the following:

- Downloading the PDI software.
- Installing the **JRE (Java Runtime Environment)** and **JDK (Java Development Kit)**.
- Setting up the JRE and JDK environment variables for PDI.

[Back to Overview](#)

#### 4.1.1.3.1.2 Installing and Setting Up the JDBC Driver

After installing Pentaho you must install and set up the JDBC driver. This section explains how to set up the JDBC driver using Pentaho. These instructions use Spoon, the graphical transformation and job designer associated with the PDI suite.

You can install the driver by copying and pasting the SQream JDBC .jar file into your **<directory>/design-tools/data-integration/lib** directory.

[Back to Overview](#)

#### 4.1.1.3.1.3 Creating a Transformation

After installing Pentaho you can create a transformation.

**To create a transformation:**

1. Use the CLI to open the PDI client for your operating system (Windows):

```
$ spoon.bat
```

2. Open the spoon.bat file from its folder location.
3. In the **View** tab, right-click **Transformations** and click **New**.  
A new transformation tab is created.
4. In the **Design** tab, click **Input** to show its file contents.

5. Drag and drop the **CSV file input** item to the new transformation tab that you created.
6. Double-click **CSV file input**. The **CSV file input** panel is displayed.
7. In the **Step name** field, type a name.
8. To the right of the **Filename** field, click **Browse**.
9. Select the file that you want to read from and click **OK**.
10. In the CSV file input window, click **Get Fields**.
11. In the **Sample data** window, enter the number of lines you want to sample and click **OK**. The default setting is **100**.  
The tool reads the file and suggests the field name and type.
12. In the CSV file input window, click **Preview**.
13. In the **Preview size** window, enter the number of rows you want to preview and click **OK**. The default setting is **1000**.
14. Verify that the preview data is correct and click **Close**.
15. Click **OK** in the **CSV file input** window.

[Back to Overview](#)

#### **4.1.1.3.1.4 Defining Your Output**

After creating your transformation you must define your output.

##### **To define your output:**

1. In the **Design** tab, click **Output**.  
The Output folder is opened.
2. Drag and drop **Table output** item to the Transformation window.
3. Double-click **Table output** to open the **Table output** dialog box.
4. From the **Table output** dialog box, type a **Step name** and click **New** to create a new connection. Your **steps** are the building blocks of a transformation, such as file input or a table output.  
The **Database Connection** window is displayed with the **General** tab selected by default.
5. Enter or select the following information in the Database Connection window and click **Test**.  
The following table shows and describes the information that you need to fill out in the Database Connection window:



No.	Element Name	Description
1	Connection name	Enter a name that uniquely describes your connection, such as <b>sample-data</b> .
2	Connection type	Select <b>Generic database</b> .
3	Access	Select <b>Native (JDBC)</b> .
4	Custom connection URL	Insert <b>jdbc:Sqream://&lt;host:port&gt;/&lt;database name&gt;;user=&lt;username&gt;;password=&lt;password&gt;;[&lt;optional parameters&gt;; ...];</b> . The IP is a node in your SQream cluster and is the name or schema of the database you want to connect to. Verify that you have not used any leading or trailing spaces.
5	Custom driver class name	Insert <b>com.sqream.jdbc.SQDriver</b> . Verify that you have not used any leading or trailing spaces.
6	Username	Your SQreamdb username. If you leave this blank, you will be prompted to provide it when you connect.
7	Password	Your password. If you leave this blank, you will be prompted to provide it when you connect.

6. Click **OK** in the window above, in the Database Connection window, and Table Output window.

[Back to Overview](#)

#### 4.1.1.3.1.5 Importing Data

After defining your output you can begin importing your data.

For more information about backing up users, permissions, or schedules, see [Backup and Restore Pentaho Repositories](#)

##### To import data:

1. Double-click the **Table output** connection that you just created.
2. To the right of the **Target schema** field, click **Browse** and select a schema name.
3. Click **OK**. The selected schema name is displayed in the **Target schema** field.
4. Create a new hop connection between the **CSV file input** and **Table output** steps:
  1. On the CSV file input step item, click the **new hop connection** icon.
  2. Drag an arrow from the **CSV file input** step item to the **Table output** step item.
  3. Release the mouse button. The following options are displayed.
  4. Select **Main output of step**.
5. Double-click **Table output** to open the **Table output** dialog box.
6. In the **Target table** field, define a target table name.
7. Click **SQL** to open the **Simple SQL editor**.
8. In the **Simple SQL editor**, click **Execute**.
 

The system processes and displays the results of the SQL statements.
9. Close all open dialog boxes.
10. Click the play button to execute the transformation.

The **Run Options** dialog box is displayed.

11. Click **Run**.

The **Execution Results** are displayed.

[Back to Overview](#)

### 4.1.1.4 Connect to SQream Using PHP

#### 4.1.1.4.1 Overview

PHP is an open source scripting language that executes scripts on servers. The **Connect to PHP** page explains how to connect to a SQream cluster, and describes the following:

- [Installing PHP](#)
- [Configuring PHP](#)
- [Operating PHP](#)

##### 4.1.1.4.1.1 Installing PHP

**To install PHP:**

1. Download the JDBC driver installer from the [SQream Drivers](#) page.
2. Create a DSN.
3. Install the **uODBC** extension for your PHP installation.

For more information, navigate to [PHP Documentation](#) and see the topic menu on the right side of the page.

##### 4.1.1.4.1.2 Configuring PHP

You can configure PHP in one of the following ways:

- When compiling, configure PHP to enable uODBC using `./configure --with-pdo-odbc=unixODBC, /usr/local`.
- Install `php-odbc` and `php-pdo` along with PHP using your distribution package manager. SQream recommends a minimum of version 7.1 for the best results.

---

**Note:** PHP's string size limitations truncates fetched text, which you can override by doing one of the following:

- Increasing the **php.ini** default setting, such as the `odbc.defaultlrl` to **10000**.
- Setting the size limitation in your code before making your connection using `ini_set("odbc.defaultlrl", "10000");`.
- Setting the size limitation in your code before fetching your result using `odbc_longreadlen($result, "10000");`.

#### 4.1.1.4.1.3 Operating PHP

After configuring PHP, you can test your connection.

##### To test your connection:

1. Create a test connection file using the correct parameters for your SQream installation, as shown below:

```

1  <?php // Construct a DSN connection string
2  $dsn = "SqreamODBC"; // Create a connection
3  $conn = odbc_connect($dsn, '', '');
4  if (!$conn) {
5      echo "Connection to SQream DB via ODBC failed: " . odbc_errormsg($conn);
6  }
7  $sql = "SELECT show_version()"; // Execute the query
8  $rs = odbc_exec($conn, $sql);
9  while (odbc_fetch_row($rs)) {
10     for ($i = 1; $i <= odbc_num_fields($rs); $i++) {
11         echo "Result is " . odbc_result($rs, $i);
12     }
13 }
14 echo "\n";
15 odbc_close($conn); // Finally, close the connection
16 ?>

```

For more information, download the sample PHP example connection file shown above.

The following is an example of a valid DSN line:

```

$dsn = "odbc:Driver={SqreamODBCDriver};Server=192.168.0.5;Port=5000;
↪Database=master;User=rhendricks;Password=super_secret;Service=sqream";

```

2. Run the PHP file either directly with PHP (php test.php) or through a browser.

For more information about supported DSN parameters, see [ODBC DSN Parameters](#).

#### 4.1.1.5 BI Desktop

**Power BI Desktop** lets you connect to SQream and use underlying data as with other data sources in Power BI Desktop.

SQream integrates with Power BI Desktop to do the following:

- Extract and transform your datasets into usable visual models in approximately one minute.
- Use **DAX** functions (**Data Analysis Expressions**) to analyze your datasets.
- Refresh datasets as needed or by using scheduled jobs.

SQream uses Power BI for extracting data sets using the following methods:

- **Direct query** - Direct queries let you connect easily with no errors, and refresh Power BI artifacts, such as graphs and reports, in a considerable amount of time in relation to the time taken for queries to run using the [SQream SQL CLI Reference guide](#).

- **Import** - Lets you extract datasets from remote databases.

The **Connect to SQream Using Power BI** page describes the following:

- *Prerequisites*
- *Installing Power BI Desktop*
- *Best Practices for Power BI*

### 4.1.1.5.1 Prerequisites

To connect to SQream, the following must be installed:

- **ODBC data source administrator** - 32 or 64, depending on your operating system. For Windows users, the ODBC data source administrator is embedded within the operating system.
- **SQream driver** - The SQream application required for interacting with the ODBC according to the configuration specified in the ODBC administrator tool.

### 4.1.1.5.2 Installing Power BI Desktop

To install Power BI Desktop:

1. Download [Power BI Desktop 64x](#).
2. Download and configure your ODBC driver.  
For information about downloading and configuring your ODBC driver, see [ODBC](#) or contact [SQream Support](#).
3. Navigate to **Windows > Documents** and create a folder named **Power BI Desktop** with a subfolder named **Custom Connectors**.
4. From the Client Drivers page, [download](#) the **PowerQuery.mez** file.
5. Save the PowerQuery.mez file in the **Custom Connectors** folder you created in Step 3.
6. Open the Power BI application.
7. Navigate to **File > Options and Settings > Option > Security > Data Extensions**, and select **(Not Recommended) Allow any extension to load without validation or warning**.
8. Restart the Power BI Desktop application.
9. From the **Get Data** menu, select **SQream**.

10. Click **Connect** and provide the information shown in the following table:

Element Name	Description
Server	Provide the network address to your database server. You can use a hostname or an IP address.
Port	Provide the port that the database is responding to at the network address.
Database	Provide the name of your database or the schema on your database server.
User	Provide a SQreamdb username.
Passwords	Provide a password for your user.

11. Under **Data Connectivity mode**, select **DirectQuery mode**.

12. Click **Connect**.

13. Provide your user name and password and click **Connect**.

#### 4.1.1.5.3 Best Practices for Power BI

SQream recommends using Power BI in the following ways for acquiring the best performance metrics:

- Creating bar, pie, line, or plot charts when illustrating one or more columns.
- Displaying trends and statuses using visual models.
- Creating a unified view using **PowerQuery** to connect different data sources into a single dashboard.

#### 4.1.1.6 Connect to SQream Using R

You can use R to interact with a SQream DB cluster.

This tutorial is a guide that will show you how to connect R to SQream DB.

##### In this topic:

- *JDBC*
  - *A full example*
- *ODBC*
  - *A full example*

#### 4.1.1.6.1 JDBC

1. Get the *SQream DB JDBC driver*.
2. In R, install RJDBC

```
> install.packages("RJDBC")
Installing package into 'C:/Users/r/...'
(as 'lib' is unspecified)

package 'RJDBC' successfully unpacked and MD5 sums checked
```

3. Import the RJDBC library

```
> library(RJDBC)
```

4. Set the classpath and initialize the JDBC driver which was previously installed. For example, on Windows:

```
> cp = c("C:\\Program Files\\SQream Technologies\\JDBC Driver\\2020.1-3.2.0\\
↪sqream-jdbc-3.2.jar")
> .jinit(classpath=cp)
> drv <- JDBC("com.sqream.jdbc.SQDriver", "C:\\Program Files\\SQream Technologies\\
↪JDBC Driver\\2020.1-3.2.0\\sqream-jdbc-3.2.jar")
```

5. Open a connection with a JDBC connection string and run your first statement

```
> con <- dbConnect(drv, "jdbc:Sqream://127.0.0.1:3108/master;user=rhendricks;
↪password=Tr0ub4dor&3;cluster=true")

> dbGetQuery(con, "select top 5 * from t")
  xint  xtinyint xsmallint xbigint
1    1         82      5067        1
2    2         14      1756        2
3    3         91     22356        3
4    4         84     17232        4
5    5         13     14315        5
```

6. Close the connection

```
> close(con)
```

##### 4.1.1.6.1.1 A full example

```
> library(RJDBC)
> cp = c("C:\\Program Files\\SQream Technologies\\JDBC Driver\\2020.1-3.2.0\\sqream-
↪jdbc-3.2.jar")
> .jinit(classpath=cp)
> drv <- JDBC("com.sqream.jdbc.SQDriver", "C:\\Program Files\\SQream Technologies\\
↪JDBC Driver\\2020.1-3.2.0\\sqream-jdbc-3.2.jar")
> con <- dbConnect(drv, "jdbc:Sqream://127.0.0.1:3108/master;user=rhendricks;
↪password=Tr0ub4dor&3;cluster=true")
> dbGetQuery(con, "select top 5 * from t")
  xint  xtinyint xsmallint xbigint
1    1         82      5067        1
2    2         14      1756        2
```

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```

3      3      91      22356      3
4      4      84      17232      4
5      5      13      14315      5
> close(con)

```

#### 4.1.1.6.2 ODBC

1. Install the *SQream DB ODBC driver* for your operating system, and create a DSN.
2. In R, install RODBC

```

> install.packages("RODBC")
Installing package into 'C:/Users/r/...'
(as 'lib' is unspecified)

package 'RODBC' successfully unpacked and MD5 sums checked

```

3. Import the RODBC library

```
> library(RODBC)
```

4. Open a connection handle to an existing DSN (my\_cool\_dsn in this example)

```
> ch <- odbcConnect("my_cool_dsn", believeNRows=F)
```

5. Run your first statement

```

> sqlQuery(ch, "select top 5 * from t")
      xint  xtinyint xsmallint xbigint
1      1         82        5067         1
2      2         14        1756         2
3      3         91       22356         3
4      4         84       17232         4
5      5         13       14315         5

```

6. Close the connection

```
> close(ch)
```

##### 4.1.1.6.2.1 A full example

```

> library(RODBC)
> ch <- odbcConnect("my_cool_dsn", believeNRows=F)
> sqlQuery(ch, "select top 5 * from t")
      xint  xtinyint xsmallint xbigint
1      1         82        5067         1
2      2         14        1756         2
3      3         91       22356         3
4      4         84       17232         4
5      5         13       14315         5
> close(ch)

```

#### 4.1.1.7 Connecting to SQream Using SAP BusinessObjects

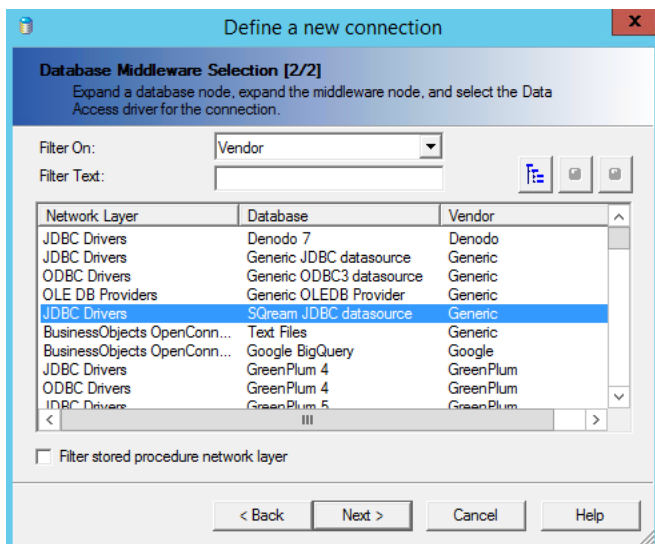
The **Connecting to SQream Using SAP BusinessObjects** guide includes the following sections:

- *Overview*
- *Establishing a New Connection Using a Generic JDBC Connector*

##### 4.1.1.7.1 Overview

The **Connecting to SQream Using SAP BusinessObjects** guide describes the best practices for configuring a connection between SQream and the SAP BusinessObjects BI platform. SAP BO's multi-tier architecture includes both client and server components, and this guide describes integrating SQream with SAP BO's object client tools using a generic JDBC connector. The instructions in this guide are relevant to both the **Universe Design Tool (UDT)** and the **Information Design Tool (IDT)**. This document only covers how to establish a connection using the generic out-of-the-box JDBC connectors, and does not cover related business object products, such as the **Business Objects Data Integrator**.

The **Define a new connection** window below shows the generic JDBC driver, which you can use to establish a new connection to a database.



SAP BO also lets you customize the interface to include a SQream data source.

##### 4.1.1.7.2 Establishing a New Connection Using a Generic JDBC Connector

This section shows an example of using a generic JDBC connector to establish a new connection.

**To establish a new connection using a generic JDBC connector:**

1. In the fields, provide a user name, password, database URL, and JDBC class.

The following is the correct format for the database URL:

```
<pre>jdbc:SQream://<ipaddress>:3108/<nameofdatabase>
```



SQream recommends quickly testing your connection to SQream by selecting the Generic JDBC data source in the **Define a new connection** window. When you connect using a generic JDBC data source you do not need to modify your configuration files, but are limited to the out-of-the-box settings defined in the default **jdbc.prm** file.

**Note:** Modifying the jdbc.prm file for the generic driver impacts all other databases using the same driver.

For more information, see [Connection String Examples](#).

2. (Optional) If you are using the generic JDBC driver specific to SQream, modify the jdbc.sbo file to include the SQream JDBC driver location by adding the following lines under the Database section of the file:

```
Database Active="Yes" Name="SQream JDBC data source">
<JDBCDriver>
<ClassPath>
<Path>C:\Program Files\SQream Technologies\JDBC Driver\2021.2.0-4.5.3\sqream-jdbc-
4.5.3.jar</Path>
</ClassPath>
</Parameter>
<Parameter Name="JDBC Class">
com.sqream.jdbc.SQDriver

</JDBCDriver>
</DataBase>
```

3. Restart the BusinessObjects server.

When the connection is established, **SQream** is listed as a driver selection.

## 4.1.1.8 SAS Viya

### 4.1.1.8.1 Overview

SAS Viya is a cloud-enabled analytics engine used for producing useful insights. The **Connect to SQream Using SAS Viya** page describes how to connect to SAS Viya, and describes the following:

- [Installing SAS Viya](#)
- [Configuring SAS Viya](#)
- [Operating SAS Viya](#)
- [Troubleshooting SAS Viya](#)

#### 4.1.1.8.1.1 Installing SAS Viya

The **Installing SAS Viya** section describes the following:

- [Downloading SAS Viya](#)
- [Installing the JDBC Driver](#)

#### 4.1.1.8.1.2 Downloading SAS Viya

Integrating with SQream has been tested with SAS Viya v.03.05 and newer.

To download SAS Viya, see [SAS Viya](#).

#### 4.1.1.8.1.3 Installing the JDBC Driver

The SQream JDBC driver is required for establishing a connection between SAS Viya and SQream.

**To install the JDBC driver:**

1. Download the [JDBC driver](#).
2. Unzip the JDBC driver into a location on the SAS Viya server.  
SQream recommends creating the directory `/opt/sqream` on the SAS Viya server.

#### 4.1.1.8.1.4 Configuring SAS Viya

After installing the JDBC driver, you must configure the JDBC driver from the SAS Studio so that it can be used with SQream Studio.

**To configure the JDBC driver from the SAS Studio:**

1. Sign in to the SAS Studio.
2. From the **New** menu, click **SAS Program**.
3. Configure the SQream JDBC connector by adding the following rows:

```
options sastrace='d,d,d,d'  
sastraceloc=saslog  
nostsuffix  
msglevel=i  
sql_ip_trace=(note,source)  
DEBUG=DBMS_SELECT;  
  
options validvarname=any;  
  
libname sqlib jdbc driver="com.sqream.jdbc.SQDriver"  
      classpath="/opt/sqream/sqream-jdbc-4.0.0.jar"  
      URL="jdbc:Sqream://sqream-cluster.piedpiper.com:3108/raviga;cluster=true"  
      user="rhendricks"  
      password="Tr0ub4dor3"  
      schema="public"  
      PRESERVE_TAB_NAMES=YES  
      PRESERVE_COL_NAMES=YES;
```

For more information about writing a connection string, see [Connect to SQream DB with a JDBC Application](#) and navigate to [Connection String](#).

#### 4.1.1.8.1.5 Operating SAS Viya

The **Operating SAS Viya** section describes the following:

- *Using SAS Viya Visual Analytics*

#### 4.1.1.8.1.6 Using SAS Viya Visual Analytics

This section describes how to use SAS Viya Visual Analytics.

**To use SAS Viya Visual Analytics:**

1. Log in to SAS Viya Visual Analytics using your credentials:
2. Click **New Report**.
3. Click **Data**.
4. Click **Data Sources**.
5. Click the **Connect** icon.
6. From the **Type** menu, select **Database**.
7. Provide the required information and select **Persist this connection beyond the current session**.
8. Click **Advanced** and provide the required information.
9. Add the following additional parameters by clicking **Add Parameters**:

Name	Value
class	com.sqream.jdbc.SQDriver
class-Path	<path_to_jar_file>
url	jdbc:Sqream://<IP>:<port>/<database>;cluster=true
user-name	<username>
pass-word	<password>

10. Click **Test Connection**.
11. If the connection is successful, click **Save**.

If your connection is not successful, see [Troubleshooting SAS Viya](#) below.

### 4.1.1.8.1.7 Troubleshooting SAS Viya

The **Best Practices and Troubleshooting** section describes the following best practices and troubleshooting procedures when connecting to SQream using SAS Viya:

- *Inserting Only Required Data*
- *Creating a Separate Service for SAS Viya*
- *Locating the SQream JDBC Driver*
- *Supporting TEXT*

#### 4.1.1.8.1.8 Inserting Only Required Data

When using SAS Viya, SQream recommends using only data that you need, as described below:

- Insert only the data sources you need into SAS Viya, excluding tables that don't require analysis.
- To increase query performance, add filters before analyzing. Every modification you make while analyzing data queries the SQream database, sometimes several times. Adding filters to the datasource before exploring limits the amount of data analyzed and increases query performance.

#### 4.1.1.8.1.9 Creating a Separate Service for SAS Viya

SQream recommends creating a separate service for SAS Viya with the DWLM. This reduces the impact that Tableau has on other applications and processes, such as ETL. In addition, this works in conjunction with the load balancer to ensure good performance.

#### 4.1.1.8.1.10 Locating the SQream JDBC Driver

In some cases, SAS Viya cannot locate the SQream JDBC driver, generating the following error message:

```
java.lang.ClassNotFoundException: com.sqream.jdbc.SQDriver
```

#### To locate the SQream JDBC driver:

1. Verify that you have placed the JDBC driver in a directory that SAS Viya can access.
2. Verify that the classpath in your SAS program is correct, and that SAS Viya can access the file that it references.
3. Restart SAS Viya.

For more troubleshooting assistance, see the [SQream Support Portal](#).

#### 4.1.1.8.1.11 Supporting TEXT

In SAS Viya versions lower than 4.0, casting TEXT to CHAR changes the size to 1,024, such as when creating a table including a TEXT column. This is resolved by casting TEXT into CHAR when using the JDBC driver.

#### 4.1.1.9 Connect to SQream Using SQL Workbench

You can use SQL Workbench to interact with a SQream DB cluster. SQL Workbench/J is a free SQL query tool, and is designed to run on any JRE-enabled environment.

This tutorial is a guide that will show you how to connect SQL Workbench to SQream DB.

##### In this topic:

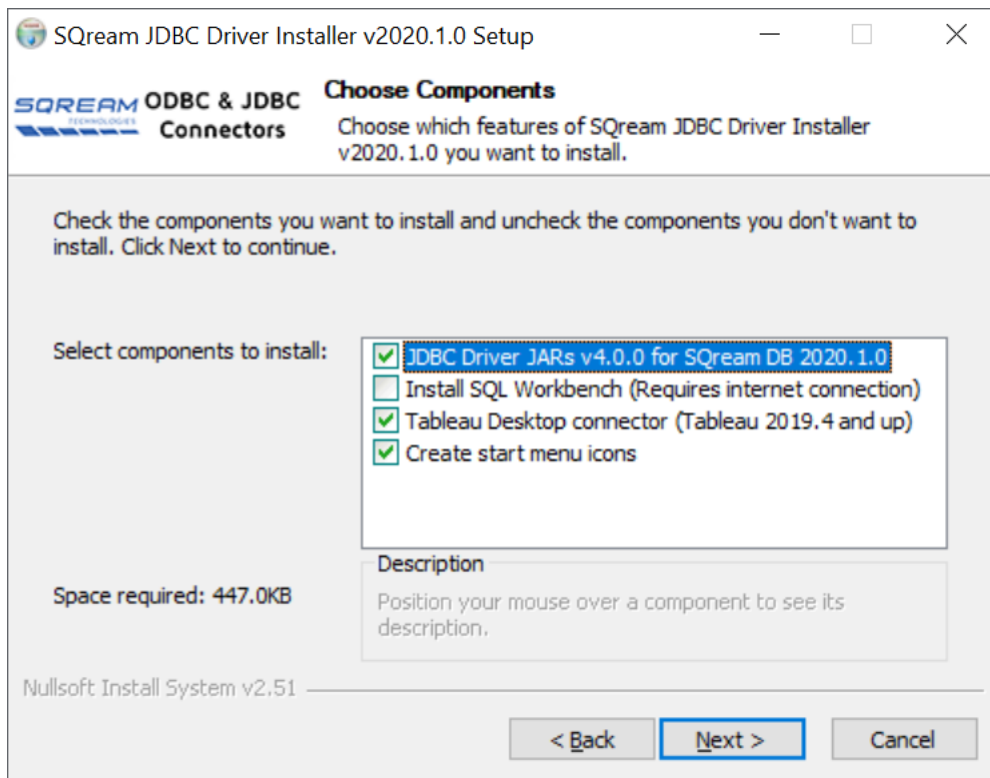
- *Installing SQL Workbench with the SQream Installer*
- *Installing SQL Workbench Manually*
  - *Install Java Runtime*
  - *Get the SQream DB JDBC Driver*
  - *Install SQL Workbench*
  - *Setting up the SQream DB JDBC Driver Profile*
- *Create a New Connection Profile for Your Cluster*
- *Suggested Optional Configuration*

#### 4.1.1.9.1 Installing SQL Workbench with the SQream Installer

This section applies to Windows only.

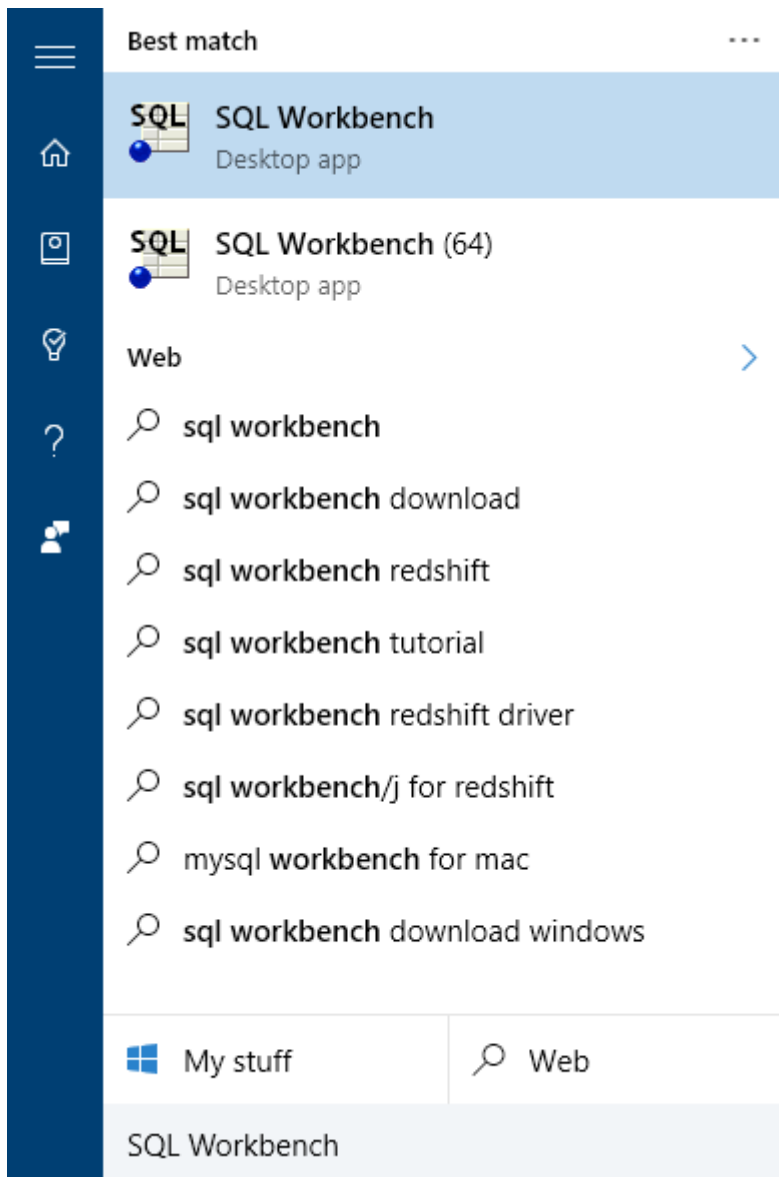
SQream DB's driver installer for Windows can install the Java prerequisites and SQL Workbench for you.

1. Get the JDBC driver installer available for download from the [SQream Drivers page](#). The Windows installer takes care of the Java prerequisites and subsequent configuration.
2. Install the driver by following the on-screen instructions in the easy-to-follow installer. By default, the installer does not install SQL Workbench. Make sure to select the item!



**Note:** The installer will install SQL Workbench in C:\Program Files\SQream Technologies\SQLWorkbench by default. You can change this path during the installation.

1. Once finished, SQL Workbench is installed and contains the necessary configuration for connecting to SQream DB clusters.
2. Start SQL Workbench from the Windows start menu. Be sure to select **SQL Workbench (64)** if you're on 64-bit Windows.



You are now ready to create a profile for your cluster. Continue to [Creating a new connection profile](#).

#### 4.1.1.9.2 Installing SQL Workbench Manually

This section applies to Linux and MacOS only.

### 4.1.1.9.2.1 Install Java Runtime

Both SQL Workbench and the SQream DB JDBC driver require Java 1.8 or newer. You can install either Oracle Java or OpenJDK.

#### Oracle Java

Download and install Java 8 from Oracle for your platform - <https://www.java.com/en/download/manual.jsp>

#### OpenJDK

For Linux and BSD, see <https://openjdk.java.net/install/>

For Windows, SQream recommends Zulu 8 <https://www.azul.com/downloads/zulu-community/?&version=java-8-lts&architecture=x86-64-bit&package=jdk>

### 4.1.1.9.2.2 Get the SQream DB JDBC Driver

SQream DB's JDBC driver is provided as a zipped JAR file, available for download from the [SQream Drivers](#) page.

Download and extract the JAR file from the zip archive.

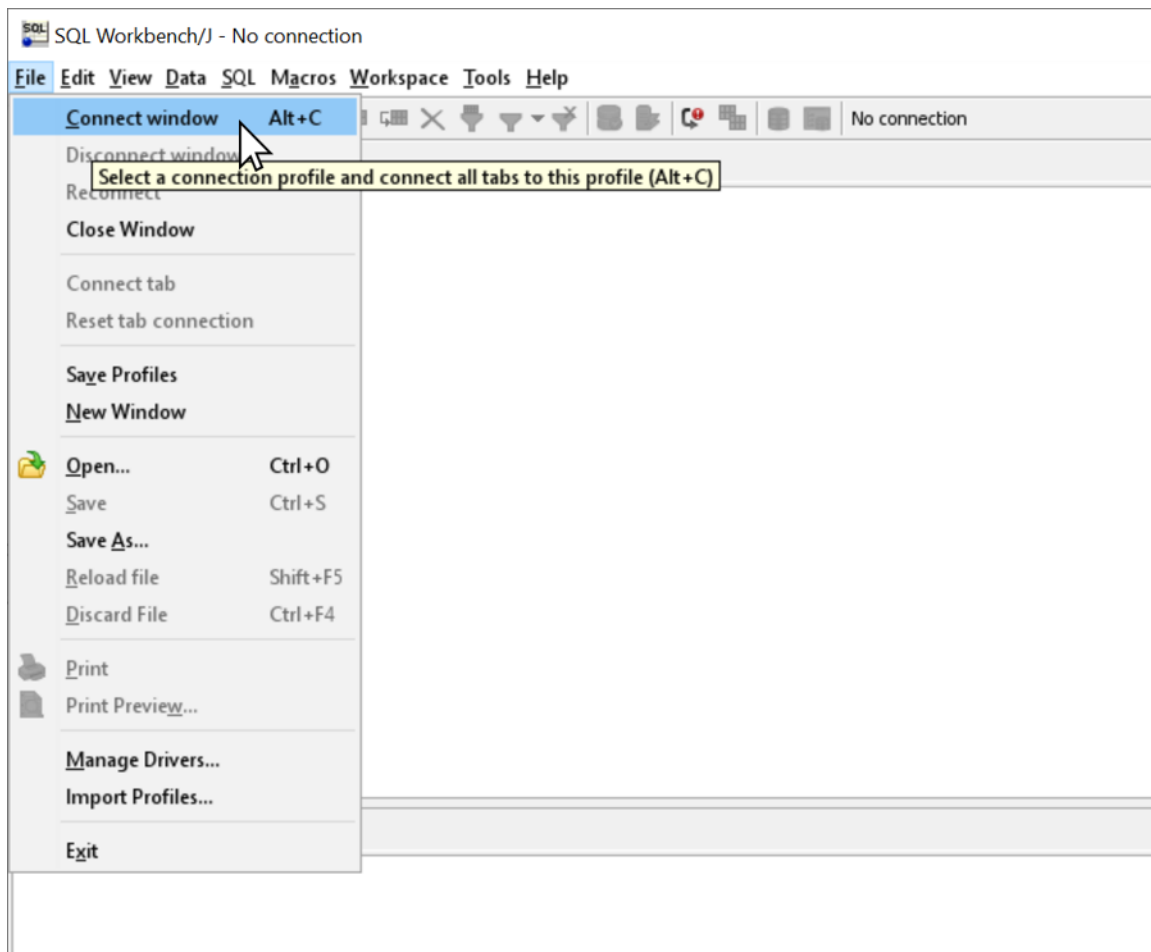
### 4.1.1.9.2.3 Install SQL Workbench

1. Download the latest stable release from <https://www.sql-workbench.eu/downloads.html> . The **Generic package for all systems** is recommended.
2. Extract the downloaded ZIP archive into a directory of your choice.
3. Start SQL workbench. If you are using 64 bit windows, run `SQLWorkbench64.exe` instead of `SQLWorkbench.exe`.

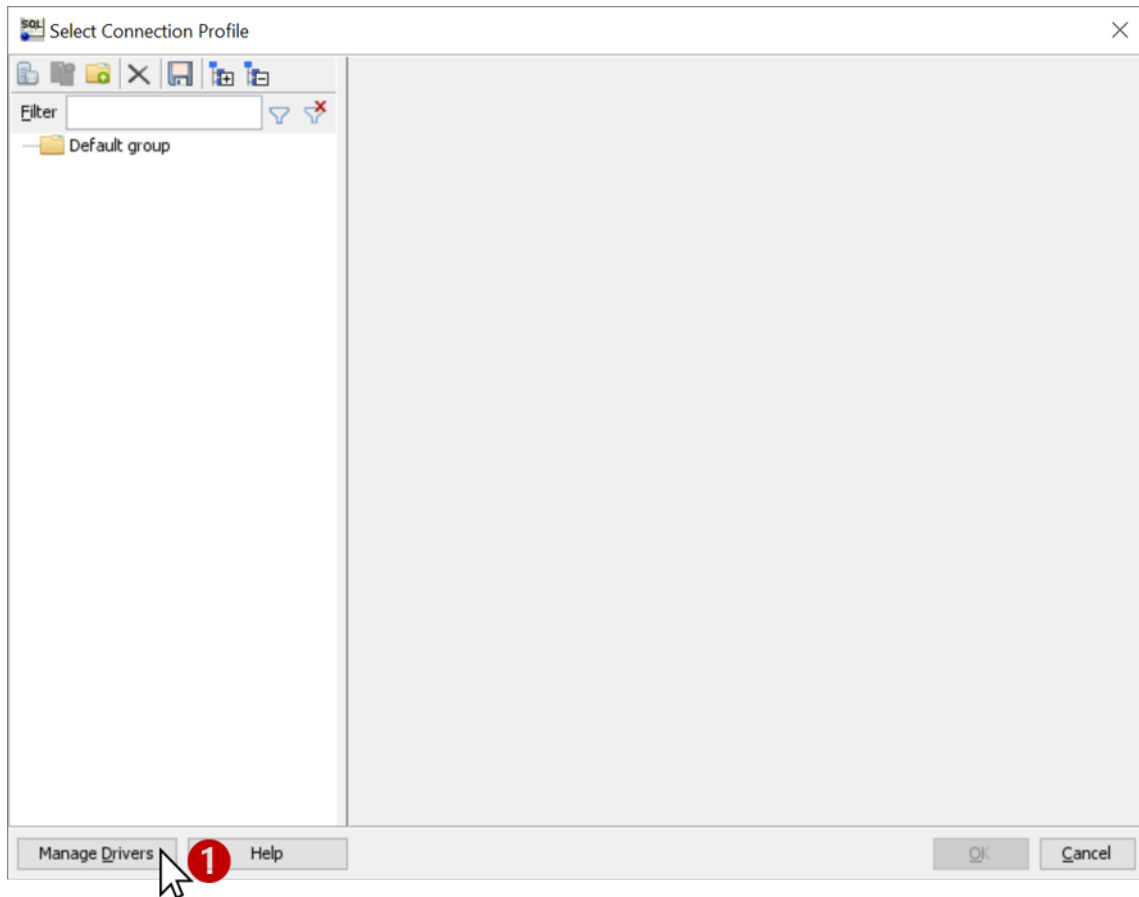


#### 4.1.1.9.2.4 Setting up the SQream DB JDBC Driver Profile

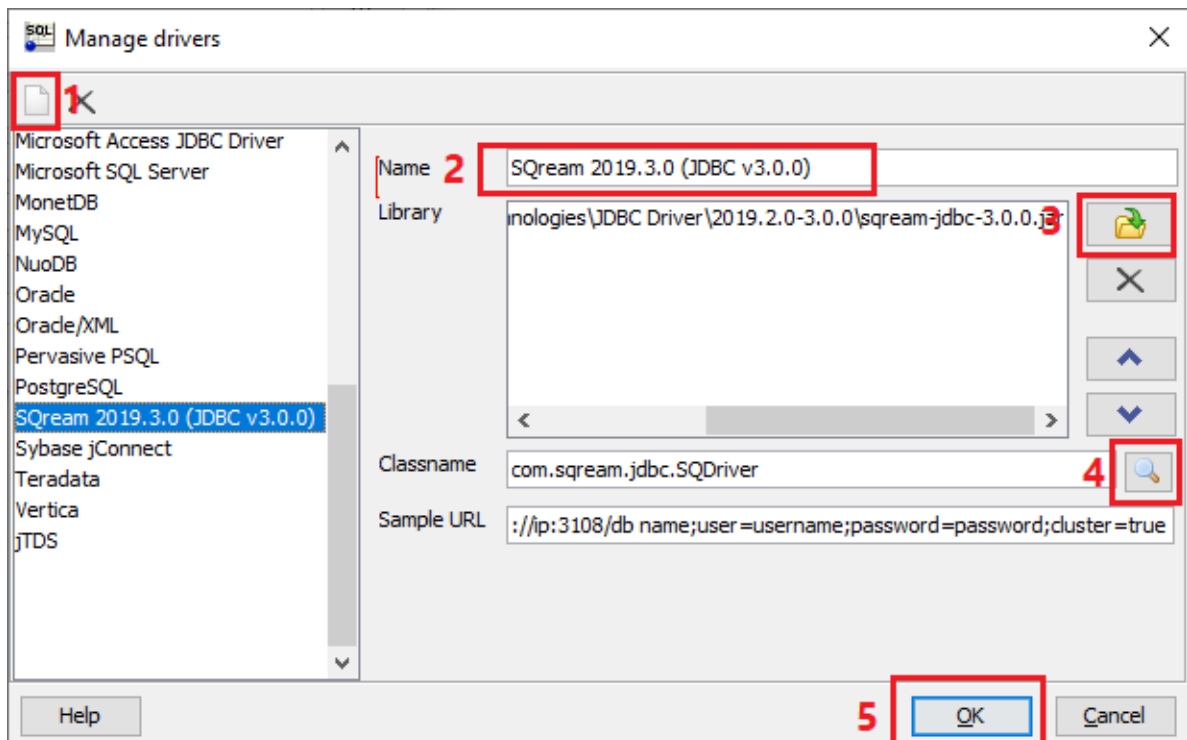
1. Define a connection profile - *File* ▶ *Connect window* (*Alt+C*)



2. Open the drivers management window - *Manage Drivers*

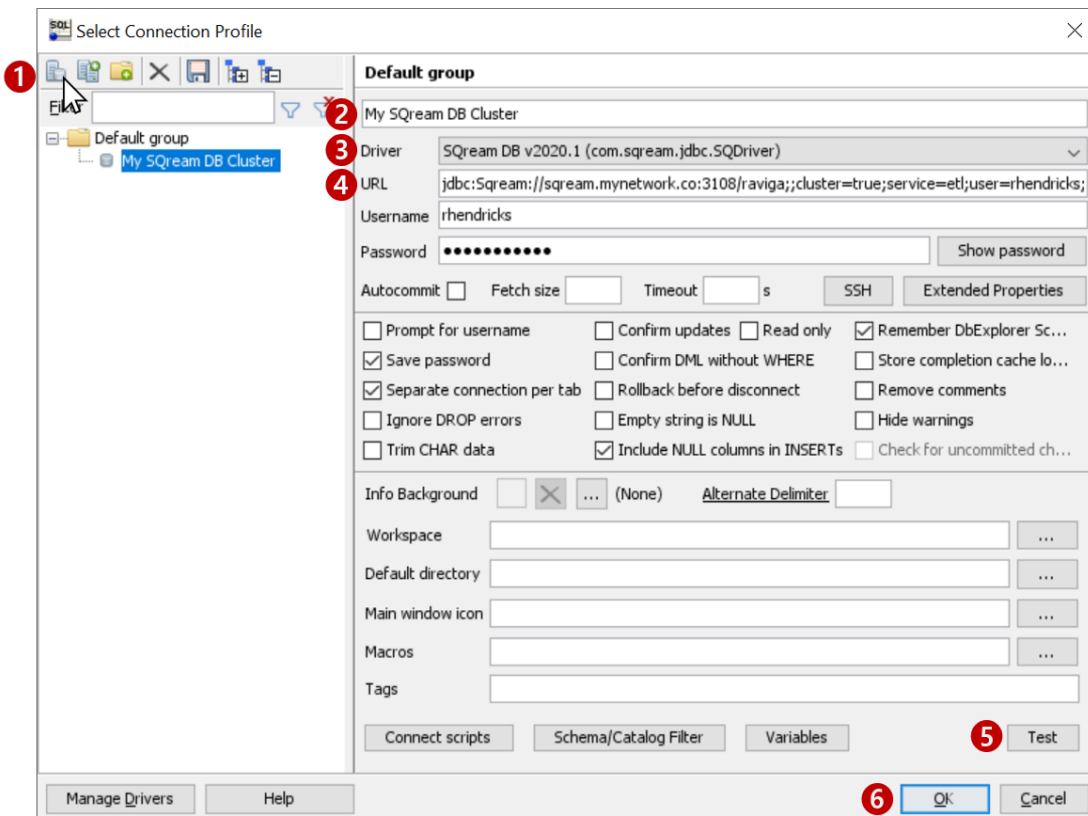


3. Create the SQream DB driver profile



1. Click on the Add new driver button (“New” icon)
2. Name the driver as you see fit. We recommend calling it SQream DB <version>, where <version> is the version you have installed.
3. Add the JDBC drivers from the location where you extracted the SQream DB JDBC JAR.  
If you used the SQream installer, the file will be in C:\Program Files\SQream Technologies\JDBC Driver\
4. Click the magnifying glass button to detect the classname automatically. Other details are purely optional
5. Click OK to save and return to “new connection screen”

#### 4.1.1.9.3 Create a New Connection Profile for Your Cluster



1. Create new connection by clicking the New icon (top left)
2. Give your connection a descriptive name
3. Select the SQream Driver that was created in the previous screen
4. Type in your connection string. To find out more about your connection string (URL), see the Connection string documentation.
5. Text the connection details
6. Click OK to save the connection profile and connect to SQream DB

#### 4.1.1.9.4 Suggested Optional Configuration

If you installed SQL Workbench manually, you can set a customization to help SQL Workbench show information correctly in the DB Explorer panel.

1. Locate your workbench.settings file On Windows, typically: `C:\Users\<user name>\.sqlworkbench\workbench.settings` On Linux, `$HOME/.sqlworkbench`
2. Add the following line at the end of the file:

```
workbench.db.sqreamdb.schema.retrieve.change.catalog=true
```

3. Save the file and restart SQL Workbench

#### 4.1.1.10 Connecting to SQream Using Tableau

SQream's Tableau connector, based on standard JDBC, enables storing and fast querying large volumes of data. This connector is useful for users who want to integrate and analyze data from various sources within the Tableau platform. With the Tableau connector, users can easily connect to databases and cloud applications and perform high-speed queries on large datasets. Additionally, the connector allows for seamless integration with Tableau, enabling users to visualize their data.

SQream supports both Tableau Desktop and Tableau Server on Windows, MacOS, and Linux distributions.

For more information on SQream's integration with Tableau, see [Tableau Connectors](#).

- *Prerequisites*
- *Setting Up JDBC*
- *Installing the Tableau Connector*
- *Connecting to SQream*

##### 4.1.1.10.1 Prerequisites

It is essential that you have the following installed:

- Tableau version 9.2 or newer

##### 4.1.1.10.2 Setting Up JDBC

1. Download the SQream JDBC Connector *.jar file*.
2. Place the JDBC .jar file in the Tableau driver directory.

Based on your operating system, you may find the Tableau driver directory in one of the following locations:

- Tableau Desktop on MacOS: `~/Library/Tableau/Drivers`
- Tableau Desktop on Windows: `C:\Program Files\Tableau\Drivers`
- Tableau on Linux: `/opt/tableau/tableau_driver/jdbc`

#### 4.1.1.10.3 Installing the Tableau Connector

1. Download the *Tableau Connector* SQreamDB.taco file.
2. Based on the installation method that you used for installing Tableau, place the Tableau Connector SQreamDB.taco file in the Tableau connector directory:

Product / Platform	Path
Tableau Desktop for Windows	C:\Users[user]\Documents\My Tableau Repository\Connectors
Tableau Desktop for Mac	/Users/[user]/Documents/My Tableau Repository/Connectors
Tableau Prep for Windows	C:\Users[user]\Documents\My Tableau Prep Repository\Connectors
Tableau Prep for Mac	/Users/[user]/Documents/My Tableau Prep Repository/Connectors
Flow web authoring on Tableau Server	/data/tabsvc/flowqueryservice/Connectors
Tableau Prep Conductor on Tableau Server	/data/tabsvc/flowprocessor/Connectors
Tableau Server	C:\<directory_name>\Tableau\Tableau Server\<directory_name>\Connectors

3. Restart Tableau Desktop or Tableau server.

#### 4.1.1.10.4 Connecting to SQream

1. Start Tableau Desktop.
2. In the **Connect** menu, under the **To a Server** option , click **More**.  
Additional connection options are displayed.
3. Select **SQream DB by SQream Technologies**.  
The connection dialog box is displayed.
4. In the connection dialog box, fill in the following fields:

Field name	Description	Example
Server	Defines the SQreamDB worker machine IP.  Avoid using the loopback address (127.0.0.1) or “local-host” as a server address since it typically refers to the local machine where Tableau is installed and may create issues and limitations	192.162.4.182 or sqream.mynetwork.com
Port	Defines the TCP port of the SQream worker	3108 when using a load balancer, or 5100 when connecting directly to a worker with SSL
Database	Defines the database to establish a connection with	master
Cluster	Enables (true) or disables (false) the load balancer. After enabling or disabling the load balance, verify the connection	
Username	Specifies the username of a role to use when connecting	rhendricks
Password	Specifies the password of the selected role	Tr0ub4dor&3
Require SSL	Sets SSL as a requirement for establishing this connection	

5. Click **Sign In**.

The connection is established, and the data source page is displayed.

#### 4.1.1.11 Connecting to SQream Using Talend

##### 4.1.1.11.1 Overview

This page describes how to use Talend to interact with a SQream cluster. The Talend connector is used for reading data from a SQream cluster and loading data into SQream. In addition, this page provides a viability report on Talend’s compatibility with SQream for stakeholders.

The **Connecting to SQream Using Talend** describes the following:

- *Creating a New Metadata JDBC DB Connection*
- *Supported SQream Drivers*
- *Supported Data Sources*
- *Known Issues*

#### 4.1.1.11.1.1 Creating a New Metadata JDBC DB Connection

To create a new metadata JDBC DB connection:

1. In the **Repository** panel, navigate to **Metadata** and right-click **Db connections**.
2. Select **Create connection**.
3. In the **Name** field, type a name.

Note that the name cannot contain spaces.

4. In the **Purpose** field, type a purpose and click **Next**.

Note that you cannot continue to the next step until you define both a Name and a Purpose.

5. In the **DB Type** field, select **JDBC**.
6. In the **JDBC URL** field, type the relevant connection string.  
For connection string examples, see [Connection Strings](#).
7. In the **Drivers** field, click the **Add** button.  
The “**newLine**” entry is added.
8. On the “**newLine**” entry, click the ellipsis.  
The **Module** window is displayed.
9. From the Module window, select **Artifact repository(local m2/nexus)** and select **Install a new module**.
10. Click the ellipsis.  
Your hard drive is displayed.
11. Navigate to a **JDBC jar file** (such as **sqream-jdbc-4.5.3.jar**) and click **Open**.
12. Click **Detect the module install status**.

13. Click **OK**.

The JDBC that you selected is displayed in the **Driver** field.

14. Click **Select class name**.

15. Click **Test connection**.

If a driver class is not found (for example, you didn’t select a JDBC jar file), the following error message is displayed:

After creating a new metadata JDBC DB connection, you can do the following:

- Use your new metadata connection.

- Drag it to the **job** screen.

- Build Talend components.

For more information on loading data from JSON files to the Talend Open Studio, see [How to Load Data from JSON Files in Talend](#).

### 4.1.1.11.1.2 Supported SQream Drivers

The following list shows the supported SQream drivers and versions:

- **JDBC** - Version 4.3.3 and higher.
- **ODBC** - Version 4.0.0. This version requires a Bridge to connect. For more information on the required Bridge, see [Connecting Talend on Windows to an ODBC Database](#).

### 4.1.1.11.1.3 Supported Data Sources

Talend Cloud connectors let you create reusable connections with a wide variety of systems and environments, such as those shown below. This lets you access and read records of a range of diverse data.

- **Connections:** Connections are environments or systems for storing datasets, including databases, file systems, distributed systems and platforms. Because these systems are reusable, you only need to establish connectivity with them once.
- **Datasets:** Datasets include database tables, file names, topics (Kafka), queues (JMS) and file paths (HDFS). For more information on the complete list of connectors and datasets that Talend supports, see [Introducing Talend Connectors](#).

### 4.1.1.11.1.4 Known Issues

As of 6/1/2021 schemas were not displayed for tables with identical names.

If you experience issues using Talend, see the [SQream support portal](#).

## 4.1.1.12 Connecting to SQream Using TIBCO Spotfire

### 4.1.1.12.1 Overview

The **TIBCO Spotfire** software is an analytics solution that enables visualizing and exploring data through dashboards and advanced analytics.

This document is a Quick Start Guide that describes the following:

- *Establishing a Connection between TIBCO Spotfire and SQream*
- *Troubleshooting*



#### 4.1.1.12.1.1 Establishing a Connection between TIBCO Spotfire and SQream

TIBCO Spotfire supports the following versions:

- **JDBC driver** - Version 4.5.2
- **ODBC driver** - Version 4.1.1

SQream supports TIBCO Spotfire version 7.12.0.

The **Establishing a JDBC Connection between TIBCO Spotfire and SQream** section describes the following:

- *Creating a JDBC Connection*
- *Creating an ODBC Connection*
- *Creating the SQream Data Source Template*
- *Creating a Data Source*
- *Creating an Information Link*

#### 4.1.1.12.1.2 Creating a JDBC Connection

For TIBCO Spotfire to recognize SQream, you must add the correct JDBC jar file to Spotfire's loaded binary folder. The following is an example of a path to the Spotfire loaded binaries folder: C:\tibco\tss\7.12.0\tomcat\bin.

For the complete TIBCO Spotfire documentation, see [TIBCO Spotfire® JDBC Data Access Connectivity Details](#).

#### 4.1.1.12.1.3 Creating an ODBC Connection

**To create an ODBC connection**

1. Install and configure ODBC on Windows.  
For more information, see [Install and Configure ODBC on Windows](#).
2. Launch the TIBCO Spotfire application.
3. From the **File** menu click **Add Data Tables**.  
The **Add Database Tables** window is displayed.
4. Click **Add** and select **Database**.  
The **Open Database** window is displayed.
5. In the **Data source type** area, select **ODBC SQream** (Odbc Data Provider) and click **Configure**.  
The **Configure Data Source and Connection** window is displayed.
6. Select **System or user data source** and from the drop-down menu select the DSN of your data source (SQreamDB).
7. Provide your database username and password and click **OK**.

8. In the **Open Database** window, click **OK**.

The **Specify Tables and Columns** window is displayed.

9. In the **Specify Tables and Columns** window, select the checkboxes corresponding to the tables and columns that you want to include in your SQL statement.

10. In the **Data source name** field, set your data source name and click **OK**.

Your data source is displayed in the **Data tables** area.

11. In the **Add Data Tables** dialog, click **OK** to load the data from your ODBC data source into Spotfire.

---

**Note:** Verify that you have checked the SQL statement.

---

#### 4.1.1.12.1.4 Creating the SQream Data Source Template

After creating a connection, you can create your SQream data source template.

**To create your SQream data source template:**

1. Log in to the TIBCO Spotfire Server Configuration Tool.
2. From the **Configuration** tab, in the **Configuration Start** menu, click **Data Source Templates**.

The **Data Source Templates** list is displayed.

3. From the Data Source Templates list do one of the following:

- Override an existing template:

1. In the template text field, select an existing template.

2. Copy and paste your data source template text.

- Create a new template:

1. Click **New**.

The **Add Data Source Template** window is displayed.

2. In the **Name** field, define your template name.

3. In the **Data Source Template** text field, copy and paste your data source template text.

The following is an example of a data source template:

```
<jdbc-type-settings>
  <type-name>SQream</type-name>
  <driver>com.sqream.jdbc.SQDriver</driver>
  <connection-url-pattern>jdbc:SQream://&lt;host&gt;:&lt;port&gt;/database;
  ↪user=sqream;password=sqream;cluster=true</connection-url-pattern>
  <supports-catalogs>true</supports-catalogs>
```

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```
<supports-schemas>true</supports-schemas>
<supports-procedures>>false</supports-procedures>
<table-types>TABLE,EXTERNAL_TABLE</table-types>
<java-to-sql-type-conversions>
  <type-mapping>
    <from>Bool</from>
    <to>Integer</to>
  </type-mapping>
  <type-mapping>
    <from>VARCHAR(2048)</from>
    <to>String</to>
  </type-mapping>
  <type-mapping>
    <from>INT</from>
    <to>Integer</to>
  </type-mapping>
  <type-mapping>
    <from>BIGINT</from>
    <to>LongInteger</to>
  </type-mapping>
  <type-mapping>
    <from>Real</from>
    <to>Real</to>
  </type-mapping>
  <type-mapping>
    <from>Decimal</from>
    <to>Float</to>
  </type-mapping>
  <type-mapping>
    <from>Numeric</from>
    <to>Float</to>
  </type-mapping>
  <type-mapping>
    <from>Date</from>
    <to>DATE</to>
  </type-mapping>
  <type-mapping>
    <from>DateTime</from>
    <to>DateTime</to>
  </type-mapping>
</java-to-sql-type-conversions>
<ping-command></ping-command>
</jdbc-type-settings>
```

4. Click **Save configuration**.

5. Close and restart your Spotfire server.

#### 4.1.1.12.1.5 Creating a Data Source

After creating the SQream data source template, you can create a data source.

**To create a data source:**

1. Launch the TIBCO Spotfire application.
2. From the **Tools** menu, select **Information Designer**.  
The **Information Designer** window is displayed.
3. From the **New** menu, click **Data Source**.  
The **Data Source** tab is displayed.
4. Provide the following information:
  - **Name** - define a unique name.
  - **Type** - use the same type template name you used while configuring your template. See **Step 3** in *Creating the SQream Data Source Template*.
  - **Connection URL** - use the standard JDBC connection string, <ip>:<port>/database.
  - **No. of connections** - define a number between **1** and **100**. SQream recommends setting your number of connections to **100**.
  - **Username and Password** - define your SQream username and password.

#### 4.1.1.12.1.6 Creating an Information Link

After creating a data source, you can create an information link.

**To create an information link:**

1. From the **Tools** menu, select **Information Designer**.  
The **Information Designer** window is displayed.
2. From the **New** menu, click **Information Link**.  
The **Information link** tab is displayed.
3. From the **Elements** tab, select a column type and click **Add**.  
The column type is added to the **Elements** region as a filter.  
Note the following:
  - You can select procedures from the Elements region.

- You can remove an element by selecting an element and clicking **Remove**.

---

**Tip:** If the Elements menu is not displayed, you can display it by clicking the **Elements** tab. You can simultaneously select multiple elements by pressing **Ctrl** and making additional selections, and select a range of elements by holding **Shift** and clicking two elements.

---

4. If the elements you select originate from more than one data source table, specify a **Join path**.
5. *Optional* - In the **Description** region, type the description of the information link.

6. *Optional* - To filter your data, expand the **Filters** section and do the following:

1. From the **Information Link** region, select the element you added in Step 3 above.

2. Click **Add**.

The **Add Column** window is displayed.

3. From the drop-down list, select a column to add a hard filter to and click **OK**.

The selected column is added to the Filters list.

4. Repeat steps 2 and 3 to add filters to additional columns.

5. For each column, from the **Filter Type** drop-down list, select **range** or **values**.

---

**Note:** Filtering by range means entering the upper and lower limits of the desired range. Filtering by values means entering the exact values that you want to include in the returned data, separated by semicolon.

---

6. In the **Values** field type the desired values separated with semicolons, or set the upper and lower limits in the **Min Value** and **Max Value** fields. Alternatively, you can type `?param_name` in the Values field to use a parameter as the filter for the selected column, where `param_name` is the name used to identify the parameter.

---

**Note:** Because limits are inclusive, setting the lower limit to **1000** includes the value **1000** in the data table.

---



---

**Note:** When setting upper and lower limits on **String** type columns, A precedes AA, and a lone letter precedes words beginning with that latter. For example, `S**` precedes `**Smith**`, indicating that the name ```Smith` will not be present when you select names from D to S. The order of characters is standard ASCII.

---

For more information on adding filters, see [Adding Hard Filters](#).

7. *Optional* - To add runtime filtering prompts, expand the **Prompts** section and do the following:

1. Click **Add**.

The **Add Column** window is displayed.

2. From the **Select column** list, select a column to add a prompt to and click **OK**.

The selected column is added to the Prompts list.

3. Repeat **Step 1** to add prompts to additional columns.

4. Do the following for each column:

- Make a selection from the **Prompt Type** drop-down list.
- Select or clear **Mandatory**.
- *Optional* - Set your **Max Selections**.

For more information on adding prompts, see [Adding Prompts](#).

8. *Optional* - Expand the **Conditioning** section and specify one of the following conditions:

- None
- Distinct
- Pivot

Note that you can edit the Pivot conditioning by selecting **Pivot** and clicking **Edit**.

9. *Optional* - Expand the **Parameters** section and define your parameters.

10. *Optional* - Expand the **Properties** section and define your properties.

11. *Optional* - Expand the **Caching** section and enable or disable whether your information link can be cached.

12. Click **Save**.

The **Save As** window is displayed.

13. In the tree, select where you want to save the information link.

14. In the **Name** field, type a name and description for the information link.

15. Click **Save**.

The new information link is added to the library and can be accessed by other users.

---

**Tip:** You can test the information link directly by clicking **Open Data**. You can also view and edit the SQL belonging to the information link by clicking **SQL**.

---

For more information on the Information Link attributes, see [Information Link Tab](#).

#### 4.1.1.12.1.7 Troubleshooting

The **Troubleshooting** section describes the following scenarios:

- *The JDBC Driver does not Support Boolean, Decimal, or Numeric Types*
- *Information Services do not Support Live Queries*

#### 4.1.1.12.1.8 The JDBC Driver does not Support Boolean, Decimal, or Numeric Types

When attempting to load data, the the Boolean, Decimal, or Numeric column types are not supported and generate the following error:

```
Failed to execute query: Unsupported JDBC data type in query result: Bool (HRESULT:↵
↵80131500)
```

The error above is resolved by casting the columns as follows:

- Bool columns to INT.
- Decimal and Numeric columns to REAL.

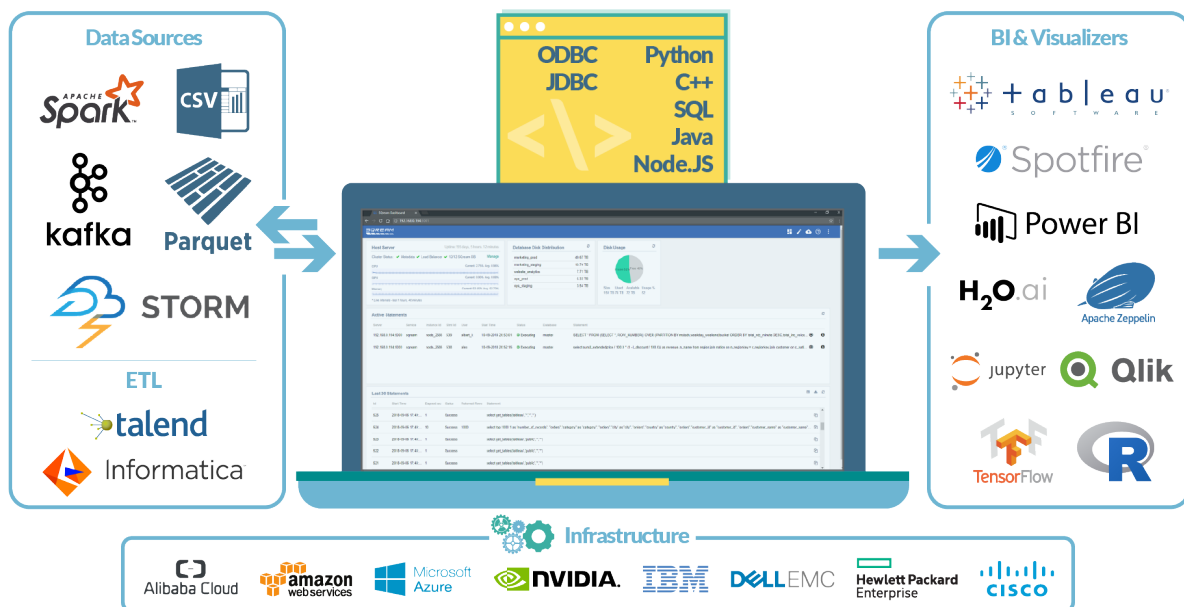
For more information, see the following:

- **Resolving this error** - [Details on Change Data Types](#).
- **Supported data types** - [Data Types](#).

#### 4.1.1.12.1.9 Information Services do not Support Live Queries

TIBCO Spotfire data connectors support live queries, but no APIs currently exist for creating custom data connectors. This is resolved by creating a customized SQream adapter using TIBCO's **Data Virtualization (TDV)** or the **Spotfire Advanced Services (ADS)**. These can be used from the built-in TDV connector to enable live queries.

This resolution applies to JDBC and ODBC drivers.



## 4.2 Client Drivers

The guides on this page describe how to use the SQream DB client drivers and client applications with SQream.

### 4.2.1 Client Driver Downloads

#### 4.2.1.1 All Operating Systems

The following are applicable to all operating systems:

- **JDBC** - recommended installation via `mvn`:
  - JDBC .jar file - `sqream-jdbc-4.5.9 (.jar)`
  - `JDBC`
- **.NET**:
  - .NET .dll file
  - *Connecting to SQream Using .NET*
- **Trino**:
  - **Trino Connector <>`\_**
  - `trino`
- **Spark**:
  - `Spark Connector`
  - `spark`



- **Python** - Recommended installation via `pip`:
  - Python .tar file - pysqream v3.2.5 (.tar.gz)
  - *Connecting to SQream Using Python (pysqream)*
- **Node.JS** - Recommended installation via `npm`:
  - Node.JS - sqream-v4.2.4 (.tar.gz)
  - *Connecting to SQream Using Node.JS*
- **Tableau**:
  - Tableau connector - SQream (.taco)
  - *Connecting to SQream Using Tableau*
- **Power BI**:
  - Power BI PowerQuery Connector - SQream (.mez)
  - *BI Desktop*

#### 4.2.1.2 Windows

The following are applicable to Windows:

- For the **ODBC installer**, please contact your [SQream representative](#).  
For more information on installing and configuring ODBC on Windows, see *Install and configure ODBC on Windows*.
- **Net driver** - SQream .Net driver v3.0.2

##### 4.2.1.2.1 JDBC

The SQream JDBC driver lets you connect to SQream using many Java applications and tools. This page describes how to write a Java application using the JDBC interface. The JDBC driver requires Java 1.8 or newer.

- *Installing the JDBC Driver*
- *Connecting to SQream Using a JDBC Application*
- *Prepared Statements*

##### 4.2.1.2.1.1 Installing the JDBC Driver

The **Installing the JDBC Driver** section describes the following:

- *Prerequisites*
- *Getting the JAR file*
- *Setting Up the Class Path*

### 4.2.1.2.1.2 Prerequisites

The SQream JDBC driver requires Java 1.8 or newer, and SQream recommends using Oracle Java or OpenJDK.:

- **Oracle Java** - Download and install [Java 8](#) from Oracle for your platform.
- **OpenJDK** - Install [OpenJDK](#)
- **Windows** - SQream recommends installing [Zulu 8](#)

### 4.2.1.2.1.3 Getting the JAR file

The SQream JDBC driver is available for download from the [client drivers download page](#). This JAR file can be integrated into your Java-based applications or projects.

### 4.2.1.2.1.4 Setting Up the Class Path

To use the driver, you must include the JAR named `sqream-jdbc-<version>.jar` in the class path, either by inserting it in the `CLASSPATH` environment variable, or by using flags on the relevant Java command line.

For example, if the JDBC driver has been unzipped to `/home/sqream/sqream-jdbc-4.3.0.jar`, the following command is used to run application:

```
$ export CLASSPATH=/home/sqream/sqream-jdbc-4.3.0.jar:$CLASSPATH
$ java my_java_app
```

Alternatively, you can pass `-classpath` to the Java executable file:

```
$ java -classpath ./home/sqream/sqream-jdbc-4.3.0.jar my_java_app
```

### 4.2.1.2.1.5 Connecting to SQream Using a JDBC Application

You can connect to SQream using one of the following JDBC applications:

- *Driver Class*
- *Connection String*
- *Java Program Sample*

#### 4.2.1.2.1.6 Driver Class

Use `com.sqream.jdbc.SQDriver` as the driver class in the JDBC application.

#### 4.2.1.2.1.7 Connection String

JDBC drivers rely on a connection string.

The following is the syntax for SQream:

```
jdbc:Sqream://<host and port>/<database name>;user=<username>;password=<password>; [
↳<optional parameters>; ...]
```

#### 4.2.1.2.1.8 Connection Parameters

The following table shows the connection string parameters:

Item	State	De- fault	Description
<host and port>	Mandatory	None	Hostname and port of the SQream DB worker. For example, 127.0.0.1:5000, sqream.mynetwork.co:3108
<database name>	Mandatory	None	Database name to connect to. For example, master
user-name=<username>	Optional	None	Username of a role to use for connection. For example, username=SqreamRole
password=<password>	Optional	None	Specifies the password of the selected role. For example, password=SqreamRolePassword2023
service=<service>	Optional	sqream	Specifies service queue to use. For example, service=etl
<ssl>	Optional	false	Specifies SSL for this connection. For example, ssl=true
<cluster>	Optional	true	Connect via load balancer (use only if exists, and check port).
<fetchSize>	Optional	true	Enables on-demand loading, and defines double buffer size for the result. The fetchSize parameter is rounded according to chunk size. For example, fetchSize=1 loads one row and is rounded to one chunk. If the fetchSize is 100,600, a chunk size of 100,000 loads, and is rounded to, two chunks.
<insertBufferSize>	Optional	true	Defines the bytes size for inserting a buffer before flushing data to the server. Clients running a parameterized insert (network insert) can define the amount of data to collect before flushing the buffer.
<loggerLevel>	Optional	true	Defines the logger level as either debug or trace.
<logFile>	Optional	true	Enables the file appender and defines the file name. The file name can be set as either the file name or the file path.
<idleconnectiontime>	Optional	0	Sets the duration, in seconds, for which a database connection can remain idle before it is terminated. If the parameter is set to its default value, idle connections will not be terminated. The idle connection timer begins counting after the completion of query execution.

## 4.2.1.2.1.9 Connection String Examples

The following is an example of a SQream cluster with a load balancer and no service queues (with SSL):

```
jdbc:Sqream://sqream.mynetwork.co:3108/master;user=rhendricks;password=Tr0ub4dor&3;
↪ssl=true;cluster=true
```

The following is a minimal example of a local standalone SQream database:

```
jdbc:Sqream://127.0.0.1:5000/master;user=rhendricks;password=Tr0ub4dor&3
```

The following is an example of a SQream cluster with a load balancer and a specific service queue named etl, to the database named raviga

```
jdbc:Sqream://sqream.mynetwork.co:3108/raviga;user=rhendricks;password=Tr0ub4dor&3;
↪cluster=true;service=etl
```

## 4.2.1.2.1.10 Java Program Sample

You can download the JDBC Application Sample File below by right-clicking and saving it to your computer.

Listing 1: JDBC Application Sample

```

1 import java.sql.Connection;
2 import java.sql.DatabaseMetaData;
3 import java.sql.DriverManager;
4 import java.sql.Statement;
5 import java.sql.ResultSet;
6
7 import java.io.IOException;
8 import java.security.KeyManagementException;
9 import java.security.NoSuchAlgorithmException;
10 import java.sql.SQLException;
11
12
13
14 public class SampleTest {
15
16     // Replace with your connection string
17     static final String url = "jdbc:Sqream://sqream.mynetwork.co:3108/master;
18     ↪user=rhendricks;password=Tr0ub4dor&3;ssl=true;cluster=true";
19
20     // Allocate objects for result set and metadata
21     Connection conn = null;
22     Statement stmt = null;
23     ResultSet rs = null;
24     DatabaseMetaData dbmeta = null;
25
26     int res = 0;
27
28     public void testJDBC() throws SQLException, IOException {
29
30         // Create a connection
31         conn = DriverManager.getConnection(url, "rhendricks", "Tr0ub4dor&3");

```

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```

32      // Create a table with a single integer column
33      String sql = "CREATE TABLE test (x INT)";
34      stmt = conn.createStatement(); // Prepare the statement
35      stmt.execute(sql); // Execute the statement
36      stmt.close(); // Close the statement handle
37
38      // Insert some values into the newly created table
39      sql = "INSERT INTO test VALUES (5), (6)";
40      stmt = conn.createStatement();
41      stmt.execute(sql);
42      stmt.close();
43
44      // Get values from the table
45      sql = "SELECT * FROM test";
46      stmt = conn.createStatement();
47      rs = stmt.executeQuery(sql);
48      // Fetch all results one-by-one
49      while(rs.next()) {
50          res = rs.getInt(1);
51          System.out.println(res); // Print results to screen
52      }
53      rs.close(); // Close the result set
54      stmt.close(); // Close the statement handle
55      conn.close();
56  }
57
58
59  public static void main(String[] args) throws SQLException,
↳KeyManagementException, NoSuchAlgorithmException, IOException,
↳ClassNotFoundException{
60
61      // Load SQream DB JDBC driver
62      Class.forName("com.sqream.jdbc.SQDriver");
63
64      // Create test object and run
65      SampleTest test = new SampleTest();
66      test.testJDBC();
67  }
68  }

```

#### 4.2.1.2.1.11 Prepared Statements

Prepared statements, also known as parameterized queries, are a feature of JDBC that enable the use of parameters to optimize query execution, enhance security, and enable query template reuse with different parameter values in Java applications.

#### 4.2.1.2.1.12 Prepared Statement Sample

The following is a Java code snippet employing a JDBC prepared statement object to ingest a batch of one million records into SQreamDB.

You may download the `Prepared statement` by right-clicking and saving it to your computer.

#### 4.2.1.2.2 Connecting to SQream Using Python (pysqream)

The current Pysqream connector supports Python version 3.9 and newer. It includes a set of packages that allows Python programs to connect to SQream DB. The base `pysqream` package conforms to Python DB-API specifications [PEP-249](#).

`pysqream` is a pure Python connector that can be installed with `pip` on any operating system, including Linux, Windows, and macOS. `pysqream-sqlalchemy` is a SQLAlchemy dialect for `pysqream`.

- *[Installing the Python Connector](#)*
- *[SQLAlchemy Examples](#)*
- *[API Examples](#)*

##### 4.2.1.2.2.1 Installing the Python Connector

##### 4.2.1.2.2.2 Prerequisites

It is essential that you have the following installed:

- *[Python](#)*
- *[PIP](#)*
- *[OpenSSL for Linux](#)*

##### 4.2.1.2.2.3 Python

The connector requires Python version 3.9 or newer.

To see your current Python version, run the following command:

```
$ python --version
```



#### 4.2.1.2.2.7 Installing via PIP without an internet connection

1. To get the .whl package file, contact you SQream support representative.
2. Run the following command:

```
tar -xf pysqream_connector_3.2.5.tar.gz
cd pysqream_connector_3.2.5
#Install all packages with --no-index --find-links .
python3 -m pip install *.whl -U --no-index --find-links .
python3.9 -m pip install pysqream-3.2.5.zip -U --no-index --find-links .
python3.9 -m pip install pysqream-sqlalchemy-0.8.zip -U --no-index --find-links .
```

#### 4.2.1.2.2.8 Upgrading an Existing Installation

The Python drivers are updated periodically. To upgrade an existing pysqream installation, use pip's -U flag:

```
$ pip3.9 install pysqream pysqream-sqlalchemy -U
```

#### 4.2.1.2.2.9 SQLAlchemy Examples

SQLAlchemy is an **\*\*Object-Relational Mapper (ORM)** for Python. When you install the SQream dialect (pysqream-sqlalchemy) you can use frameworks such as Pandas, TensorFlow, and Alembic to query SQream directly.

This section includes the following examples:

- *Standard Connection Example*
- *Multi Cluster Connection Example*
- *Pulling a Table into Pandas*

#### 4.2.1.2.2.10 Standard Connection Example

```
import sqlalchemy as sa

engine_url = "sqream://rhendricks:secret_password@localhost:5000/raviga"

engine = sa.create_engine(engine_url)

res = engine.execute('create or replace table test (ints int, ints2 int)')
res = engine.execute('insert into test (ints,ints2) values (5,1), (6,2)')
res = engine.execute('select * from test')
for item in res:
    print(item)
```



#### 4.2.1.2.2.11 Multi Cluster Connection Example

The following example is for using a ServerPicker:

```
import sqlalchemy as sa

engine_url = "sqream://rhendricks:secret_password@localhost:5000/raviga"

engine = sa.create_engine(engine_url, connect_args={"clustered": True})

res = engine.execute("create or replace table tab1 (x int);")
res = engine.execute('insert into tab1 values (5), (6);')
res = engine.execute('select * from tab1')
for item in res:
    print(item)
```

#### 4.2.1.2.2.12 Pulling a Table into Pandas

The following example shows how to pull a table in Pandas. This examples uses the URL method to create the connection string:

```
import sqlalchemy as sa
import pandas as pd

engine_url = "sqream://rhendricks:secret_password@localhost:5000/raviga"

engine = sa.create_engine(engine_url)

table_df = pd.read_sql("select * from nba", con=engine)
```

#### 4.2.1.2.2.13 API Examples

This section includes the following examples:

- *Using the Cursor*
- *Reading Result Metadata*
- *Loading Data into a Table*
- *Using SQLAlchemy ORM to Create and Populate Tables*

#### 4.2.1.2.2.14 Using the Cursor

The DB-API specification includes several methods for fetching results from the cursor. This sections shows an example using the nba table, which looks as follows:

Table 1: nba

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0.0	PG	25.0	6-2	180.0	Texas	7730337.0
Jae Crowder	Boston Celtics	99.0	SF	25.0	6-6	235.0	Marquette	6796117.0
John Holland	Boston Celtics	30.0	SG	27.0	6-5	205.0	Boston University	
R.J. Hunter	Boston Celtics	28.0	SG	22.0	6-5	185.0	Georgia State	1148640.0
Jonas Jerebko	Boston Celtics	8.0	PF	29.0	6-10	231.0		5000000.0
Amir Johnson	Boston Celtics	90.0	PF	29.0	6-9	240.0		12000000.0
Jordan Mickey	Boston Celtics	55.0	PF	21.0	6-8	235.0	LSU	1170960.0
Kelly Olynyk	Boston Celtics	41.0	C	25.0	7-0	238.0	Gonzaga	2165160.0
Terry Rozier	Boston Celtics	12.0	PG	22.0	6-2	190.0	Louisville	1824360.0

As before, you must import the library and create a `Connection()`, followed by `execute()` on a simple `SELECT * query`:

```
import pysqream
con = pysqream.connect(host='127.0.0.1', port=3108, database='master'
                        , username='rhendricks', password='Tr0ub4dor&3'
                        , clustered=True)

cur = con.cursor() # Create a new cursor
# The select statement:
statement = 'SELECT * FROM nba'
cur.execute(statement)
```

When the statement has finished executing, you have a `Connection cursor` object waiting. A cursor is iterable, meaning that it advances the cursor to the next row when fetched.

You can use `fetchone()` to fetch one record at a time:

```
first_row = cur.fetchone() # Fetch one row at a time (first row)

second_row = cur.fetchone() # Fetch one row at a time (second row)
```

To fetch several rows at a time, use `fetchmany()`:

```
# executing `fetchone` twice is equivalent to this form:
third_and_fourth_rows = cur.fetchmany(2)
```

To fetch all rows at once, use `fetchall()`:

```
# To get all rows at once, use `fetchall`
remaining_rows = cur.fetchall()
```

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```
cur.close()

# Close the connection when done
con.close()
```

The following is an example of the contents of the row variables used in our examples:

```
>>> print(first_row)
('Avery Bradley', 'Boston Celtics', 0, 'PG', 25, '6-2', 180, 'Texas', 7730337)
>>> print(second_row)
('Jae Crowder', 'Boston Celtics', 99, 'SF', 25, '6-6', 235, 'Marquette', 6796117)
>>> print(third_and_fourth_rows)
[('John Holland', 'Boston Celtics', 30, 'SG', 27, '6-5', 205, 'Boston University',
↪None), ('R.J. Hunter', 'Boston Celtics', 28, 'SG', 22, '6-5', 185, 'Georgia State',
↪1148640)]
>>> print(remaining_rows)
[('Jonas Jerebko', 'Boston Celtics', 8, 'PF', 29, '6-10', 231, None, 5000000), ('Amir
↪Johnson', 'Boston Celtics', 90, 'PF', 29, '6-9', 240, None, 12000000), ('Jordan
↪Mickey', 'Boston Celtics', 55, 'PF', 21, '6-8', 235, 'LSU', 1170960), ('Kelly Olynyk
↪', 'Boston Celtics', 41, 'C', 25, '7-0', 238, 'Gonzaga', 2165160),
[...]
```

**Note:** Calling a fetch command after all rows have been fetched will return an empty array ([ ]).

#### 4.2.1.2.2.15 Reading Result Metadata

When you execute a statement, the connection object also contains metadata about the result set, such as **column names**, **types**, etc).

The metadata is stored in the `Connection.description` object of the cursor:

```
>>> import pysqream
>>> con = pysqream.connect(host='127.0.0.1', port=3108, database='master'
...                        , username='rhendricks', password='Tr0ub4dor&3'
...                        , clustered=True)
>>> cur = con.cursor()
>>> statement = 'SELECT * FROM nba'
>>> cur.execute(statement)
<pysqream.dbapi.Connection object at 0x000002EA952139B0>
>>> print(cur.description)
[('Name', 'STRING', 24, 24, None, None, True), ('Team', 'STRING', 22, 22, None, None,
↪True), ('Number', 'NUMBER', 1, 1, None, None, True), ('Position', 'STRING', 2, 2,
↪None, None, True), ('Age (as of 2018)', 'NUMBER', 1, 1, None, None, True), ('Height
↪', 'STRING', 4, 4, None, None, True), ('Weight', 'NUMBER', 2, 2, None, None, True),
↪('College', 'STRING', 21, 21, None, None, True), ('Salary', 'NUMBER', 4, 4, None,
↪None, True)]
```

You can fetch a list of column names by iterating over the `description` list:

```
>>> [ i[0] for i in cur.description ]
['Name', 'Team', 'Number', 'Position', 'Age (as of 2018)', 'Height', 'Weight',
↪'College', 'Salary']
```

#### 4.2.1.2.2.16 Loading Data into a Table

This example shows how to load 10,000 rows of dummy data to an instance of SQream.

**To load data 10,000 rows of dummy data to an instance of SQream:**

1. Run the following:

```
import pysqream
from datetime import date, datetime
from time import time

con = pysqream.connect(host='127.0.0.1', port=3108, database='master'
                        , username='rhendricks', password='Tr0ub4dor&3'
                        , clustered=True)
cur = con.cursor()
```

2. Create a table for loading:

```
create = 'create or replace table perf (b bool, t tinyint, sm smallint, i int, bi_
↳ bigint, f real, d double, s varchar(12), ss text, dt date, dtt datetime)'
cur.execute(create)
```

3. Load your data into table using the INSERT command.

4. Create dummy data matching the table you created:

```
data = (False, 2, 12, 145, 84124234, 3.141, -4.3, "Marty McFly" , u"??????????" ,
↳ date(2019, 12, 17), datetime(1955, 11, 4, 1, 23, 0, 0))

row_count = 10**4
```

5. Get a new cursor:

```
insert = 'insert into perf values (?, ?, ?, ?, ?, ?, ?, ?, ?, ?)'
start = time()
cur.executemany(insert, [data] * row_count)
print (f"Total insert time for {row_count} rows: {time() - start} seconds")
```

6. Close this cursor:

```
cur.close()
```

7. Verify that the data was inserted correctly:

```
cur = con.cursor()
cur.execute('select count(*) from perf')
result = cur.fetchall() # `fetchall` collects the entire data set
print (f"Count of inserted rows: {result[0][0]}")
```

8. Close the cursor:

```
cur.close()
```

9. Close the connection:

```
con.close()
```

#### 4.2.1.2.2.17 Using SQLAlchemy ORM to Create and Populate Tables

This section shows how to use the ORM to create and populate tables from Python objects.

**To use SQLAlchemy ORM to create and populate tables:**

1. Run the following:

```
import sqlalchemy as sa
import pandas as pd

engine_url = "sqream://rhendricks:secret_password@localhost:5000/raviga"

engine = sa.create_engine(engine_url)
```

2. Build a metadata object and bind it:

```
metadata = sa.MetaData()
metadata.bind = engine
```

3. Create a table in the local metadata:

```
employees = sa.Table(
    'employees',
    metadata,
    sa.Column('id', sa.Integer),
    sa.Column('name', sa.VARCHAR(32)),
    sa.Column('lastname', sa.VARCHAR(32)),
    sa.Column('salary', sa.Float)
)
```

The `create_all()` function uses the SQream engine object.

4. Create all the defined table objects:

```
metadata.create_all(engine)
```

5. Populate your table.

6. Build the data rows:

```
insert_data = [ {'id': 1, 'name': 'Richard', 'lastname': 'Hendricks', 'salary': 12000.75},
                 {'id': 3, 'name': 'Bertram', 'lastname': 'Gilfoyle', 'salary': 8400.0},
                 {'id': 8, 'name': 'Donald', 'lastname': 'Dunn', 'salary': 6500.40}
               ]
```

7. Build the INSERT command:

```
ins = employees.insert(insert_data)
```

8. Execute the command:

```
result = engine.execute(ins)
```

For more information, see the [python\\_api\\_reference\\_guide](#).

### 4.2.1.2.3 Connecting to SQream Using Node.JS

The SQream DB Node.JS driver allows Javascript applications and tools connect to SQream DB. This tutorial shows you how to write a Node application using the Node.JS interface.

The driver requires Node 10 or newer.

#### In this topic:

- *Installing the Node.JS driver*
  - *Prerequisites*
  - *Install with NPM*
  - *Install from an offline package*
- *Connect to SQream DB with a Node.JS application*
  - *Create a simple test*
  - *Run the test*
- *API reference*
  - *Connection parameters*
  - *Events*
    - \* *Example*
  - *Input placeholders*
- *Examples*
  - *Setting configuration flags*
  - *Lazyloading*
  - *Reusing a connection*
  - *Using placeholders in queries*
- *Troubleshooting and recommended configuration*
  - *Preventing heap out of memory errors*
  - *BIGINT support*

#### 4.2.1.2.3.1 Installing the Node.JS driver

#### 4.2.1.2.3.2 Prerequisites

- Node.JS 10 or newer. Follow instructions at [nodejs.org](https://nodejs.org).

#### 4.2.1.2.3.3 Install with NPM

Installing with npm is the easiest and most reliable method. If you need to install the driver in an offline system, see the offline method below.

```
$ npm install @sqream/sqreamdb
```

#### 4.2.1.2.3.4 Install from an offline package

The Node driver is provided as a tarball for download from the [SQream Drivers page](#).

After downloading the tarball, use npm to install the offline package.

```
$ sudo npm install sqreamdb-4.0.0.tgz
```

#### 4.2.1.2.3.5 Connect to SQream DB with a Node.JS application

#### 4.2.1.2.3.6 Create a simple test

Replace the connection parameters with real parameters for a SQream DB installation.

Listing 2: sqreamdb-test.js

```
const Connection = require('@sqream/sqreamdb');

const config = {
  host: 'localhost',
  port: 3109,
  username: 'rhendricks',
  password: 'super_secret_password',
  connectDatabase: 'raviga',
  cluster: true,
  is_ssl: true,
  service: 'sqream'
};

const query1 = 'SELECT 1 AS test, 2*6 AS "dozen"';

const sqream = new Connection(config);
sqream.execute(query1).then((data) => {
  console.log(data);
}, (err) => {
  console.error(err);
});
```

#### 4.2.1.2.3.7 Run the test

A successful run should look like this:

```
$ node sqreamdb-test.js
[ { test: 1, dozen: 12 } ]
```

#### 4.2.1.2.3.8 API reference

#### 4.2.1.2.3.9 Connection parameters

Item	Optional	Default	Description
host	✗	None	Hostname for SQream DB worker. For example, 127.0.0.1, sqream.mynetwork.co
port	✗	None	Port for SQream DB end-point. For example, 3108 for the load balancer, 5000 for a worker.
username	✗	None	Username of a role to use for connection. For example, rhendricks
password	✗	None	Specifies the password of the selected role. For example, Tr0ub4dor&3
connect-Database	✗	None	Database name to connect to. For example, master
service	✓	sqream	Specifies service queue to use. For example, etl
is_ssl	✓	false	Specifies SSL for this connection. For example, true
cluster	✓	false	Connect via load balancer (use only if exists, and check port). For example, true

#### 4.2.1.2.3.10 Events

The connector handles event returns with an event emitter

##### getConnectionId

The getConnectionId event returns the executing connection ID.

##### getStatementId

The getStatementId event returns the executing statement ID.

##### getTypes

The getTypes event returns the results columns types.

#### 4.2.1.2.3.11 Example

```
const myConnection = new Connection(config);

myConnection.runQuery(query1, function (err, data) {
  myConnection.events.on('getConnectionId', function (data) {
    console.log('getConnectionId', data);
  });

  myConnection.events.on('getStatementId', function (data) {
    console.log('getStatementId', data);
  });
});
```

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```
});

myConnection.events.on('getTypes', function (data) {
  console.log('getTypes', data);
});
});
```

#### 4.2.1.2.3.12 Input placeholders

The Node.JS driver can replace parameters in a statement.

Input placeholders allow values like user input to be passed as parameters into queries, with proper escaping.

The valid placeholder formats are provided in the table below.

Placeholder	Type
%i	Identifier (e.g. table name, column name)
%s	A text string
%d	A number value
%b	A boolean value

See the *input placeholders example* below.

#### 4.2.1.2.3.13 Examples

#### 4.2.1.2.3.14 Setting configuration flags

SQream DB configuration flags can be set per statement, as a parameter to `runQuery`.

For example:

```
const setFlag = 'SET showfullexceptioninfo = true;';

const query_string = 'SELECT 1';

const myConnection = new Connection(config);
myConnection.runQuery(query_string, function (err, data){
  console.log(err, data);
}, setFlag);
```

#### 4.2.1.2.3.15 Lazyloading

To process rows without keeping them in memory, you can lazyload the rows with an `async`:

```
const Connection = require('@sqream/sqreamdb');

const config = {
  host: 'localhost',
  port: 3109,
  username: 'rhendricks',
```

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```

password: 'super_secret_password',
connectDatabase: 'raviga',
cluster: true,
is_ssl: true,
service: 'sqream'
};

const sqream = new Connection(config);

const query = "SELECT * FROM public.a_very_large_table";

(async () => {
  const cursor = await sqream.executeCursor(query);
  let count = 0;
  for await (let rows of cursor.fetchIterator(100)) {
    // fetch rows in chunks of 100
    count += rows.length;
  }
  await cursor.close();
  return count;
})().then((total) => {
  console.log('Total rows', total);
}, (err) => {
  console.error(err);
});

```

#### 4.2.1.2.3.16 Reusing a connection

It is possible to execute multiple queries with the same connection (although only one query can be executed at a time).

```

const Connection = require('@sqream/sqreamdb');

const config = {
  host: 'localhost',
  port: 3109,
  username: 'rhendricks',
  password: 'super_secret_password',
  connectDatabase: 'raviga',
  cluster: true,
  is_ssl: true,
  service: 'sqream'
};

const sqream = new Connection(config);

(async () => {

  const conn = await sqream.connect();
  try {
    const res1 = await conn.execute("SELECT 1");
    const res2 = await conn.execute("SELECT 2");
    const res3 = await conn.execute("SELECT 3");
    conn.disconnect();
    return {res1, res2, res3};
  } catch (err) {

```

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```

    conn.disconnect();
    throw err;
  }
}

})().then((res) => {
  console.log('Results', res)
}, (err) => {
  console.error(err);
});

```

#### 4.2.1.2.3.17 Using placeholders in queries

Input placeholders allow values like user input to be passed as parameters into queries, with proper escaping.

```

const Connection = require('@sqream/sqreamdb');

const config = {
  host: 'localhost',
  port: 3109,
  username: 'rhendricks',
  password: 'super_secret_password',
  connectDatabase: 'raviga',
  cluster: true,
  is_ssl: true,
  service: 'sqream'
};

const sqream = new Connection(config);

const sql = "SELECT %i FROM public.%i WHERE name = %s AND num > %d AND active = %b";

sqream.execute(sql, "col1", "table2", "john's", 50, true);

```

The query that will run is `SELECT col1 FROM public.table2 WHERE name = 'john's' AND num > 50 AND active = true`

#### 4.2.1.2.3.18 Troubleshooting and recommended configuration

##### 4.2.1.2.3.19 Preventing heap out of memory errors

Some workloads may cause Node.JS to fail with the error:

```
FATAL ERROR: CALL_AND_RETRY_LAST Allocation failed - JavaScript heap out of memory
```

To prevent this error, modify the heap size configuration by setting the `--max-old-space-size` run flag.

For example, set the space size to 2GB:

```
$ node --max-old-space-size=2048 my-application.js
```

#### 4.2.1.2.3.20 BIGINT support

The Node.JS connector supports fetching BIGINT values from SQream DB. However, some applications may encounter an error when trying to serialize those values.

The error that appears is: .. code-block:: none

TypeError: Do not know how to serialize a BigInt

This is because JSON specification do not support BIGINT values, even when supported by Javascript engines.

To resolve this issue, objects with BIGINT values should be converted to string before serializing, and converted back after deserializing.

For example:

```
const rows = [{test: 1n}]
const json = JSON.stringify(rows, , (key, value) =>
  typeof value === 'bigint'
    ? value.toString()
    : value // return everything else unchanged
));
console.log(json); // [{"test": "1"}]
```

#### 4.2.1.2.4 ODBC

##### 4.2.1.2.4.1 Install and Configure ODBC on Windows

The ODBC driver for Windows is provided as a self-contained installer.

This tutorial shows you how to install and configure ODBC on Windows.

##### **In this topic:**

- *Installing the ODBC Driver*
  - *Prerequisites*
  - *1. Run the Windows installer*
- *3. Configuring the ODBC Driver DSN*
  - *Connection Parameters*
- *Troubleshooting*
  - *Solving “Code 126” ODBC errors*

#### 4.2.1.2.4.2 Installing the ODBC Driver

#### 4.2.1.2.4.3 Prerequisites

#### 4.2.1.2.4.4 Visual Studio 2015 Redistributables

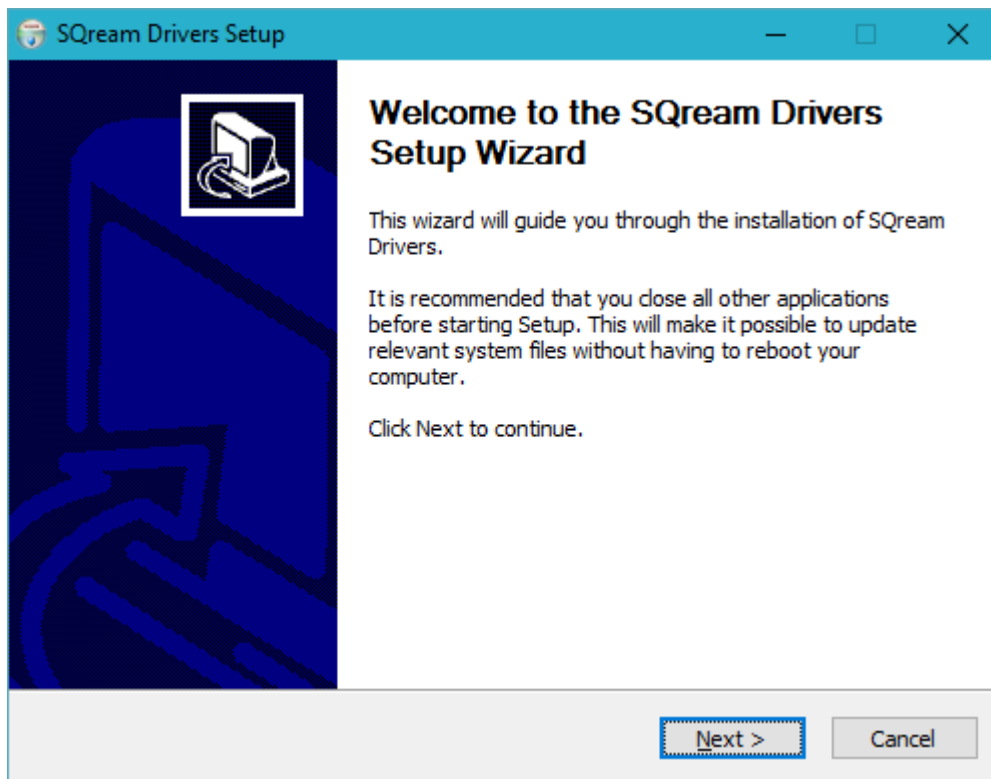
To install the ODBC driver you must first install Microsoft's **Visual C++ Redistributable for Visual Studio 2015**. To install Visual C++ Redistributable for Visual Studio 2015, see the [Install Instructions](#).

#### 4.2.1.2.4.5 Administrator Privileges

The SQream DB ODBC driver requires administrator privileges on your computer to add the DSNs (data source names).

#### 4.2.1.2.4.6 1. Run the Windows installer

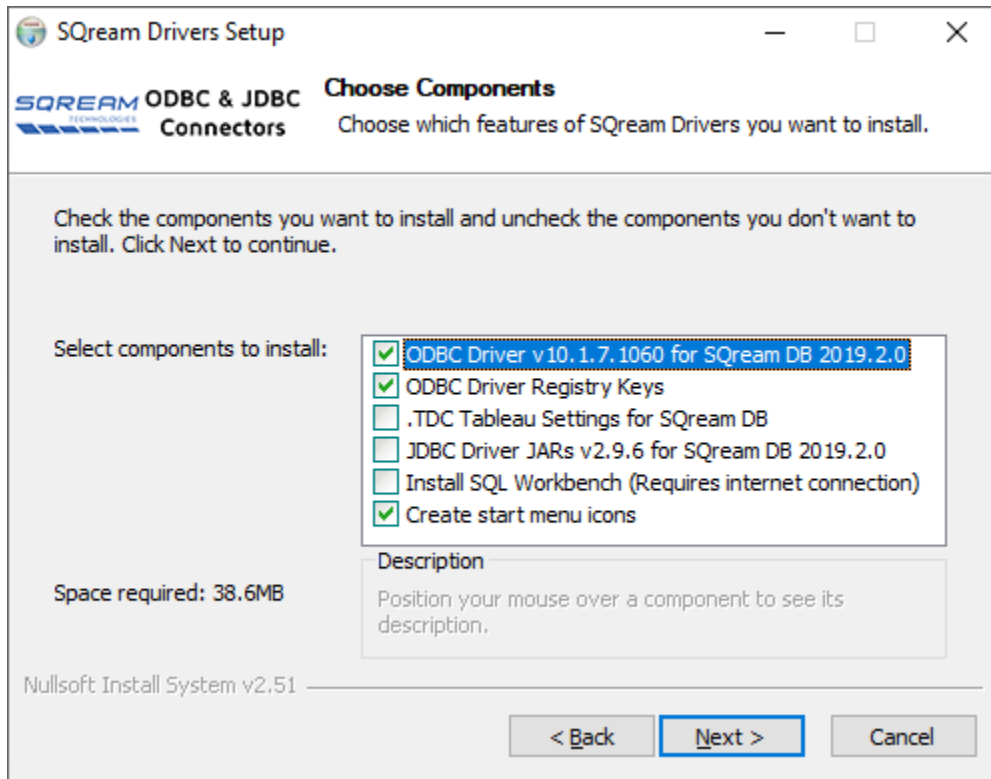
Install the driver by following the on-screen instructions in the easy-to-follow installer.



**Note:** The installer will install the driver in C:\Program Files\SQream Technologies\ODBC Driver by default. This path is changable during the installation.

#### 4.2.1.2.4.7 2. Selecting Components

The installer includes additional components, like JDBC and Tableau customizations.



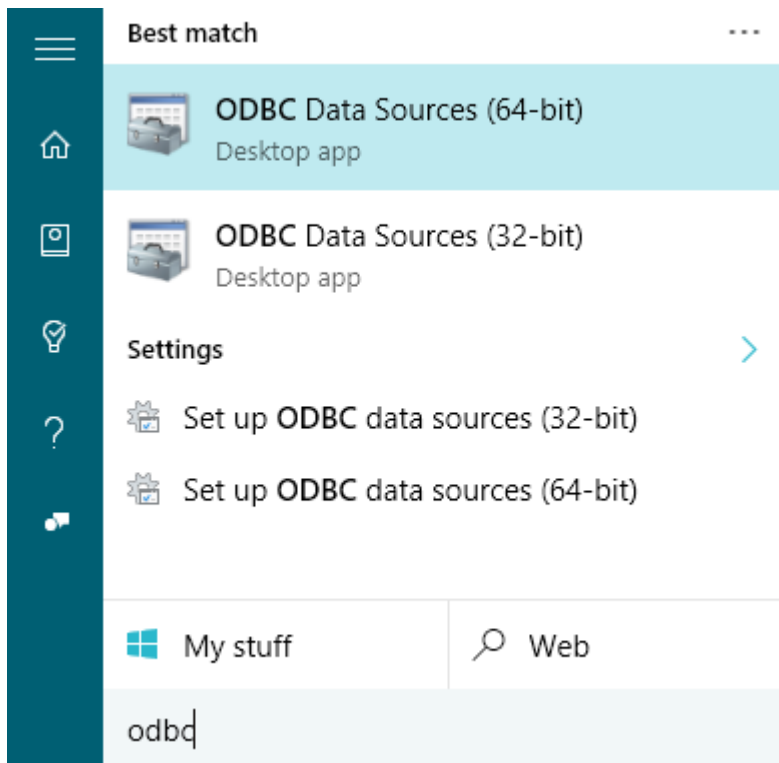
You can deselect items you don't want to install, but the items named **ODBC Driver DLL** and **ODBC Driver Registry Keys** must remain selected for a complete installation of the ODBC driver.

Once the installer finishes, you will be ready to configure the DSN for connection.

#### 4.2.1.2.4.8 3. Configuring the ODBC Driver DSN

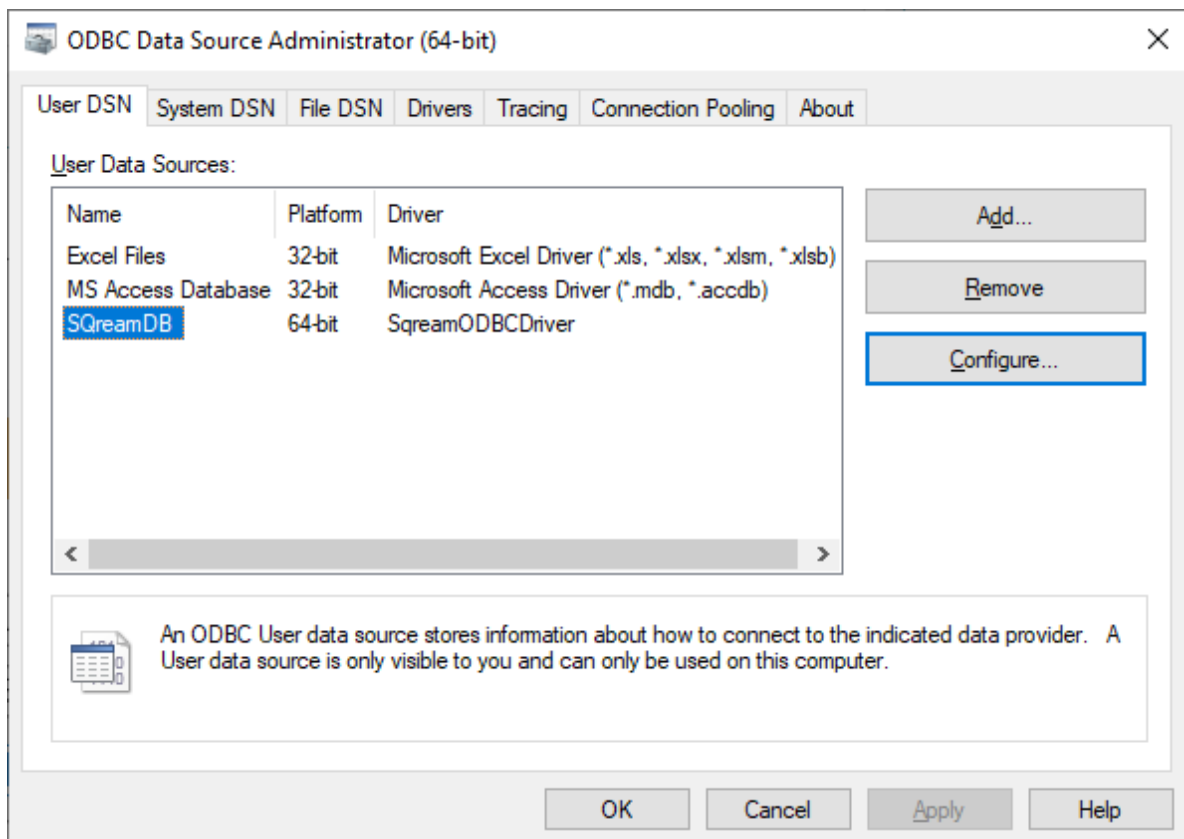
ODBC driver configurations are done via DSNs. Each DSN represents one SQream DB database.

1. Open up the Windows menu by clicking the Windows button on your keyboard (⌘ Win) or pressing the Windows button with your mouse.
2. Type **ODBC** and select **ODBC Data Sources (64-bit)**. Click the item to open up the setup window.

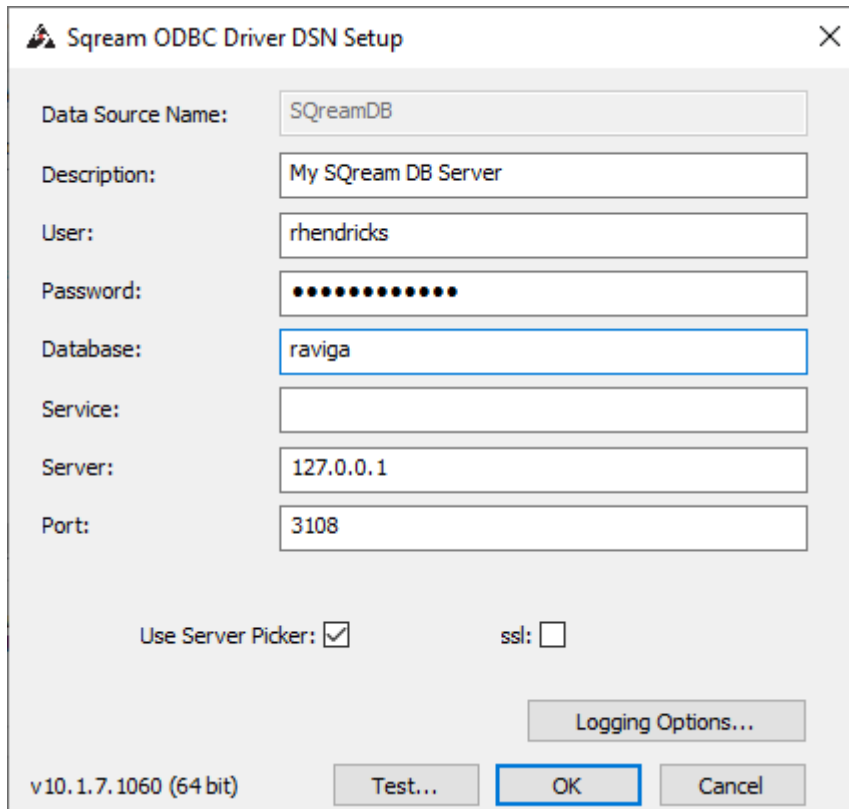


3. The installer has created a sample User DSN named **SQreamDB**

You can modify this DSN, or create a new one (*Add ▶ SQream ODBC Driver ▶ Next*)



4. Enter your connection parameters. See the reference below for a description of the parameters.



**SQream ODBC Driver DSN Setup**

Data Source Name:

Description:

User:

Password:

Database:

Service:

Server:

Port:

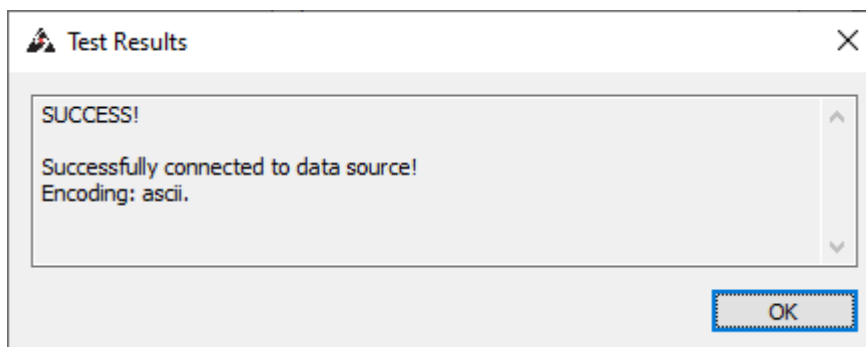
Use Server Picker: ☒      ssl: ☐

v10.1.7.1060 (64 bit)           

5. When completed, save the DSN by selecting *OK*

---

**Tip:** Test the connection by clicking *Test* before saving. A successful test looks like this:



**Test Results**

SUCCESS!

Successfully connected to data source!

Encoding: ascii.

1. You can now use this DSN in ODBC applications like Tableau.



#### 4.2.1.2.4.9 Connection Parameters

Item	Description
Data Source Name	An easily recognizable name that you'll use to reference this DSN. Once you set this, it can not be changed.
Description	A description of this DSN for your convenience. You can leave this blank.
User	Username of a role to use for connection. For example, <code>rhendricks</code>
Password	Specifies the password of the selected role. For example, <code>Tr0ub4dor&amp;3</code>
Database	Specifies the database name to connect to. For example, <code>master</code>
Service	Specifies <i>service queue</i> to use. For example, <code>etl</code> . Leave blank for default service <code>sqream</code> .
Server	Hostname of the SQream DB worker. For example, <code>127.0.0.1</code> or <code>sqream.mynetwork.co</code>
Port	TCP port of the SQream DB worker. For example, <code>5000</code> or <code>3108</code>
User server picker	Connect via load balancer (use only if exists, and check port)
SSL	Specifies SSL for this connection
Logging options	Use this screen to alter logging options when tracing the ODBC connection for possible connection issues.

#### 4.2.1.2.4.10 Troubleshooting

##### 4.2.1.2.4.11 Solving “Code 126” ODBC errors

After installing the ODBC driver, you may experience the following error:

```
The setup routines for the SQreamDriver64 ODBC driver could not be loaded due to ↵
↵system error
code 126: The specified module could not be found.
(c:\Program Files\SQream Technologies\ODBC Driver\sqreamOdbc64.dll)
```

This is an issue with the Visual Studio Redistributable packages. Verify you've correctly installed them, as described in the [Visual Studio 2015 Redistributables](#) section above.

##### 4.2.1.2.4.12 Install and configure ODBC on Linux

The ODBC driver for Windows is provided as a shared library.

This tutorial shows how to install and configure ODBC on Linux.

#### In this topic:

- *Prerequisites*
  - *unixODBC*
- *Install the ODBC driver with a script*
- *Install the ODBC driver manually*
- *Install the driver dependencies*
- *Testing the connection*

- *ODBC DSN Parameters*

#### **4.2.1.2.4.13 Prerequisites**

#### **4.2.1.2.4.14 unixODBC**

The ODBC driver requires a driver manager to manage the DSNs. SQream DB's driver is built for unixODBC.

Verify unixODBC is installed by running:

```
$ odbcinst -j
unixODBC 2.3.4
DRIVERS.....: /etc/odbcinst.ini
SYSTEM DATA SOURCES: /etc/odbc.ini
FILE DATA SOURCES..: /etc/ODBCDataSources
USER DATA SOURCES..: /home/rhendricks/.odbc.ini
SQLULEN Size.....: 8
SQLLEN Size.....: 8
SQLSETPOSIROW Size.: 8
```

Take note of the location of `.odbc.ini` and `.odbcinst.ini`. In this case, `/etc`. If `odbcinst` is not installed, follow the instructions for your platform below:

#### **Install unixODBC on:**

- *Install unixODBC on RHEL 7 / CentOS 7*
- *Install unixODBC on Ubuntu*

#### **4.2.1.2.4.15 Install unixODBC on RHEL 7 / CentOS 7**

```
$ yum install -y unixODBC unixODBC-devel
```

#### **4.2.1.2.4.16 Install unixODBC on Ubuntu**

```
$ sudo apt-get install unixodbc unixodbc-dev
```

#### **4.2.1.2.4.17 Install the ODBC driver with a script**

Use this method if you have never used ODBC on your machine before. If you have existing DSNs, see the manual install process below.

1. Unpack the tarball Copy the downloaded file to any directory, and untar it to a new directory:

```
$ mkdir -p sqream_odbc64
$ tar xf sqream_2019.2.1_odbc_3.0.0_x86_64_linux.tar.gz -C sqream_odbc64
```

2. Run the first-time installer. The installer will create an editable DSN.

```
$ cd sqream_odbc64
./odbc_install.sh --install
```

3. Edit the DSN created by editing `/etc/.odbc.ini`. See the parameter explanation in the section *ODBC DSN Parameters*.

#### 4.2.1.2.4.18 Install the ODBC driver manually

Use this method when you have existing ODBC DSNs on your machine.

1. Unpack the tarball Copy the file you downloaded to the directory where you want to install it, and untar it:

```
$ tar xf sqream_2019.2.1_odbc_3.0.0_x86_64_linux.tar.gz -C sqream_odbc64
```

Take note of the directory where the driver was unpacked. For example, `/home/rhendricks/sqream_odbc64`

2. Locate the `.odbc.ini` and `.odbcinst.ini` files, using `odbcinst -j`.
  1. In `.odbcinst.ini`, add the following lines to register the driver (change the highlighted paths to match your specific driver):

```
[ODBC Drivers]
SqreamODBCDriver=Installed

[SqreamODBCDriver]
Description=Driver DSII SqreamODBC 64bit
Driver=/home/rhendricks/sqream_odbc64/sqream_odbc64.so
Setup=/home/rhendricks/sqream_odbc64/sqream_odbc64.so
APILevel=1
ConnectFunctions=YYY
DriverODBCVer=03.80
SQLLevel=1
IconvEncoding=UCS-4LE
```

2. In `.odbc.ini`, add the following lines to configure the DSN (change the highlighted parameters to match your installation):

```
[ODBC Data Sources]
MyTest=SqreamODBCDriver

[MyTest]
Description=64-bit Sqream ODBC
Driver=/home/rhendricks/sqream_odbc64/sqream_odbc64.so
Server="127.0.0.1"
Port="5000"
Database="raviga"
Service=""
User="rhendricks"
Password="Tr0ub4dor&3"
Cluster=false
Ssl=false
```

Parameters are in the form of `parameter = value`. For details about the parameters that can be set for each DSN, see the section *ODBC DSN Parameters*.

3. Create a file called `.sqream_odbc.ini` for managing the driver settings and logging. This file should be created alongside the other files, and add the following lines (change the highlighted parameters to match your installation):

```
# Note that this default DriverManagerEncoding of UTF-32 is for iODBC.
↳ unixODBC uses UTF-16 by default.
# If unixODBC was compiled with -DSQL_WCHART_CONVERT, then UTF-32 is
↳ the correct value.
# Execute 'odbc_config --cflags' to determine if you need UTF-32 or
↳ UTF-16 on unixODBC
[Driver]
DriverManagerEncoding=UTF-16
DriverLocale=en-US
ErrorMessagesPath=/home/rhendricks/sqream_odbc64/ErrorMessage
LogLevel=0
LogNamespace=
LogPath=/tmp/
ODBCInstLib=libodbcinst.so
```

#### 4.2.1.2.4.19 Install the driver dependencies

Add the ODBC driver path to `LD_LIBRARY_PATH`:

```
$ export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:/home/rhendricks/sqream_odbc64/lib
```

You can also add this previous command line to your `~/ .bashrc` file in order to keep this installation working between reboots without re-entering the command manually

#### 4.2.1.2.4.20 Testing the connection

Test the driver using `isql`.

If the DSN created is called `MyTest` as the example, run `isql` in this format:

```
$ isql MyTest
```



4.2.1.2.4.21 ODBC DSN Parameters

Item	Default	Description
Data Source Name	None	An easily recognizable name that you'll use to reference this DSN.
Description	None	A description of this DSN for your convenience. This field can be left blank
User	None	Username of a role to use for connection. For example, User="rhendricks"
Password	None	Specifies the password of the selected role. For example, User="Tr0ub4dor&3"
Database	None	Specifies the database name to connect to. For example, Database="master"
Service	sqream	Specifies <i>service queue</i> to use. For example, Service="etl". Leave blank (Service="") for default service sqream.
Server	None	Hostname of the SQream DB worker. For example, Server="127.0.0.1" or Server="sqream.mynetwork.co"
Port	None	TCP port of the SQream DB worker. For example, Port="5000" or Port="3108" for the load balancer
Cluster	false	Connect via load balancer (use only if exists, and check port). For example, Cluster=true
Ssl	false	Specifies SSL for this connection. For example, Ssl=true
DriverManagerEncoding	UTF-16	Depending on how unixODBC is installed, you may need to change this to UTF-32.
ErrorMessagesPath	None	Location where the driver was installed. For example, ErrorMessagePath=/home/rhendricks/sqream_odbc64/ErrorMessages.
LogLevel	0	Set to 0-6 for logging. Use this setting when instructed to by SQream Support. For example, LogLevel=1
206		<div><div><div><div>•</div><div>0</div><div>=</div><div>Dis-</div><div>able</div></div><div><div>•</div><div>2</div><div>=</div><div>Er-</div><div>ror</div></div><div><div>•</div><div>5</div><div>=</div><div>De-</div><div>bug</div></div></div><div><div>trac-</div><div>ing</div></div><div><div>•</div><div>1</div><div>=</div><div>trac-</div><div>ing</div></div><div><div>•</div><div>3</div><div>=</div><div>trac-</div><div>ing</div></div><div><div>Info</div><div>trac-</div><div>ing</div></div><div><div>•</div><div>5</div><div>=</div><div>De-</div><div>bug</div></div></div>

SQream has an ODBC driver to connect to SQream DB. This tutorial shows how to install the ODBC driver for Linux or Windows for use with applications like Tableau, PHP, and others that use ODBC.

Platform	Versions supported
Windows	<ul style="list-style-type: none"> <li>• Windows 7 (64 bit)</li> <li>• Windows 8 (64 bit)</li> <li>• Windows 10 (64 bit)</li> <li>• Windows Server 2008 R2 (64 bit)</li> <li>• Windows Server 2012</li> <li>• Windows Server 2016</li> <li>• Windows Server 2019</li> </ul>
Linux	<ul style="list-style-type: none"> <li>• Red Hat Enterprise Linux (RHEL) 7</li> <li>• CentOS 7</li> <li>• Ubuntu 16.04</li> <li>• Ubuntu 18.04</li> </ul>

Other distributions may also work, but are not officially supported by SQream.

#### 4.2.1.2.4.22 Downloading the ODBC driver

The SQream DB ODBC driver is distributed by your SQream account manager. Before contacting your account manager, verify which platform the ODBC driver will be used on. Go to [SQream Support](#) or contact your SQream account manager to get the driver.

The driver is provided as an executable installer for Windows, or a compressed tarball for Linux platforms. After downloading the driver, follow the relevant instructions to install and configure the driver for your platform:

#### 4.2.1.2.4.23 Install and configure the ODBC driver

Continue based on your platform:

- *Install and Configure ODBC on Windows*
- *Install and configure ODBC on Linux*

#### 4.2.1.2.5 Connecting to SQream Using .NET

The SqreamNet ADO.NET Data Provider lets you connect to SQream through your .NET environment.

The .NET page includes the following sections:

- *Integrating SQreamNet*
- *Connecting to SQream For the First Time*

#### 4.2.1.2.5.1 Integrating SQreamNet

The **Integrating SQreamNet** section describes the following:

- *Prerequisites*
- *Getting the DLL file*
- *Integrating SQreamNet*
- *Known Driver Limitations*

#### 4.2.1.2.5.2 Prerequisites

The SqreamNet provider requires a .NET version 6 or newer.

#### 4.2.1.2.5.3 Getting the DLL file

The .NET driver is available for download from the *client drivers download page*.

#### 4.2.1.2.5.4 Integrating SQreamNet

After downloading the .NET driver, save the archive file to a known location. Next, in your IDE, add a Sqreamnet.dll reference to your project.

If you wish to upgrade SQreamNet within an existing project, you may replace the existing .dll file with an updated one or change the project's reference location to a new one.

#### 4.2.1.2.5.5 Known Driver Limitations

- Unicode characters are not supported when using `INSERT INTO AS SELECT`.
- To avoid possible casting issues, use `getDouble` when using `FLOAT`.

#### 4.2.1.2.5.6 Connecting to SQream For the First Time

An initial connection to SQream must be established by creating a **SqreamConnection** object using a connection string.

- *Connection String*
- *Sample C# Program*



#### 4.2.1.2.5.7 Connection String

To connect to SQream, instantiate a **SQreamConnection** object using this connection string.

The following is the syntax for SQream:

```
"Data Source=<hostname or ip>,<port>;User=<username>;Password=<password>;Initial_
↪Catalog=<database name>;Integrated Security=true";
```

#### 4.2.1.2.5.8 Connection Parameters

Item	State	De- fault	Description
<data source>	Manda- tory	None	Hostname/IP/FQDN and port of the SQream DB worker. For example, 127.0.0.1:5000, sqream.mynetwork.co:3108
<initial catalog>	Manda- tory	None	Database name to connect to. For example, master
<username>	Manda- tory	None	Username of a role to use for connection. For example, user-name=rhendricks
<password>	Manda- tory	None	Specifies the password of the selected role. For example, password=Tr0ub4dor&3
<service>	Op- tional	sqream	Specifies service queue to use. For example, service=etl
<ssl>	Op- tional	false	Specifies SSL for this connection. For example, ssl=true
<cluster>	Op- tional	true	Connect via load balancer (use only if exists, and check port).

#### 4.2.1.2.5.9 Connection String Examples

The following is an example of a SQream cluster with load balancer and no service queues (with SSL):

```
Data Source=sqream.mynetwork.co,3108;User=rhendricks;Password=Tr0ub4dor&3;Initial_
↪Catalog=master;Integrated Security=true;ssl=true;cluster=true;
```

The following is a minimal example for a local standalone SQream database:

```
Data Source=127.0.0.1,5000;User=rhendricks;Password=Tr0ub4dor&3;Initial_
↪Catalog=master;
```

The following is an example of a SQream cluster with load balancer and a specific service queue named etl, to the database named raviga

```
Data Source=sqream.mynetwork.co,3108;User=rhendricks;Password=Tr0ub4dor&3;Initial_
↪Catalog=raviga;Integrated Security=true;service=etl;cluster=true;
```

#### 4.2.1.2.5.10 Sample C# Program

You can download the .NET Application Sample File below by right-clicking and saving it to your computer.

Listing 3: .NET Application Sample

```

1      public void Test()
2      {
3          var connection = OpenConnection("192.168.4.62", 5000, "sqream", "sqream",
↪ "master");
4
5          ExecuteSqlCommand(connection, "create or replace table tbl_example as
↪ select 1 as x , 'a' as y;");
6
7          var tableData = ReadExampleData(connection, "select * from tbl_example;");
8      }
9
10     /// <summary>
11     /// Builds a connection string to sqream server and opens a connection
12     /// </summary>
13     /// <param name="ipAddress">host to connect</param>
14     /// <param name="port">port sqreamd is running on</param>
15     /// <param name="username">role username</param>
16     /// <param name="password">role password</param>
17     /// <param name="databaseName">database name</param>
18     /// <param name="isCluster">optional - set to true when the ip,port endpoint
↪ is a server picker process</param>
19     /// <returns>
20     /// SQream connection object
21     /// Throws SqreamException if fails to open a connction
22     /// </returns>
23     public SqreamConnection OpenConnection(string ipAddress, int port, string
↪ username, string password, string databaseName, bool isCluster = false)
24     {
25         // create the connection string according to the format
26         var connectionString = string.Format(
27         ↪ "Data Source={0},{1};User={2};Password={3};Initial Catalog={4};
↪ Cluster={5}",
28             ipAddress,
29             port,
30             username,
31             password,
32             databaseName,
33             isCluster
34         );
35
36         // create a sqream connection object
37         var connection = new SqreamConnection(connectionString);
38
39         // open a connection
40         connection.Open();
41
42         // returns the connection object
43         return connection;
44     }
45
46     /// <summary>

```

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```

47     /// Executes a SQL command to sqream server
48     /// </summary>
49     /// <param name="connection">connection to sqream server</param>
50     /// <param name="sql">sql command</param>
51     /// <exception cref="InvalidOperationException"> thrown when the connection
↳ is not open</exception>
52     public void ExecuteSqlCommand(SqreamConnection connection, string sql)
53     {
54         // validates the connection is open and throws exception if not
55         if (connection.State != System.Data.ConnectionState.Open)
56             throw new InvalidOperationException(string.Format("connection to
↳ sqream is not open. connection.State: {0}", connection.State));
57
58         // creates a new command object utilizing the sql and the connection
59         var command = new SqreamCommand(sql, connection);
60
61         // executes the command
62         command.ExecuteNonQuery();
63     }
64
65     /// <summary>
66     /// Executes a SQL command to sqream server, and reads the result set using
↳ SqlDataReader
67     /// </summary>
68     /// <param name="connection">connection to sqream server</param>
69     /// <param name="sql">sql command</param>
70     /// <exception cref="InvalidOperationException"> thrown when the connection
↳ is not open</exception>
71     public List<Tuple<int, string>> ReadExampleData(SqreamConnection connection,
↳ string sql)
72     {
73         // validates the connection is open and throws exception if not
74         if (connection.State != System.Data.ConnectionState.Open)
75             throw new InvalidOperationException(string.Format("connection to
↳ sqream is not open. connection.State: {0}", connection.State));
76
77         // creates a new command object utilizing the sql and the connection
78         var command = new SqreamCommand(sql, connection);
79
80         // creates a reader object to iterate over the result set
81         var reader = (SqreamDataReader)command.ExecuteReader();
82
83         // list of results
84         var result = new List<Tuple<int, string>>();
85
86         //iterate the reader and read the table int,string values into a result
↳ tuple object
87         while (reader.Read())
88             result.Add(new Tuple<int, string>(reader.GetInt32(0), reader.
↳ GetString(1)));
89
90         // return the result set
91         return result;
92     }

```

### **Need help?**

If you couldn't find what you're looking for, contact [SQream Support](#)

### **Looking for older drivers?**

If you're looking for an older version of SQreamDB drivers, visit [here](#).

If you need a tool that SQream does not support, contact [SQream Support](#) or your SQream account manager for more information.

## EXTERNAL STORAGE PLATFORMS

SQream supports the following external storage platforms:

### 5.1 Google Cloud Platform

Ingesting data using Google Cloud Platform (GCP) requires configuring Google Cloud Storage (GCS) bucket access. You may configure SQreamDB to separate source and destination by granting read access to one bucket and write access to a different bucket. Such separation requires that each bucket be individually configured.

#### 5.1.1 Google Cloud Platform URI Format

Specify a location for a file (or files) when using `copy_from` or *Foreign Tables*.

The following is an example of the general GCP syntax:

```
gs://<gcs_path>/<gcs_bucket>/
```

#### 5.1.2 Granting GCP access

##### 5.1.2.1 Before You Begin

It is essential that you have a GCP service account string.

String example:

```
sample_service_account@sample_project.iam.gserviceaccount.com
```

1. In your Google Cloud console, go to **Select a project** and select the desired project.
2. From the **PRODUCTS** menu, select **Cloud Storage > Buckets**.
3. Select the bucket you wish to configure; or create a new bucket by selecting **CREATE** and following the **Create a bucket** procedure, and select the newly created bucket.
4. Select **UPLOAD FILES** and upload the data files you wish SQreamDB to ingest.
5. Go to **PERMISSIONS** and select **GRANT ACCESS**.
6. Under **Add principals**, in the **New principals** box, paste your service account string.
7. Under **Assign roles**, in the **Select a role** box, select **Storage Admin**.
8. Select **ADD ANOTHER ROLE** and in the newly created **Select a role** box, select **Storage Object Admin**.

9. Select **SAVE**.

---

**Note:** Optimize access time to your data by configuring the location of your bucket according to [Google Cloud location considerations](#).

---

### 5.1.3 Example

```
COPY table_name FROM WRAPPER csv_fdw OPTIONS(location = 'gs://mybucket/sqream-demo-
↳data/file.csv');
```

## 5.2 HDFS Environment

### 5.2.1 Configuring an HDFS Environment for the User sqream

This section describes how to configure an HDFS environment for the user **sqream** and is only relevant for users with an HDFS environment.

**To configure an HDFS environment for the user sqream:**

1. Open your **bash\_profile** configuration file for editing:

```
$ vim /home/sqream/.bash_profile
```

2. Verify that the edits have been made:

```
source /home/sqream/.bash_profile
```

3. Check if you can access Hadoop from your machine:

```
$ hadoop fs -ls hdfs://<hadoop server name or ip>:8020/
```

4. Verify that an HDFS environment exists for SQream services:

```
$ ls -l /etc/sqream/sqream_env.sh
```

5. If an HDFS environment does not exist for SQream services, create one (sqream\_env.sh):

```
$ #!/bin/bash

$ SQREAM_HOME=/usr/local/sqream
$ export SQREAM_HOME

$ export JAVA_HOME=${SQREAM_HOME}/hdfs/jdk
$ export HADOOP_INSTALL=${SQREAM_HOME}/hdfs/hadoop
$ export CLASSPATH=` ${HADOOP_INSTALL}/bin/hadoop classpath --glob`
$ export HADOOP_COMMON_LIB_NATIVE_DIR=${HADOOP_INSTALL}/lib/native
$ export LD_LIBRARY_PATH=$LD_LIBRARY_PATH:${SQREAM_HOME}/lib:$HADOOP_COMMON_LIB_
↳NATIVE_DIR

$ PATH=$PATH:$HOME/.local/bin:$HOME/bin:${SQREAM_HOME}/bin:${JAVA_HOME}/bin:
```

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```
↪$HADOOP_INSTALL/bin
$ export PATH
```

[Back to top](#)

## 5.2.2 Authenticating Hadoop Servers that Require Kerberos

If your Hadoop server requires Kerberos authentication, do the following:

1. Create a principal for the user **sqream**.

```
$ kadmin -p root/admin@SQ.COM
$ addprinc sqream@SQ.COM
```

2. If you do not know your Kerberos root credentials, connect to the Kerberos server as a root user with ssh and run **kadmin.local**:

```
$ kadmin.local
```

Running **kadmin.local** does not require a password.

3. If a password is not required, change your password to **sqream@SQ.COM**.

```
$ change_password sqream@SQ.COM
```

4. Connect to the hadoop name node using ssh:

```
$ cd /var/run/cloudera-scm-agent/process
```

5. Check the most recently modified content of the directory above:

```
$ ls -lrt
```

6. Look for a recently updated folder containing the text **hdfs**.

The following is an example of the correct folder name:

```
cd <number>-hdfs-<something>
```

This folder should contain a file named **hdfs.keytab** or another similar .keytab file.

7. Copy the .keytab file to user **sqream**'s Home directory on the remote machines that you are planning to use Hadoop on.
8. Copy the following files to the **sqream sqream@server:<sqream folder>/hdfs/hadoop/etc/hadoop:** directory:
  - core-site.xml
  - hdfs-site.xml
9. Connect to the sqream server and verify that the .keytab file's owner is a user sqream and is granted the correct permissions:

```
$ sudo chown sqream:sqream /home/sqream/hdfs.keytab
$ sudo chmod 600 /home/sqream/hdfs.keytab
```

10. Log into the sqream server.
11. Log in as the user **sqream**.

12. Navigate to the Home directory and check the name of a Kerberos principal represented by the following .keytab file:

```
$ klist -kt hdfs.keytab
```

The following is an example of the correct output:

```
$ sqream@Host-121 ~ $ klist -kt hdfs.keytab
$ Keytab name: FILE:hdfs.keytab
$ KVNO Timestamp Principal
$ -----
$ -----
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 HTTP/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
$ 5 09/15/2020 18:03:05 hdfs/nn1@SQ.COM
```

13. Verify that the hdfs service named **hdfs/nn1@SQ.COM** is shown in the generated output above.
14. Run the following:

```
$ kinit -kt hdfs.keytab hdfs/nn1@SQ.COM
```

15. Check the output:

```
$ klist
```

The following is an example of the correct output:

```
$ Ticket cache: FILE:/tmp/krb5cc_1000
$ Default principal: sqream@SQ.COM
$
$ Valid starting Expires Service principal
$ 09/16/2020 13:44:18 09/17/2020 13:44:18 krbtgt/SQ.COM@SQ.COM
```

16. List the files located at the defined server name or IP address:

```
$ hadoop fs -ls hdfs://<hadoop server name or ip>:8020/
```

17. Do one of the following:

- If the list below is output, continue with Step 16.
- If the list is not output, verify that your environment has been set up correctly.

If any of the following are empty, verify that you followed [Step 6](#) in the **Configuring an HDFS Environment for the User sqream** section above correctly:



```
$ echo $JAVA_HOME
$ echo $SQREAM_HOME
$ echo $CLASSPATH
$ echo $HADOOP_COMMON_LIB_NATIVE_DIR
$ echo $LD_LIBRARY_PATH
$ echo $PATH
```

18. Verify that you copied the correct keytab file.
19. Review this procedure to verify that you have followed each step.

*Back to top*

## 5.3 Amazon Web Services

SQreamDB uses a native Amazon Simple Storage Services (S3) connector for inserting data. The `s3://` URI specifies an external file path to an S3 bucket. File names may contain wildcard characters, and the files can be in CSV or columnar format, such as Parquet and ORC.

### 5.3.1 S3 URI Format

With S3, specify a location for a file (or files) when using `copy_from` or *Foreign Tables*.

The following is an example of the general S3 syntax:

```
s3://bucket_name/path
```

### 5.3.2 Granting Access to S3

A best practice for granting access to AWS S3 is by creating an [Identity and Access Management \(IAM\)](#) user account. If creating an IAM user account is not possible, you may follow AWS guidelines for [using the global configuration object](#) and setting an [AWS region](#).

### 5.3.3 Connecting to S3 Using SQreamDB Legacy Configuration File

You may use the following parameters within your SQreamDB legacy configuration file:

Parameter	Description	Parameter Value	Example
AwsEndpointOverride	Overrides the AWS S3 HTTP endpoint when using Virtual Private Cloud (VPC)	<b>URL</b> Default: None	sqream_config_ → legacy.json: { ...,  → "AwsEndpointOverride" → ": "https://my." → endpoint.local" }
AwsObjectAccessStyle	Enables configuration of S3 object access styles, which determine how you can access and interact with the objects stored in an S3 bucket	virtual-host or path. Default is virtual-host	sqream_config_ → legacy.json: { ...,  → "AwsObjectAccessStyle" → ": "path" }

### 5.3.4 Authentication

SQreamDB supports AWS ID and AWS SECRET authentication. These should be specified when executing a statement.

### 5.3.5 Examples

Use a foreign table to stage data from S3 before loading from CSV, Parquet, or ORC files.

#### 5.3.5.1 Creating a Foreign Table

Based on the source file's structure, you can create a foreign table with the appropriate structure, and point it to your file as shown in the following example:

```
CREATE FOREIGN TABLE nba
(
    Name text(40),
    Team text(40),
    Number tinyint,
    Position text(2),
    Age tinyint,
    Height text(4),
    Weight real,
    College text(40),
    Salary float
)
WRAPPER csv_fdw
OPTIONS
(
    LOCATION = 's3://sqream-demo-data/nba_players.csv',
    RECORD_DELIMITER = '\r\n' -- DOS delimited file
```

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```
)
;
```

In the example above the file format is CSV, and it is stored as an S3 object. If the path is on HDFS, you must change the URI accordingly. Note that the record delimiter is a DOS newline (`\r\n`).

For more information, see the following:

- Creating a foreign table
- *HDFS Environment*

### 5.3.5.2 Querying Foreign Tables

The following shows the data in the foreign table:

```
t=> SELECT * FROM nba LIMIT 10;
name          | team          | number | position | age | height | weight | college |
-----+-----+-----+-----+-----+-----+-----+-----
Avery Bradley | Boston Celtics | 0 | PG | 25 | 6-2 | 180 | Texas |
Jae Crowder   | Boston Celtics | 99 | SF | 25 | 6-6 | 235 | Marquette |
John Holland  | Boston Celtics | 30 | SG | 27 | 6-5 | 205 | Boston University |
R.J. Hunter   | Boston Celtics | 28 | SG | 22 | 6-5 | 185 | Georgia State |
Jonas Jerebko | Boston Celtics | 8 | PF | 29 | 6-10 | 231 |  |
Amir Johnson  | Boston Celtics | 90 | PF | 29 | 6-9 | 240 |  |
Jordan Mickey | Boston Celtics | 55 | PF | 21 | 6-8 | 235 | LSU |
Kelly Olynyk  | Boston Celtics | 41 | C | 25 | 7-0 | 238 | Gonzaga |
Terry Rozier  | Boston Celtics | 12 | PG | 22 | 6-2 | 190 | Louisville |
Marcus Smart  | Boston Celtics | 36 | PG | 22 | 6-4 | 220 | Oklahoma State |
```

### 5.3.5.3 Bulk Loading a File from a Public S3 Bucket

The `COPY FROM` command can also be used to load data without staging it first.

The bucket must be publicly available and objects must be listed.

```
COPY nba FROM 's3://sqream-demo-data/nba.csv' WITH OFFSET 2 RECORD DELIMITER '\r\n';
```

#### 5.3.5.4 Loading Files from an Authenticated S3 Bucket

```
COPY nba FROM 's3://secret-bucket/*.csv' WITH OFFSET 2 RECORD DELIMITER '\r\n'  
AWS_ID '12345678'  
AWS_SECRET 'super_secretive_secret';
```

For more information, see the following:

- *Foreign Tables*
- `copy_from`
- `copy_to`

## LOADING AND UNLOADING DATA

The **Loading Data** section describes concepts and operations related to importing data into your SQream database:

- [Overview of loading data](#) - Describes best practices and considerations for loading data into SQream from a variety of sources and locations.
- [Alternatives to loading data \(foreign tables\)](#) - Useful for running queries directly on external data without importing into your SQream database.
- [Supported data types](#) - Overview of supported data types, including descriptions, examples, and relevant aliases.
- [Ingesting data from external sources](#) - List of data ingestion sources that SQream supports.
- [Inserting data from external tables](#) - Inserts one or more rows into a table.
- [Ingesting data from third party client platforms](#) - Gives you direct access to a variety of drivers, connectors, tools, visualisers, and utilities..
- [Using the COPY FROM statement](#) - Used for loading data from files located on a filesystem into SQream tables.
- [Importing data using Studio](#) - SQream's web-based client providing users with all functionality available from the command line in an intuitive and easy-to-use format.
- [Loading data using Amazon S3](#) - Used for loading data from Amazon S3.
- [Troubleshooting](#) - Describes troubleshooting solutions related to importing data from the following:
  - [SAS Viya](#)
  - [Tableau](#)

The **Unloading Data** section describes concepts and operations related to exporting data from your SQream database:

- [Overview of unloading data](#) - Describes best practices and considerations for unloading data from SQream to a variety of sources and locations.
- [The COPY TO statement](#) - Used for unloading data from a SQream database table or query to a file on a filesystem.



## FEATURE GUIDES

The **Feature Guides** section describes background processes that SQream uses to manage several areas of operation, such as data ingestion, load balancing, and access control.

This section describes the following features:

### 7.1 Automatic Foreign Table DDL Resolution

The **Automatic Foreign Table DDL Resolution** page describes the following:

- *Overview*
- *Usage Notes*
- *Syntax*
- *Example*
- *Permissions*

#### 7.1.1 Overview

SQream must be able to access a schema when reading and mapping external files to a foreign table. To facilitate this, you must specify the correct schema in the statement that creates the foreign table, which must also include the correct list of columns. To avoid human error related to this complex process SQream can now automatically identify the corresponding schema, saving you the time and effort required to build your schema manually. This is especially useful for particular file formats, such as Parquet, which include a built-in schema declaration.

#### 7.1.2 Usage Notes

The automatic foreign table DDL resolution feature supports Parquet, ORC, JSON, and Avro files, while using it with CSV files generates an error. You can activate this feature when you create a foreign table by omitting the column list, described in the **Syntax** section below.

Using this feature the path you specify in the `LOCATION` option must point to at least one existing file. If no files exist for the schema to read, an error will be generated. You can specify the schema manually even in the event of the error above.

---

**Note:** When using this feature, SQream assumes that all files in the path use the same schema.

---

### 7.1.3 Syntax

The following is the syntax for using the automatic foreign table DDL resolution feature:

```
CREATE FOREIGN TABLE table_name  
[FOREIGN DATA] WRAPPER fdw_name  
[OPTIONS (...)];
```

### 7.1.4 Example

The following is an example of using the automatic foreign table DDL resolution feature:

```
create foreign table parquet_table  
wrapper parquet_fdw  
options (location = '/tmp/file.parquet');
```

### 7.1.5 Permissions

The automatic foreign table DDL resolution feature requires **Read** permissions.

## 7.2 Query Healer

The **Query Healer** page describes the following:

- *Overview*
- *Configuration*
- *Query Log*
- *Activating a Graceful Shutdown*

### 7.2.1 Overview

The **Query Healer** periodically examines the progress of running statements, creating a log entry for all statements exceeding a defined time period.

### 7.2.2 Configuration

The following **Administration Worker** flags are required to configure the Query Healer:



Flag	Description
is_healer_on	The is_healer_on enables and disables the Query Healer.
maxStatementInactivitySeconds	The healer_max_statement_inactivity_seconds worker level flag defines the threshold for creating a log recording a slow statement. The log includes information about the log memory, CPU and GPU. The default setting is five hours.
healerDetectionFrequencySeconds	The healer_detection_frequency_seconds worker level flag triggers the healer to examine the progress of running statements. The default setting is one hour.

### 7.2.3 Query Log

The following is an example of a log record for a query stuck in the query detection phase for more than five hours:

```
|INFO|0x00007f9a497fe700:Healer|192.168.4.65|5001|-1|master|sqream|-1|sqream|0|
↳ "[ERROR]|cpp/SqrmRT/healer.cpp:140 |"Stuck query found. Statement ID: 72, Last_
↳ chunk producer updated: 1.
```

Once you identify the stuck worker, you can execute the `shutdown_server` utility function from this specific worker, as described in the next section.

### 7.2.4 Activating a Graceful Shutdown

You can activate a graceful shutdown if your log entry says `Stuck query found`, as shown in the example above. You can do this by setting the **shutdown\_server** utility function to `select shutdown_server();`.

**To activate a graceful shutdown:**

1. Locate the IP and the Port of the stuck worker from the logs.

**Note:** The log in the previous section identifies the IP (**192.168.4.65**) and port (**5001**) referring to the stuck query.

2. From the machine of the stuck query (IP: **192.168.4.65**, port: **5001**), connect to SQream SQL client:

```
./sqream sql --port=$STUCK_WORKER_IP --username=$SQREAM_USER --password=$SQREAM_
↳ PASSWORD dbname=$SQREAM_DATABASE
```

3. Execute `shutdown_server`.

For more information, see the following:

- Activating the `shutdown_server_command` utility function. This page describes all of `shutdown_server` options.
- Configuring the `shutdown_server` flag.

## 7.3 Data Encryption

The **Data Encryption** page describes the following:

### 7.3.1 Overview

**Data Encryption** helps protect sensitive data at rest by concealing it from unauthorized users in the event of a breach. This is achieved by scrambling the content into an unreadable format based on encryption and decryption keys. Typically speaking, this data pertains to **PII (Personally Identifiable Information)**, which is sensitive information such as credit card numbers and other information related to an identifiable person.

Users encrypt their data on a column basis by specifying `column_name` in the encryption syntax.

The demand for confidentiality has steadily increased to protect the growing volumes of private data stored on computer systems and transmitted over the internet. To this end, regulatory bodies such as the **General Data Protection Regulation (GDPR)** have produced requirements to standardize and enforce compliance aimed at protecting customer data.

Encryption can be used for the following:

- Creating tables with up to three encrypted columns.
- Joining encrypted columns with other tables.
- Selecting data from an encrypted column.

**Warning:** The `SELECT` statement decrypts information by default. When executing `CREATE TABLE AS SELECT` or `INSERT INTO TABLE AS SELECT`, encrypted information will appear as clear text in the newly created table.

For more information on the encryption syntax, see [Syntax](#).

For more information on GDPR compliance requirements, see the [GDPR checklist](#).

### 7.3.2 Encryption Methods

Data exists in one of following states and determines the encryption method:

#### 7.3.2.1 Encrypting Data in Transit

**Data in transit** refers to data you use on a regular basis, usually stored on a database and accessed through applications or programs. This data is typically transferred between several physical or remote locations through email or uploading documents to the cloud. This type of data must therefore be protected while **in transit**. SQream encrypts data in transit using SSL when, for example, users insert data files from external repositories over a JDBC or ODBC connection.

For more information, see [Use TLS/SSL When Possible](#).

### 7.3.2.2 Encrypting Data at Rest

**Data at rest** refers to data stored on your hard drive or on the cloud. Because this data can be potentially intercepted **physically**, it requires a form of encryption that protects your data wherever you store it. SQream facilitates encryption by letting you encrypt any columns located in your database that you want to keep private.

### 7.3.3 Data Types

Typically speaking, sensitive pertains to **PII (Personally Identifiable Information)**, which is sensitive information such as credit card numbers and other information related to an identifiable person.

SQream's data encryption feature supports encrypting column-based data belonging to the following data types:

- INT
- BIGINT
- TEXT

For more information on the above data types, see *Supported Data Types*.

### 7.3.4 Syntax

The following is the syntax for encrypting a new table:

```
CREATE TABLE <table name> (
    <column_name> NOT NULL ENCRYPT,
    <column_name> <type_name> ENCRYPT,
    <column_name> <type_name>,
    <column_name> <type_name> ENCRYPT);
```

The following is an example of encrypting a new table:

```
CREATE TABLE client_name (
    id BIGINT NOT NULL ENCRYPT,
    first_name TEXT ENCRYPT,
    last_name TEXT,
    salary INT ENCRYPT);
```

**Note:** Because encryption is not associated with any role, users with **Read** or **Insert** permissions can read tables containing encrypted data.

You cannot encrypt more than three columns. Attempting to encrypt more than three columns displays the following error message:

```
Error preparing statement: Cannot create a table with more than three encrypted_
↪columns.
```

### 7.3.5 Permissions

Because the Data Encryption feature does not require a role, users with **Read** and **Insert** permissions can read tables containing encrypted data.

## 7.4 Compression

SQreamDB uses a variety of compression and encoding methods to optimize query performance and to save disk space.

- *Encoding*
- *Lossless Compression*
- *Best Practices*

### 7.4.1 Encoding

**Encoding** is an automatic operation used to convert data into common formats. For example, certain formats are often used for data stored in columnar format, in contrast with data stored in a CSV file, which stores all data in text format.

Encoding enhances performance and reduces data size by using specific data formats and encoding methods. SQream encodes data in a number of ways in accordance with the data type. For example, a **date** is stored as an **integer**, starting with **March 1st 1CE**, which is significantly more efficient than encoding the date as a string. In addition, it offers a wider range than storing it relative to the Unix Epoch.

### 7.4.2 Lossless Compression

**Compression** transforms data into a smaller format without sacrificing accuracy, known as **lossless compression**.

After encoding a set of column values, SQream packs the data and compresses it and decompresses it to make it accessible to users. Depending on the compression scheme used, these operations can be performed on the CPU or the GPU. Some users find that GPU compression provide better performance.

#### 7.4.2.1 Automatic Compression

By default, SQream automatically compresses every column (see *Specifying Compression Strategies* below for overriding default compression). This feature is called **automatic adaptive compression** strategy.

When loading data, SQreamDB automatically decides on the compression schemes for specific chunks of data by trying several compression schemes and selecting the one that performs best. SQreamDB tries to balance more aggressive compression with the time and CPU/GPU time required to compress and decompress the data.

### 7.4.2.2 Compression Methods

The following table shows the supported compression methods:

Compression Method	Supported Data Types	Description	Location
FLAT	All types	No compression (forced)	NA
DE-FAULT	All types	Automatic scheme selection	NA
DICT	All types	Dictionary compression with RLE. For each chunk, SQreamDB creates a dictionary of distinct values and stores only their indexes. Works best for integers and texts shorter than 120 characters, with <10% unique values. Useful for storing ENUMs or keys, stock tickers, and dimensions. If the data is optionally sorted, this compression will perform even better.	GPU
P4D	Integer, dates, timestamps, and float types	Patched frame-of-reference + Delta Based on the delta between consecutive values. Works best for monotonously increasing or decreasing numbers and timestamps	GPU
LZ4	Text types	Lempel-Ziv general purpose compression, used for texts	CPU
SNAPPY	Text types	General purpose compression, used for texts	CPU
RLE	Integer types, dates and timestamps	Run-Length Encoding. This replaces sequences of values with a single pair. It is best for low cardinality columns that are used to sort data (ORDER BY).	GPU
SEQUENCE	Integer, date, and timestamp	Optimized RLE + Delta type for built-in identity columns.	GPU

### 7.4.2.3 Specifying Compression Strategies

When you create a table without defining any compression specifications, SQream defaults to automatic adaptive compression ("default"). However, you can prevent this by specifying a compression strategy when creating a table.

This section describes the following compression strategies:

- *Explicitly Specifying Automatic Compression*
- *Forcing No Compression*
- *Forcing Compression*

### 7.4.2.3.1 Explicitly Specifying Automatic Compression

When you explicitly specify automatic compression, the following two are equivalent:

```
CREATE TABLE t (  
  x INT,  
  y TEXT(50)  
);
```

In this version, the default compression is specified explicitly:

```
CREATE TABLE t (  
  x INT CHECK('CS "default"'),  
  y TEXT(50) CHECK('CS "default"')  
);
```

### 7.4.2.3.2 Forcing No Compression

**Forcing no compression** is also known as “flat”, and can be used in the event that you want to remove compression entirely on some columns. This may be useful for reducing CPU or GPU resource utilization at the expense of increased I/O.

The following is an example of removing compression:

```
CREATE TABLE t (  
  x INT NOT NULL CHECK('CS "flat"'), -- This column won't be compressed  
  y TEXT(50) -- This column will still be compressed automatically  
);
```

### 7.4.2.3.3 Forcing Compression

In other cases, you may want to force SQream to use a specific compression scheme based on your knowledge of the data, as shown in the following example:

```
CREATE TABLE t (  
  id BIGINT NOT NULL CHECK('CS "sequence"'),  
  y TEXT(110) CHECK('CS "lz4"'), -- General purpose text compression  
  z TEXT(80) CHECK('CS "dict"'), -- Low cardinality column  
);
```

However, if SQream finds that the given compression method cannot effectively compress the data, it will return to the default compression type.

### 7.4.2.4 Examining Compression Effectiveness

Queries made on the internal metadata catalog can expose how effective the compression is, as well as what compression schemes were selected.

This section describes the following:

- *Querying the Catalog*
- *Example Subset from “Ontime” Table*
- *Notes on Reading the “Ontime” Table*

#### 7.4.2.4.1 Querying the Catalog

The following is a sample query that can be used to query the catalog:

```
SELECT c.column_name AS "Column",
       cc.compression_type AS "Actual compression",
       AVG(cc.compressed_size) "Compressed",
       AVG(cc.uncompressed_size) "Uncompressed",
       AVG(cc.uncompressed_size::FLOAT/ cc.compressed_size) -1 AS "Compression_
↪effectiveness",
       MIN(c.compression_strategy) AS "Compression strategy"
FROM sqream_catalog.chunk_columns cc
     INNER JOIN sqream_catalog.columns c
           ON cc.table_id = c.table_id
           AND cc.database_name = c.database_name
           AND cc.column_id = c.column_id

WHERE c.table_name = 'some_table' -- This is the table name which we want to_
↪inspect

GROUP BY 1,
         2;
```

#### 7.4.2.4.2 Example Subset from “Ontime” Table

The following is an example (subset) from the ontime table:

```
stats=> SELECT c.column_name AS "Column",
.         cc.compression_type AS "Actual compression",
.         AVG(cc.compressed_size) "Compressed",
.         AVG(cc.uncompressed_size) "Uncompressed",
.         AVG(cc.uncompressed_size::FLOAT/ cc.compressed_size) -1 AS "Compression_
↪effectiveness",
.         MIN(c.compression_strategy) AS "Compression strategy"
. FROM sqream_catalog.chunk_columns cc
.     INNER JOIN sqream_catalog.columns c
.           ON cc.table_id = c.table_id
.           AND cc.database_name = c.database_name
.           AND cc.column_id = c.column_id
.
. WHERE c.table_name = 'ontime'
```

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```

.
.  GROUP BY 1,
.          2;

```

Column	Actual compression	Compressed	Uncompressed	
↳ Compression effectiveness	↳ Compression strategy			
-----+-----+-----+-----+-----				
actualelapsed@null	dict	129177	1032957	↳
↳ 7	default			
actualelapsed@val	dict	1379797	4131831	↳
↳ 2	default			
airlineid	dict	578150	2065915	↳
↳ 2.7	default			
airtime@null	dict	130011	1039625	↳
↳ 7	default			
airtime@null	rle	93404	1019833	↳
↳ 116575.61	default			
airtime@val	dict	1142045	4131831	↳
↳ 7.57	default			
arrdel15@null	dict	129177	1032957	↳
↳ 7	default			
arrdel15@val	dict	129183	4131831	↳
↳ 30.98	default			
arrdelay@null	dict	129177	1032957	↳
↳ 7	default			
arrdelay@val	dict	1389660	4131831	↳
↳ 2	default			
arrdelayminutes@null	dict	129177	1032957	↳
↳ 7	default			
arrdelayminutes@val	dict	1356034	4131831	↳
↳ 2.08	default			
arrivaldelaygroups@null	dict	129177	1032957	↳
↳ 7	default			
arrivaldelaygroups@val	p4d	516539	2065915	↳
↳ 3	default			
arrtime@null	dict	129177	1032957	↳
↳ 7	default			
arrtime@val	p4d	1652799	2065915	↳
↳ 0.25	default			
arrtimeblk	dict	688870	9296621	↳
↳ 12.49	default			
cancellationcode@null	dict	129516	1035666	↳
↳ 7	default			
cancellationcode@null	rle	54392	1031646	↳
↳ 131944.62	default			
cancellationcode@val	dict	263149	1032957	↳
↳ 4.12	default			
cancelled	dict	129183	4131831	↳
↳ 30.98	default			
carrier	dict	578150	2065915	↳
↳ 2.7	default			
carrierdelay@null	dict	129516	1035666	↳
↳ 7	default			
carrierdelay@null	flat	1041250	1041250	↳
↳ 0	default			
carrierdelay@null	rle	4869	1026493	↳

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↪	202740.2	default					
carrierdelay@val		dict		834559		4131831	
↪	14.57	default					
crsarrrtime		p4d		1652799		2065915	
↪	0.25	default					
crsdeptime		p4d		1652799		2065915	
↪	0.25	default					
crselapsedtime@null		dict		130449		1043140	
↪	7	default					
crselapsedtime@null		rle		3200		1013388	
↪	118975.75	default					
crselapsedtime@val		dict		1182286		4131831	
↪	2.5	default					
dayofmonth		dict		688730		1032957	
↪	0.5	default					
dayofweek		dict		393577		1032957	
↪	1.62	default					
departuredelaygroups@null		dict		129177		1032957	
↪	7	default					
departuredelaygroups@val		p4d		516539		2065915	
↪	3	default					
depdel15@null		dict		129177		1032957	
↪	7	default					
depdel15@val		dict		129183		4131831	
↪	30.98	default					
depdelay@null		dict		129177		1032957	
↪	7	default					
depdelay@val		dict		1384453		4131831	
↪	2.01	default					
depdelayminutes@null		dict		129177		1032957	
↪	7	default					
depdelayminutes@val		dict		1362893		4131831	
↪	2.06	default					
deptime@null		dict		129177		1032957	
↪	7	default					
deptime@val		p4d		1652799		2065915	
↪	0.25	default					
deptimeblk		dict		688870		9296621	
↪	12.49	default					
month		dict		247852		1035246	
↪	3.38	default					
month		rle		5		607346	
↪	121468.2	default					
origin		dict		1119457		3098873	
↪	1.78	default					
quarter		rle		8		1032957	
↪	136498.61	default					
securitydelay@null		dict		129516		1035666	
↪	7	default					
securitydelay@null		flat		1041250		1041250	
↪	0	default					
securitydelay@null		rle		4869		1026493	
↪	202740.2	default					
securitydelay@val		dict		581893		4131831	
↪	15.39	default					
tailnum@null		dict		129516		1035666	
↪	7	default					

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tailnum@null	rle	38643	1031646		└
↪ 121128.68	default				
tailnum@val	dict	1659918	12395495		└
↪ 22.46	default				
taxiin@null	dict	130011	1039625		└
↪ 7	default				
taxiin@null	rle	93404	1019833		└
↪ 116575.61	default				
taxiin@val	dict	839917	4131831		└
↪ 8.49	default				
taxiout@null	dict	130011	1039625		└
↪ 7	default				
taxiout@null	rle	84327	1019833		└
↪ 116575.86	default				
taxiout@val	dict	891539	4131831		└
↪ 8.28	default				
totaladdgtime@null	dict	129516	1035666		└
↪ 7	default				
totaladdgtime@null	rle	3308	1031646		└
↪ 191894.18	default				
totaladdgtime@val	dict	465839	4131831		└
↪ 20.51	default				
uniquecarrier	dict	578221	7230705		└
↪ 11.96	default				
year	rle	6	2065915		└
↪ 317216.08	default				

#### 7.4.2.4.3 Notes on Reading the “Ontime” Table

The following are some useful notes on reading the “Ontime” table shown above:

1. Higher numbers in the **Compression effectiveness** column represent better compressions. **0** represents a column that has **not been compressed**.
2. Column names are an internal representation. Names with @null and @val suffixes represent a nullable column's null (boolean) and values respectively, but are treated as one logical column.
3. The query lists all actual compressions for a column, so it may appear several times if the compression has changed mid-way through the loading (as with the `carrierdelay` column).
4. When your compression strategy is `default`, the system automatically selects the best compression, including no compression at all (`flat`).

### 7.4.3 Best Practices

This section describes the best compression practices:

- *Letting SQream Determine the Best Compression Strategy*
- *Maximizing the Advantage of Each Compression Scheme*
- *Choosing Data Types that Fit Your Data*

#### 7.4.3.1 Letting SQream Determine the Best Compression Strategy

In general, SQream determines the best compression strategy for most cases. If you decide to override SQream's selected compression strategies, we recommend benchmarking your query and load performance **in addition to** your storage size.

#### 7.4.3.2 Maximizing the Advantage of Each Compression Scheme

Some compression schemes perform better when data is organized in a specific way. For example, to take advantage of RLE, sorting a column may result in better performance and reduced disk-space and I/O usage. Sorting a column partially may also be beneficial. As a rule of thumb, aim for run-lengths of more than 10 consecutive values.

#### 7.4.3.3 Choosing Data Types that Fit Your Data

Adapting to the narrowest data type improves query performance while reducing disk space usage. However, smaller data types may compress better than larger types.

For example, SQream recommends using the smallest numeric data type that will accommodate your data. Using `BIGINT` for data that fits in `INT` or `SMALLINT` can use more disk space and memory for query execution. Using `FLOAT` to store integers will reduce compression's effectiveness significantly.

## 7.5 Python User-Defined Functions

User-Defined Functions (UDFs) offer streamlined statements, enabling the creation of a function once, storing it in the database, and calling it multiple times within a statement. Additionally, UDFs can be shared among roles, created by a database administrator and utilized by others. Furthermore, they contribute to code simplicity by allowing independent modifications in SQream DB without altering program source code.

To enable UDFs, in your *legacy configuration file*, set the `enablePythonUdfs` configuration flag to `true`.

- *Before You Begin*
- *SQreamDB's UDF Support*
- *Working with Existing UDFs*
- *Permissions and Sharing*
- *Example*
- *Best Practices*

## 7.5.1 Before You Begin

- Ensure you have Python 3.6.7 or newer installed
- Enable UDFs by setting the `enablePythonUdfs` configuration flag to `true` in your *legacy configuration file*

## 7.5.2 SQreamDB's UDF Support

### 7.5.2.1 Scalar Functions

SQreamDB's UDFs are scalar functions. This means that the UDF returns a single data value of the type defined in the `RETURNS` clause. For an inline scalar function, the returned scalar value is the result of a single statement.

### 7.5.2.2 Python

Python is installed alongside SQreamDB, for use exclusively by SQreamDB. You may have a different version of Python installed on your server.

To find which version of Python is installed for use by SQreamDB, create and run this UDF:

```
master=> CREATE OR REPLACE FUNCTION py_version()
. RETURNS text
. AS $$
. import sys
. return ("Python version: " + sys.version + ". Path: " + sys.base_exec_prefix)
. $$ LANGUAGE PYTHON;
executed
master=> SELECT py_version();
py_version
-----
Python version: 3.6.7 (default, Jul 22 2019, 11:03:54) [GCC 5.4.0].
Path: /opt/sqream/python-3.6.7-5.4.0
```

### 7.5.2.3 Using Modules

To import a Python module, use the standard `import` syntax in the first lines of the user-defined function.

## 7.5.3 Working with Existing UDFs

### 7.5.3.1 Finding Existing UDFs in the Catalog

The `user_defined_functions` catalog view contains function information.

Here's how you'd list all UDFs in the system:

```
master=> SELECT * FROM sqream_catalog.user_defined_functions;
database_name | function_id | function_name
-----+-----+-----
master        |          1 | my_upper
```

### 7.5.3.2 Getting Function DDL

```
master=> SELECT GET_FUNCTION_DDL('my_upper');
ddl
-----
create function "my_upper" (x1 text) returns text as
$$
    return x1.upper()
$$
language python volatile;
```

See `get_function_ddl` for more information.

### 7.5.3.3 Handling Errors

In UDFs, any error that occurs causes the execution of the function to stop. This in turn causes the statement that invoked the function to be canceled.

## 7.5.4 Permissions and Sharing

To create a UDF, the creator needs the `CREATE FUNCTION` permission at the database level.

For example, to grant `CREATE FUNCTION` to a non-superuser role:

```
GRANT CREATE FUNCTION ON DATABASE master TO role1;
```

To execute a UDF, the role needs the `EXECUTE FUNCTION` permission for every function.

For example, to grant the permission to the `r_bi_users` role group, run:

```
GRANT EXECUTE ON FUNCTION my_upper TO r_bi_users;
```

---

**Note:** Functions are stored for each database, outside of any schema.

---

See more information about permissions in the [Access control guide](#).

### 7.5.5 Example

Most databases have an `UPPER` function, including SQream DB. However, assume that this function is missing for the sake of this example.

You can write a function in Python to uppercase a text value using the `create_function` syntax.

```
CREATE FUNCTION my_upper (x1 text)
    RETURNS text
    AS $$
return x1.upper()
$$ LANGUAGE PYTHON;
```

Let's break down this example:

- `CREATE FUNCTION my_upper` - Create a function called `my_upper`. This name must be unique in the current database

- (x1 text) - the function accepts one argument named x1 which is of the SQL type TEXT. All data types are supported.
- RETURNS text - the function returns the same type - TEXT. All data types are supported.
- AS \$\$ - what follows is some code that we don't want to quote, so we use dollar-quoting (\$\$) instead of single quotes ('').
- return x1.upper() - the Python function's body is the argument named x1, uppercased.
- \$\$ LANGUAGE PYTHON - this is the end of the function, and it's in the Python language.

## Running this example

After creating the function, you can use it in any SQL query.

For example:

```
master=>CREATE TABLE jabberwocky(line text);
executed
master=> INSERT INTO jabberwocky VALUES
. (''Twas brillig, and the slithy toves '), ('      Did gyre and gimble in the_
↳wabe: ')
. , ('All mimsy were the borogoves, '), ('      And the mome raths outgrabe. ')
. , ('"Beware the Jabberwock, my son! '), ('      The jaws that bite, the claws that_
↳catch! ')
. , ('Beware the Jubjub bird, and shun '), ('      The frumious Bandersnatch!" ');
executed
master=> SELECT line, my_upper(line) FROM jabberwocky;
line                                     | my_upper
-----+-----
↳-----
'Twas brillig, and the slithy toves      | 'Twas BRILLIG, AND THE SLITHY TOVES
      Did gyre and gimble in the wabe:  |      DID GYRE AND GIMBLE IN THE_
↳WABE:
All mimsy were the borogoves,            | ALL MIMSY WERE THE BOROGOVES,
      And the mome raths outgrabe.       |      AND THE MOME RATHS OUTGRABE.
"Beware the Jabberwock, my son!         | "BEWARE THE JABBERWOCK, MY SON!
      The jaws that bite, the claws that |      THE JAWS THAT BITE, THE_
↳CLAWS THAT CATCH!
Beware the Jubjub bird, and shun         | BEWARE THE JUBJUB BIRD, AND SHUN
      The frumious Bandersnatch!"       |      THE FRUMIOUS BANDERSNATCH!"
```

## 7.5.6 Best Practices

Although user-defined functions add flexibility, they may have some performance drawbacks. They are not usually a replacement for subqueries or views.

In some cases, the user-defined function provides benefits like sharing extended functionality which makes it very appealing.

Use user-defined functions sparingly in the WHERE clause. SQream DB can't optimize the function's usage, and it will be called once for every value. If possible, you should narrow down the number of results before the UDF is called by using a subquery.

## 7.6 Workload Manager

The **Workload Manager** allows SQream workers to identify their availability to clients with specific service names. The load balancer uses that information to route statements to specific workers.

### 7.6.1 Overview

The Workload Manager allows a system engineer or database administrator to allocate specific workers and compute resources for various tasks.

For example:

1. Creating a service queue named `ETL` and allocating two workers exclusively to this service prevents non-ETL statements from utilizing these compute resources.
2. Creating a service for the company's leadership during working hours for dedicated access, and disabling this service at night to allow maintenance operations to use the available compute.

### 7.6.2 Setting Up Service Queues

By default, every worker subscribes to the `scream` service queue.

Additional service names are configured in the configuration file for every worker, but can also be set on a per-session basis.

### 7.6.3 Example - Allocating ETL Resources

Allocating ETL resources ensures high quality service without requiring management users to wait.

The configuration in this example allocates resources as shown below:

- 1 worker for ETL work
- 3 workers for general queries
- All workers assigned to queries from management

Service / Worker	Worker #1	Worker #2	Worker #3	Worker #4
ETL	✓	✗	✗	✗
Query service	✗	✓	✓	✓
Management	✓	✓	✓	✓

This configuration gives the ETL queue dedicated access to one worker, which cannot be used..

Queries from management uses any available worker.

### 7.6.3.1 Creating the Configuration

```
{
  "cluster": "/home/rhendricks/raviga_database",
  "cudaMemQuota": 25,
  "gpu": 0,
  "maxConnectionInactivitySeconds": 120,
  "legacyConfigFilePath": "tzah_legacy.json",
  "licensePath": "/home/sqream/.sqream/license.enc",
  "metadataServerIp": "192.168.0.103",
  "limitQueryMemoryGB": 250,
  "machineIP": "192.168.0.103",
  "metadataServerPort": 3105,
  "port": 5000,
  "useConfigIP": true
}
```

Listing 1: Legacy File

```
{
  "debugNetworkSession": false,
  "diskSpaceMinFreePercent": 1,
  "maxNumAutoCompressedChunksThreshold" : 1,
  "insertMergeRowsThreshold":40000000,
  "insertCompressors": 8,
  "insertParsers": 8,
  "nodeInfoLoggingSec": 60,
  "reextentUse": true,
  "separatedGatherThreads": 16,
  "showFullExceptionInfo": true,
  "spoolMemoryGB":200,
  "useClientLog": true,
  "useMetadataServer":true
}
```

**Tip:** You can create this configuration temporarily (for the current session only) by using the `subscribe_service` and `unsubscribe_service` statements.

### 7.6.3.2 Verifying the Configuration

Use `show_subscribed_instances` to view service subscriptions for each worker. Use `SHOW_SERVER_STATUS` to see the statement queues.

```
t=> SELECT SHOW_SUBSCRIBED_INSTANCES();
```

service	servernode	serverip	serverport
management	node_9383	192.168.0.111	5000
etl	node_9383	192.168.0.111	5000
query	node_9384	192.168.0.111	5001
management	node_9384	192.168.0.111	5001
query	node_9385	192.168.0.111	5002
management	node_9385	192.168.0.111	5002
query	node_9551	192.168.1.91	5000
management	node_9551	192.168.1.91	5000



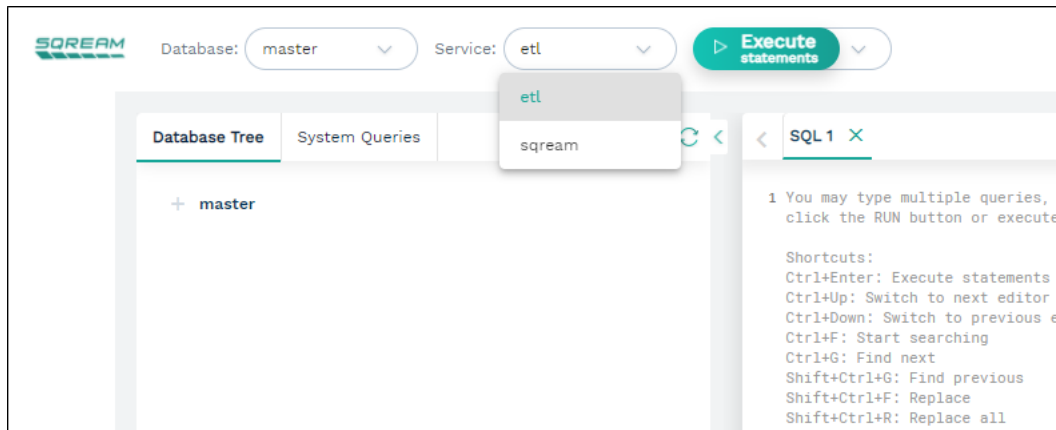
## 7.6.4 Configuring a Client Connection to a Specific Service

You can configure a client connection to a specific service in one of the following ways:

- *Using SQream Studio*
- *Using the SQream SQL CLI Reference*
- *Using a JDBC Client Driver*
- *Using an ODBC Client Driver*
- *Using a Python Client Driver*
- *Using a Node.js Client Driver*

### 7.6.4.1 Using SQream Studio

When using **SQream Studio**, you can configure a client connection to a specific service from the SQream Studio, as shown below:



For more information, in Studio, see [Executing Statements from the Toolbar](#).

### 7.6.4.2 Using the SQream SQL CLI Reference

When using the **SQream SQL CLI Reference**, you can configure a client connection to a specific service by adding `--service=<service name>` to the command line, as shown below:

```
$ sqream sql --port=3108 --clustered --username=mjordan --databasename=master --
  ↪service=etl
Password:

Interactive client mode
To quit, use ^D or \q.

master=>_
```

For more information, see the *SQream SQL CLI Reference*.

### 7.6.4.3 Using a JDBC Client Driver

When using a **JDBC client driver**, you can configure a client connection to a specific service by adding `--service=<service name>` to the command line, as shown below:

Listing 2: JDBC Connection String

```
jdbc:Sqream://127.0.0.1:3108/raviga;user=rhendricks;password=Tr0ub4dor&3;service=etl;  
→cluster=true;ssl=false;
```

For more information, see the [JDBC Client Driver](#).

### 7.6.4.4 Using an ODBC Client Driver

When using an **ODBC client driver**, you can configure a client connection to a specific service on Linux by modifying the *DSN parameters* in `odbc.ini`.

For example, `Service="etl"`:

Listing 3: odbc.ini

```
[sqreamdb]  
Description=64-bit Sqream ODBC  
Driver=/home/rhendricks/sqream_odbc64/sqream_odbc64.so  
Server="127.0.0.1"  
Port="3108"  
Database="raviga"  
Service="etl"  
User="rhendricks"  
Password="Tr0ub4dor&3"  
Cluster=true  
Ssl=false
```

On Windows, change the parameter in the *DSN editing window*.

For more information, see the [ODBC Client Driver](#).

### 7.6.4.5 Using a Python Client Driver

When using a **Python client driver**, you can configure a client connection to a specific service by setting the `service` parameter in the connection command, as shown below:

Listing 4: Python

```
con = pysqream.connect(host='127.0.0.1', port=3108, database='raviga'
                        , username='rhendricks', password='Tr0ub4dor&3'
                        , clustered=True, use_ssl = False, service='etl')
```

For more information, see the [Python \(pysqream\) connector](#).

#### 7.6.4.6 Using a Node.js Client Driver

When using a **Node.js client driver**, you can configure a client connection to a specific service by adding the service to the connection settings, as shown below:

Listing 5: Node.js

```
const Connection = require('sqreamdb');
const config = {
  host: '127.0.0.1',
  port: 3108,
  username: 'rhendricks',
  password: 'Tr0ub4dor&3',
  connectDatabase: 'raviga',
  cluster: 'true',
  service: 'etl'
};
```

For more information, see the [Node.js Client Driver](#).

## 7.7 Concurrency and Locks

Locks are used in SQream DB to provide consistency when there are multiple concurrent transactions updating the database.

Read only transactions are never blocked, and never block anything. Even if you drop a database while concurrently running a query on it, both will succeed correctly (as long as the query starts running before the drop database commits).

### 7.7.1 Locking Modes

SQream DB has two kinds of locks:

- **exclusive** - this lock mode prevents the resource from being modified by other statements

This lock tells other statements that they'll have to wait in order to change an object.

DDL operations are always exclusive. They block other DDL operations, and update DML operations (insert and delete).

- **inclusive** - For insert operations, an inclusive lock is obtained on a specific object. This prevents other statements from obtaining an exclusive lock on the object.

This lock allows other statements to insert or delete data from a table, but they'll have to wait in order to run DDL.

### 7.7.2 When are Locks Obtained?

Operation	select	insert	delete, truncate	DDL
select	Concurrent	Concurrent	Concurrent	Concurrent
insert	Concurrent	Concurrent	Concurrent	Wait
delete, truncate	Concurrent	Concurrent	Wait	Wait
DDL	Concurrent	Wait	Wait	Wait

Statements that wait will exit with an error if they hit the lock timeout. The default timeout is 3 seconds, see `statementLockTimeout`.

### 7.7.3 Monitoring Locks

Monitoring locks across the cluster can be useful when transaction contention takes place, and statements appear “stuck” while waiting for a previous statement to release locks.

The utility `show_locks` can be used to see the active locks.

In this example, we create a table based on results (`create_table_as`), but we are also effectively dropping the previous table (by using `OR REPLACE` which also drops the table). Thus, SQream DB applies locks during the table creation process to prevent the table from being altered during its creation.

```
t=> SELECT SHOW_LOCKS();
statement_id | statement_string
username | server | port | locked_object
lockmode | statement_start_time | lock_start_time
-----+-----+-----+-----+-----+-----
287 | CREATE OR REPLACE TABLE nba2 AS SELECT "Name" FROM nba WHERE REGEXP_
COUNT("Name", '( )+', 8)>1; | sqream | 192.168.1.91 | 5000 | database$t
Inclusive | 2019-12-26 00:03:30 | 2019-12-26 00:03:30
287 | CREATE OR REPLACE TABLE nba2 AS SELECT "Name" FROM nba WHERE REGEXP_
COUNT("Name", '( )+', 8)>1; | sqream | 192.168.1.91 | 5000 | globalpermission$
Exclusive | 2019-12-26 00:03:30 | 2019-12-26 00:03:30
287 | CREATE OR REPLACE TABLE nba2 AS SELECT "Name" FROM nba WHERE REGEXP_
COUNT("Name", '( )+', 8)>1; | sqream | 192.168.1.91 | 5000 | schema$t$public
Inclusive | 2019-12-26 00:03:30 | 2019-12-26 00:03:30
287 | CREATE OR REPLACE TABLE nba2 AS SELECT "Name" FROM nba WHERE REGEXP_
COUNT("Name", '( )+', 8)>1; | sqream | 192.168.1.91 | 5000 | table$t$public$nba2
$insert | Exclusive | 2019-12-26 00:03:30 | 2019-12-26 00:03:30
287 | CREATE OR REPLACE TABLE nba2 AS SELECT "Name" FROM nba WHERE REGEXP_
COUNT("Name", '( )+', 8)>1; | sqream | 192.168.1.91 | 5000 | table$t$public$nba2
$update | Exclusive | 2019-12-26 00:03:30 | 2019-12-26 00:03:30
```

For more information on troubleshooting lock related issues, see [Lock Related Issues](#).

## 7.8 Concurrency and Scaling in SQream DB

A SQream DB cluster can concurrently run one regular statement per worker process. A number of small statements will execute alongside these statements without waiting or blocking anything.

SQream DB supports  $n$  concurrent statements by having  $n$  workers in a cluster. Each worker uses a fixed slice of a GPU's memory, with usual values are around 8-16GB of GPU memory per worker. This size is ideal for queries running on large data with potentially large row sizes.

### 7.8.1 Scaling when data sizes grow

For many statements, SQream DB scales linearly when adding more storage and querying on large data sets. It uses very optimised 'brute force' algorithms and implementations, which don't suffer from sudden performance cliffs at larger data sizes.

### 7.8.2 Scaling when queries are queueing

SQream DB scales well by adding more workers, GPUs, and nodes to support more concurrent statements.

### 7.8.3 What to do when queries are slow

Adding more workers or GPUs does not boost the performance of a single statement or query.

To boost the performance of a single statement, start by examining the *best practices* and ensure the guidelines are followed.

Adding additional RAM to nodes, using more GPU memory, and faster CPUs or storage can also sometimes help.

#### Need help?

Analyzing complex workloads can be challenging. SQream's experienced customer support has the experience to advise on these matters to ensure the best experience.

Visit [SQream's support portal](#) for additional support.



## OPERATIONAL GUIDES

The **Operational Guides** section describes processes that SQream users can manage to affect the way their system operates, such as creating storage clusters and monitoring query performance.

This section summarizes the following operational guides:

### 8.1 Access Control

#### 8.1.1 Overview

Access control refers to SQream's authentication and authorization operations, managed using a **Role-Based Access Control (RBAC)** system, such as ANSI SQL or other SQL products. SQream's default permissions system is similar to Postgres, but is more powerful. SQream's method lets administrators prepare the system to automatically provide objects with their required permissions.

SQream users can log in from any worker, which verify their roles and permissions from the metadata server. Each statement issues commands as the role that you're currently logged into. Roles are defined at the cluster level, and are valid for all databases in the cluster. To bootstrap SQream, new installations require one `SUPERUSER` role, typically named `sqream`. You can only create new roles by connecting as this role.

Access control refers to the following basic concepts:

- **Role** - A role can be a user, a group, or both. Roles can own database objects (such as tables) and can assign permissions on those objects to other roles. Roles can be members of other roles, meaning a user role can inherit permissions from its parent role.
- **Authentication** - Verifies the identity of the role. User roles have usernames (or **role names**) and passwords.
- **Authorization** - Checks that a role has permissions to perform a particular operation, such as the `grant` command.

## 8.1.2 Password Policy

The **Password Policy** describes the following:

- *Password Strength Requirements*
- *Brute Force Prevention*

### 8.1.2.1 Password Strength Requirements

As part of our compliance with GDPR standards SQream relies on a strong password policy when accessing the CLI or Studio, with the following requirements:

- At least eight characters long.
- Mandatory upper and lowercase letters.
- At least one numeric character.
- May not include a username.
- Must include at least one special character, such as ?, !, \$, etc.

You can create a password by using the Studio graphic interface or using the CLI, as in the following example command:

```
CREATE ROLE user_a ;
GRANT LOGIN to user_a ;
GRANT PASSWORD 'BBAu47?fqPL' to user_a ;
```

Creating a password which does not comply with the password policy generates an error message with a request to include any of the missing above requirements:

```
The password you attempted to create does not comply with SQream's security_
↪requirements.

Your password must:

* Be at least eight characters long.

* Contain upper and lowercase letters.

* Contain at least one numeric character.

* Not include a username.

* Include at least one special character, such as **?***, **!**, **$**, etc.
```



### 8.1.2.2 Brute Force Prevention

Unsuccessfully attempting to log in five times displays the following message:

```
The user is locked. Please contact your system administrator to reset the password_
↪and regain access functionality.
```

You must have superuser permissions to release a locked user to grant a new password:

```
GRANT PASSWORD '<password>' to <blocked_user>;
```

For more information, see login\_max\_retries.

**Warning:** Because superusers can also be blocked, **you must have** at least two superusers per cluster.

## 8.1.3 Managing Roles

Roles are used for both users and groups, and are global across all databases in the SQream cluster. For a `ROLE` to be used as a user, it requires a password and log-in and connect permissions to the relevant databases.

The Managing Roles section describes the following role-related operations:

- *Creating New Roles (Users)*
- *Dropping a User*
- *Altering a User Name*
- *Changing a User Password*
- *Altering Public Role Permissions*
- *Altering Role Membership (Groups)*

### 8.1.3.1 Creating New Roles (Users)

A user role logging in to the database requires `LOGIN` permissions and a password.

The following is the syntax for creating a new role:

```
CREATE ROLE <role_name> ;
GRANT LOGIN to <role_name> ;
GRANT PASSWORD '<new_password>' to <role_name> ;
GRANT CONNECT ON DATABASE <database_name> to <role_name> ;
```

The following is an example of creating a new role:

```
CREATE ROLE new_role_name ;
GRANT LOGIN TO new_role_name;
GRANT PASSWORD 'Passw0rd!' to new_role_name;
GRANT CONNECT ON DATABASE master to new_role_name;
```

A database role may have a number of permissions that define what tasks it can perform, which are assigned using the `grant` command.

### 8.1.3.2 Dropping a User

The following is the syntax for dropping a user:

```
DROP ROLE <role_name> ;
```

The following is an example of dropping a user:

```
DROP ROLE admin_role ;
```

### 8.1.3.3 Altering a User Name

The following is the syntax for altering a user name:

```
ALTER ROLE <role_name> RENAME TO <new_role_name> ;
```

The following is an example of altering a user name:

```
ALTER ROLE admin_role RENAME TO copy_role ;
```

### 8.1.3.4 Changing a User Password

You can change a user role's password by granting the user a new password.

The following is an example of changing a user password:

```
GRANT PASSWORD <'new_password'> TO rhendricks;
```

---

**Note:** Granting a new password overrides any previous password. Changing the password while the role has an active running statement does not affect that statement, but will affect subsequent statements.

---

### 8.1.3.5 Altering Public Role Permissions

The database has a predefined `PUBLIC` role that cannot be deleted. Each user role is automatically granted membership in the `PUBLIC` role public group, and this membership cannot be revoked. However, you have the capability to adjust the permissions associated with this `PUBLIC` role.

The `PUBLIC` role has `USAGE` and `CREATE` permissions on `PUBLIC` schema by default, therefore, newly created user roles are granted `CREATE` (databases, schemas, roles, functions, views, and tables) on the public schema. Other permissions, such as insert, delete, select, and update on objects in the public schema are not automatically granted.

### 8.1.3.6 Altering Role Membership (Groups)

Many database administrators find it useful to group user roles together. By grouping users, permissions can be granted to, or revoked from a group with one command. In SQream DB, this is done by creating a group role, granting permissions to it, and then assigning users to that group role.

To use a role purely as a group, omit granting it LOGIN and PASSWORD permissions.

The CONNECT permission can be given directly to user roles, and/or to the groups they are part of.

```
CREATE ROLE my_group;
```

Once the group role exists, you can add user roles (members) using the GRANT command. For example:

```
-- Add my_user to this group
GRANT my_group TO my_user;
```

To manage object permissions like databases and tables, you would then grant permissions to the group-level role (see the permissions table below).

All member roles then inherit the permissions from the group. For example:

```
-- Grant all group users connect permissions
GRANT CONNECT ON DATABASE a_database TO my_group;

-- Grant all permissions on tables in public schema
GRANT ALL ON all tables IN schema public TO my_group;
```

Removing users and permissions can be done with the REVOKE command:

```
-- remove my_other_user from this group
REVOKE my_group FROM my_other_user;
```

## 8.1.4 Permissions

The following table displays the access control permissions:

Permission	Description
<b>Object/Layer: All Databases</b>	
LOGIN	Use role to log into the system (the role also needs connect permission on the database it is connecting to)
PASSWORD	The password used for logging into the system
SUPERUSER	No permission restrictions on any activity
<b>Object/Layer: Database</b>	
SUPERUSER	No permission restrictions on any activity within that database (this does not include modifying roles or permissions)
CONNECT	Connect to the database
CREATE	Create schemas in the database
CREATE FUNCTION	Create and drop functions
<b>Object/Layer: Schema</b>	
USAGE	Grants access to schema objects
CREATE	Create tables in the schema
<b>Object/Layer: Table</b>	
SELECT	select from the table
INSERT	insert into the table
UPDATE	update the value of certain columns in existing rows
DELETE	delete and truncate on the table
DDL	Drop and alter on the table
ALL	All the table permissions
<b>Object/Layer: Function</b>	
EXECUTE	Use the function
DDL	Drop and alter on the function
ALL	All function permissions

### 8.1.4.1 GRANT

grant gives permissions to a role.

```
-- Grant permissions at the instance/ storage cluster level:
GRANT

{ SUPERUSER
| LOGIN
| PASSWORD '<password>'
}
TO <role> [, ...]

-- Grant permissions at the database level:
GRANT {{CREATE | CONNECT | DDL | SUPERUSER | CREATE FUNCTION} [, ...] | ALL
→[PERMISSIONS]}

ON DATABASE <database> [, ...]
TO <role> [, ...]

-- Grant permissions at the schema level:
GRANT {{ CREATE | DDL | USAGE | SUPERUSER } [, ...] | ALL [
PERMISSIONS ]}
ON SCHEMA <schema> [, ...]
TO <role> [, ...]
```

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```
-- Grant permissions at the object level:
GRANT {{SELECT | INSERT | DELETE | DDL | UPDATE } [, ...] | ALL [PERMISSIONS]}
ON { TABLE <table_name> [, ...] | ALL TABLES IN SCHEMA <schema_name> [, ...]}
TO <role> [, ...]

-- Grant execute function permission:
GRANT {ALL | EXECUTE | DDL} ON FUNCTION function_name
TO role;

-- Allows role2 to use permissions granted to role1
GRANT <role1> [, ...]
TO <role2>

-- Also allows the role2 to grant role1 to other roles:
GRANT <role1> [, ...]
TO <role2>
WITH ADMIN OPTION
```

GRANT examples:

```
GRANT LOGIN,superuser TO admin;

GRANT CREATE FUNCTION ON database master TO admin;

GRANT SELECT ON TABLE admin.table1 TO userA;

GRANT EXECUTE ON FUNCTION my_function TO userA;

GRANT ALL ON FUNCTION my_function TO userA;

GRANT DDL ON admin.main_table TO userB;

GRANT ALL ON all tables IN schema public TO userB;

GRANT admin TO userC;

GRANT superuser ON schema demo TO userA

GRANT admin_role TO userB;
```

### 8.1.4.2 REVOKE

revoke removes permissions from a role.

```
-- Revoke permissions at the instance/ storage cluster level:
REVOKE
{ SUPERUSER
| LOGIN
| PASSWORD
}
FROM <role> [, ...]

-- Revoke permissions at the database level:
REVOKE {{CREATE | CONNECT | DDL | SUPERUSER | CREATE FUNCTION}[, ...] | ALL
```

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```

→ [PERMISSIONS]}
ON DATABASE <database> [, ...]
FROM <role> [, ...]

-- Revoke permissions at the schema level:
REVOKE { { CREATE | DDL | USAGE | SUPERUSER } [, ...] | ALL [PERMISSIONS]}
ON SCHEMA <schema> [, ...]
FROM <role> [, ...]

-- Revoke permissions at the object level:
REVOKE { { SELECT | INSERT | DELETE | DDL | UPDATE } [, ...] | ALL }
ON { [ TABLE ] <table_name> [, ...] | ALL TABLES IN SCHEMA

    <schema_name> [, ...] }
FROM <role> [, ...]

-- Removes access to permissions in role1 by role 2
REVOKE <role1> [, ...] FROM <role2> [, ...] WITH ADMIN OPTION

-- Removes permissions to grant role1 to additional roles from role2
REVOKE <role1> [, ...] FROM <role2> [, ...] WITH ADMIN OPTION

```

Examples:

```

REVOKE superuser on schema demo from userA;

REVOKE delete on admin.table1 from userB;

REVOKE login from role_test;

REVOKE CREATE FUNCTION FROM admin;

```

### 8.1.4.3 Default permissions

The default permissions system (See alter\_default\_permissions) can be used to automatically grant permissions to newly created objects (See the departmental example below for one way it can be used).

A default permissions rule looks for a schema being created, or a table (possibly by schema), and is able to grant any permission to that object to any role. This happens when the create table or create schema statement is run.

```

ALTER DEFAULT PERMISSIONS FOR modifying_role
    [IN schema_name, ...]
    FOR { TABLES | SCHEMAS }
    { grant_clause | DROP grant_clause}
    TO ROLE { role_name | public };

grant_clause ::=
    GRANT
    { CREATE FUNCTION
    | SUPERUSER
    | CONNECT
    | CREATE
    | USAGE
    | SELECT
    | INSERT

```

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```

| DELETE
| DDL
| UPDATE
| EXECUTE
| ALL
}

```

### 8.1.5 Departmental Example

You work in a company with several departments.

The example below shows you how to manage permissions in a database shared by multiple departments, where each department has different roles for the tables by schema. It walks you through how to set the permissions up for existing objects and how to set up default permissions rules to cover newly created objects.

The concept is that you set up roles for each new schema with the correct permissions, then the existing users can use these roles.

A superuser must do new setup for each new schema which is a limitation, but superuser permissions are not needed at any other time, and neither are explicit grant statements or object ownership changes.

In the example, the database is called `my_database`, and the new or existing schema being set up to be managed in this way is called `my_schema`.

Our departmental example has four user group roles and seven users roles

There will be a group for this schema for each of the following:

Group	Activities
database designers	create, alter and drop tables
updaters	insert and delete data
readers	read data
security officers	add and remove users from these groups

#### 8.1.5.1 Setting up the department permissions

As a superuser, you connect to the system and run the following:

```

-- create the groups

CREATE ROLE my_schema_security_officers;
CREATE ROLE my_schema_database_designers;
CREATE ROLE my_schema_updaters;
CREATE ROLE my_schema_readers;

-- grant permissions for each role
-- we grant permissions for existing objects here too,
-- so you don't have to start with an empty schema

-- security officers

GRANT connect ON DATABASE my_database TO my_schema_security_officers;
GRANT usage ON SCHEMA my_schema TO my_schema_security_officers;

```

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```
GRANT my_schema_database_designers TO my_schema_security_officers WITH ADMIN OPTION;
GRANT my_schema_updaters TO my_schema_security_officers WITH ADMIN OPTION;
GRANT my_schema_readers TO my_schema_security_officers WITH ADMIN OPTION;

-- database designers

GRANT connect ON DATABASE my_database TO my_schema_database_designers;
GRANT usage ON SCHEMA my_schema TO my_schema_database_designers;

GRANT create,ddl ON SCHEMA my_schema TO my_schema_database_designers;

-- updaters

GRANT connect ON DATABASE my_database TO my_schema_updaters;
GRANT usage ON SCHEMA my_schema TO my_schema_updaters;

GRANT SELECT,INSERT,DELETE ON ALL TABLES IN SCHEMA my_schema TO my_schema_updaters;

-- readers

GRANT connect ON DATABASE my_database TO my_schema_readers;
GRANT usage ON SCHEMA my_schema TO my_schema_readers;

GRANT SELECT ON ALL TABLES IN SCHEMA my_schema TO my_schema_readers;
GRANT EXECUTE ON ALL FUNCTIONS TO my_schema_readers;

-- create the default permissions for new objects

ALTER DEFAULT PERMISSIONS FOR my_schema_database_designers IN my_schema
  FOR TABLES GRANT SELECT,INSERT,DELETE TO my_schema_updaters;

-- For every table created by my_schema_database_designers, give access to my_schema_
↪readers:

ALTER DEFAULT PERMISSIONS FOR my_schema_database_designers IN my_schema
  FOR TABLES GRANT SELECT TO my_schema_readers;
```

---

**Note:**

- This process needs to be repeated by a user with SUPERUSER permissions each time a new schema is brought into this permissions management approach.
- By default, any new object created will not be accessible by our new my\_schema\_readers group. Running a GRANT SELECT ... only affects objects that already exist in the schema or database.

If you're getting a Missing the following permissions: SELECT on table 'database.public.tablename' error, make sure that you've altered the default permissions with the ALTER DEFAULT PERMISSIONS statement.

---



### 8.1.5.2 Creating new users in the departments

After the group roles have been created, you can now create user roles for each of your users.

```
-- create the new database designer users

CREATE ROLE ecodd;
GRANT LOGIN TO ecodd;
GRANT PASSWORD 'Passw0rd!' TO ecodd;
GRANT CONNECT ON DATABASE my_database TO ecodd;
GRANT my_schema_database_designers TO ecodd;

CREATE ROLE ebachmann;
GRANT LOGIN TO ebachmann;
GRANT PASSWORD 'Passw0rd!!!' TO ebachmann;
GRANT CONNECT ON DATABASE my_database TO ebachmann;
GRANT my_database_designers TO ebachmann;

-- If a user already exists, we can assign that user directly to the group

GRANT my_schema_updaters TO rhendricks;

-- Create users in the readers group

CREATE ROLE jbarker;
GRANT LOGIN TO jbarker;
GRANT PASSWORD 'action_jacC%k' TO jbarker;
GRANT CONNECT ON DATABASE my_database TO jbarker;
GRANT my_schema_readers TO jbarker;

CREATE ROLE lbream;
GRANT LOGIN TO lbream;
GRANT PASSWORD 'artichoke1230$' TO lbream;
GRANT CONNECT ON DATABASE my_database TO lbream;
GRANT my_schema_readers TO lbream;

CREATE ROLE pgregory;
GRANT LOGIN TO pgregory;
GRANT PASSWORD 'c1ca6aG$' TO pgregory;
GRANT CONNECT ON DATABASE my_database TO pgregory;
GRANT my_schema_readers TO pgregory;

-- Create users in the security officers group

CREATE ROLE hoover;
GRANT LOGIN TO hoover;
GRANT PASSWORD 'mint*Rchip' TO hoover;
GRANT CONNECT ON DATABASE my_database TO hoover;
GRANT my_schema_security_officers TO hoover;
```

After this setup:

- Database designers will be able to run any ddl on objects in the schema and create new objects, including ones created by other database designers
- Updaters will be able to insert and delete to existing and new tables
- Readers will be able to read from existing and new tables

All this will happen without having to run any more GRANT statements.

Any security officer will be able to add and remove users from these groups. Creating and dropping login users themselves must be done by a superuser.

## 8.2 Creating or Cloning Storage Clusters

When SQream DB is installed, it comes with a default storage cluster. This guide will help if you need a fresh storage cluster or a separate copy of an existing storage cluster.

### 8.2.1 Creating a new storage cluster

SQream DB comes with a CLI tool, *SqreamStorage*. This tool can be used to create a new empty storage cluster.

In this example, we will create a new cluster at `/home/rhendricks/raviga_database`:

```
$ SqreamStorage --create-cluster --cluster-root /home/rhendricks/raviga_database
Setting cluster version to: 26
```

This can also be written shorthand as `SqreamStorage -C -r /home/rhendricks/raviga_database`.

This `Setting cluster version...` message confirms the creation of the cluster successfully.

### 8.2.2 Tell SQream DB to use this storage cluster

#### 8.2.2.1 Permanently setting the storage cluster setting

To permanently set the new cluster location, change the `"cluster"` path listed in the configuration file.

For example:

```
{
  "compileFlags": {
  },
  "runtimeFlags": {
  },
  "runtimeGlobalFlags": {
  },
  "server": {
    "gpu": 0,
    "port": 5000,
    "cluster": "/home/sqream/my_old_cluster",
    "licensePath": "/home/sqream/.sqream/license.enc"
  }
}
```

should be changed to

```
{
  "compileFlags": {
  },
  "runtimeFlags": {
  },
  "runtimeGlobalFlags": {
  },
```

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```

"server": {
  "gpu": 0,
  "port": 5000,
  "cluster": "/home/rhendricks/raviga_database",
  "licensePath": "/home/sqream/.sqream/license.enc"
}

```

Now, the cluster should be restarted for the changes to take effect.

### 8.2.2.2 Start a temporary SQream DB worker with a storage cluster

Starting a SQream DB worker with a custom cluster path can be done in two ways:

#### 8.2.2.2.1 Using a configuration file (recommended)

Similar to the technique above, create a configuration file with the correct cluster path. Then, start `sqreamd` using the `-config` flag:

```
$ sqreamd -config config_file.json
```

#### 8.2.2.2.2 Using the command line parameters

Use `sqreamd`'s command line parameters to override the default storage cluster path:

```
$ sqreamd /home/rhendricks/raviga_database 0 5000 /home/sqream/.sqream/license.enc
```

**Note:** `sqreamd`'s command line parameters' order is `sqreamd <cluster path> <GPU ordinal> <TCP listen port (unsecured)> <License path>`

## 8.2.3 Copying an existing storage cluster

Copying an existing storage cluster to another path may be useful for testing or troubleshooting purposes.

1. Identify the location of the active storage cluster. This path can be found in the configuration file, under the `"cluster"` parameter.
2. Shut down the SQream DB cluster. This prevents very large storage directories from being modified during the copy process.
3. (optional) Create a tarball of the storage cluster, with `tar -zcvf sqream_cluster_`date +%Y-%m-%d-%H-%M`.tgz <cluster path>`. This will create a tarball with the current date and time as part of the filename.
4. Copy the storage cluster directory (or tarball) with `cp` to another location on the local filesystem, or use `rsync` to copy to a remote server.
5. After the copy is completed, start the SQream DB cluster to continue using SQream DB.

## 8.3 Working with External Data

SQream supports the following external data sources:

For more information, see the following:

- `external_tables`
- `copy_from`
- `copy_to`

## 8.4 Foreign Tables

Foreign tables can be used to run queries directly on data without inserting it into SQream DB first. SQream DB supports read-only foreign tables so that you can query from foreign tables, but you cannot insert to them, or run deletes or updates on them.

Running queries directly on foreign data is most effectively used for one-off querying. If you are repeatedly querying data, the performance will usually be better if you insert the data into SQream DB first.

Although foreign tables can be used without inserting data into SQream DB, one of their main use cases is to help with the insertion process. An insert select statement on a foreign table can be used to insert data into SQream using the full power of the query engine to perform ETL.

### **In this topic:**

- *Supported Data Formats*
- *Supported Data Staging*
- *Using Foreign Tables*
- *Error Handling and Limitations*

### 8.4.1 Supported Data Formats

SQream DB supports foreign tables over:

- Text - CSV, TSV, and PSV
- Parquet
- ORC
- Avro
- JSON

## 8.4.2 Supported Data Staging

SQream can stage data from:

- a local filesystem (e.g. `/mnt/storage/...`)
- *Amazon Web Services* buckets (e.g. `s3://pp-secret-bucket/users/*.parquet`)
- *HDFS Environment* (e.g. `hdfs://hadoop-nn.piedpiper.com/rhendricks/*.csv`)

## 8.4.3 Using Foreign Tables

Use a foreign table to stage data before loading from CSV, Parquet or ORC files.

### 8.4.3.1 Planning for Data Staging

For the following examples, we will interact with a CSV file.

The file is stored on *Amazon Web Services*, at `s3://sqream-demo-data/nba_players.csv`. We will make note of the file structure, to create a matching `CREATE_EXTERNAL_TABLE` statement.

### 8.4.3.2 Creating a Foreign Table

Based on the source file structure, we create a foreign table with the appropriate structure, and point it to the file.

```
CREATE foreign table nba
(
  Name varchar,
  Team varchar,
  Number tinyint,
  Position varchar,
  Age tinyint,
  Height varchar,
  Weight real,
  College varchar,
  Salary float
)
WRAPPER csv_fdw
OPTIONS
( LOCATION = 's3://sqream-demo-data/nba_players.csv',
  DELIMITER = '\r\n' -- DOS delimited file
);
```

The file format in this case is CSV, and it is stored as an *Amazon Web Services* object (if the path is on *HDFS Environment*, change the URI accordingly).

We also took note that the record delimiter was a DOS newline (`\r\n`).

### 8.4.3.3 Querying Foreign Tables

Let's peek at the data from the foreign table:

```
t=> SELECT * FROM nba LIMIT 10;
```

name	team	number	position	age	height	weight	college	salary
Avery Bradley	Boston Celtics	0	PG	25	6-2	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	6-6	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	6-5	205	Boston University	1148640
R.J. Hunter	Boston Celtics	28	SG	22	6-5	185	Georgia State	1148640
Jonas Jerebko	Boston Celtics	8	PF	29	6-10	231		5000000
Amir Johnson	Boston Celtics	90	PF	29	6-9	240		12000000
Jordan Mickey	Boston Celtics	55	PF	21	6-8	235	LSU	1170960
Kelly Olynyk	Boston Celtics	41	C	25	7-0	238	Gonzaga	2165160
Terry Rozier	Boston Celtics	12	PG	22	6-2	190	Louisville	1824360
Marcus Smart	Boston Celtics	36	PG	22	6-4	220	Oklahoma State	3431040

### 8.4.3.4 Modifying Data from Staging

One of the main reasons for staging data is to examine the content and modify it before loading. Assume we are unhappy with weight being in pounds because we want to use kilograms instead. We can apply the transformation as part of a query:

```
t=> SELECT name, team, number, position, age, height, (weight / 2.205) as weight, college, salary
FROM nba
ORDER BY weight;
```

name	team	number	position	age	height	weight	college	salary
Nikola Pekovic	Minnesota Timberwolves	14	C	30	6-11	139.229		12100000
Boban Marjanovic	San Antonio Spurs	40	C	27	7-3	131.5193		1200000
Al Jefferson	Charlotte Hornets	25	C	31	6-10	131.0658		13500000
Jusuf Nurkic	Denver Nuggets	23	C	21	7-0	126.9841		1842000
Andre Drummond	Detroit Pistons	0	C	22	6-11	126.5306	Connecticut	3272091
Kevin Seraphin	New York Knicks	1	C	26	6-10			

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↪   126.0771		2814000						
Brook Lopez		Brooklyn Nets		11   C		28   7-0		↪
↪   124.7166   Stanford		19689000						
Jahlil Okafor		Philadelphia 76ers		8   C		20   6-11		↪
↪   124.7166   Duke		4582680						
Cristiano Felicio		Chicago Bulls		6   PF		23   6-10		↪
↪   124.7166		525093						
[...]								

Now, if we're happy with the results, we can convert the staged foreign table to a standard table

### 8.4.3.5 Converting a Foreign Table to a Standard Database Table

`create_table_as` can be used to materialize a foreign table into a regular table.

**Tip:** If you intend to use the table multiple times, convert the foreign table to a standard table.

```
t=> CREATE TABLE real_nba AS
.   SELECT name, team, number, position, age, height, (weight / 2.205) as weight,
↪ college, salary
.   FROM nba
.   ORDER BY weight;
executed
t=> SELECT * FROM real_nba LIMIT 5;
```

name	team	number	position	age	height	weight
↪   college	salary					
-----+-----+-----+-----+-----+-----+-----						
↪ --+-----+-----						
Nikola Pekovic	Minnesota Timberwolves	14	C	30	6-11	139.
↪ 229	12100000					
Boban Marjanovic	San Antonio Spurs	40	C	27	7-3	131.
↪ 5193	1200000					
Al Jefferson	Charlotte Hornets	25	C	31	6-10	131.
↪ 0658	13500000					
Jusuf Nurkic	Denver Nuggets	23	C	21	7-0	126.
↪ 9841	1842000					
Andre Drummond	Detroit Pistons	0	C	22	6-11	126.
↪ 5306   Connecticut	3272091					

## 8.4.4 Error Handling and Limitations

- Error handling in foreign tables is limited. Any error that occurs during source data parsing will result in the statement aborting.
- Foreign tables are logical and do not contain any data, their structure is not verified or enforced until a query uses the table. For example, a CSV with the wrong delimiter may cause a query to fail, even though the table has been created successfully:

```
t=> SELECT * FROM nba;
master=> select * from nba;
```

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```
Record delimiter mismatch during CSV parsing. User defined line delimiter \n does.↵  
↵not match the first delimiter \r\n found in s3://sqream-demo-data/nba.csv
```

- Since the data for a foreign table is not stored in SQream DB, it can be changed or removed at any time by an external process. As a result, the same query can return different results each time it runs against a foreign table. Similarly, a query might fail if the external data is moved, removed, or has changed structure.

## 8.5 Deleting Data

The **Deleting Data** page describes how the **Delete** statement works and how to maintain data that you delete:

- *Overview*
- *The Deletion Process*
- *Usage Notes*
- *Examples*
- *Best Practices*

### 8.5.1 Overview

Deleting data typically refers to deleting rows, but can refer to deleting other table content as well. The general workflow for deleting data is to delete data followed by triggering a cleanup operation. The cleanup operation reclaims the space occupied by the deleted rows, discussed further below.

The **DELETE** statement deletes rows defined by a predicate that you have specified, preventing them from appearing in subsequent queries.

For example, the predicate below defines and deletes rows containing animals heavier than 1000 weight units:

```
farm=> DELETE FROM cool_animals WHERE weight > 1000;
```

The major benefit of the **DELETE** statement is that it deletes transactions simply and quickly.

### 8.5.2 The Deletion Process

Deleting rows occurs in the following two phases:

- **Phase 1 - Deletion** - All rows you mark for deletion are ignored when you run any query. These rows are not deleted until the clean-up phase.
- **Phase 2 - Clean-up** - The rows you marked for deletion in Phase 1 are physically deleted. The clean-up phase is not automated, letting users or DBAs control when to activate it. The files you marked for deletion during Phase 1 are removed from disk, which you do by sequentially running the utility function commands `CLEANUP_CHUNKS` and `CLEANUP_EXTENTS`.



### 8.5.3 Usage Notes

The **Usage Notes** section includes important information about the DELETE statement:

- *General Notes*
- *Deleting Data does not Free Space*
- *Clean-Up Operations Are I/O Intensive*

#### 8.5.3.1 General Notes

This section describes the general notes applicable when deleting rows:

- The `alter_table` command and other DDL operations are locked on tables that require clean-up. If the estimated clean-up time exceeds the permitted threshold, an error message is displayed describing how to override the threshold limitation. For more information, see *Concurrency and Locks*.
- If the number of deleted records exceeds the threshold defined by the `mixedColumnChunksThreshold` parameter, the delete operation is aborted. This alerts users that the large number of deleted records may result in a large number of mixed chunks. To circumvent this alert, use the following syntax (replacing XXX with the desired number of records) before running the delete operation:

```
set mixedColumnChunksThreshold=XXX;
```

#### 8.5.3.2 Deleting Data does not Free Space

With the exception of running a full table delete, deleting data does not free unused disk space. To free unused disk space you must trigger the clean-up process.

For more information on running a full table delete, see `TRUNCATE`.

For more information on freeing disk space, see *Triggering a Clean-Up*.

#### 8.5.3.3 Clean-Up Operations Are I/O Intensive

The clean-up process reduces table size by removing all unused space from column chunks. While this reduces query time, it is a time-costly operation occupying disk space for the new copy of the table until the operation is complete.

---

**Tip:** Because clean-up operations can create significant I/O load on your database, consider using them sparingly during ideal times.

---

If this is an issue with your environment, consider using `CREATE TABLE AS` to create a new table and then rename and drop the old table.

## 8.5.4 Examples

The **Examples** section includes the following examples:

- *Deleting Rows from a Table*
- *Deleting Values Based on Complex Predicates*
- *Identifying and Cleaning Up Tables*

### 8.5.4.1 Deleting Rows from a Table

The following example shows how to delete rows from a table.

1. Display the table:

```
farm=> SELECT * FROM cool_animals;
```

The following table is displayed:

1,	Dog	, 7
2,	Possum	, 3
3,	Cat	, 5
4,	Elephant	, 6500
5,	Rhinoceros	, 2100
6,	\N, \N	

2. Delete rows from the table:

```
farm=> DELETE FROM cool_animals WHERE weight > 1000;
```

3. Display the table:

```
farm=> SELECT * FROM cool_animals;
```

The following table is displayed:

1,	Dog	, 7
2,	Possum	, 3
3,	Cat	, 5
6,	\N, \N	

### 8.5.4.2 Deleting Values Based on Complex Predicates

The following example shows how to delete values based on complex predicates.

1. Display the table:

```
farm=> SELECT * FROM cool_animals;
```

The following table is displayed:

```

1,Dog                ,7
2,Possum             ,3
3,Cat                ,5
4,Elephant           ,6500
5,Rhinoceros         ,2100
6,\N,\N

```

2. Delete rows from the table:

```
farm=> DELETE FROM cool_animals WHERE weight > 1000;
```

3. Display the table:

```
farm=> SELECT * FROM cool_animals;
```

The following table is displayed:

```

1,Dog                ,7
2,Possum             ,3
3,Cat                ,5
6,\N,\N

```

### 8.5.4.3 Identifying and Cleaning Up Tables

The **Identifying and Cleaning Up Tables** section includes the following examples:

- *Listing Tables that Have Not Been Cleaned Up*
- *Identifying Predicates for Clean-Up*
- *Triggering a Clean-Up*

#### 8.5.4.3.1 Listing Tables that Have Not Been Cleaned Up

The following example shows how to list tables that have not been cleaned up:

```

farm=> SELECT t.table_name FROM sqream_catalog.delete_predicates dp
      JOIN sqream_catalog.tables t
      ON dp.table_id = t.table_id
      GROUP BY 1;
cool_animals

1 row

```

### 8.5.4.3.2 Identifying Predicates for Clean-Up

The following example shows how to identify predicates for clean-up:

```
farm=> SELECT delete_predicate FROM sqream_catalog.delete_predicates dp
      JOIN sqream_catalog.tables t
      ON dp.table_id = t.table_id
      WHERE t.table_name = 'cool_animals';
weight > 1000

1 row
```

### 8.5.4.3.3 Triggering a Clean-Up

The following example shows how to trigger a clean-up:

1. Run the chunk `CLEANUP_CHUNKS` command (also known as `SWEEP`) to reorganize the chunks:

```
farm=> SELECT CLEANUP_CHUNKS('public', 'cool_animals');
```

2. Run the `CLEANUP_EXTENTS` command (also known as `VACUUM`) to delete the leftover files:

```
farm=> SELECT CLEANUP_EXTENTS('public', 'cool_animals');
```

3. Display the table:

```
farm=> SELECT delete_predicate FROM sqream_catalog.delete_predicates dp
      JOIN sqream_catalog.tables t
      ON dp.table_id = t.table_id
      WHERE t.table_name = 'cool_animals';
```

## 8.5.5 Best Practices

This section includes the best practices when deleting rows:

- Run `CLEANUP_CHUNKS` and `CLEANUP_EXTENTS` after running large `DELETE` operations.
- When you delete large segments of data from very large tables, consider running a `CREATE TABLE AS` operation instead, renaming, and dropping the original table.
- Avoid killing `CLEANUP_EXTENTS` operations in progress.
- SQream is optimized for time-based data, which is data naturally ordered according to date or timestamp. Deleting rows based on such columns leads to increased performance.

## 8.6 Exporting Data

You can export data from SQream, which you may want to do for the following reasons:

- To use data in external tables. See [Working with External Data](#).
- To share data with other clients or consumers with different systems.
- To copy data into another SQream cluster.

SQream provides the following methods for exporting data:

- Copying data from a SQream database table or query to another file - See [COPY TO](#).

## 8.7 Logging

### 8.7.1 Locating the Log Files

The *storage cluster* contains a `logs` directory. Each worker produces a log file in its own directory, which can be identified by the worker's hostname and port.

---

**Note:** Additional internal debug logs may reside in the main `logs` directory.

---

The worker logs contain information messages, warnings, and errors pertaining to SQream DB's operation, including:

- Server start-up and shutdown
- Configuration changes
- Exceptions and errors
- User login events
- Session events
- Statement execution success / failure
- Statement execution statistics

#### 8.7.1.1 Log Structure and Contents

The log is a CSV, with several fields.

Table 1: Log fields

Field	Description
#SQ#	Start delimiter. When used with the end of line delimiter can be used to parse multi-line statements correctly
Row Id	Unique identifier for the row
Timestamp	Timestamp for the message (ISO 8601 date format)
Information Level	Information level of the message. See <i>information level table</i> below
Thread Id	System thread identifier (internal use)
Worker host-name	Hostname of the worker that generated the message
Worker port	Port of the worker that generated the message
Connection Id	Connection Id for the message. Defaults to -1 if no connection
Database name	Database name that generated the message. Can be empty for no database
User Id	User role that was connected during the message. Can be empty if no user caused the message
Statement Id	Statement Id for the message. Defaults to -1 if no statement
Service name	Service name for the connection. Can be empty.
Message type Id	Message type Id. See <i>message type table</i> below)
Message	Content for the message
#EOM#	End of line delimiter

Table 2: Information Level

Level	Description
SYSTEM	System information like start up, shutdown, configuration change
FATAL	Fatal errors that may cause outage
ERROR	Errors encountered during statement execution
WARNING	Warnings
INFO	Information and statistics

Table 3: Message Type

Type	Level	Description	Example message content
1	INFO	Statement start information	<ul style="list-style-type: none"> <li>"Query before parsing (statement handle opened)"</li> <li>"SELECT * FROM nba WHERE \"Team\" NOT LIKE \"Portland%\" (statement preparing)"</li> </ul>
2	INFO	Statement passed to another worker for execution	<ul style="list-style-type: none"> <li>"Reconstruct query before parsing"</li> <li>"SELECT * FROM nba WHERE \"Team\" NOT LIKE \"Portland%\" (statement preparing on node)"</li> </ul>
4	INFO	Statement has entered execution	"Statement execution"
10	INFO	Statement execution completed	"Success" / "Failed"
20	INFO	Compilation error, with accompanying error message	"Could not find function datepart in catalog."
21	INFO	Execution error, with accompanying error message	Error text
30	INFO	Size of data read from disk in megabytes	18
31	INFO	Row count of result set	45
32	INFO	Processed Rows	450134749978
100	INFO	Session start - Client IP address	"192.168.5.5"
101	INFO	Login	"Login Success" / "Login Failed"
110	INFO	Session end	"Session ended"
200	INFO	show_node_info periodic output	
500	ERROR	Exception occurred in a statement	"Cannot return the inverse cosine of a number not in [-1,1] range"
1000 <b>8.7. Logging</b>	SYSTEM	Worker startup message	"Server Start Time - 2019-12-30 21:18:31, SQream ver{v2020.2}"
1002	SYSTEM	Metadata	Metadata server

### 8.7.1.2 Log-Naming

Log file name syntax

`sqream_<date>_<sequence>.log`

- `date` is formatted `%Y%m%d`, for example 20191231 for December 31st 2019.  
By default, each worker will create a new log file every time it is restarted.
- `sequence` is the log's sequence. When a log is rotated, the sequence number increases. This starts at 000.

For example, `/home/rhendricks/sqream_storage/192.168.1.91_5000`.

See the [Changing Log Rotation](#) below for information about controlling this setting.

## 8.7.2 Log Control and Maintenance

### 8.7.2.1 Changing Log Verbosity

A few configuration settings alter the verbosity of the logs:

Table 4: Log verbosity configuration

Flag	Description	De- fault	Values
<code>log-ClientLevel</code>	Used to control which log level should appear in the logs	4 (INFO)	0 SYSTEM (lowest) - 4 INFO (highest). See <a href="#">information level table</a> above.
<code>nodeInfoLoggingSec</code>	Sets an interval for automatically logging long-running statements' <code>show_node_info</code> output. Output is written as a message type 200.	60 (every minute)	Positive whole number $\geq 1$ .

### 8.7.2.2 Changing Log Rotation

A few configuration settings alter the log rotation policy:

Table 5: Log rotation configuration

Flag	Description	De- fault	Values
<code>useLogMaxFileSize</code>	Rotate log files once they reach a certain file size. When true, set the <code>logMaxFileSizeMB</code> accordingly. When false set the <code>logFileRotateTimeFrequency</code> accordingly.	false	false or true.
<code>logMaxFileSizeMB</code>	Sets the size threshold in megabytes after which a new log file will be opened.	20	1 to 1024 (1MB to 1GB)
<code>logFileRotateTimeFrequency</code>	Frequency of log rotation	never	daily, weekly, monthly, never



## 8.7.3 Collecting Logs from Your Cluster

Collecting logs from your cluster can be as simple as creating an archive from the `logs` subdirectory: `tar -czvf logs.tgz *.log`.

However, SQream DB comes bundled with a data collection utility and an SQL utility intended for collecting logs and additional information that can help SQream support drill down into possible issues.

### 8.7.3.1 SQL Syntax

```
SELECT REPORT_COLLECTION(output_path, mode)
;

output_path ::=
    filepath

mode ::=
    log | db | db_and_log
```

### 8.7.3.2 Command Line Utility

If you cannot access SQream DB for any reason, you can also use a command line tool to collect the same information:

```
$ ./bin/report_collection <path to storage> <path for output> <mode>
```

### 8.7.3.3 Parameters

Parameter	Description
output_path	Path for the output archive. The output file will be named <code>report_&lt;date&gt;_&lt;time&gt;.tar</code> .
mode	One of three modes: * 'log' - Collects all log files * 'db' - Collects the metadata database (includes DDL, but no data) * 'db_and_log' - Collect both log files and metadata database

### 8.7.3.4 Example

Write an archive to `/home/rhendricks`, containing log files:

```
SELECT REPORT_COLLECTION('/home/rhendricks', 'log')
;
```

Write an archive to `/home/rhendricks`, containing log files and metadata database:

```
SELECT REPORT_COLLECTION('/home/rhendricks', 'db_and_log')
;
```

Using the command line utility:

```
$ ./bin/report_collection /home/rhendricks/sqream_storage /home/rhendricks db_and_log
```

## 8.7.4 Troubleshooting with Logs

### 8.7.4.1 Loading Logs with Foreign Tables

Assuming logs are stored at `/home/rhendricks/sqream_storage/logs/`, a database administrator can access the logs using the `external_tables` concept through SQream DB.

```
CREATE FOREIGN TABLE logs
(
  start_marker      TEXT(4),
  row_id            BIGINT,
  timestamp         DATETIME,
  message_level     TEXT,
  thread_id        TEXT,
  worker_hostname   TEXT,
  worker_port       INT,
  connection_id     INT,
  database_name     TEXT,
  user_name         TEXT,
  statement_id      INT,
  service_name      TEXT,
  message_type_id   INT,
  message           TEXT,
  end_message       TEXT(5)
)
WRAPPER csv_fdw
OPTIONS
(
  LOCATION = '/home/rhendricks/sqream_storage/logs/**/sqream*.log',
  DELIMITER = '|',
  CONTINUE_ON_ERROR = true
)
;
```

For more information, see [Loading Logs with Foreign Tables](#).

### 8.7.4.2 Counting Message Types

```
t=> SELECT message_type_id, COUNT(*) FROM logs GROUP BY 1;
message_type_id | count
-----+-----
0 | 9
1 | 5578
4 | 2319
10 | 2788
20 | 549
30 | 411
31 | 1720
32 | 1720
100 | 2592
101 | 2598
110 | 2571
200 | 11
500 | 136
1000 | 19
1003 | 19
```

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1004	19
1010	5

### 8.7.4.3 Finding Fatal Errors

```
t=> SELECT message FROM logs WHERE message_type_id=1010;
Internal Runtime Error,open cluster metadata database:IO error: lock /home/rhendricks/
↳scream_storage/rocksdb/LOCK: Resource temporarily unavailable
Internal Runtime Error,open cluster metadata database:IO error: lock /home/rhendricks/
↳scream_storage/rocksdb/LOCK: Resource temporarily unavailable
Mismatch in storage version, upgrade is needed,Storage version: 25, Server version_
↳is: 26
Mismatch in storage version, upgrade is needed,Storage version: 25, Server version_
↳is: 26
Internal Runtime Error,open cluster metadata database:IO error: lock /home/rhendricks/
↳scream_storage/LOCK: Resource temporarily unavailable
```

### 8.7.4.4 Counting Error Events Within a Certain Timeframe

```
t=> SELECT message_type_id,
.      COUNT(*)
. FROM logs
. WHERE message_type_id IN (1010,500)
. AND timestamp BETWEEN '2019-12-20' AND '2020-01-01'
. GROUP BY 1;
message_type_id | count
-----+-----
500 | 18
1010 | 3
```

### 8.7.4.5 Tracing Errors to Find Offending Statements

If we know an error occurred, but don't know which statement caused it, we can find it using the connection ID and statement ID.

```
t=> SELECT connection_id, statement_id, message
. FROM logs
. WHERE message_level = 'ERROR'
. AND timestamp BETWEEN '2020-01-01' AND '2020-01-06';
connection_id | statement_id | message
-----+-----+-----
↳-----
↳-----
79 | 67 | Column type mismatch, expected UByte, got INT64 on_
↳column Number, file name: /home/scream/nba.parquet
```

Use the connection\_id and statement\_id to narrow down the results.

```
t=> SELECT database_name, message FROM logs
. WHERE connection_id=79 AND statement_id=67 AND message_type_id=1;
database_name | message
```

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```

-----+-----
master      | Query before parsing
master      | SELECT * FROM nba_parquet

```

## 8.8 Monitoring Query Performance

When analyzing options for query tuning, the first step is to analyze the query plan and execution. The query plan and execution details explain how SQreamDB processes a query and where time is spent. This document details how to analyze query performance with execution plans. This guide focuses specifically on identifying bottlenecks and possible optimization techniques to improve query performance. Performance tuning options for each query are different. You should adapt the recommendations and tips for your own workloads. See also our [Optimization and Best Practices](#) guide for more information about data loading considerations and other best practices.

- [Setting Up the System for Monitoring](#)
- [Using the `SHOW\_NODE\_INFO` Command](#)
- [Understanding the Query Execution Plan Output](#)
- [Examples](#)
- [Further Reading](#)

### 8.8.1 Setting Up the System for Monitoring

By default, SQreamDB logs execution details for every statement that runs for more than 60 seconds. If you want to see the execution details for a currently running statement, see [Using the `SHOW\_NODE\_INFO` Command](#) below.

#### 8.8.1.1 Adjusting the Logging Frequency

To adjust the frequency of logging for statements, you may want to reduce the interval from 60 seconds down to, say, 5 or 10 seconds. Modify the configuration files and set the `nodeInfoLoggingSec` parameter as you see fit:

```

{
  "compileFlags":{
  },
  "runtimeFlags":{
  },
  "runtimeGlobalFlags":{
    "nodeInfoLoggingSec" : 5,
  },
  "server":{
  }
}

```

After restarting the SQreamDB cluster, the execution plan details will be logged to the [standard SQreamDB logs directory](#), as a message of type 200. You can see these messages with a text viewer or with queries on the log [Foreign Tables](#).

### 8.8.1.2 Reading Execution Plans with a Foreign Table

First, create a foreign table for the logs

```
CREATE FOREIGN TABLE logs (
  start_marker TEXT(4),
  row_id BIGINT,
  timestamp DATETIME,
  message_level TEXT,
  thread_id TEXT,
  worker_hostname TEXT,
  worker_port INT,
  connection_id INT,
  database_name TEXT,
  user_name TEXT,
  statement_id INT,
  service_name TEXT,
  message_type_id INT,
  message TEXT,
  end_message TEXT(5)
)
WRAPPER
  csv_fdw
OPTIONS
(
  LOCATION = '/home/rhendricks/sqream_storage/logs/**/sqream*.log',
  DELIMITER = '|'
);
```

Once you've defined the foreign table, you can run queries to observe the previously logged execution plans. This is recommended over looking at the raw logs.

```
SELECT
  message
FROM
  logs
WHERE
  message_type_id = 200
  AND timestamp BETWEEN '2020-06-11' AND '2020-06-13';

message
-----
↪-----
SELECT *,coalesce((depdelay > 15),false) AS isdepdelayed FROM ontime WHERE year IN_
↪(2005, 2006, 2007, 2008, 2009, 2010)

1,PushToNetworkQueue ,10354468,10,1035446,2020-06-12 20:41:42,-1,,,13.55
2,Rechunk ,10354468,10,1035446,2020-06-12 20:41:42,1,,,0.10
3,ReorderInput ,10354468,10,1035446,2020-06-12 20:41:42,2,,,0.00
4,DeferredGather ,10354468,10,1035446,2020-06-12 20:41:42,3,,,1.23
5,ReorderInput ,10354468,10,1035446,2020-06-12 20:41:41,4,,,0.01
6,GpuToCpu ,10354468,10,1035446,2020-06-12 20:41:41,5,,,0.07
7,GpuTransform ,10354468,10,1035446,2020-06-12 20:41:41,6,,,0.02
8,ReorderInput ,10354468,10,1035446,2020-06-12 20:41:41,7,,,0.00
9,Filter ,10354468,10,1035446,2020-06-12 20:41:41,8,,,0.07
10,GpuTransform ,10485760,10,1048576,2020-06-12 20:41:41,9,,,0.07
11,GpuDecompress ,10485760,10,1048576,2020-06-12 20:41:41,10,,,0.03
12,GpuTransform ,10485760,10,1048576,2020-06-12 20:41:41,11,,,0.22
```

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```

13,CpuToGpu          ,10485760,10,1048576,2020-06-12 20:41:41,12,,,,0.76
14,ReorderInput      ,10485760,10,1048576,2020-06-12 20:41:40,13,,,,0.11
15,Rechunk           ,10485760,10,1048576,2020-06-12 20:41:40,14,,,,5.58
16,CpuDecompress     ,10485760,10,1048576,2020-06-12 20:41:34,15,,,,0.04
17,ReadTable         ,10485760,10,1048576,2020-06-12 20:41:34,16,832MB,,public.
↪ontime,0.55

```

## 8.8.2 Using the SHOW\_NODE\_INFO Command

The `show_node_info` command returns a snapshot of the current query plan, similar to `EXPLAIN ANALYZE` from other databases. The `show_node_info` result, just like the periodically-logged execution plans described above, are an at-the-moment view of the compiler's execution plan and runtime statistics for the specified statement. To inspect a currently running statement, execute the `show_node_info` utility function in a SQL client like *sqream sql*, the SQream Studio Editor, or any other third party SQL terminal.

In this example, we inspect a statement with statement ID of 176. The command looks like this:

```

SELECT
  SHOW_NODE_INFO(176);

```

stmt_id	node_id	node_type	rows	chunks	avg_rows_in_chunk	time
↪	parent_node_id	read	write	comment	timeSum	
176	1	PushToNetworkQueue	1	1		1   2019-12-
↪25 23:53:13	-1				0.0025	
176	2	Rechunk	1	1		1   2019-12-
↪25 23:53:13	1				0	
176	3	GpuToCpu	1	1		1   2019-12-
↪25 23:53:13	2				0	
176	4	ReorderInput	1	1		1   2019-12-
↪25 23:53:13	3				0	
176	5	Filter	1	1		1   2019-12-
↪25 23:53:13	4				0.0002	
176	6	GpuTransform	457	1		457   2019-12-
↪25 23:53:13	5				0.0002	
176	7	GpuDecompress	457	1		457   2019-12-
↪25 23:53:13	6				0	
176	8	CpuToGpu	457	1		457   2019-12-
↪25 23:53:13	7				0.0003	
176	9	Rechunk	457	1		457   2019-12-
↪25 23:53:13	8				0	
176	10	CpuDecompress	457	1		457   2019-12-
↪25 23:53:13	9				0	
176	11	ReadTable	457	1		457   2019-12-
↪25 23:53:13	10	4MB		public.nba	0.0004	

Alternatively, you may also retrieve the query execution plan output using SQreamDB Studio, and contact [SQream Support](#).

### 8.8.3 Understanding the Query Execution Plan Output

Both `show_node_info` and the logged execution plans represents the query plan as a graph hierarchy, with data separated into different columns. Each row represents a single logical database operation, which is also called a **node** or **chunk producer**. A node reports several metrics during query execution, such as how much data it has read and written, how many chunks and rows, and how much time has elapsed. Consider the example `show_node_info` presented above. The source node with ID #11 (`ReadTable`), has a parent node ID #10 (`CpuDecompress`). If we were to draw this out in a graph, it'd look like this:

The last node, also called the sink, has a parent node ID of -1, meaning it has no parent. This is typically a node that sends data over the network or into a table.

When using `show_node_info`, a tabular representation of the currently running statement execution is presented. See the examples below to understand how the query execution plan is instrumental in identifying bottlenecks and optimizing long-running statements.

#### 8.8.3.1 Information Presented in the Execution Plan

#### 8.8.3.2 Commonly Seen Nodes

Table 6: Node types

Column name	Execution location	Description
<code>CpuDecompress</code>	CPU	Decompression operation, common for longer TEXT types
<code>CpuLoopJoin</code>	CPU	A non-indexed nested loop join, performed on the CPU
<code>CpuReduce</code>	CPU	A reduce process performed on the CPU, primarily with DISTINCT aggregates (e.g. SUM)
<code>CpuToGpu, GpuToCpu</code>		An operation that moves data to or from the GPU for processing
<code>CpuTransform</code>	CPU	A transform operation performed on the CPU, usually a <i>scalar function</i>
<code>DeferredGather</code>	CPU	Merges the results of GPU operations with a result set
<code>Distinct</code>	GPU	Removes duplicate rows (usually as part of the DISTINCT operation)
<code>Distinct_Merge</code>	CPU	The merge operation of the Distinct operation
<code>Filter</code>	GPU	A filtering operation, such as a WHERE or JOIN clause
<code>GpuDecompress</code>	GPU	Decompression operation
<code>GpuReduceMerge</code>	GPU	An operation to optimize part of the merger phases in the GPU
<code>GpuTransform</code>	GPU	A transformation operation such as a type cast or <i>scalar function</i>
<code>LocateFiles</code>	CPU	Validates external file paths for foreign data wrappers, expanding directories and glob patterns
<code>LoopJoin</code>	GPU	A non-indexed nested loop join, performed on the GPU
<code>ParseCsv</code>	CPU	A CSV parser, used after ReadFiles to convert the CSV into columnar data
<code>PushToNetworkQueue</code>	CPU	Sends result sets to a client connected over the network
<code>ReadFiles</code>	CPU	Reads external flat-files
<code>ReadTable</code>	CPU	Reads data from a standard table stored on disk
<code>Rechunk</code>		Reorganize multiple small chunks into a full chunk. Commonly found after joins and transforms
<code>Reduce</code>	GPU	A reduction operation, such as a GROUP BY
<code>ReduceMerge</code>	GPU	A merge operation of a reduction operation, helps operate on larger-than-RAM data
<code>ReorderInput</code>		Change the order of arguments in preparation for the next operation
<code>SeparatedGather</code>	GPU	Gathers additional columns for the result
<code>Sort</code>	GPU	Sort operation
<code>TakeRowsFromChunk</code>		Take the first N rows from each chunk, to optimize LIMIT when used alongside ORDER BY
<code>Top</code>		Limits the input size, when used with LIMIT (or its alias TOP)
<code>UdfTransform</code>	CPU	Executes a <i>user defined function</i>
<code>UnionAll</code>		Combines two sources of data when UNION ALL is used
<code>Window</code>	GPU	Executes a non-ranking window function

Table 6 – continued from previous page

Column name	Execution location	Description
WindowRanking	GPU	Executes a ranking window function
WriteTable	CPU	Writes the result set to a standard table stored on disk

**Tip:** The full list of nodes appears in the Node types table, as part of the show\_node\_info reference.

## 8.8.4 Examples

In general, looking at the top three longest running nodes (as is detailed in the `timeSum` column) can indicate the biggest bottlenecks. In the following examples you will learn how to identify and solve some common issues.

### 8.8.4.1 Spooling to Disk

When there is not enough RAM to process a statement, SQreamDB will spill over data to the `temp` folder in the storage disk. While this ensures that a statement can always finish processing, it can slow down the processing significantly. It's worth identifying these statements, to figure out if the cluster is configured correctly, as well as potentially reduce the statement size. You can identify a statement that spools to disk by looking at the `write` column in the execution details. A node that spools will have a value, shown in megabytes in the `write` column. Common nodes that write spools include `Join` or `LoopJoin`.

#### 8.8.4.1.1 Identifying the Offending Nodes

1. Run a query.

For example, a query from the TPC-H benchmark:

```
SELECT
  o_year,
  SUM(
    CASE
      WHEN nation = 'BRAZIL' THEN volume
      ELSE 0
    END
  ) / SUM(volume) AS mkt_share
FROM
  (
    SELECT
      datepart(YEAR, o_orderdate) AS o_year,
      l_extendedprice * (1 - l_discount / 100.0) AS volume,
      n2.n_name AS nation
    FROM
      lineitem
      JOIN part ON p_partkey = CAST (l_partkey AS INT)
      JOIN orders ON l_orderkey = o_orderkey
      JOIN customer ON o_custkey = c_custkey
      JOIN nation n1 ON c_nationkey = n1.n_nationkey
      JOIN region ON n1.n_regionkey = r_regionkey
      JOIN supplier ON s_suppkey = l_suppkey
      JOIN nation n2 ON s_nationkey = n2.n_nationkey
    WHERE
```

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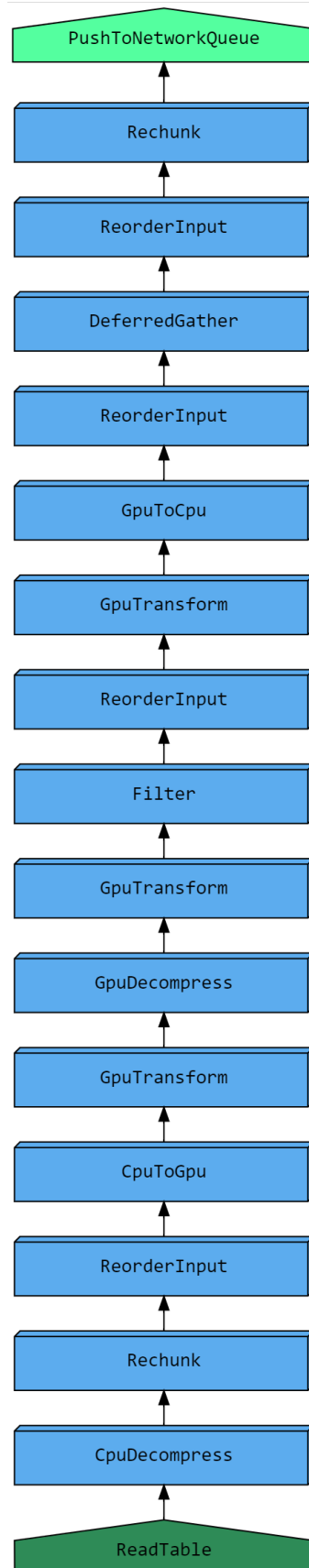


Fig. 1: This graph explains how the query execution details are arranged in a logical order, from the bottom up.

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```

        o_orderdate BETWEEN '1995-01-01' AND '1996-12-31'
    ) AS all_nations
GROUP BY
    o_year
ORDER BY
    o_year;

```

2. Observe the execution information by using the foreign table, or use `show_node_info`

This statement is made up of 199 nodes, starting from a ReadTable, and finishes by returning only 2 results to the client.

The execution below has been shortened, but note the highlighted rows for LoopJoin:

```

SELECT message FROM logs WHERE message_type_id = 200 LIMIT 1;
message
-----
--
--
--
SELECT o_year,
       SUM(CASE WHEN nation = 'BRAZIL' THEN volume ELSE 0 END) / SUM(volume) AS_
mkt_share
: FROM (SELECT datepart(YEAR,o_orderdate) AS o_year,
:           l_extendedprice*(1 - l_discount / 100.0) AS volume,
:           n2.n_name AS nation
:         FROM lineitem
:         JOIN part ON p_partkey = CAST (l_partkey AS INT)
:         JOIN orders ON l_orderkey = o_orderkey
:         JOIN customer ON o_custkey = c_custkey
:         JOIN nation n1 ON c_nationkey = n1.n_nationkey
:         JOIN region ON n1.n_regionkey = r_regionkey
:         JOIN supplier ON s_suppkey = l_suppkey
:         JOIN nation n2 ON s_nationkey = n2.n_nationkey
:         WHERE o_orderdate BETWEEN '1995-01-01' AND '1996-12-31') AS all_nations
: GROUP BY o_year
: ORDER BY o_year
: 1,PushToNetworkQueue ,2,1,2,2020-09-04 18:32:50,-1,,,0.27
: 2,Rechunk ,2,1,2,2020-09-04 18:32:50,1,,,0.00
: 3,SortMerge ,2,1,2,2020-09-04 18:32:49,2,,,0.00
: 4,GpuToCpu ,2,1,2,2020-09-04 18:32:49,3,,,0.00
: 5,Sort ,2,1,2,2020-09-04 18:32:49,4,,,0.00
: 6,ReorderInput ,2,1,2,2020-09-04 18:32:49,5,,,0.00
: 7,GpuTransform ,2,1,2,2020-09-04 18:32:49,6,,,0.00
: 8,CpuToGpu ,2,1,2,2020-09-04 18:32:49,7,,,0.00
: 9,Rechunk ,2,1,2,2020-09-04 18:32:49,8,,,0.00
: 10,ReduceMerge ,2,1,2,2020-09-04 18:32:49,9,,,0.03
: 11,GpuToCpu ,6,3,2,2020-09-04 18:32:49,10,,,0.00
: 12,Reduce ,6,3,2,2020-09-04 18:32:49,11,,,0.64
[... ]
: 49,LoopJoin ,182369485,7,26052783,2020-09-04 18:32:36,48,1915MB,
--1915MB,inner,4.94
[... ]
: 98,LoopJoin ,182369485,12,15197457,2020-09-04 18:32:16,97,2191MB,
--2191MB,inner,5.01
[... ]
: 124,LoopJoin ,182369485,8,22796185,2020-09-04 18:32:03,123,3064MB,
--3064MB,inner,6.73
[... ]

```

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```

: 150,LoopJoin          ,182369485,10,18236948,2020-09-04 18:31:47,149,
↪12860MB,12860MB,inner,23.62
[... ]
: 199,ReadTable         ,20000000,1,20000000,2020-09-04 18:30:33,198,0MB,,
↪public.part,0.83

```

Because of the relatively low amount of RAM in the machine and because the data set is rather large at around 10TB, SQreamDB needs to spool.

The total spool used by this query is around 20GB (1915MB + 2191MB + 3064MB + 12860MB).

### 8.8.4.1.2 Common Solutions for Reducing Spool

- Increase the amount of spool memory available for the workers, as a proportion of the maximum statement memory. When the amount of spool memory is increased, SQreamDB may not need to write to disk.

This setting is called `spoolMemoryGB`. Refer to the configuration guide.

- Reduce the amount of **workers** per host, and increase the amount of spool available to the (now reduced amount of) active workers. This may reduce the amount of concurrent statements, but will improve performance for heavy statements.

### 8.8.4.2 Queries with Large Result Sets

When queries have large result sets, you may see a node called `DeferredGather`. This gathering occurs when the result set is assembled, in preparation for sending it to the client.

#### 8.8.4.2.1 Identifying the Offending Nodes

1. Run a query.

For example, a modified query from the TPC-H benchmark:

```

SELECT
  s.*,
  l.*,
  r.*,
  n1.*,
  n2.*,
  p.*,
  o.*,
  c.*
FROM
  lineitem l
  JOIN part p ON p_partkey = CAST (l_partkey AS INT)
  JOIN orders o ON l_orderkey = o_orderkey
  JOIN customer c ON o_custkey = c_custkey
  JOIN nation n1 ON c_nationkey = n1.n_nationkey
  JOIN region r ON n1.n_regionkey = r_regionkey
  JOIN supplier s ON s_suppkey = l_suppkey
  JOIN nation n2 ON s_nationkey = n2.n_nationkey
WHERE
  r_name = 'AMERICA'

```

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```

AND o_orderdate BETWEEN '1995-01-01' AND '1996-12-31'
AND high_selectivity(p_type = 'ECONOMY BURNISHED NICKEL');

```

2. Observe the execution information by using the foreign table, or use `show_node_info`

This statement is made up of 221 nodes, containing 8 ReadTable nodes, and finishes by returning billions of results to the client.

The execution below has been shortened, but note the highlighted rows for DeferredGather:

```

SELECT show_node_info(494);

```

stmt_id	node_id	node_type	rows	chunks	avg_rows_in_	
chunk	time	parent_node_id	read	write	comment	
timeSum						
-----+-----+-----+-----+-----+-----+-----						
494	1	PushToNetworkQueue	242615	1		
242615	2020-09-04 19:07:55	-1				
0.36						
494	2	Rechunk	242615	1		
242615	2020-09-04 19:07:55	1				
0						
494	3	ReorderInput	242615	1		
242615	2020-09-04 19:07:55	2				
0						
494	4	DeferredGather	242615	1		
242615	2020-09-04 19:07:55	3				
0.16						
[...]						
494	166	DeferredGather	3998730	39		
102531	2020-09-04 19:07:47	165				
21.75						
[...]						
494	194	DeferredGather	133241	20		
6662	2020-09-04 19:07:03	193				
0.41						
[...]						
494	221	ReadTable	20000000	20		
1000000	2020-09-04 19:07:01	220   20MB				public.part
0.1						

When you see DeferredGather operations taking more than a few seconds, that's a sign that you're selecting too much data. In this case, the DeferredGather with node ID 166 took over 21 seconds.

3. Modify the statement to see the difference Altering the select clause to be more restrictive will reduce the deferred gather time back to a few milliseconds.

```

SELECT
  DATEPART(year, o_orderdate) AS o_year,
  l_extendedprice * (1 - l_discount / 100.0) as volume,
  n2.n_name as nation
FROM ...

```

### 8.8.4.2.2 Common Solutions for Reducing Gather Time

- Reduce the effect of the preparation time. Avoid selecting unnecessary columns (`SELECT * FROM . . .`), or reduce the result set size by using more filters.

### 8.8.4.3 Inefficient Filtering

When running statements, SQreamDB tries to avoid reading data that is not needed for the statement by skipping chunks. If statements do not include efficient filtering, SQreamDB will read a lot of data off disk. In some cases, you need the data and there's nothing to do about it. However, if most of it gets pruned further down the line, it may be efficient to skip reading the data altogether by using the metadata.

#### 8.8.4.3.1 Identifying the Situation

We consider the filtering to be inefficient when the `Filter` node shows that the number of rows processed is less than a third of the rows passed into it by the `ReadTable` node. For example: #.

Run a query.

In this example, we execute a modified query from the TPC-H benchmark. Our `lineitem` table contains 600,037,902 rows.

```
SELECT
  o_year,
  SUM(
    CASE
      WHEN nation = 'BRAZIL' THEN volume
      ELSE 0
    END
  ) / SUM(volume) AS mkt_share
FROM
  (
    SELECT
      datepart(YEAR, o_orderdate) AS o_year,
      l_extendedprice * (1 - l_discount / 100.0) AS volume,
      n2.n_name AS nation
    FROM
      lineitem
      JOIN part ON p_partkey = CAST (l_partkey AS INT)
      JOIN orders ON l_orderkey = o_orderkey
      JOIN customer ON o_custkey = c_custkey
      JOIN nation n1 ON c_nationkey = n1.n_nationkey
      JOIN region ON n1.n_regionkey = r_regionkey
      JOIN supplier ON s_suppkey = l_suppkey
      JOIN nation n2 ON s_nationkey = n2.n_nationkey
    WHERE
      r_name = 'AMERICA'
      AND lineitem.l_quantity = 3
      AND o_orderdate BETWEEN '1995-01-01' AND '1996-12-31'
      AND high_selectivity(p_type = 'ECONOMY BURNISHED NICKEL')
  ) AS all_nations
GROUP BY
  o_year
ORDER BY
  o_year;
```

1. Observe the execution information by using the foreign table, or use `show_node_info`

The execution below has been shortened, but note the highlighted rows for ReadTable and Filter:

```

1 SELECT show_node_info(559);
2 stmt_id | node_id | node_type           | rows      | chunks | avg_rows_in_chunk
3 ↪ | time           | parent_node_id | read      | write   | comment           |
4 ↪ timeSum
5 -----+-----+-----+-----+-----+-----+-----
6 ↪ +-----+-----+-----+-----+-----+-----+-----
7 ↪ ---
8
9 559 | 1 | PushToNetworkQueue | 2 | 1 | 2
10 ↪ | 2020-09-07 11:12:01 | -1 |  |  |  |
11 ↪ 0.28
12
13 559 | 2 | Rechunk            | 2 | 1 | 2
14 ↪ | 2020-09-07 11:12:01 | 1 |  |  |  |
15 ↪ 0
16
17 559 | 3 | SortMerge          | 2 | 1 | 2
18 ↪ | 2020-09-07 11:12:01 | 2 |  |  |  |
19 ↪ 0
20
21 559 | 4 | GpuToCpu           | 2 | 1 | 2
22 ↪ | 2020-09-07 11:12:01 | 3 |  |  |  |
23 ↪ 0
24 [...]
25 559 | 189 | Filter              | 12007447 | 12 | 1000620
26 ↪ | 2020-09-07 11:12:00 | 188 |  |  |  |
27 ↪ 0.3
28
29 559 | 190 | GpuTransform        | 600037902 | 12 | 50003158
30 ↪ | 2020-09-07 11:12:00 | 189 |  |  |  |
31 ↪ 0.02
32
33 559 | 191 | GpuDecompress       | 600037902 | 12 | 50003158
34 ↪ | 2020-09-07 11:12:00 | 190 |  |  |  |
35 ↪ 0.16
36
37 559 | 192 | GpuTransform        | 600037902 | 12 | 50003158
38 ↪ | 2020-09-07 11:12:00 | 191 |  |  |  |
39 ↪ 0.02
40
41 559 | 193 | CpuToGpu            | 600037902 | 12 | 50003158
42 ↪ | 2020-09-07 11:12:00 | 192 |  |  |  |
43 ↪ 1.47
44
45 559 | 194 | ReorderInput        | 600037902 | 12 | 50003158
46 ↪ | 2020-09-07 11:12:00 | 193 |  |  |  |
47 ↪ 0
48
49 559 | 195 | Rechunk             | 600037902 | 12 | 50003158
50 ↪ | 2020-09-07 11:12:00 | 194 |  |  |  |
51 ↪ 0
52
53 559 | 196 | CpuDecompress       | 600037902 | 12 | 50003158
54 ↪ | 2020-09-07 11:12:00 | 195 |  |  |  |
55 ↪ 0
56
57 559 | 197 | ReadTable           | 600037902 | 12 | 50003158
58 ↪ | 2020-09-07 11:12:00 | 196 | 7587MB | public.lineitem |
59 ↪ 0.1
60 [...]
61 559 | 208 | Filter              | 133241 | 20 | 6662
62 ↪ | 2020-09-07 11:11:57 | 207 |  |  |  |
63 ↪ 0.01
64
65 559 | 209 | GpuTransform        | 20000000 | 20 | 1000000
66 ↪ | 2020-09-07 11:11:57 | 208 |  |  |  |
67 ↪ 0.02

```

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21	559	210	GpuDecompress	20000000	20	1000000
	→	2020-09-07 11:11:57	209			
	→	0.03				
22	559	211	GpuTransform	20000000	20	1000000
	→	2020-09-07 11:11:57	210			
	→	0				
23	559	212	CpuToGpu	20000000	20	1000000
	→	2020-09-07 11:11:57	211			
	→	0.01				
24	559	213	ReorderInput	20000000	20	1000000
	→	2020-09-07 11:11:57	212			
	→	0				
25	559	214	Rechunk	20000000	20	1000000
	→	2020-09-07 11:11:57	213			
	→	0				
26	559	215	CpuDecompress	20000000	20	1000000
	→	2020-09-07 11:11:57	214			
	→	0				
27	559	216	ReadTable	20000000	20	1000000
	→	2020-09-07 11:11:57	215	20MB	public.part	
	→	0				

- The Filter on line 9 has processed 12,007,447 rows, but the output of ReadTable on public.lineitem on line 17 was 600,037,902 rows. This means that it has filtered out 98% ( $1 - \frac{600037902}{12007447} = 98\%$ ) of the data, but the entire table was read.
- The Filter on line 19 has processed 133,000 rows, but the output of ReadTable on public.part on line 27 was 20,000,000 rows. This means that it has filtered out >99% ( $1 - \frac{133241}{20000000} = 99.4\%$ ) of the data, but the entire table was read. However, this table is small enough that we can ignore it.

2. Modify the statement to see the difference Altering the statement to have a WHERE condition on the clustered l\_orderkey column of the lineitem table will help SQreamDB skip reading the data.

```

SELECT o_year,
       SUM(CASE WHEN nation = 'BRAZIL' THEN volume ELSE 0 END) / SUM(volume) AS
→mkt_share
FROM (SELECT datepart(YEAR,o_orderdate) AS o_year,
            l_extendedprice*(1 - l_discount / 100.0) AS volume,
            n2.n_name AS nation
      FROM lineitem
      JOIN part ON p_partkey = CAST (l_partkey AS INT)
      JOIN orders ON l_orderkey = o_orderkey
      JOIN customer ON o_custkey = c_custkey
      JOIN nation n1 ON c_nationkey = n1.n_nationkey
      JOIN region ON n1.n_regionkey = r_regionkey
      JOIN supplier ON s_suppkey = l_suppkey
      JOIN nation n2 ON s_nationkey = n2.n_nationkey
      WHERE r_name = 'AMERICA'
      AND lineitem.l_orderkey > 4500000
      AND o_orderdate BETWEEN '1995-01-01' AND '1996-12-31'
      AND high_selectivity(p_type = 'ECONOMY BURNISHED NICKEL')) AS all_nations
GROUP BY o_year
ORDER BY o_year;

```

```
1 SELECT show_node_info(586);
```

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2	stmt_id   node_id   node_type	rows	chunks	avg_rows_in_chunk	
	↪   time   parent_node_id   read   write   comment				
	↪ timeSum				
3	-----+-----+-----+-----+-----+-----+-----				
	↪ +-----+-----+-----+-----+-----+-----+-----				
	↪ ---				
4	[...]				
5	586   190   Filter	494621593	8	61827699	
	↪   2020-09-07 13:20:45   189				
	↪ 0.39				
6	586   191   GpuTransform	494927872	8	61865984	
	↪   2020-09-07 13:20:44   190				
	↪ 0.03				
7	586   192   GpuDecompress	494927872	8	61865984	
	↪   2020-09-07 13:20:44   191				
	↪ 0.26				
8	586   193   GpuTransform	494927872	8	61865984	
	↪   2020-09-07 13:20:44   192				
	↪ 0.01				
9	586   194   CpuToGpu	494927872	8	61865984	
	↪   2020-09-07 13:20:44   193				
	↪ 1.86				
10	586   195   ReorderInput	494927872	8	61865984	
	↪   2020-09-07 13:20:44   194				
	↪ 0				
11	586   196   Rechunk	494927872	8	61865984	
	↪   2020-09-07 13:20:44   195				
	↪ 0				
12	586   197   CpuDecompress	494927872	8	61865984	
	↪   2020-09-07 13:20:44   196				
	↪ 0				
13	586   198   ReadTable	494927872	8	61865984	
	↪   2020-09-07 13:20:44   197   6595MB   public.lineitem				
	↪ 0.09				
14	[...]				

In this example, the filter processed 494,621,593 rows, while the output of ReadTable on public.lineitem was 494,927,872 rows. This means that it has filtered out all but 0.01% ( $1 - \frac{494621593}{494927872} = 0.01\%$ ) of the data that was read.

The metadata skipping has performed very well, and has pre-filtered the data for us by pruning unnecessary chunks.



### 8.8.4.3.2 Common Solutions for Improving Filtering

- Use clustering keys and naturally ordered data in your filters.
- Avoid full table scans when possible

### 8.8.4.4 Joins with text Keys

Joins on long text keys do not perform as well as numeric data types or very short text keys.

#### 8.8.4.4.1 Identifying the Situation

When a join is inefficient, you may note that a query spends a lot of time on the `Join` node. For example, consider these two table structures:

```
CREATE TABLE t_a
(
  amt          FLOAT NOT NULL,
  i            INT NOT NULL,
  ts           DATETIME NOT NULL,
  country_code TEXT(3) NOT NULL,
  flag         TEXT(10) NOT NULL,
  fk           TEXT(50) NOT NULL
);
CREATE TABLE t_b
(
  id          TEXT(50) NOT NULL
  prob       FLOAT NOT NULL,
  j           INT NOT NULL,
);
```

1. Run a query.

In this example, we will join `t_a.fk` with `t_b.id`, both of which are `TEXT(50)`.

```
SELECT AVG(t_b.j :: BIGINT),
       t_a.country_code
FROM t_a
  JOIN t_b ON (t_a.fk = t_b.id)
GROUP BY t_a.country_code
```

2. Observe the execution information by using the foreign table, or use `show_node_info`

The execution below has been shortened, but note the highlighted rows for `Join`. The `Join` node is by far the most time-consuming part of this statement - clocking in at 69.7 seconds joining 1.5 billion records.

```
1 SELECT show_node_info(5);
2 stmt_id | node_id | node_type | rows | chunks | avg_rows_in_
  ↳ chunk | time | parent_node_id | read | write | comment |
  ↳ timeSum
3 -----+-----+-----+-----+-----+-----+-----
4 [ ... ]
5 5 | 19 | GpuTransform | 1497366528 | 204 |
  ↳ 7340032 | 2020-09-08 18:29:03 | 18 | | |
  ↳ 1.46
```

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6	5	20	ReorderInput	1497366528	204				
	↪7340032	2020-09-08 18:29:03		19					
	↪0								
7	5	21	ReorderInput	1497366528	204				
	↪7340032	2020-09-08 18:29:03		20					
	↪0								
8	5	22	Join	1497366528	204				
	↪7340032	2020-09-08 18:29:03		21			inner		
	↪69.7								
9	5	24	AddSortedMinMaxMet..	6291456	1				
	↪6291456	2020-09-08 18:26:05		22					
	↪0								
10	5	25	Sort	6291456	1				
	↪6291456	2020-09-08 18:26:05		24					
	↪2.06								
11	[...]								
12	5	31	ReadTable	6291456	1				
	↪6291456	2020-09-08 18:26:03		30	235MB		public.t_b		
	↪0.02								
13	[...]								
14	5	41	CpuDecompress	10000000	2				
	↪5000000	2020-09-08 18:26:09		40					
	↪0								
15	5	42	ReadTable	10000000	2				
	↪5000000	2020-09-08 18:26:09		41	14MB		public.t_a		
	↪0								

#### 8.8.4.4.2 Improving Query Performance

- In general, try to avoid TEXT as a join key. As a rule of thumb, BIGINT works best as a join key.
- Convert text values on-the-fly before running the query. For example, the crc64 function takes a text input and returns a BIGINT hash.

For example:

```
SELECT AVG(t_b.j::BIGINT), t_a.country_code
FROM "public"."t_a"
JOIN "public"."t_b" ON (CRC64(t_a.fk::TEXT) = CRC64(t_b.id::TEXT))
GROUP BY t_a.country_code;
```

The execution below has been shortened, but note the highlighted rows for Join. The Join node went from taking nearly 70 seconds, to just 6.67 seconds for joining 1.5 billion records.

1	SELECT show_node_info(6);									
2	stmt_id	node_id	node_type	rows	chunks	avg_rows_in_				
	↪chunk	time	parent_node_id	read	write	comment	↪			
	↪timeSum									
3	-----+-----+-----+-----+-----+-----+-----+-----+-----+-----									
	↪-----+-----+-----+-----+-----+-----+-----+-----+-----+-----									
	↪-									
4	[...]									
5	6	19	GpuTransform	1497366528	85		↪			
	↪17825792	2020-09-08 18:57:04		18						↪
	↪1.48									

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6	6	20	ReorderInput	1497366528	85		
	↪17825792	2020-09-08 18:57:04		19			
	↪0						
7	6	21	ReorderInput	1497366528	85		
	↪17825792	2020-09-08 18:57:04		20			
	↪0						
8	6	22	Join	1497366528	85		
	↪17825792	2020-09-08 18:57:04		21		inner	
	↪6.67						
9	6	24	AddSortedMinMaxMet..	6291456	1		
	↪6291456	2020-09-08 18:55:12		22			
	↪0						
10	[...]						
11	6	32	ReadTable	6291456	1		
	↪6291456	2020-09-08 18:55:12		31	235MB	public.t_b	
	↪0.02						
12	[...]						
13	6	43	CpuDecompress	10000000	2		
	↪5000000	2020-09-08 18:55:13		42			
	↪0						
14	6	44	ReadTable	10000000	2		
	↪5000000	2020-09-08 18:55:13		43	14MB	public.t_a	
	↪0						

- You can map some text values to numeric types by using a dimension table. Then, reconcile the values when you need them by joining the dimension table.

#### 8.8.4.5 Sorting on big TEXT fields

In general, SQreamDB automatically inserts a `Sort` node which arranges the data prior to reductions and aggregations. When running a `GROUP BY` on large `TEXT` fields, you may see nodes for `Sort` and `Reduce` taking a long time.

##### 8.8.4.5.1 Identifying the Situation

When running a statement, inspect it with `show_node_info`. If you see `Sort` and `Reduce` among your top five longest running nodes, there is a potential issue. For example: #.

Run a query to test it out.

Our `t_inefficient` table contains 60,000,000 rows, and the structure is simple, but with an oversized `country_code` column:

```
CREATE TABLE t_inefficient (
  i INT NOT NULL,
  amt DOUBLE NOT NULL,
  ts DATETIME NOT NULL,
  country_code TEXT(100) NOT NULL,
  flag TEXT(10) NOT NULL,
  string_fk TEXT(50) NOT NULL
);
```

We will run a query, and inspect it's execution details:

```
SELECT
    country_code,
    SUM(amt)
FROM t_inefficient
GROUP BY country_code;
```

country_code	sum
VUT	1195416012
GIB	1195710372
TUR	1195946178
[...]	

```
SELECT SHOW_NODE_INFO(30);
stmt_id | node_id | node_type | rows | chunks | avg_rows_in_
↪ chunk | time | parent_node_id | read | write | comment
↪ | timeSum
-----+-----+-----+-----+-----+-----
↪ +-----+-----+-----+-----+-----+-----
↪ +-----+-----+-----+-----+-----+-----
↪ +-----+-----+-----+-----+-----+-----
    30 |      1 | PushToNetworkQueue |    249 |      1 |
↪ 249 | 2020-09-10 16:17:10 |      -1 |      |      |
↪ |      0.25
    30 |      2 | Rechunk |    249 |      1 |
↪ 249 | 2020-09-10 16:17:10 |      1 |      |      |
↪ |      0
    30 |      3 | ReduceMerge |    249 |      1 |
↪ 249 | 2020-09-10 16:17:10 |      2 |      |      |
↪ |      0.01
    30 |      4 | GpuToCpu |    1508 |     15 |
↪ 100 | 2020-09-10 16:17:10 |      3 |      |      |
↪ |      0
    30 |      5 | Reduce |    1508 |     15 |
↪ 100 | 2020-09-10 16:17:10 |      4 |      |      |
↪ |      7.23
    30 |      6 | Sort | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |      5 |      |      |
↪ |      36.8
    30 |      7 | GpuTransform | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |      6 |      |      |
↪ |      0.08
    30 |      8 | GpuDecompress | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |      7 |      |      |
↪ |      2.01
    30 |      9 | CpuToGpu | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |      8 |      |      |
↪ |      0.16
    30 |     10 | Rechunk | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |      9 |      |      |
↪ |      0
    30 |     11 | CpuDecompress | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |     10 |      |      |
↪ |      0
    30 |     12 | ReadTable | 60000000 |     15 |
↪ 4000000 | 2020-09-10 16:17:10 |     11 | 520MB |      | public.t_
↪ inefficient |      0.05
```

1. We can look to see if there's any shrinking we can do on the GROUP BY key

```
SELECT MAX(LEN(country_code)) FROM t_inefficient;
max
---
3
```

With a maximum string length of just 3 characters, our TEXT(100) is way oversized.

2. We can recreate the table with a more restrictive TEXT(3), and can examine the difference in performance:

```
CREATE TABLE t_efficient
AS SELECT i,
        amt,
        ts,
        country_code::TEXT(3) AS country_code,
        flag
FROM t_inefficient;

SELECT
    country_code,
    SUM(amt::bigint)
FROM t_efficient
GROUP BY country_code;

country_code | sum
-----+-----
VUT          | 1195416012
GIB          | 1195710372
TUR          | 1195946178
[...]
```

This time, the entire query took just 4.75 seconds, or just about 91% faster.

#### 8.8.4.5.2 Improving Sort Performance on Text Keys

When using TEXT, ensure that the maximum length defined in the table structure is as small as necessary. For example, if you're storing phone numbers, don't define the field as TEXT(255), as that affects sort performance.

You can run a query to get the maximum column length (e.g. MAX(LEN(a\_column))), and potentially modify the table structure.

#### 8.8.4.6 High Selectivity Data

Selectivity is the ratio of cardinality to the number of records of a chunk. We define selectivity as  $\frac{\text{Distinct values}}{\text{Total number of records in a chunk}}$ . SQreamDB has a hint called HIGH\_SELECTIVITY, which is a function you can wrap a condition in. The hint signals to SQreamDB that the result of the condition will be very sparse, and that it should attempt to rechunk the results into fewer, fuller chunks. ... note:

```
SQreamDB doesn't do this automatically because it adds a significant overhead on_
↳naturally ordered and
well-clustered data, which is the more common scenario.
```

### 8.8.4.6.1 Identifying the Situation

This is easily identifiable - when the amount of average of rows in a chunk is small, following a Filter operation. Consider this execution plan:

```
SELECT SHOW_NODE_INFO(30);
```

stmt_id	node_id	node_type	parent_node_id	rows	chunks	avg_rows_in_chunk	time
				read	write	comment	timeSum
[...]	30	38	Filter	18160	74	245	2020-09-10 12:17:09
			37			0.012	
[...]	30	44	ReadTable	77000000	74	1040540	2020-09-10 12:17:09
			43	277MB	public.dim	0.058	

The table was read entirely - 77 million rows into 74 chunks. The filter node reduced the output to just 18,160 relevant rows, but they're distributed across the original 74 chunks. All of these rows could fit in one single chunk, instead of spanning 74 rather sparse chunks.

### 8.8.4.6.2 Improving Performance with High Selectivity Hints

- Use when there's a WHERE condition on an unclustered column, and when you expect the filter to cut out more than 60% of the result set.
- Use when the data is uniformly distributed or random

### 8.8.4.7 Performance of unsorted data in joins

When data is not well-clustered or naturally ordered, a join operation can take a long time.

#### 8.8.4.7.1 Identifying the Situation

When running a statement, inspect it with show\_node\_info. If you see Join and DeferredGather among your top five longest running nodes, there is a potential issue. In this case, we're also interested in the number of chunks produced by these nodes.

Consider this execution plan:

```
SELECT SHOW_NODE_INFO(30);
```

stmt_id	node_id	node_type	parent_node_id	rows	chunks	avg_rows_in_chunk	time
				read	write	comment	timeSum
[...]	30	13	ReorderInput	181582598	70596	2572	2020-09-10 12:17:10
			12			4.681	
	30	14	DeferredGather	181582598	70596	2572	2020-09-10 12:17:10
			13			29.901	
	30	15	ReorderInput	181582598	70596	2572	2020-09-10 12:17:10
			14			3.053	
	30	16	GpuToCpu	181582598	70596	2572	2020-

(continues on next page)

(continued from previous page)

↪09-10 12:17:10		15				5.798			
30		17		ReorderInput		181582598		70596	
↪09-10 12:17:10		16				2.899		2572	
30		18		ReorderInput		181582598		70596	
↪09-10 12:17:10		17				3.695		2572	
30		19		Join		181582598		70596	
↪09-10 12:17:10		18				inner		22.745	
[...]									
30		38		Filter		18160		74	
↪09-10 12:17:09		37				0.012		245	
[...]									
30		44		ReadTable		77000000		74	
↪09-10 12:17:09		43		277MB		public.dim		1040540	
						0.058		2020-	

- Join is the node that matches rows from both table relations.
- DeferredGather gathers the required column chunks to decompress

Pay special attention to the volume of data removed by the `Filter` node. The table was read entirely - 77 million rows into 74 chunks. The filter node reduced the output to just 18,160 relevant rows, but they're distributed across the original 74 chunks. All of these rows could fit in one single chunk, instead of spanning 74 rather sparse chunks.

#### 8.8.4.7.2 Improving Join Performance when Data is Sparse

You can tell SQreamDB to reduce the amount of chunks involved, if you know that the filter is going to be quite aggressive by using the `HIGH_SELECTIVITY` hint described *above*. This forces the compiler to rechunk the data into fewer chunks. To tell SQreamDB to rechunk the data, wrap a condition (or several) in the `HIGH_SELECTIVITY` hint:

```
-- Without the hint
SELECT *
FROM cdrs
WHERE
    RequestReceiveTime BETWEEN '2018-01-01 00:00:00.000' AND '2018-08-31 23:59:59.999'
    AND EnterpriseID=1150
    AND MSISDN='9724871140341';

-- With the hint
SELECT *
FROM cdrs
WHERE
    HIGH_SELECTIVITY(RequestReceiveTime BETWEEN '2018-01-01 00:00:00.000' AND '2018-08-
↪31 23:59:59.999')
    AND EnterpriseID=1150
    AND MSISDN='9724871140341';
```

### 8.8.4.8 Manual Join Reordering

When joining multiple tables, you may wish to change the join order to join the smallest tables first.

#### 8.8.4.8.1 Identifying the situation

When joining more than two tables, the Join nodes will be the most time-consuming nodes.

#### 8.8.4.8.2 Changing the Join Order

Always prefer to join the smallest tables first. .. note:

We consider small tables to be tables that only retain a small amount of rows after ↪ conditions are applied. This bears no direct relation to the amount of total rows in the table.

Changing the join order can reduce the query runtime significantly. In the examples below, we reduce the time from 27.3 seconds to just 6.4 seconds.

Listing 1: Original query

```
-- This variant runs in 27.3 seconds
SELECT SUM(l_extendedprice / 100.0*(1 - l_discount / 100.0)) AS revenue,
       c_nationkey
FROM lineitem --6B Rows, ~183GB
  JOIN orders --1.5B Rows, ~55GB
    ON l_orderkey = o_orderkey
  JOIN customer --150M Rows, ~12GB
    ON c_custkey = o_custkey

WHERE c_nationkey = 1
      AND o_orderdate >= DATE '1993-01-01'
      AND o_orderdate < '1994-01-01'
      AND l_shipdate >= '1993-01-01'
      AND l_shipdate <= dateadd(DAY,122,'1994-01-01')
GROUP BY c_nationkey
```

:caption: Modified query with improved join order

```
-- This variant runs in 6.4 seconds
SELECT SUM(l_extendedprice / 100.0*(1 - l_discount / 100.0)) AS revenue,
       c_nationkey
FROM orders --1.5B Rows, ~55GB
  JOIN customer --150M Rows, ~12GB
    ON c_custkey = o_custkey
  JOIN lineitem --6B Rows, ~183GB
    ON l_orderkey = o_orderkey

WHERE c_nationkey = 1
      AND o_orderdate >= DATE '1993-01-01'
      AND o_orderdate < '1994-01-01'
      AND l_shipdate >= '1993-01-01'
      AND l_shipdate <= dateadd(DAY,122,'1994-01-01')
GROUP BY c_nationkey
```



## 8.8.5 Further Reading

See our *Optimization and Best Practices* guide for more information about query optimization and data loading considerations.

## 8.9 Security

SQream DB has some security features that you should be aware of to increase the security of your data.

### In this topic:

- *Overview*
- *Security best practices for SQream DB*
  - *Secure OS access*
  - *Change the default SUPERUSER*
  - *Create distinct user roles*
  - *Limit SUPERUSER access*
  - *Password strength guidelines*
  - *Use TLS/SSL when possible*

### 8.9.1 Overview

An **initial, unsecured** installation of SQream DB can carry some risks:

- Your data open to any client that can access an open node through an IP and port combination.
- The initial administrator username and password, when unchanged, can let anyone log in.
- Network connections to SQream DB aren't encrypted.

To avoid these security risks, SQream DB provides authentication, authorization, logging, and network encryption.

Read through the best practices guide to understand more.

### 8.9.2 Security best practices for SQream DB

#### 8.9.2.1 Secure OS access

SQream DB often runs as a dedicated user on the host OS. This user is the file system owner of SQream DB data files.

Any user who logs in to the OS with this user can read or delete data from outside of SQream DB.

This user can also read any logs which may contain user login attempts.

Therefore, it is very important to secure the host OS and prevent unauthorized access.

System administrators should only log in to the host OS to perform maintenance tasks like upgrades. A database user should not log in using the same username in production environments.

### 8.9.2.2 Change the default SUPERUSER

To bootstrap SQream DB, a new install will always have one SUPERUSER role, typically named `sqream`. After creating a second SUPERUSER role, remove or change the default credentials to the default `sqream` user.

No database user should ever use the default SUPERUSER role in a production environment.

### 8.9.2.3 Create distinct user roles

Each user that signs in to a SQream DB cluster should have a distinct user role for several reasons:

- For logging and auditing purposes. Each user that logs in to SQream DB can be identified.
- For limiting permissions. Use groups and permissions to manage access. See our [Access Control](#) guide for more information.

### 8.9.2.4 Limit SUPERUSER access

Limit users who have the SUPERUSER role.

A superuser role bypasses all permissions checks. Only system administrators should have SUPERUSER roles. See our [Access Control](#) guide for more information.

### 8.9.2.5 Password strength guidelines

System administrators should verify the passwords used are strong ones.

SQream DB stores passwords as salted SHA1 hashes in the system catalog so they are obscured and can't be recovered. However, passwords may appear in server logs. Prevent access to server logs by securing OS access as described above.

Follow these recommendations to strengthen passwords:

- Pick a password that's easy to remember
- At least 8 characters
- Mix upper and lower case letters
- Mix letters and numbers
- Include non-alphanumeric characters (except " and ')

### 8.9.2.6 Use TLS/SSL when possible

SQream DB's protocol implements client/server TLS security (even though it is called SSL).

All SQream DB connectors and drivers support transport encryption. Ensure that each connection uses SSL and the correct access port for the SQream DB cluster:

- The load balancer (`server_picker`) is often started with the secure port at an offset of 1 from the original port (e.g. port 3108 for the unsecured connection and port 3109 for the secured connection).
- A SQream DB worker is often started with the secure port enabled at an offset of 100 from the original port (e.g. port 5000 for the unsecured connection and port 5100 for the secured connection).

Refer to each [client driver](#) for instructions on enabling TLS/SSL.

## 8.10 Saved Queries

Using the `save_query` command will both generate and save an execution plan. This allows you to save time when running frequently used complex queries.

Note that the saved execution plan is tightly coupled with the structure of its underlying tables, which means that if one or more of the objects mentioned in the query is modified, the saved query must be re-created.

### 8.10.1 How Saved Queries Work

Saved queries are compiled when they are created. When a saved query is run, this query plan is used instead of compiling a query plan at query time.

### 8.10.2 Parameter Support

Query parameters can be used as substitutes for constants expressions in queries.

- Parameters cannot be used to substitute identifiers like column names and table names.
- Query parameters of a string datatype (like `TEXT`) must be of a fixed length, and can be used in equality checks, but not patterns (e.g. `like`, `rlike`, etc.)

### 8.10.3 Creating a Saved Query

A saved query is created using the `save_query` utility command.

#### 8.10.3.1 Saving a Simple Query

```
SELECT SAVE_QUERY ('select_all', 'SELECT * FROM nba');
executed
```

#### 8.10.3.2 Saving a Parameterized Query

Parameterized queries, also known as prepared statements, enable the usage of parameters which may be replaced by actual values when executing the query. They are created and managed in application code, primarily to optimize query execution, enhance security, and allow for the reuse of query templates with different parameter values.

```
SELECT SAVE_QUERY ('select_by_weight_and_team', 'SELECT * FROM nba WHERE Weight > ? AND_
↪Team = ?');
```

## 8.10.4 Executing Saved Queries

Executing a saved query requires calling it by its name in a `execute_saved_query` statement. A saved query with no parameter is called without parameters.

```
SELECT EXECUTE_SAVED_QUERY('select_all');
```

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Avery Bradley	Boston Celtics	0	PG	25	6-2	180	Texas	7730337
Jae Crowder	Boston Celtics	99	SF	25	6-6	235	Marquette	6796117
John Holland	Boston Celtics	30	SG	27	6-5	205	Boston University	
R.J. Hunter	Boston Celtics	28	SG	22	6-5	185	Georgia State	1148640

Executing a saved query with parameters requires specifying the parameters in the order they appear in the query:

```
SELECT EXECUTE_SAVED_QUERY('select_by_weight_and_team', 240, 'Toronto Raptors');
```

Name	Team	Number	Position	Age	Height	Weight	College	Salary
Bismack Biyombo	Toronto Raptors	8	C	23	6-9	245		2814000
James Johnson	Toronto Raptors	3	PF	29	6-9	250	Wake Forest	2500000
Jason Thompson	Toronto Raptors	1	PF	29	6-11	250	Rider	245177
Jonas Valanciunas	Toronto Raptors	17	C	24	7-0	255		4660482

## 8.10.5 Listing Saved Queries

Saved queries are saved as a database objects. They can be listed in one of two ways:

Using the *catalog*:

```
SELECT * FROM sqream_catalog.savedqueries;
```

name	num_parameters
select_all	0
select_by_weight	1
select_by_weight_and_team	2

Using the `list_saved_queries` utility function:

```
SELECT LIST_SAVED_QUERIES();
```

saved_query
select_all
select_by_weight
select_by_weight_and_team

## 8.10.6 Dropping a Saved Query

When you're done with a saved query, or would like to replace it with another, you can drop it with `drop_saved_query`:

```
SELECT DROP_SAVED_QUERY('select_all');
executed
SELECT DROP_SAVED_QUERY('select_by_weight_and_team');
executed

SELECT LIST_SAVED_QUERIES();
saved_query
-----
select_by_weight
```

## 8.11 Optimization and Best Practices

This topic explains some best practices of working with SQream DB.

See also our *Monitoring Query Performance* guide for more information.

### In this topic:

- *Table design*
  - *Use date and datetime types for columns*
  - *Don't flatten or denormalize data*
  - *Convert foreign tables to native tables*
  - *Use information about the column data to your advantage*
    - \* *Set NULL or NOT NULL when relevant*
- *Sorting*
- *Query best practices*
  - *Reduce data sets before joining tables*
  - *Prefer the ANSI JOIN*
  - *Use the high selectivity hint*
  - *Cast smaller types to avoid overflow in aggregates*
  - *Prefer COUNT (\*) and COUNT on non-nullable columns*
  - *Return only required columns*
  - *Use saved queries to reduce recurring compilation time*
  - *Pre-filter to reduce JOIN complexity*
- *Data loading considerations*
  - *Allow and use natural sorting on data*
- *Further reading and monitoring query performance*

### 8.11.1 Table design

This section describes best practices and guidelines for designing tables.

#### 8.11.1.1 Use date and datetime types for columns

When creating tables with dates or timestamps, using the purpose-built `DATE` and `DATETIME` types over integer types or `TEXT` will bring performance and storage footprint improvements, and in many cases huge performance improvements (as well as data integrity benefits). SQream DB stores dates and datetimes very efficiently and can strongly optimize queries using these specific types.

#### 8.11.1.2 Don't flatten or denormalize data

SQream DB executes `JOIN` operations very effectively. It is almost always better to `JOIN` tables at query-time rather than flatten/denormalize your tables.

This will also reduce storage size and reduce row-lengths.

We highly suggest using `INT` or `BIGINT` as join keys, rather than a text/string type.

#### 8.11.1.3 Convert foreign tables to native tables

SQream DB's native storage is heavily optimized for analytic workloads. It is always faster for querying than other formats, even columnar ones such as Parquet. It also enables the use of additional metadata to help speed up queries, in some cases by many orders of magnitude.

You can improve the performance of all operations by converting foreign tables into native tables by using the `create_table_as` syntax.

For example,

```
CREATE TABLE native_table AS SELECT * FROM external_table
```

The one situation when this wouldn't be as useful is when data will be only queried once.

#### 8.11.1.4 Use information about the column data to your advantage

Knowing the data types and their ranges can help design a better table.

##### 8.11.1.4.1 Set `NULL` or `NOT NULL` when relevant

For example, if a value can't be missing (or `NULL`), specify a `NOT NULL` constraint on the columns.

Not only does specifying `NOT NULL` save on data storage, it lets the query compiler know that a column cannot have a `NULL` value, which can improve query performance.

## 8.11.2 Sorting

Data sorting is an important factor in minimizing storage size and improving query performance.

- Minimizing storage saves on physical resources and increases performance by reducing overall disk I/O. Prioritize the sorting of low-cardinality columns. This reduces the number of chunks and extents that SQream DB reads during query execution.
- Where possible, sort columns with the lowest cardinality first. Avoid sorting TEXT columns with lengths exceeding 50 characters.
- For longer-running queries that run on a regular basis, performance can be improved by sorting data based on the WHERE and GROUP BY parameters. Data can be sorted during insert by using external\_tables or by using create\_table\_as.

## 8.11.3 Query best practices

This section describes best practices for writing SQL queries.

### 8.11.3.1 Reduce data sets before joining tables

Reducing the input to a JOIN clause can increase performance. Some queries benefit from retrieving a reduced dataset as a subquery prior to a join.

For example,

```
SELECT store_name, SUM(amount)
FROM store_dim AS dim INNER JOIN store_fact AS fact ON dim.store_id=fact.store_id
WHERE p_date BETWEEN '2018-07-01' AND '2018-07-31'
GROUP BY 1;
```

Can be rewritten as

```
SELECT store_name, sum_amount
FROM store_dim AS dim INNER JOIN
  (SELECT SUM(amount) AS sum_amount, store_id
   FROM store_fact
   WHERE p_date BETWEEN '2018-07-01' AND '2018-07-31'
   group by 2) AS fact
ON dim.store_id=fact.store_id;
```

### 8.11.3.2 Prefer the ANSI JOIN

SQream DB prefers the ANSI JOIN syntax. In some cases, the ANSI JOIN performs better than the non-ANSI variety.

For example, this ANSI JOIN example will perform better:

Listing 2: ANSI JOIN will perform better

```
SELECT p.name, s.name, c.name
FROM "Products" AS p
JOIN "Sales" AS s
  ON p.product_id = s.sale_id
JOIN "Customers" as c
  ON s.c_id = c.id AND c.id = 20301125;
```

This non-ANSI JOIN is supported, but not recommended:

Listing 3: Non-ANSI JOIN may not perform well

```
SELECT p.name, s.name, c.name
FROM "Products" AS p, "Sales" AS s, "Customers" as c
WHERE p.product_id = s.sale_id
      AND s.c_id = c.id
      AND c.id = 20301125;
```

### 8.11.3.3 Use the high selectivity hint

Selectivity is the ratio of cardinality to the number of records of a chunk. We define selectivity as  $\frac{\text{Distinct values}}{\text{Total number of records in a chunk}}$

SQream DB has a hint function called `HIGH_SELECTIVITY`, which is a function you can wrap a condition in.

The hint signals to SQream DB that the result of the condition will be very sparse, and that it should attempt to rechunk the results into fewer, fuller chunks.

Use the high selectivity hint when you expect a predicate to filter out most values. For example, when the data is dispersed over lots of chunks (meaning that the data is not well-clustered).

For example,

```
SELECT store_name, SUM(amount) FROM store_dim
WHERE HIGH_SELECTIVITY(p_date = '2018-07-01')
GROUP BY 1;
```

This hint tells the query compiler that the `WHERE` condition is expected to filter out more than 60% of values. It never affects the query results, but when used correctly can improve query performance.

---

**Tip:** The `HIGH_SELECTIVITY()` hint function can only be used as part of the `WHERE` clause. It can't be used in equijoin conditions, cases, or in the select list.

---

Read more about identifying the scenarios for the high selectivity hint in our [Monitoring query performance guide](#).

### 8.11.3.4 Cast smaller types to avoid overflow in aggregates

When using an `INT` or smaller type, the `SUM` and `COUNT` operations return a value of the same type. To avoid overflow on large results, cast the column up to a larger type.

For example

```
SELECT store_name, SUM(amount :: BIGINT) FROM store_dim
GROUP BY 1;
```



### 8.11.3.5 Prefer COUNT (\*) and COUNT on non-nullable columns

SQream DB optimizes COUNT (\*) queries very strongly. This also applies to COUNT (column\_name) on non-nullable columns. Using COUNT (column\_name) on a nullable column will operate quickly, but much slower than the previous variations.

### 8.11.3.6 Return only required columns

Returning only the columns you need to client programs can improve overall query performance. This also reduces the overall result set, which can improve performance in third-party tools.

SQream is able to optimize out unneeded columns very strongly due to its columnar storage.

### 8.11.3.7 Use saved queries to reduce recurring compilation time

*Saved Queries* are compiled when they are created. The query plan is saved in SQream DB's metadata for later re-use.

Saved query plans enable reduced compilation overhead, especially with very complex queries, such as queries with lots of values in an IN predicate.

When executed, the saved query plan is recalled and executed on the up-to-date data stored on disk.

See how to use saved queries in the *saved queries guide*.

### 8.11.3.8 Pre-filter to reduce JOIN complexity

Filter and reduce table sizes prior to joining on them

```
SELECT store_name,
       SUM(amount)
FROM dimation dim
     JOIN fact ON dim.store_id = fact.store_id
WHERE p_date BETWEEN '2019-07-01' AND '2019-07-31'
GROUP BY store_name;
```

Can be rewritten as:

```
SELECT store_name,
       sum_amount
FROM dimation AS dim
     INNER JOIN (SELECT SUM(amount) AS sum_amount,
                       store_id
                  FROM fact
                  WHERE p_date BETWEEN '2019-07-01' AND '2019-07-31'
                  GROUP BY store_id) AS fact ON dim.store_id = fact.store_id;
```

## 8.11.4 Data loading considerations

### 8.11.4.1 Allow and use natural sorting on data

Very often, tabular data is already naturally ordered along a dimension such as a timestamp or area.

This natural order is a major factor for query performance later on, as data that is naturally sorted can be more easily compressed and analyzed with SQream DB's metadata collection.

For example, when data is sorted by timestamp, filtering on this timestamp is more effective than filtering on an unordered column.

Natural ordering can also be used for effective delete operations.

### 8.11.5 Further reading and monitoring query performance

Read our *Monitoring Query Performance* guide to learn how to use the built in monitoring utilities. The guide also gives concrete examples for improving query performance.

## SQREAM ACCELERATION STUDIO 5.4.7

The SQream Acceleration Studio 5.4.7 is a web-based client for use with SQream. Studio provides users with all functionality available from the command line in an intuitive and easy-to-use format. This includes running statements, managing roles and permissions, and managing SQream clusters.

This section describes how to use the SQream Acceleration Studio version 5.4.7:

### 9.1 Getting Started with SQream Acceleration Studio 5.4.7

#### 9.1.1 Setting Up and Starting Studio

When starting Studio, it listens on the local machine on port 8080.

#### 9.1.2 Logging In to Studio

**To log in to SQream Studio:**

1. Open a browser to the host on **port 8080**.

For example, if your machine IP address is 192.168.0.100, insert the IP address into the browser as shown below:

```
$ http://192.168.0.100:8080
```

2. Fill in your SQream DB login credentials. These are the same credentials used for *sqream sql* or JDBC.

When you sign in, the License Warning is displayed.

#### 9.1.3 Navigating Studio's Main Features

When you log in, you are automatically taken to the **Editor** screen. The Studio's main functions are displayed in the **Navigation** pane on the left side of the screen.

From here you can navigate between the main areas of the Studio:

Element	Description
<i>Dashboard</i>	Lets you monitor system health and manage queues and workers.
<i>Editor</i>	Lets you select databases, perform statement operations, and write and execute queries.
<i>Logs</i>	Lets you view usage logs.
<i>Roles</i>	Lets you create users and manage user permissions.
<i>Configuration</i>	Lets you configure your instance of SQream.

By clicking the user icon, you can also use it for logging out and viewing the following:

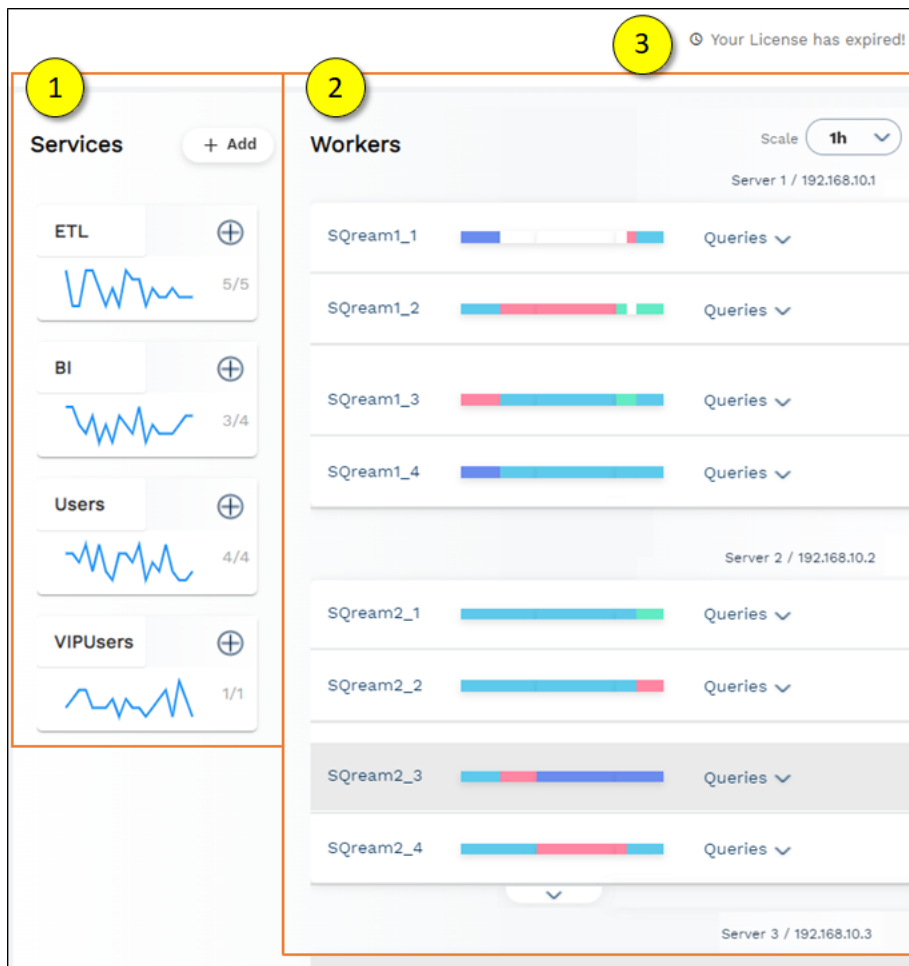
- User information
- Connection type
- SQream version
- SQream Studio version
- License expiration date
- License storage capacity
- Log out

## 9.2 Monitoring Workers and Services from the Dashboard

The **Dashboard** is used for the following:

- Monitoring system health.
- Viewing, monitoring, and adding defined service queues.
- Viewing and managing worker status and add workers.

The following is an image of the Dashboard:



You can only access the Dashboard if you signed in with a SUPERUSER role.

The following is a brief description of the Dashboard panels:

No.	Element	Description
1	<i>Services panel</i>	Used for viewing and monitoring the defined service queues.
2	<i>Workers panel</i>	Monitors system health and shows each Screamd worker running in the cluster.
3	<i>License information</i>	Shows the remaining amount of days left on your license.

*Back to Monitoring Workers and Services from the Dashboard*

## 9.2.1 Subscribing to Workers from the Services Panel

Services are used to categorize and associate (also known as **subscribing**) workers to particular services. The **Service** panel is used for viewing, monitoring, and adding defined **service queues**.

The following is a brief description of each pane:

No.	Description
1	Adds a worker to the selected service.
2	Shows the service name.
3	Shows a trend graph of queued statements loaded over time.
4	Adds a service.
5	Shows the currently processed queries belonging to the service/total queries for that service in the system (including queued queries).

### 9.2.1.1 Adding A Service

You can add a service by clicking **+ Add** and defining the service name.

---

**Note:** If you do not associate a worker with the new service, it will not be created.

---

You can manage workers from the **Workers** panel. For more information about managing workers, see the following:

- [Managing Workers from the Workers Panel](#)
- [Workers](#)

[Back to Monitoring Workers and Services from the Dashboard](#)

## 9.2.2 Managing Workers from the Workers Panel

From the **Workers** panel you can do the following:

- [View workers](#)
- [Add a worker to a service](#)
- [View a worker's active query information](#)
- [View a worker's execution plan](#)

### 9.2.2.1 Viewing Workers

The **Worker** panel shows each worker (sqreamd) running in the cluster. Each worker has a status bar that represents the status over time. The status bar is divided into 20 equal segments, showing the most dominant activity in that segment.

From the **Scale** dropdown menu you can set the time scale of the displayed information. You can hover over segments in the status bar to see the date and time corresponding to each activity type:

- **Idle** – the worker is idle and available for statements.
- **Compiling** – the worker is compiling a statement and is preparing for execution.
- **Executing** – the worker is executing a statement after compilation.
- **Stopped** – the worker was stopped (either deliberately or due to an error).
- **Waiting** – the worker was waiting on an object locked by another worker.

### 9.2.2.2 Adding A Worker to A Service

You can add a worker to a service by clicking the **add** button.

Clicking the **add** button shows the selected service's workers. You can add the selected worker to the service by clicking **Add Worker**. Adding a worker to a service does not break associations already made between that worker and other services.

### 9.2.2.3 Viewing A Worker's Active Query Information

You can view a worker's active query information by clicking **Queries**, which displays them in the selected service.

Each statement shows the **query ID**, **status**, **service queue**, **elapsed time**, **execution time**, and **estimated completion status**. In addition, each statement can be stopped or expanded to show its execution plan and progress. For more information on viewing a statement's execution plan and progress, see [Viewing a Worker's Execution Plan](#) below.

### 9.2.2.4 Viewing A Worker's Host Utilization

While viewing a worker's query information, clicking the **down arrow** expands to show the host resource utilization.

The graphs show the resource utilization trends over time, and the **CPU memory** and **utilization** and the **GPU utilization** values on the right. You can hover over the graph to see more information about the activity at any point on the graph.

Error notifications related to statements are displayed, and you can hover over them for more information about the error.

### 9.2.2.5 Viewing a Worker's Execution Plan

Clicking the ellipsis in a service shows the following additional options:

- **Stop Query** - stops the query.
- **Show Execution Plan** - shows the execution plan as a table. The columns in the **Show Execution Plan** table can be sorted.

For more information on the current query plan, see [SHOW\\_NODE\\_INFO](#). For more information on checking active sessions across the cluster, see [SHOW\\_SERVER\\_STATUS](#).

### 9.2.2.6 Managing Worker Status

In some cases you may want to stop or restart workers for maintenance purposes. Each Worker line has a **:** menu used for stopping, starting, or restarting workers.

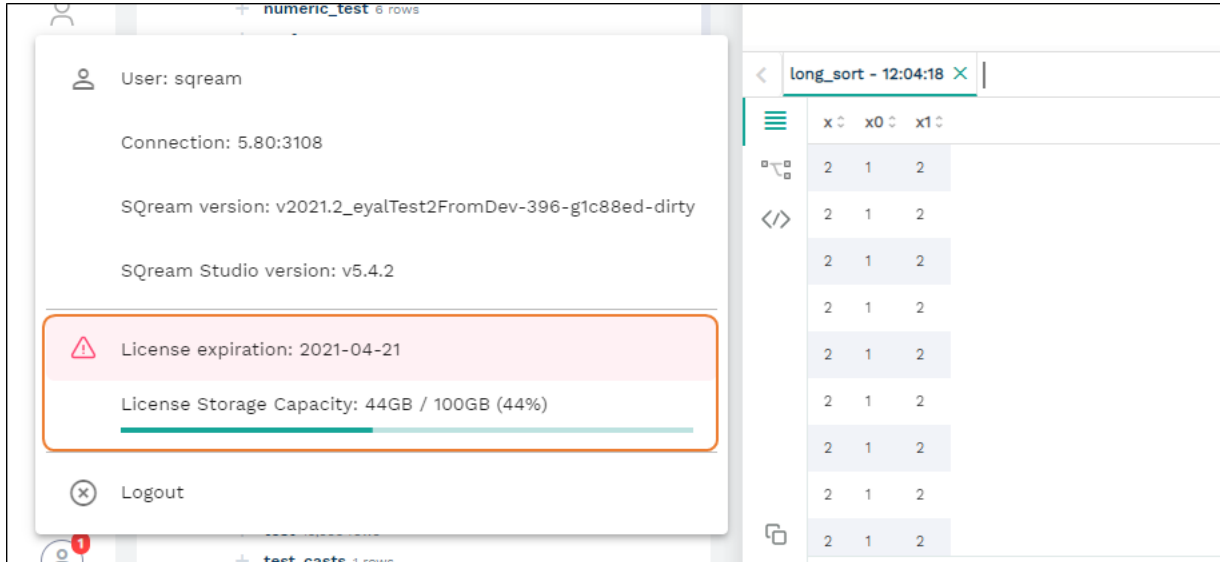
Starting or restarting workers terminates all queries related to that worker. When you stop a worker, its background turns gray.

*[Back to Monitoring Workers and Services from the Dashboard](#)*

### 9.2.3 License Information

The license information section shows the following:

- The amount of time in days remaining on the license.
- The license storage capacity.



*Back to Monitoring Workers and Services from the Dashboard*

## 9.3 Executing Statements and Running Queries from the Editor

The **Editor** is used for the following:

- Selecting an active database and executing queries.
- Performing statement-related operations and showing metadata.
- Executing pre-defined queries.
- Writing queries and statements and viewing query results.

The following is a brief description of the Editor panels:

No.	Element	Description
1	<i>Toolbar</i>	Used to select the active database you want to work on, limit the number of rows, save query, etc.
2	<i>Database Tree and System Queries panel</i>	Shows a hierarchy tree of databases, views, tables, and columns
3	<i>Statement panel</i>	Used for writing queries and statements
4	<i>Results panel</i>	Shows query results and execution information.



### 9.3.1 Executing Statements from the Toolbar

You can access the following from the Toolbar pane:

- **Database dropdown list** - select a database that you want to run statements on.
- **Service dropdown list** - select a service that you want to run statements on. The options in the service dropdown menu depend on the database you select from the **Database** dropdown list.
- **Execute** - lets you set which statements to execute. The **Execute** button toggles between **Execute** and **Stop**, and can be used to stop an active statement before it completes:
  - **Statements** - executes the statement at the location of the cursor.
  - **Selected** - executes only the highlighted text. This mode should be used when executing subqueries or sections of large queries (as long as they are valid SQLs).
  - **All** - executes all statements in a selected tab.
- **Format SQL** - Lets you reformat and reindent statements.
- **Download query** - Lets you download query text to your computer.
- **Open query** - Lets you upload query text from your computer.
- **Max Rows** - By default, the Editor fetches only the first 10,000 rows. You can modify this number by selecting an option from the **Max Rows** dropdown list. Note that setting a higher number may slow down your browser if the result is very large. This number is limited to 100,000 results. To see a higher number, you can save the results in a file or a table using the `create_table_as` command.



For more information on stopping active statements, see the `STOP_STATEMENT` command.


*[Back to Executing Statements and Running Queries from the Editor](#)*

### 9.3.2 Performing Statement-Related Operations from the Database Tree

From the Database Tree you can perform statement-related operations and show metadata (such as a number indicating the amount of rows in the table).

The database object functions are used to perform the following:

- The **SELECT** statement - copies the selected table's **columns** into the Statement panel as `SELECT` parameters.
- The **copy** feature  - copies the selected table's **name** into the Statement panel.
- The **additional operations**  - displays the following additional options:

Function	Description
Insert statement	Generates an <b>INSERT</b> statement for the selected table in the editing area.
Delete statement	Generates a <b>DELETE</b> statement for the selected table in the editing area.
Create Table As statement	Generates a <b>CREATE TABLE AS</b> statement for the selected table in the editing area.
Rename statement	Generates an <b>RENAME TABLE AS</b> statement for renaming the selected table in the editing area.
Adding column statement	Generates an <b>ADD COLUMN</b> statement for adding columns to the selected table in the editing area.
Drop table statement	Generates a <b>DROP</b> statement for the selected object in the editing area.
Table DDL	Generates a DDL statement for the selected object in the editing area. To get the entire database DDL, click the  icon next to the database name in the tree root. See <a href="#">Seeing System Objects as DDL</a> .
DDL Optimizer	The <b>DDL Optimizer</b> lets you analyze database tables and recommends possible optimizations.

### 9.3.2.1 Optimizing Database Tables Using the DDL Optimizer

The **DDL Optimizer** tab analyzes database tables and recommends possible optimizations according to SQreamDB's best practices.

As described in the previous table, you can access the DDL Optimizer by clicking the **additional options icon** and selecting **DDL Optimizer**.

The following table describes the DDL Optimizer screen:

Element	Description
Column area	Shows the column <b>names</b> and <b>column types</b> from the selected table. You can scroll down or to the right/left for long column lists.
Optimization area	Shows the number of rows to sample as the basis for running an optimization, the default setting (1,000,000) when running an optimization (this is also the overhead threshold used when analyzing TEXT fields), and the default percent buffer to add to TEXT lengths (10%). Attempts to determine field nullability.
Run Optimizer	Starts the optimization process.

Clicking **Run Optimizer** adds a tab to the Statement panel showing the optimized results of the selected object.

For more information, see [Optimization and Best Practices](#).

### 9.3.2.2 Executing Pre-Defined Queries from the System Queries Panel

The **System Queries** panel lets you execute predefined queries and includes the following system query types:

- **Catalog queries** - Used for analyzing table compression rates, users and permissions, etc.
- **Admin queries** - Queries useful for SQreamDB database management.

Clicking an item pastes the query into the Statement pane, and you can undo a previous operation by pressing **Ctrl + Z**.


### 9.3.3 Writing Statements and Queries from the Statement Panel




The multi-tabbed statement area is used for writing queries and statements, and is used in tandem with the toolbar. When writing and executing statements, you must first select a database from the **Database** dropdown menu in the toolbar. When you execute a statement, it passes through a series of statuses until completed. Knowing the status helps you with statement maintenance, and the statuses are shown in the **Results panel**.

The auto-complete feature assists you when writing statements by suggesting statement options.

The following table shows the statement statuses:

Status	Description
Pending	The statement is pending.
In queue	The statement is waiting for execution.
Initializing	The statement has entered execution checks.
Executing	The statement is executing.
Statement stopped	The statement has been stopped.

You can add and name new tabs for each statement that you need to execute, and Studio preserves your created tabs when you switch between databases. You can add new tabs by clicking  , which creates a new tab to the right with a default name of SQL and an increasing number. This helps you keep track of your statements.

You can also rename the default tab name by double-clicking it and typing a new name and write multiple statements in tandem in the same tab by separating them with semicolons (;). If too many tabs to fit into the Statement Pane are open at the same time, the tab arrows are displayed. You can scroll through the tabs by clicking  or  , and close tabs by clicking  . You can also close all tabs at once by clicking **Close all** located to the right of the tabs. [Back to Executing Statements and Running Queries from the Editor](#)

### 9.3.4 Viewing Statement and Query Results from the Results Panel

The results panel shows statement and query results. By default, only the first 10,000 results are returned, although you can modify this from the `studio_editor_toolbar`, as described above. By default, executing several statements together opens a separate results tab for each statement. Executing statements together executes them serially, and any failed statement cancels all subsequent executions.



The following is a brief description of the Results panel views highlighted in the figure above:

Element	Description
<i>Results view</i>	Lets you view search query results.
<i>Execution Details view</i>	Lets you analyze your query for troubleshooting and optimization purposes.
<i>SQL view</i>	Lets you see the SQL view.

*Back to Executing Statements and Running Queries from the Editor*

### 9.3.4.1 Searching Query Results in the Results View

The **Results view** lets you view search query results.

From this view you can also do the following:

- View the amount of time (in seconds) taken for a query to finish executing.
- Switch and scroll between tabs.
- Close all tabs at once.
- Enable keeping tabs by selecting **Keep tabs**.
- Sort column results.

#### 9.3.4.1.1 Saving Results to the Clipboard

The **Save results to clipboard** function lets you save your results to the clipboard to paste into another text editor or into Excel for further analysis.

#### 9.3.4.1.2 Saving Results to a Local File

The **Save results to local file** functions lets you save your search query results to a local file. Clicking **Save results to local file** downloads the contents of the Results panel to an Excel sheet. You can then use copy and paste this content into other editors as needed.

In the Results view you can also run parallel statements, as described in **Running Parallel Statements** below.

#### 9.3.4.1.3 Running Parallel Statements

While Studio's default functionality is to open a new tab for each executed statement, Studio supports running parallel statements in one statement tab. Running parallel statements requires using macros and is useful for advanced users.

The following shows the syntax for running parallel statements:

```
$ @@ parallel
$ $$
$ select 1;
$ select 2;
$ select 3;
$ $$
```

*Back to Viewing Statement and Query Results from the Results Panel*

### 9.3.4.2 Execution Details View

The **Execution Details View** section describes the following:

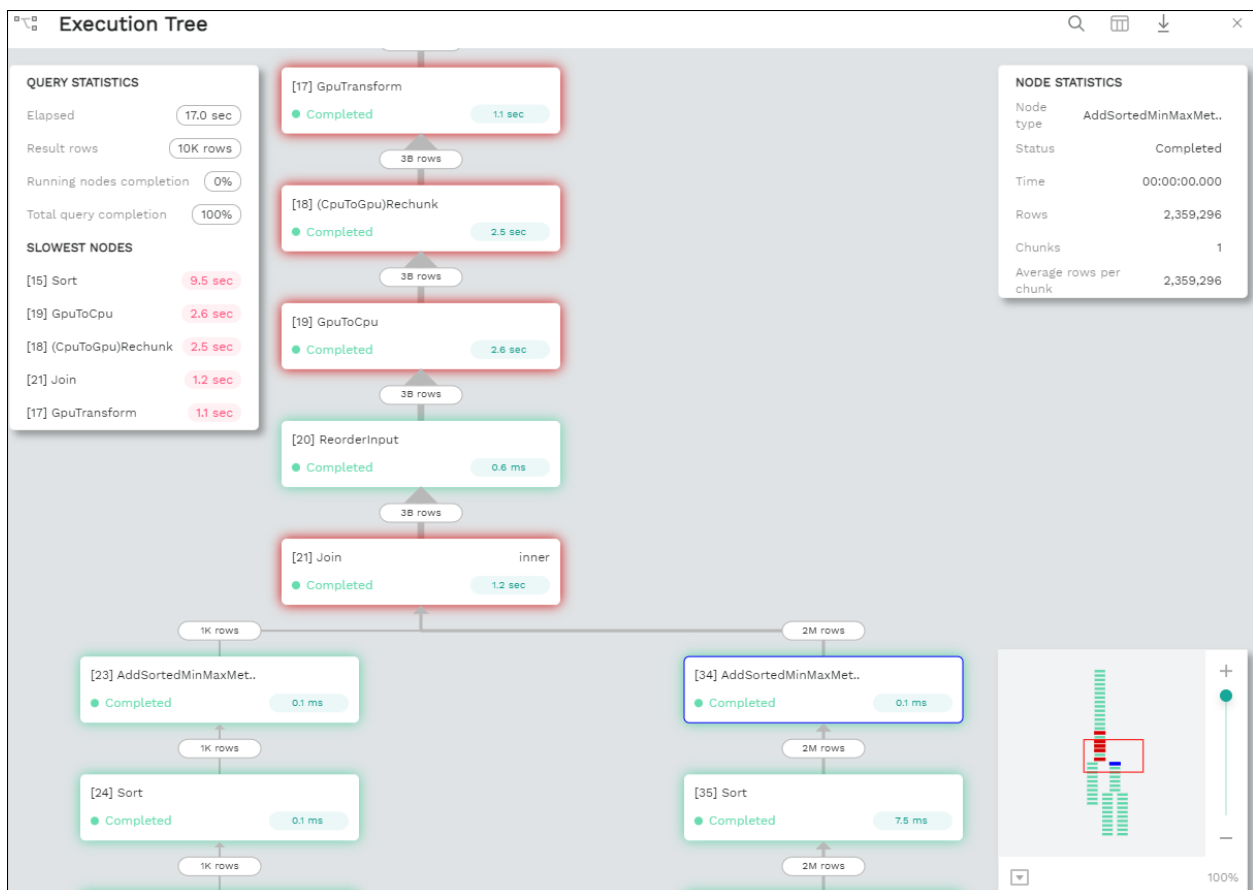
- *Overview*
- *Viewing Query Statistics*
- *Using the Plain View*


#### 9.3.4.2.1 Overview

Clicking **Execution Details View** displays the **Execution Tree**, which is a chronological tree of processes that occurred to execute your queries. The purpose of the Execution Tree is to analyze all aspects of your query for troubleshooting and optimization purposes, such as resolving queries with an exceptionally long runtime.

**Note:** The **Execution Details View** button is enabled only when a query takes longer than five seconds.

From this screen you can scroll in, out, and around the execution tree with the mouse to analyze all aspects of your query. You can navigate around the execution tree by dragging or by using the mini-map in the bottom right corner.



You can also search for query data by pressing **Ctrl+F** or clicking the search icon  in the search field in the top right corner and typing text.



Pressing **Enter** takes you directly to the next result matching your search criteria, and pressing **Shift + Enter** takes you directly to the previous result. You can also search next and previous results using the up and down arrows.

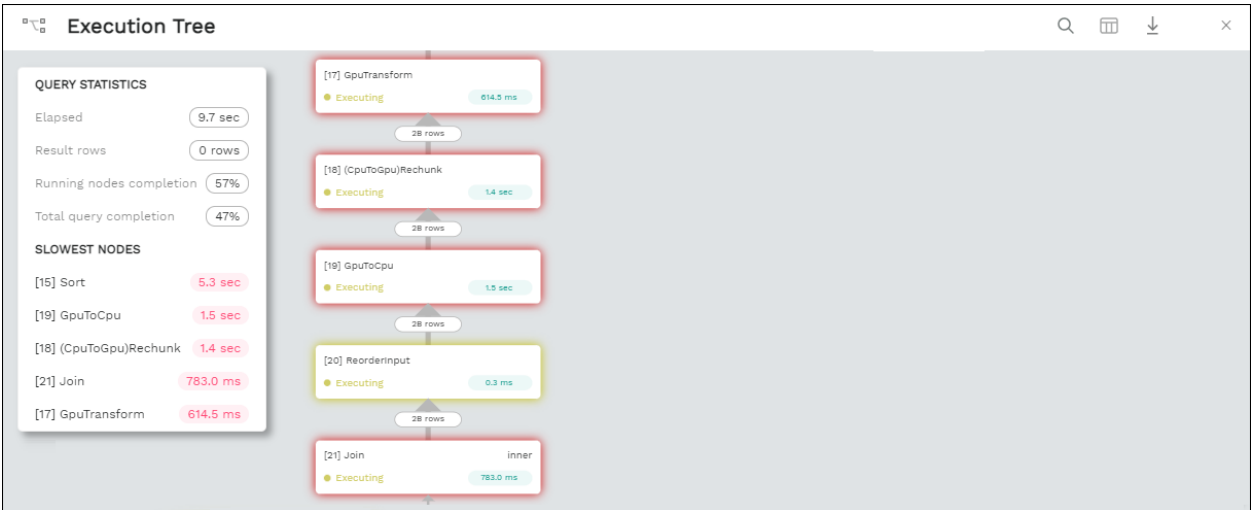
The nodes are color-coded based on the following:

- **Slow nodes** - red
- **In progress nodes** - yellow
- **Completed nodes** - green
- **Pending nodes** - white
- **Currently selected node** - blue
- **Search result node** - purple (in the mini-map)

The execution tree displays the same information as shown in the plain view in tree format.

The Execution Tree tracks each phase of your query in real time as a vertical tree of nodes. Each node refers to an operation that occurred on the GPU or CPU. When a phase is completed, the next branch begins to its right until the entire query is complete. Joins are displayed as two parallel branches merged together in a node called **Join**, as shown in the figure above. The nodes are connected by a line indicating the number of rows passed from one node to the next. The width of the line indicates the amount of rows on a logarithmic scale.

Each node displays a number displaying its **node ID**, its **type**, **table name** (if relevant), **status**, and **runtime**. The nodes are color-coded for easy identification. Green nodes indicate **completed nodes**, yellow indicates **nodes in progress**, and red indicates **slowest nodes**, typically joins, as shown below:




### 9.3.4.2.2 Viewing Query Statistics

The following statistical information is displayed in the top left corner, as shown in the figure above:


- **Query Statistics:**
  - **Elapsed** - the total time taken for the query to complete.
  - **Result rows** - the amount of rows fetched.
  - **Running nodes completion**
  - **Total query completion** - the amount of the total execution tree that was executed (nodes marked green).
- **Slowest Nodes** information is displayed in the top right corner in red text. Clicking the slowest node centers automatically on that node in the execution tree.

You can also view the following **Node Statistics** in the top right corner for each individual node by clicking a node:

Element	Description
Node type	Shows the node type.
Status	Shows the execution status.
Time	The total time taken to execute.
Rows	Shows the number of produced rows passed to the next node.
Chunks	Shows number of produced chunks.
Average rows per chunk	Shows the number of average rows per chunk.
Table (for <b>ReadTable</b> and joins only)	Shows the table name.
Write (for joins only)	Shows the total data size written to the disk.
Read (for <b>ReadTable</b> and joins only)	Shows the total data size read from the disk.

Note that you can scroll the Node Statistics table. You can also download the execution plan table in .csv format by clicking the download arrow  in the upper-right corner.

### 9.3.4.2.3 Using the Plain View

You can use the **Plain View** instead of viewing the execution tree by clicking **Plain View**  in the top right corner. The plain view displays the same information as shown in the execution tree in table format.

The plain view lets you view a query's execution plan for monitoring purposes and highlights rows based on how long they ran relative to the entire query.

This can be seen in the **timeSum** column as follows:

- **Rows highlighted red** - longest runtime
- **Rows highlighted orange** - medium runtime
- **Rows highlighted yellow** - shortest runtime

*Back to Viewing Statement and Query Results from the Results Panel*

### 9.3.4.3 Viewing Wrapped Strings in the SQL View

The SQL View panel allows you to more easily view certain queries, such as a long string that appears on one line. The SQL View makes it easier to see by wrapping it so that you can see the entire string at once. It also reformats and organizes query syntax entered in the Statement panel for more easily locating particular segments of your queries. The SQL View is identical to the **Format SQL** feature in the Toolbar, allowing you to retain your originally constructed query while viewing a more intuitively structured snapshot of it.

*[Back to Viewing Statement and Query Results from the Results Panel](#)*

*[Back to Executing Statements and Running Queries from the Editor](#)*

## 9.4 Viewing Logs

The **Logs** screen is used for viewing logs and includes the following elements:

Element	Description
<i>Filter area</i>	Lets you filter the data shown in the table.
<i>Query tab</i>	Shows basic query information logs, such as query number and the time the query was run.
<i>Session tab</i>	Shows basic session information logs, such as session ID and user name.
<i>System tab</i>	Shows all system logs.
<i>Log lines tab</i>	Shows the total amount of log lines.

### 9.4.1 Filtering Table Data

From the Logs tab, from the **FILTERS** area you can also apply the **TIMESPAN**, **ONLY ERRORS**, and additional filters (**Add**). The **Timespan** filter lets you select a timespan. The **Only Errors** toggle button lets you show all queries, or only queries that generated errors. The **Add** button lets you add additional filters to the data shown in the table. The **Filter** button applies the selected filter(s).

Other filters require you to select an item from a dropdown menu:

- INFO
- WARNING
- ERROR
- FATAL
- SYSTEM

You can also export a record of all of your currently filtered logs in Excel format by clicking **Download** located above the Filter area.

*[Back to Viewing Logs](#)*



### 9.4.2 Viewing Query Logs

The **QUERIES** log area shows basic query information, such as query number and the time the query was run. The number next to the title indicates the amount of queries that have been run.

From the Queries area you can see and sort by the following:

- Query ID
- Start time
- Query
- Compilation duration
- Execution duration
- Total duration
- Details (execution details, error details, successful query details)

In the Queries table, you can click on the **Statement ID** and **Query** items to set them as your filters. In the **Details** column you can also access additional details by clicking one of the **Details** options for a more detailed explanation of the query.

[Back to Viewing Logs](#)

### 9.4.3 Viewing Session Logs

The **SESSIONS** tab shows the sessions log table and is used for viewing activity that has occurred during your sessions. The number at the top indicates the amount of sessions that have occurred.

From here you can see and sort by the following:

- Timestamp
- Connection ID
- Username
- Client IP
- Login (Success or Failed)
- Duration (of session)
- Configuration Changes

In the Sessions table, you can click on the **Timestamp**, **Connection ID**, and **Username** items to set them as your filters.

[Back to Viewing Logs](#)

### 9.4.4 Viewing System Logs

The **SYSTEM** tab shows the system log table and is used for viewing all system logs. The number at the top indicates the amount of sessions that have occurred. Because system logs occur less frequently than queries and sessions, you may need to increase the filter timespan for the table to display any system logs.

From here you can see and sort by the following:

- Timestamp
- Log type

- Message

In the Systems table, you can click on the **Timestamp** and **Log type** items to set them as your filters. In the **Message** column, you can also click on an item to show more information about the message.

[Back to Viewing Logs](#)

## 9.4.5 Viewing All Log Lines

The **LOG LINES** tab is used for viewing the total amount of log lines in a table. From here users can view a more granular breakdown of log information collected by Studio. The other tabs (QUERIES, SESSIONS, and SYSTEM) show a filtered form of the raw log lines. For example, the QUERIES tab shows an aggregation of several log lines.

From here you can see and sort by the following:

- Timestamp
- Message level
- Worker hostname
- Worker port
- Connection ID
- Database name
- User name
- Statement ID

In the **LOG LINES** table, you can click on any of the items to set them as your filters.

[Back to Viewing Logs](#)

## 9.5 Creating, Assigning, and Managing Roles and Permissions

The **Creating, Assigning, and Managing Roles and Permissions** describes the following:

- [Overview](#)
- [Viewing Information About a Role](#)
- [Creating a New Role](#)
- [Editing a Role](#)
- [Deleting a Role](#)

### 9.5.1 Overview

In the **Roles** area you can create and assign roles and manage user permissions.

The **Type** column displays one of the following assigned role types:

Role Type	Description
Groups	Roles with no users.
Enabled users	Users with log-in permissions and a password.
Disabled users	Users with log-in permissions and with a disabled password. An admin may disable a user's password permissions to temporarily disable access to the system.

---

**Note:** If you disable a password, when you enable it you have to create a new one.

---

*[Back to Creating, Assigning, and Managing Roles and Permissions](#)*

### 9.5.2 Viewing Information About a Role

Clicking a role in the roles table displays the following information:

- **Parent Roles** - displays the parent roles of the selected role. Roles inherit all roles assigned to the parent.
- **Members** - displays all members that the role has been assigned to. The arrow indicates the roles that the role has inherited. Hovering over a member displays the roles that the role is inherited from.
- **Permissions** - displays the role's permissions. The arrow indicates the permissions that the role has inherited. Hovering over a permission displays the roles that the permission is inherited from.

*[Back to Creating, Assigning, and Managing Roles and Permissions](#)*

### 9.5.3 Creating a New Role

You can create a new role by clicking **New Role**.

An admin creates a **user** by granting login permissions and a password to a role. Each role is defined by a set of permissions. An admin can also group several roles together to form a **group** to manage them simultaneously. For example, permissions can be granted to or revoked on a group level.

Clicking **New Role** lets you do the following:

- Add and assign a role name (required)
- Enable or disable log-in permissions for the role.
- Set a password.
- Assign or delete parent roles.
- Add or delete permissions.
- Grant the selected user with superuser permissions.

From the New Role panel you view directly and indirectly (or inherited) granted permissions. Disabled permissions have no connect permissions for the referenced database and are displayed in gray text. You can add or remove permissions from the **Add permissions** field. From the New Role panel you can also search and scroll through the permissions. In the **Search** field you can use the **and** operator to search for strings that fulfill multiple criteria.

When adding a new role, you must select the **Enable login for this role** and **Has password** check boxes.

*[Back to Creating, Assigning, and Managing Roles and Permissions](#)*

### 9.5.4 Editing a Role

Once you've created a role, clicking the **Edit Role** button lets you do the following:

- Edit the role name.
- Enable or disable log-in permissions.
- Set a password.
- Assign or delete parent roles.
- Assign a role **administrator** permissions.
- Add or delete permissions.
- Grant the selected user with superuser permissions.

From the Edit Role panel you view directly and indirectly (or inherited) granted permissions. Disabled permissions have no connect permissions for the referenced database and are displayed in gray text. You can add or remove permissions from the **Add permissions** field. From the Edit Role panel you can also search and scroll through the permissions. In the **Search** field you can use the **and** operator to search for strings that fulfill multiple criteria.

*[Back to Creating, Assigning, and Managing Roles and Permissions](#)*

### 9.5.5 Deleting a Role

Clicking the **delete** icon displays a confirmation message with the amount of users and groups that will be impacted by deleting the role.

*[Back to Creating, Assigning, and Managing Roles and Permissions](#)*

## 9.6 Configuring Your Instance of SQreams

The **Configuration** section lets you edit parameters from one centralized location. While you can edit these parameters from the **worker configuration file (config.json)** or from your CLI, you can also modify them in Studio in an easy-to-use format.

Configuring your instance of SQream in Studio is session-based, which enables you to edit parameters per session on your own device. Because session-based configurations are not persistent and are deleted when your session ends, you can edit your required parameters while avoiding conflicts between parameters edited on different devices at different points in time.

### 9.6.1 Editing Your Parameters

When configuring your instance of SQream in Studio you can edit parameters for the **Generic** and **Admin** parameters only.

Studio includes two types of parameters: toggle switches, such as **flipJoinOrder**, and text fields, such as **logSysLevel**. After editing a parameter, you can reset each one to its previous value or to its default value individually, or revert all parameters to their default setting simultaneously. Note that you must click **Save** to save your configurations.

You can hover over the **information** icon located on each parameter to read a short description of its behavior.

### 9.6.2 Exporting and Importing Configuration Files

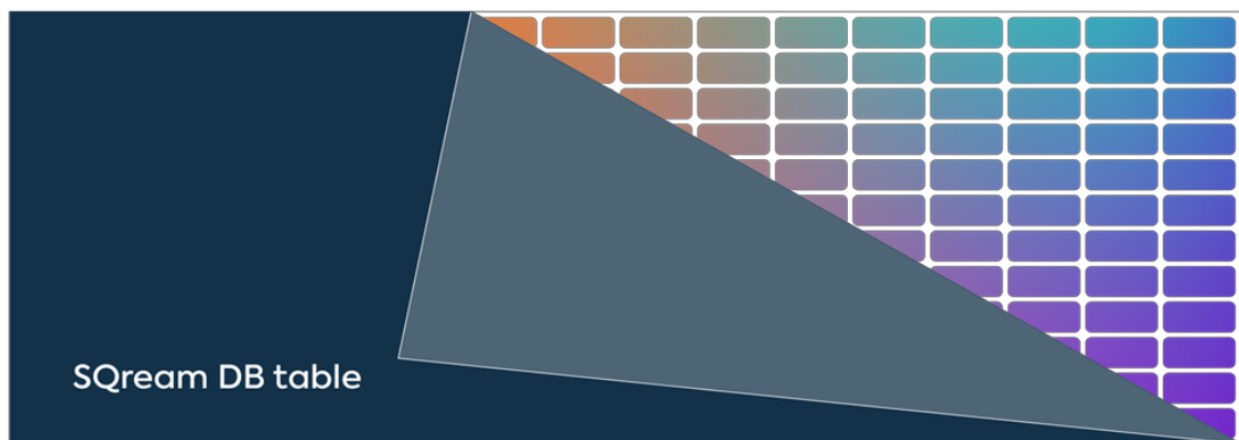
You can also export and import your configuration settings into a .json file. This allows you to easily edit your parameters and to share this file with other users if required.

For more information about configuring your instance of SQream, see Configuration.



## SYSTEM ARCHITECTURE

The *Internals and Architecture* and *Filesystem and Usage* guides are walk-throughs for end-users, database administrators, and system architects who wish to get familiarized with the SQreamDB system and its unique capabilities.



### 10.1 Internals and Architecture

Get to know the SQreamDB key functions and system architecture components, best practices, customization possibilities, and optimizations.

SQreamDB leverages GPU acceleration as an essential component of its core database operations, significantly enhancing columnar data processing. This integral GPU utilization isn't an optional feature but is fundamental to a wide range of data tasks such as `GROUP BY`, scalar functions, `JOIN`, `ORDER BY`, and more. This approach harnesses the inherent parallelism of GPUs, effectively employing a single instruction to process multiple values, akin to the Single-Instruction, Multiple Data (SIMD) concept, tailored for high-throughput operations.

the performance of CPU-intensive tasks.

relies largely on the capabilities of the statement compiler.

### 10.1.1 Concurrency and Admission Control

The SQreamDB execution engine employs thread workers and message passing for its foundation. This threading approach enables the concurrent execution of diverse operations, seamlessly integrating IO and GPU tasks with CPU operations while boosting

Learn more about *Concurrency and Scaling in SQream DB*.

### 10.1.2 Statement Compiler

The Statement Compiler, developed using Haskell, accepts SQL text and generates optimized statement execution plans.

### 10.1.3 Building Blocks (GPU Workers)

In SQreamDB, the main workload is carried out by specialized C++/CUDA building blocks, also known as Workers, which intentionally lack inherent intelligence and require precise instructions for operation. Effectively assembling these components



### 10.1.4 Storage Layer

The storage is split into the metadata layer and an append-only data layer.

#### 10.1.4.1 Metadata Layer

Utilizing RocksDB key/value data store, the metadata layer incorporates features such as snapshots and atomic writes within the transaction system, while working in conjunction with the append-only bulk data layer to maintain overall data

consistency.

#### 10.1.4.2 Bulk Data Layer Optimization

SQreamDB harnesses the power of its columnar storage architecture within the bulk data layer for performance optimization. This layer employs IO-optimized extents containing compression-enabled CPU and GPU-efficient chunks. Even during small

insert operations, SQreamDB maintains efficiency by generating less optimized chunks and extents as needed. This is achieved through background transactional reorganization, such as `DeferredGather`, that doesn't disrupt Data Manipulation Language (DML) operations. Deferred Gather optimizes GPU processing by selectively gathering only the necessary columns after GPU execution, effectively conserving memory and enhancing query performance.

The system initially writes small chunks via small inserts and subsequently reorganizes them, facilitating swift medium-sized insert transactions and rapid queries. This optimization strategy, coupled with SQreamDB's columnar storage, ensures peak

performance across diverse data processing tasks.

### 10.1.5 Transactions

SQreamDB has serializable (auto commit) transactions, with these features:

- Serializable, with any kind of statement
- Run multiple SELECT queries concurrently with anything
- Run multiple inserts to the same table at the same time
- Cannot run multiple statements in a single transaction
- Other operations such as delete, truncate, and DDL use *coarse-grained exclusive locking*.

## 10.2 Filesystem and Usage

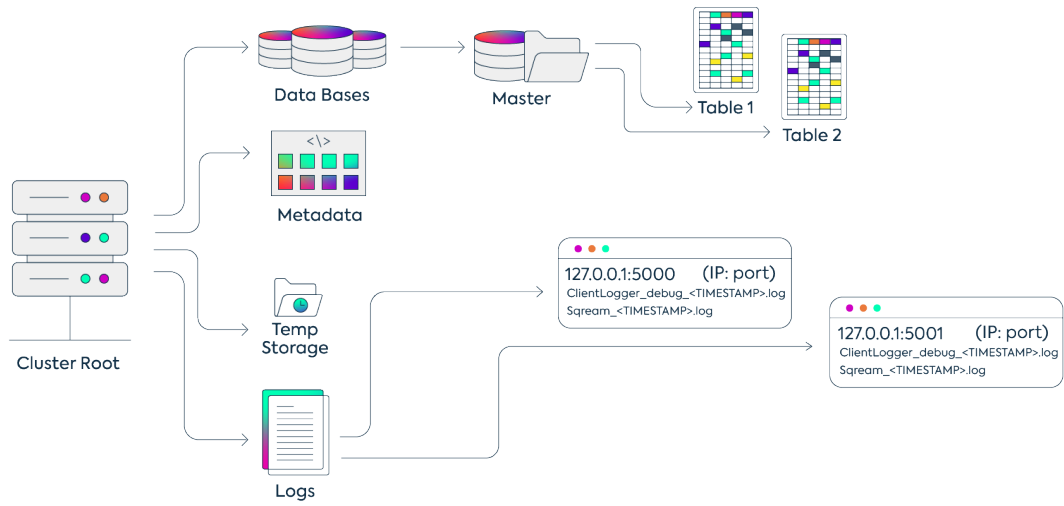
SQreamDB writes and reads data from disk.

The SQreamDB storage directory, sometimes referred to as a **storage cluster** is a collection of database objects, metadata database, and logs.

Each SQreamDB worker and the metadata server must have access to the storage cluster in order to function properly.

### 10.2.1 Directory organization

The **cluster root** is the directory in which all data for SQreamDB is stored.



### SQreamDB storage cluster directories

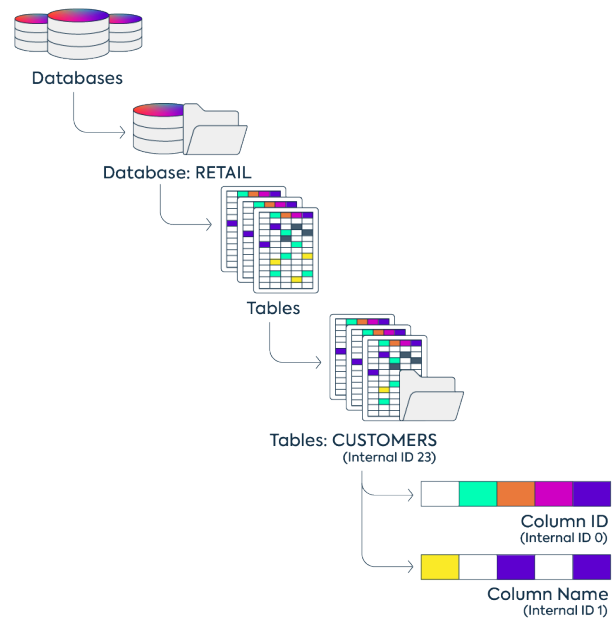
- *databases*
- *metadata or rocksdb*
- *temp*
- *logs*

#### 10.2.1.1 databases

The `databases` directory houses all of the actual data in tables and columns.

Each database is stored as its own directory. Each table is stored under its respective database, and columns are stored in their respective table.

In the example above, the database named `retail` contains a table directory with a directory named `23`.



**Tip:** To find table IDs, use a catalog query:

```
master=>
-> SELECT table_
->name, table_
->id FROM sqream_
->catalog.tables_
->WHERE table_name_
->= 'customers';
table_
->name | table_id
-----
->-----+-----
customers_
->|      23
```

Each table directory contains a directory for each physical column. An SQL column may be built up of several physical columns (e.g. if the data type is nullable).

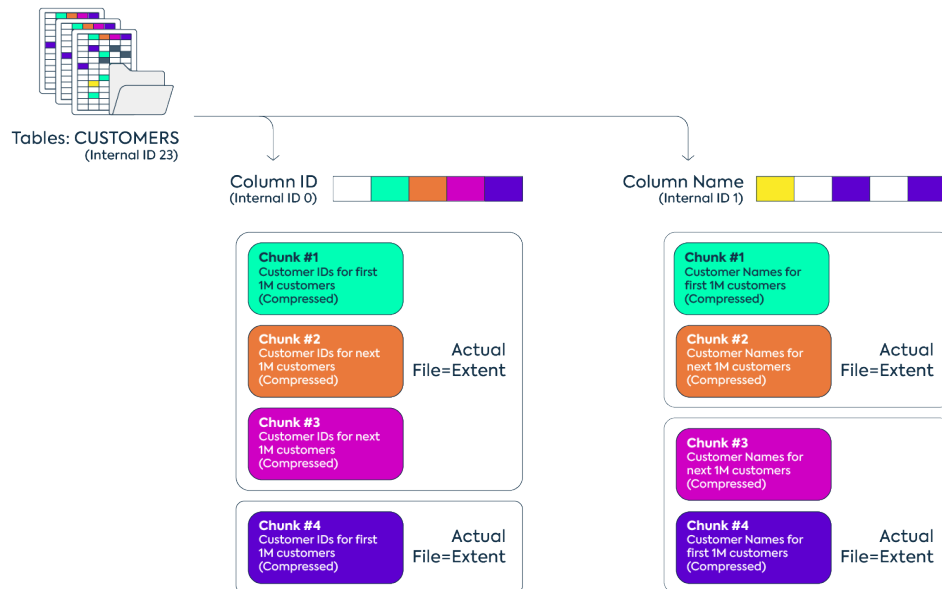
**Tip:** To find column IDs, use a catalog query:

```

master=> SELECT
↳column_id,
↳column_name FROM
↳scream_catalog.
↳columns WHERE
↳table_id=23;
column_
↳id | column_name
-----
↳---+-----
↳
↳ 0 | name@null
↳
↳ 1 | name@val
↳
↳ 2 | age@null
↳   3 | age@val
↳
↳ 4 | email@null
↳
↳ 5 | email@val

```

Each column directory will contain extents, which are collections of chunks.



### 10.2.1.2 metadata or rocksdb

SQreamDB's metadata is an embedded key-value store, based on RocksDB. RocksDB helps SQreamDB ensure efficient storage for keys, handle atomic writes, snapshots, durability, and automatic recovery.

The metadata is where all database objects are stored, including roles, permissions, database and table structures, chunk mappings, and more.

### 10.2.1.3 temp

The temp directory is where SQreamDB writes temporary data.

The directory to which SQreamDB writes temporary data can be changed to any other directory on the filesystem. SQreamDB recommends remapping this directory to a fast local storage to get better performance when executing intensive larger-than-RAM

operations like sorting. SQreamDB recommends an SSD or NVMe drive, in mirrored RAID 1 configuration.

If desired, the temp folder can be redirected to a local disk for improved performance, by setting the tempPath setting in the *legacy configuration* file.

10.2.1.4 logs

The logs directory contains logs produced by SQreamDB.

See more about the logs in the *Logging* guide.

10.3 Sizing

10.3.1 Concurrency and Scaling in SQreamDB

A SQreamDB cluster can execute one statement per worker process while also supporting the concurrent operation of multiple workers. Utility functions with minimal resource requirements, such as `show_server_status`,

`show_locks`, and `show_node_info` will be executed regardless of the workload.

Minimum Resource Required Per Worker:

Component	CPU Cores	RAM (GB)	Local Storage (GB)
Worker	8	128	10
Metadata Server	16 cores per 100 Workers	20 GB RAM for every 1 trillion rows	10
SqreamDB Acceleration Studio	16	16	50
Server Picker	1	2	

Lightweight queries, such as `copy_to` and *Clean-Up* require 64 RAM (GB).

Maximum Workers Per GPU:

GPU	Workers
NVIDIA Turing T4 (16GB)	1
NVIDIA Volta V100 (32GB)	2
NVIDIA Ampere A100 (40GB)	3
NVIDIA Ampere A100 (80GB)	6
NVIDIA Hopper H100 (80GB)	6
L40S Ada Lovelace (48GB)	4

**Tip:** Your GPU is not on the list? Visit [SQreamDB Support](#) for additional information.

---

### 10.3.1.1 Scaling When Data Sizes Grow

For many statements, SQreamDB scales linearly when adding more storage and querying on large data sets. It uses optimized ‘brute force’ algorithms and implementations, which don’t suffer from sudden performance cliffs at larger data sizes.

### 10.3.1.2 Scaling When Queries Are Queuing

SQreamDB scales well by adding more workers, GPUs, and nodes to support more concurrent statements.

### 10.3.1.3 What To Do When Queries Are Slow

Adding more workers or GPUs does not boost the performance of a single statement or query.

To boost the performance of a single statement, start by examining the *best practices* and ensure the guidelines are followed.

Adding additional RAM to nodes, using more GPU



memory, and faster CPUs or storage can also sometimes help.

### 10.3.2 Spooling Configuration

$$\text{limitQueryMemoryGB} = \frac{\text{Total RAM} - \text{Internal Operation} - \text{metadata Server} - \text{Server picker}}{\text{Number of Workers}}$$

$$\text{spoolMemoryGB} = \text{limitQueryMemoryGB} - 50\text{GB}$$

The `limitQueryMemoryGB` flag is the total memory you've allocated for processing queries. In addition, the `limitQueryMemoryGB` defines how much total system memory is used by each worker. Note that `spoolMemoryGB` must

be set to less than the `limitQueryMemoryGB`.

#### 10.3.2.1 Example

##### 10.3.2.1.1 Setting Spool Memory

The provided examples assume a configuration with 2T of RAM, 8 workers running on 2 A100(80GB) GPUs, with 200 GB allocated for Internal Operations, Metadata Server, Server Picker, and UI.

Configuring the `limitQueryMemoryGB` using the Worker configuration file:

```
{
  "cluster": "\u2192"/home/test_user/
  "\u2192sqream_testing_
  "\u2192temp/sqreamdb",
  "gpu": 0,
  "licensePath": "\u2192
  "\u2192home/test_user/
```

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```

→SQream/tests/
→license.enc",
  "machineIP":↵
→"127.0.0.1",
↵
→↵
→↵
→↵
→"metadataServerIp":↵
→127.0.0.1,
↵
→↵
→↵
→↵
→"metadataServerPort":↵
→3105,
  "port": 5000,
  "useConfigIP":↵
→true,
↵
→↵
→↵
→↵
→"limitQueryMemoryGB
→" : 225,
}

```

Configuring the  
spoolMemoryGB using  
the legacy configuration  
file:

```

{
↵
→↵
→↵
→↵
→↵
→↵
→↵
→↵
→
→"diskSpaceMinFreePercent
→": 10,
  ↵
→  "enableLogDebug
→": false,
↵
→↵
→↵
→↵
→↵
→↵
→↵
→

```

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```

↳ "insertCompressors
↳ ": 8,
    ↳
↳   "insertParsers
↳ ": 8,
↳
↳
↳
↳
↳
↳
↳
↳
↳
↳ "isUnavailableNode
↳ ": false,
    ↳
↳   "logBlackList
↳ ": "webui",
    ↳
↳   "logDebugLevel
↳ ": 6,
↳
↳
↳
↳
↳
↳
↳
↳
↳
↳ "nodeInfoLoggingSec
↳ ": 60,
    ↳
↳   "useClientLog
↳ ": true,
↳
↳
↳
↳
↳
↳
↳
↳
↳
↳ "useMetadataServer
↳ ": true,
    ↳
↳   "spoolMemoryGB
↳ ": 175,
↳
↳
↳
↳
↳
↳
↳

```

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```
↪↪  
↪  
↪ "waitForClientSeconds  
↪ ": 18000,  
↪  
↪ "enablePythonUdfs  
↪ ": true  
↪ }
```

### **Need help?**

Visit [SQreamDB Support](#)  
for additional information.

## CONFIGURATION GUIDES

The **Configuration Guides** page describes the following configuration information:

### 11.1 Configuring SQream

The **Configuring SQream** page describes the following configuration topics:

#### 11.1.1 Configuration Levels

SQream's configuration parameters are based on the following hierarchy:

- *Cluster-Based Configuration*
- *Worker-Based Configuration*
- *Session-Based Configuration*

##### 11.1.1.1 Cluster-Based Configuration

Cluster-based configuration lets you centralize configurations for all workers on the cluster. Only *Regular and Cluster flag types* can be modified on the cluster level. These modifications are persistent and stored at the metadata level, which are applied globally to all workers in the cluster.

---

**Note:** While cluster-based configuration was designed for configuring Workers, you can only configure Worker values set to the Regular or Cluster type.

---

##### 11.1.1.2 Worker-Based Configuration

Worker-based configuration lets you modify individual workers using a worker configuration file. Worker-based configuration modifications are persistent.

For more information on making configurations from the worker configuration file, see `previous_configuration_method`.

### 11.1.1.3 Session-Based Configuration

Session-based configurations are not persistent and are deleted when your session ends. This method enables you to modify all required configurations while avoiding conflicts between flag attributes modified on different devices at different points in time. The **SET flag\_name** command is used to modify flag values on the session level. Any modifications you make with the **SET flag\_name** command apply only to your open session, and are not saved when it ends.

For example, when the query below has completed executing, the values configured will be restored to its previous setting:

```
set spoolMemoryGB=700;
select * from table a where date='2021-11-11'
```

## 11.1.2 Flag Types

SQream uses three flag types, **Cluster**, **Worker**, and **Regular**. Each of these flag types is associated with one of three hierarchical configuration levels described earlier, making it easier to configure your system.

The highest level in the hierarchy is Cluster, which lets you set configurations across all workers in a given cluster. Modifying cluster values is **persistent**, meaning that any configurations you set are retained after shutting down your system. Configurations set at the Cluster level take the highest priority and override settings made on the Regular and Worker level. This is known as **cluster-based configuration**. Note that Cluster-based configuration lets you modify Cluster *and* Regular flag types. An example of a Cluster flag is **persisting your cache directory**.

The second level is Worker, which lets you configure individual workers. Modifying Worker values are also **persistent**. This is known as **worker-based configuration**. Some examples of Worker flags includes **setting total device memory usage** and **setting metadata server connection port**.

The lowest level is Regular, which means that modifying values of Regular flags affects only your current session and are not persistent. This means that they are automatically restored to their default value when the session ends. This is known as **session-based configuration**. Some examples of Regular flags includes **setting your bin size** and **setting CUDA memory**.

To see each flag's default value, see one of the following:

- The **Default Value** column in the [All Configurations](#) section.
- The flag's individual description page, such as [Setting CUDA Memory](#).

## 11.1.3 Configuration Roles

SQream divides flags into the following roles, each with their own set of permissions:

- **admin\_flags** - can be modified by administrators on a session and cluster basis using the `ALTER SYSTEM SET` command:
  - Regular
  - Worker
  - Cluster
- **generic\_flags** - can be modified by standard users on a session basis:
  - Regular
  - Worker

### 11.1.4 Modification Methods

- *Modifying Your Configuration Using the Worker Configuration File*
- *Modifying Your Configuration Using a Legacy Configuration File*

#### 11.1.4.1 Modifying Your Configuration Using the Worker Configuration File

You can modify your configuration using the **worker configuration file (config.json)**. Changes that you make to worker configuration files are persistent. Note that you can only set the attributes in your worker configuration file **before** initializing your SQream worker, and while your worker is active these attributes are read-only.

The following is an example of a worker configuration file:

```
{
  "cluster": "/home/test_user/sqream_testing_temp/sqreamdb",
  "gpu": 0,
  "licensePath": "home/test_user/SQream/tests/license.enc",
  "machineIP": "127.0.0.1",
  "metadataServerIp": "127.0.0.1",
  "metadataServerPort": 3105,
  "port": 5000,
  "useConfigIP": true,
  "legacyConfigFilePath": "home/SQream_develop/SqrmRT/utils/json/legacy_congif.json"
}
```

You can access the legacy configuration file from the `legacyConfigFilePath` parameter shown above. If all (or most) of your workers require the same flag settings, you can set the `legacyConfigFilePath` attribute to the same legacy file.

#### 11.1.4.2 Modifying Your Configuration Using a Legacy Configuration File

You can modify your configuration using a legacy configuration file.

The Legacy configuration file provides access to the read/write flags. A link to this file is provided in the **legacyConfigFilePath** parameter in the worker configuration file.

The following is an example of the legacy configuration file:

```
{
  "developerMode": true,
  "reextentUse": false,
  "useClientLog": true,
  "useMetadataServer": false,
  "enablePythonUdfs": true
}
```

### 11.1.5 Parameter Values

Command	Description	Example
SET<flag_name>	Used for modifying flag attributes.	SET enableLogDebug=false
SHOW <flag-name> / ALL	Used to preset either a specific flag value or all flag values.	SHOW <heartbeatInterval>
SHOW ALL LIKE	Used as a wildcard character for flag names.	SHOW <heartbeat*>
SELECT show_conf() ;	Used to print all flags with the following attributes: <ul style="list-style-type: none"> <li>Flag name</li> <li>Default value</li> <li>Is Developer Mode (Boolean)</li> <li>Flag category</li> <li>Flag type</li> </ul>	rechunkThreshold, 90, true, RND, regular
SELECT show_conf_extended() ;	Used to print all information output by the show_conf UF command, in addition to description, usage, data type, default value and range.	rechunkThreshold, 90, true, RND, regular
show_md_flag UF	Used to show a specific flag/all flags stored in the metadata.	<ul style="list-style-type: none"> <li>Example 1: * master=&gt; ALTER SYSTEM SET heartbeatTimeout=111;</li> <li>Example 2: * mas- ter=&gt; select show_md_flag('all'); heartbeatTimeout, 111</li> <li>Example 3: * mas- ter=&gt; select show_md_flag('heartbeatTimeout'); heartbeatTimeout, 111</li> </ul>
ALTER SYSTEM SET <flag-name>	Used for storing or modifying flag attributes in the metadata.	ALTER SYSTEM SET <heartbeatInterval=12;>
ALTER SYSTEM RESET <flag-name / ALL>	Used to remove a flag or all flag attributes from the metadata.	ALTER SYSTEM RESET <heartbeatInterval ALTER SYSTEM RESET ALL>

### 11.1.6 Command Examples

This section includes the following command examples:

- *Running a Regular Flag Type Command*
- *Running a Worker Flag Type Command*
- *Running a Cluster Flag Type Command*



### 11.1.6.1 Running a Regular Flag Type Command

The following is an example of running a **Regular** flag type command:

```
SET spoolMemoryGB= 11;
executed
```

### 11.1.6.2 Running a Worker Flag Type Command

The following is an example of running a **Worker** flag type command:

```
SHOW spoolMemoryGB;
```

### 11.1.6.3 Running a Cluster Flag Type Command

The following is an example of running a **Cluster** flag type command:

```
ALTER SYSTEM RESET useMetadataServer;
executed
```

## 11.1.7 Showing All Flags in the Catalog Table

SQream uses the **sqream\_catalog.parameters** catalog table for showing all flags, providing the scope (default, cluster and session), description, default value and actual value.

The following is the correct syntax for a catalog table query:

```
SELECT * FROM sqream_catalog.parameters
```

The following is an example of a catalog table query:

```
externalTableBlobEstimate, 100, 100, default,
varcharEncoding, ascii, ascii, default, Changes the expected encoding for Varchar.
↪columns
useCrcForTextJoinKeys, true, true, default,
hiveStyleImplicitStringCasts, false, false, default,
```

## 11.1.8 All Configurations

The following table describes all **Generic** and **Administration** configuration flags:

Flag- Name	Access Control	Mod- ifi- ca- tion Type	Description	Data Type	Default Value
bin- Size	Ad- min	Re- set	Sets the custom bin size in the cache to en- able high granularity bin control.	string	5, 32, 64, 128, 256, 512, 1024, 2048, 4096, 8192, 16384, 32768, 65536, 131072, 262144, 524288, 1048576, 2097152, 4194304, 8388608, 16777216, 33554432, 67108864, 134217728, 268435456, 536870912, 786432000, 107374, 1824, 1342177280, 1610612736, 1879048192, 2147483648, 2415919104, 2684354560, 2952790016, 3221225472
ca- vic- tion- Mil- liseconds	Gen- eral	Re- set	Sets how long the cache stores contents be- fore being flushed.	size_t	2000
ca- lar	Gen- eral	Re- set	Sets the ondisk directory location for the spool to save files on.	string	Any legal string
ca- lar	Gen- eral	Re- set	Sets the amount of memory (GB) to be used by Spool on the disk.	size_t	18
ca- ar- ti- tions	Gen- eral	Re- set	Sets the number of partitions that the cache is split into.	size_t	1
ca- er- sis- tent- Dir	Gen- eral	Re- set	Sets the persistent directory location for the spool to save files on.	string	Any legal string
ca- er- sis- tent	Gen- eral	Re- set	Sets the amount of data (GB) for the cache to store persistently.	size_t	18
ca- amGB	Gen- eral	Re- set	Sets the amount of memory (GB) to be used by Spool InMemory.	size_t	6
ch- Ad- Cum- in- d- aMem- ory	Ad- min	Re- set	Sets the pad device memory allocations with safety buffers to catch out-of-bounds writes.	boolean	true

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Table 1 – continued from previous page

Flag-Access-Control	Access-Control	Description	Default Value
compiler-Get-sOnlyUFS	Ad-min-lar	ReSets the runtime to pass only utility functions names to the compiler.	boolean
compTostricUtf8	Ad-min-lar	ReSets the custom bin size in the cache to enable high granularity bin control.	boolean
compduminHashtable-Size	Ad-min-lar	ReSets the hash table size of the CpuReduce.	uint.0000
csvimitt	Ad-min-lar	ReSets the maximum supported CSV row length.	uint.00000
cudaMem-copy-Max-Size-Bytes	Ad-min-lar	ReSets the chunk size for copying from CPU to GPU. If set to 0, do not divide.	uint0
CudaMem-cpySynchronous	Ad-min-lar	Indicates if copying from/to GPU is synchronous.	boolean
cudaMemQuota	Ad-min-lar	ReSets the percentage of total device memory to be used by the instance.	uint0
developer-Mode	Ad-min-lar	Enables modifying R&D flags.	boolean
enableDeviceDebugMessages	Ad-min-lar	Activates the Nvidia profiler (nvprof) markers.	boolean

continues on next page

Table 1 – continued from previous page

Flag-Access-Control	Mod-ification-Type	Description	Data-Type	Default Value
enable-debug	Admin-LogDe-bug	Enables creating and logging in the client-Logger_debug file.	boolean	FALSE
enable-markers	Admin-LogDe-bug	Activates the Nvidia profiler (nvprof) markers.	boolean	FALSE
enable-log-sage	Admin-LogDe-bug	Appends a string at the end of every log line.	string	EM
external-blob-ti-mate	Admin-LogDe-bug	Sets the minimum size in mebibytes of ex-ternals for table bulk data.	uint	0
enable-join	Admin-LogDe-bug	Reorders join to force equijoins and/or equijoins sorted by table size.	boolean	FALSE
enable-mem-stat	Admin-LogDe-bug	Monitors all pinned allocations and all memcopies to/from device, and prints a report of pinned allocations that were not memcopied to/from the device using the dump_pinned_misses utility function.	boolean	FALSE
enable-max-activ-i-ty-Hours	Admin-LogDe-bug	Defines the threshold for creating a log recording a slow statement.	size_t	5
increase-chunk-size-be-for-eRe-duce	Admin-LogDe-bug	Increases the chunk size to reduce query speed.	boolean	FALSE

continues on next page

Table 1 – continued from previous page

Flag Name	Access Control	Module Configuration Type	Description	Data Type	Default Value
inAd- cr-min- Mem- Fac- tors	Admin	Rechunker	Adds rechunker before expensive chunk producer.	boolean	true
isAd- er-min	Admin	Worker	Periodically examines the progress of running statements and logs statements exceeding the healerMaxInactivityHours flag setting.	boolean	true
leAd- el-min- Write- Buffer- Size	Admin	Rechunker	Resets the buffer size.	uint	624288
liGen- it- Query- Mem- o- ryGB	General	Worker	Prevents a query from processing more memory than the flag's value.	uint	100000
loAd- Man- tries	Admin	Worker	Sets the permitted log-in attempts.	size_t	5
loGen- tries	General	Worker	Determines the client log level: 0 - L_SYSTEM, 1 - L_FATAL, 2 - L_ERROR, 3 - L_WARN, 4 - L_INFO, 5 - L_DEBUG, 6 - L_TRACE	uint	100000
maAd- ch-min- IP	Admin	Worker	Manual setting of reported IP.	string	7.0.0.1
maGen- Avg- Blob- Size- To- Com- pres- sOnGpu	General	Rechunker	Sets the CPU to compress columns with size above (flag's value) * (row count).	uint	20
maAd- Pin- Per- cent- a- ge- OfTo- tal- RAM	Admin	Rechunker	Sets the maximum percentage CPU RAM that pinned memory can use.	uint	70

continues on next page

Table 1 – continued from previous page

Flag- Name	Access Control	Mod- ification Type	Description	Data Type	Default Value
mem- Blob- sets	Ad- min- lar	Re- u- lar	Resets the size of memory used during a query to trigger aborting the server.	uint	0
mem- o- min- ryRe- set- Trig- gerMB	Ad- min- lar	Re- u- lar	Resets the size of memory used during a query to trigger aborting the server.	uint	0
meta- data- Port	Ad- min- lar	Work- er	Specifies the port used to connect to the metadata server. SQream recommends using port ranges above 1024† because ports below 1024 are usually reserved, although there are no strict limitations. Any positive number (1 - 65535) can be used.	uint	105
mt- ad- min	Ad- min- lar	Re- u- lar	Splits large reads to multiple smaller ones and executes them concurrently.	boolean	SE
mt- ad- min- Work- ers	Ad- min- lar	Re- u- lar	Resets the number of workers to handle smaller concurrent reads.	uint	0
or- c- min- plic- it- Casts	Ad- min- lar	Re- u- lar	Resets the implicit cast in orc files, such as <b>int</b> to <b>tinyint</b> and vice versa.	boolean	SE
se- sion- Tag	General	Re- u- lar	Resets the name of the session tag.	string	Any legal string
sp- o- ryGB	General	Re- u- lar	Resets the amount of memory (GB) to be used by the server for spooling.	uint	8
st- de- min- Lock- Time- out	Ad- min- lar	Re- u- lar	Resets the timeout (seconds) for acquiring object locks before executing statements.	uint	8
us- on- min- figIP	Ad- min- lar	Work- er	Activates the machineIP (true). Setting to false ignores the machineIP and automatically assigns a local network IP. This cannot be activated in a cloud scenario (on-premises only).	boolean	SE

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Table 1 – continued from previous page

Flag Name	Access Control	Mode Configuration Type	Description	Data Type	Default Value
useDecimalLiteral	Admin	Reg	Interprets decimal literals as <b>Double</b> instead of <b>Numeric</b> . Used to preserve legacy behavior in existing customers.	boolean	FALSE
useAsciiStringLiteral	Admin	Reg	Interprets ASCII-only strings as <b>VAR-CHAR</b> instead of <b>TEXT</b> . Used to preserve legacy behavior in existing customers.	boolean	FALSE
blockNewVarcharObjects	Admin	Reg	Disables the creation of new tables, views, external tables containing Varchar columns, and the creation of user-defined functions with Varchar arguments or a Varchar return value.	boolean	FALSE

## 11.2 Configuring LDAP authentication

Lightweight Directory Access Protocol (LDAP) is an authentication management service used with Microsoft Active Directory and other directory services. Once LDAP authentication has been configured for SQream, authorization for all existing and newly added roles must be handled by the LDAP server, except for the initial system deployment `sqream` role, which was immediately given full control permissions when SQream was initially deployed.

Before integrating SQream with LDAP consider the following:

- If SQream DB is being installed within an environment where LDAP is already configured, it is best practice to ensure that the newly created SQream role names are consistent with existing LDAP user names.
- If SQream DB has been installed and LDAP has not yet been integrated with SQream, it is best practice to ensure that the newly created LDAP user names are consistent with existing SQream role names. Previously existing SQream roles that were mistakenly not configured in LDAP or that have names which are different than in LDAP, will be recreated in SQream as roles that cannot log in, have no permissions, and have no default schema.

- [Configuring SQream roles](#)
- [Configuring LDAP Authentication](#)

## 11.2.1 Configuring SQream roles

Follow this procedure if you already have LDAP configured for your environment.

1. Create a new role:

```
CREATE ROLE <new_role>;
```

2. Grant the new role login permission:

```
GRANT LOGIN TO <new_role>;
```

3. Grant the new role CONNECT permission:

```
GRANT CONNECT ON DATABASE <my_database> TO <new_role>;
```

You may also wish to rename SQream roles so that they are consistent with existing LDAP user names.

## 11.2.2 Configuring LDAP Authentication

- *Configuration Methods*
- *Basic Method*
- *Advanced Method*
- *Disabling LDAP Authentication*

### 11.2.2.1 Configuration Methods

To configure LDAP authentication for SQream, you may choose one of the following configuration methods:

Method	Description
Basic method	A traditional approach to authentication in which the user provides a username and password combination to authenticate with the LDAP server. In this approach, all users are given access to SQream.
Advanced method	This approach allows for compartmentalization, which means that users can be grouped into categories, and each category can be assigned or denied access to SQream. This allows administrators to control access to SQream.

### 11.2.2.2 Basic Method

#### 11.2.2.2.1 Flag Attributes

To enable basic LDAP authentication, configure the following cluster flag attributes using the `ALTER SYSTEM SET` command:



Attribute	Description
authenticationMethod	Configure an authentication method: <code>scream</code> or <code>ldap</code> . To configure LDAP authentication, choose <code>ldap</code>
ldapIpAddress	Configure the IP address or the Fully Qualified Domain Name (FQDN) of your LDAP server and select a protocol: <code>ldap</code> or <code>ldaps</code> . Scream recommends using the encrypted <code>ldaps</code> protocol
ldapConnTimeoutSec	Configure the LDAP connection timeout threshold (seconds). Default = 30 seconds
ldapPort	LDAP server port number.
ldapAdvancedMode	Configure either basic or advanced authentication method. Default = <code>false</code>
ldapPrefix	String to prefix to the user name when forming the DN to bind as, when doing simple bind authentication
ldapSuffix	String to append to the user name when forming the DN to bind as, when doing simple bind authentication

#### 11.2.2.2.2 Basic Method Configuration

Only roles with admin privileges or higher may enable LDAP Authentication.

##### Procedure

1. Set the `authenticationMethod` attribute:

```
ALTER SYSTEM SET authenticationMethod = 'ldap';
```

2. Set the `ldapIpAddress` attribute:

```
ALTER SYSTEM SET ldapIpAddress = '<ldaps://...>';
```

3. Set the `ldapPrefix` attribute:

```
ALTER SYSTEM SET ldapPrefix = '<DN_binding_string_prefix>';
```

4. Set the `ldapSuffix` attribute:

```
ALTER SYSTEM SET ldapSuffix = '<DN_binding_string_suffix>';
```

5. To set the `ldapPort` attribute (Optional), run:

```
ALTER SYSTEM SET ldapPort = <port_number>
```

6. To set the `ldapConnTimeoutSec` attribute (Optional), run:

```
ALTER SYSTEM SET ldapConnTimeoutSec = <15>;
```

7. Restart all `screamd` servers.

### 11.2.2.2.3 Example

After completing the setup above, we can try to bind to a user by a distinguished name. For example, if the DN of the user is:

```
CN=ElonMusk,OU=SQream Users,DC=sqream,DC=loc
```

We could set the ldapPrefix and ldapSuffix to

```
ALTER SYSTEM SET ldapPrefix = 'CN=';

ALTER SYSTEM SET ldapSuffix = ',OU=SQream Users,DC=sqream,DC=loc';
```

Logging in will be possible using the username ElonMusk using sqream client

```
./sqream sql --username=ElonMusk --password=sqream123 --databasename=master --
↪port=5000
```

### 11.2.2.3 Advanced Method

#### 11.2.2.3.1 Flag Attributes

To enable advanced LDAP authentication, configure the following cluster flag attributes using the ALTER SYSTEM SET command:

Attribute	Description
authentication-Method	Configure an authentication method: sqream or ldap. To configure LDAP authentication, choose ldap
ldapIpAddress	Configure the IP address or the Fully Qualified Domain Name (FQDN) of your LDAP server and select a protocol: ldap or ldaps. SQream recommends using the encrypted ldaps protocol
ldapConnectionTimeout-Sec	Configure the LDAP connection timeout threshold (seconds). Default = 30 seconds
ldapPort	LDAP server port number
ldapAdvancedMode	Set ldapAdvancedMode = true
ldapBaseDn	Root DN to begin the search for the user in, when doing advanced authentication
ldapBindDn	DN of user with which to bind to the directory to perform the search when doing search + bind authentication
ldap-BindDnPassword	Password for user with which to bind to the directory to perform the search when doing search + bind authentication
ldapSearchAttribute	Attribute to match against the user name in the search when doing search + bind authentication. If no attribute is specified, the uid attribute will be used
ldapSearchFilter	Filters ldapAdvancedMode authentication. ALTER SYSTEM SET ldapSearchFilter = '(<attribute>=<value>) (<attribute2>=<value2>) (...)';

### 11.2.2.3.2 Advanced Method Configuration

Only roles with admin privileges and higher may enable LDAP Authentication.

#### Procedure

1. Set the authenticationMethod attribute:

```
ALTER SYSTEM SET authenticationMethod = 'ldap';
```

2. Set the ldapAdvancedMode attribute:

```
ALTER SYSTEM SET ldapAdvancedMode = true;
```

3. Set the ldapIpAddress attribute:

```
ALTER SYSTEM SET ldapIpAddress = '<ldaps://<IpAddress>';
```

4. Set the ldapBindDn attribute:

```
ALTER SYSTEM SET ldapBindDn = <binding_user_DN>;
```

5. Set the ldapBindDnPassword attribute:

```
ALTER SYSTEM SET ldapBindDnPassword = '<binding_user_password>';
```

6. Set the ldapBaseDn attribute:

```
ALTER SYSTEM SET ldapBaseDn = '<search_root_DN>';
```

7. Set the ldapSearchAttribute attribute:

```
ALTER SYSTEM SET ldapSearchAttribute = '<search_attribute>';
```

8. To set the ldapSearchFilter attribute (Optional), run:

```
ALTER SYSTEM SET ldapSearchFilter = '(<attribute>=<value>) (<attribute2>=<value2>) (...)';
```

9. To set the ldapPort attribute (Optional), run:

```
ALTER SYSTEM SET ldapPort = <port_number>
```

10. To set the ldapConnTimeoutSec attribute (Optional), run:

```
ALTER SYSTEM SET ldapConnTimeoutSec = <15>;
```

11. Restart all sqreamd servers.

### 11.2.2.3.3 Example

After completing the setup above we can try to bind to a user by locating it by one of its unique attributes.

User DN =

```
CN=ElonMusk,OU=SQream Users,DC=sqream,DC=loc
```

User has value of `elonm` for attribute `sAMAccountName`.

```
ALTER SYSTEM SET authenticationMethod = 'ldap';

ALTER SYSTEM SET ldapAdvancedMode = true;

ALTER SYSTEM SET ldapIpAddress = 'ldaps://192.168.10.20';

ALTER SYSTEM SET ldapPort = 5000

ALTER SYSTEM SET ldapBindDn = 'CN=LDAP admin,OU=network admin,DC=sqream,DC=loc';

ALTER SYSTEM SET ldapBindDnPassword = 'sqream123';

ALTER SYSTEM SET ldapBaseDn = 'OU=SQream Users,DC=sqream,DC=loc';

ALTER SYSTEM SET ldapSearchAttribute = 'sAMAccountName';

ALTER SYSTEM SET ldapConnTimeoutSec = 30;

ALTER SYSTEM SET ldapSearchFilter = "(memberOf=CN=SQreamGroup,CN=Builtin,DC=sqream,
↪DC=loc) (memberOf=CN=Admins,CN=Builtin,DC=sqream,DC=loc)";
```

Logging in will be possible using the username `elonm` using `sqream` client

```
./sqream sql --username=elonm --password=<elonm_password> --databasename=master --
↪port=5000
```

### 11.2.2.4 Disabling LDAP Authentication

To disable LDAP authentication and configure `sqream` authentication:

1. Execute the following syntax:

```
ALTER SYSTEM SET authenticationMethod = 'sqream';
```

2. Restart all `sqreamd` servers.

## REFERENCES

The **Reference Guides** section provides reference for using SQream DB's interfaces and SQL features.

### 12.1 SQL Statements and Syntax

This section provides reference for using SQream DB's SQL statements - *DDL commands*, *DML commands* and *SQL query syntax*.

#### 12.1.1 SQL Syntax Features

SQream DB supports SQL from the ANSI 92 syntax and describes the following:

- keywords\_and\_identifiers
- literals
- scalar\_expressions
- joins
- common\_table\_expressions
- window\_functions
- subqueries
- null\_handling

#### 12.1.2 SQL Statements

The **SQL Statements** page describes the following commands:

- *Data Definition Commands (DDL)*
- *Data Manipulation Commands (DML)*
- *Utility Commands*
- *Workload Management*
- *Access Control Commands*

SQream supports commands from ANSI SQL.

### 12.1.2.1 Data Definition Commands (DDL)

The following table shows the Data Definition commands:

Com- mand	Usage
ADD_COLUMN	Add a new column to a table
ALTER_DEFAULT_SCHEMA	Change the default schema for a role
ALTER_TABLE	Change the schema of a table
CLUSTER_BY	Change clustering keys in a table
CREATE_DATABASE	Create a new database
CREATE_FOREIGN_TABLE	Create a new foreign table in the database
CREATE_FUNCTION	Create a new user defined function in the database
CREATE_SCHEMA	Create a new schema in the database
CREATE_TABLE	Create a new table in the database
CREATE_TABLE_AS	Create a new table in the database using results from a select query
CREATE_VIEW	Create a new view in the database
DROP_CLUSTERING_KEY	Drop clustering keys in a table
DROP_COLUMN	Drop column from a table
DROP_DATABASE	Drop database and all of its objects
DROP_FUNCTION	Drop function
DROP_SCHEMA	Drop schema
DROP_TABLE	Drop a table and its contents from a database
DROP_VIEW	Drop a view
RENAME_COLUMN	Rename a column
RENAME_TABLE	Rename a table
RENAME_SCHEMA	Rename a schema

### 12.1.2.2 Data Manipulation Commands (DML)

The following table shows the Data Manipulation commands:

Com- mand	Usage
CRE- ATE_TABLE_AS	Create a new table in the database using results from a select query
DELETE	Delete specific rows from a table
COPY_FROM	Import CSV data into an existing table
COPY_TO	Export a select query or entire table to CSV files
IN- SERT	Insert rows into a table
SE- LECT	Select rows and column from a table
TRUN- CATE	Delete all rows from a table
UP- DATE	Modify the value of certain columns in existing rows without creating a table
VAL- UES	Return rows containing literal values

### 12.1.2.3 Utility Commands

The following table shows the Utility commands:

Com-mand	Usage
DROP SAVED QUERY	Drops a saved query
EXECUTE SAVED QUERY	Executes a previously saved query
EXPLAIN	Returns a static query plan, which can be used to debug query plans
LIST SAVED QUERIES	Lists previously saved query names, one per row.
RECOMPILE SAVED QUERY	Recompiles a saved query that has been invalidated due to a schema change
SELECT GET_LICENSE_INFO	View a user's license information
SELECT GET_DDL	View the CREATE TABLE statement for a table
SELECT GET_FUNCTION_DDL	View the CREATE FUNCTION statement for a UDF
SELECT GET_VIEW_DDL	View the CREATE VIEW statement for a view
SELECT RECOMPILE_VIEW	Recreate a view after schema changes
SELECT DUMP_DATABASE_DDL	View the CREATE TABLE statement for an current database
SHOW CONNECTIONS	Returns a list of active sessions on the current worker
SHOW LOCKS	Returns a list of locks from across the cluster
SHOW NODE INFO	Returns a snapshot of the current query plan, similar to EXPLAIN ANALYZE from other databases
SHOW SAVED QUERY	Returns a single row result containing the saved query string
SHOW SERVER STATUS	Returns a list of active sessions across the cluster
SHOW VERSION	Returns the system version for SQream DB
SHUT-	Sets your server to finish compiling all active queries before shutting down according to a user-defined time



### 12.1.2.4 Workload Management

The following table shows the Workload Management commands:

Com-mand	Usage
sub-scribe_service	Add a SQream DB worker to a service queue
unsub-scribe_service	Remove a SQream DB worker from a service queue
show_subscriptions	Return a list of service queues and workers

### 12.1.2.5 Access Control Commands

The following table shows the Access Control commands:

Com-mand	Usage
alter_default_permissions	Applies a change to defaults in the current schema
alter_role	Applies a change to an existing role
create_role	Creates a roles, which lets a database administrator control permissions on tables and databases
drop_role	Removes roles
get_role_permissions	Return all permissions granted to a role in table format
get_role_global_ddl	Return all the definition of a global role in DDL format
get_all_roles_global_ddl	Return all the definition of all global roles in DDL format
get_role_database_ddl	Return all the definition of a role's database in DDL format
get_all_roles_database_ddl	Return all the definition of all role databases in DDL format
get_statement_permissions	Return permissions of permissions required to run a statement or query
grant	Grant permissions to a role
revoke	Revoke permissions from a role
re-name_role	Rename a role

## 12.1.3 SQL Functions

SQream supports functions from ANSI SQL, as well as others for compatibility.

### 12.1.3.1 Summary of Functions

- *Built-In Scalar Functions*
  - *Bitwise Operations*
  - *Conditionals*
  - *Conversion*
  - *Date and Time*
  - *Numeric*
  - *Strings*
- *User-Defined Scalar Functions*
- *Aggregate Functions*
- *Window Functions*
- *Workload Management Functions*

#### 12.1.3.1.1 Built-In Scalar Functions

For more information about built-in scalar functions, see *Built-In Scalar Functions*.

##### 12.1.3.1.1.1 Bitwise Operations

The following table shows the **bitwise operations** functions:

Function	Description
<code>bitwise_and</code>	Bitwise AND
<code>bitwise_not</code>	Bitwise NOT
<code>bitwise_or</code>	Bitwise OR
<code>bitwise_shift_left</code>	Bitwise shift left
<code>bitwise_shift_right</code>	Bitwise shift right
<code>bitwise_xor</code>	Bitwise XOR

### 12.1.3.1.1.2 Conditionals

The following table shows the **conditionals** functions:

Function	Description
between	Value is in [ or not within ] the range
case	Test a conditional expression, and depending on the result, evaluate additional expressions.
coalesce	Evaluate first non-NULL expression
in	Value is in [ or not within ] a set of values
isnull	Alias for coalesce with two expressions
is_ascii	Test a TEXT for ASCII-only characters
is_null	Check for NULL [ or non-NULL ] values

### 12.1.3.1.1.3 Conversion

The following table shows the **conversion** functions:

Function	Description
from_unixts	Converts a UNIX Timestamp to DATE or DATETIME
to_hex	Converts a number to a hexadecimal string representation
to_unixts	Converts a DATE or DATETIME to a UNIX Timestamp
chr	Returns the ASCII character representation of the supplied integer

### 12.1.3.1.1.4 Date and Time

The following table shows the **date and time** functions:

Function	Description
curdate	Special syntax, equivalent to current_date
current_date	Returns the current date as DATE
current_timestamp	Equivalent to getdate
datepart	Extracts a date or time element from a date expression
dateadd	Adds an interval to a date expression
datediff	Calculates the time difference between two date expressions
eomonth	Calculates the last day of the month of a given date expression
extract	ANSI syntax for extracting date or time element from a date expression
getdate	Returns the current timestamp as DATETIME
sysdate	Equivalent to getdate
date_trunc	Truncates a date element down to a specified date or time element

### 12.1.3.1.1.5 Numeric

The following table shows the **arithmetic operators**:

Table 1: Arithmetic Operators

Operator	Syntax	Description
+ (unary)	+a	Converts a string to a numeric value. Identical to <code>a :: double</code>
+	a + b	Adds two expressions together
- (unary)	-a	Negates a numeric expression
-	a - b	Subtracts b from a
*	a * b	Multiplies a by b
/	a / b	Divides a by b
%	a % b	Modulu of a by b. See also mod

For more information about arithmetic operators, see `arithmetic_operators`.

The following table shows the **arithmetic operator functions**:

Table 2: Arithmetic Operator Functions

Function	Description
abs	Calculates the absolute value of an argument
acos	Calculates the inverse cosine of an argument
asin	Calculates the inverse sine of an argument
atan	Calculates the inverse tangent of an argument
atn2	Calculates the inverse tangent for a point (y, x)
ceiling	Calculates the next integer for an argument
cos	Calculates the cosine of an argument
cot	Calculates the cotangent of an argument
degrees	Converts a value from radian values to degrees
exp	Calcalates the natural exponent for an argument ( $e^x$ )
floor	Calculates the largest integer smaller than the argument
log	Calculates the natural log for an argument
log10	Calculates the 10-based log for an argument
mod	Calculates the modulu (remainder) of two arguments
pi	Returns the constant value for $\pi$
power	Calculates x to the power of y ( $x^y$ )
radians	Converts a value from degree values to radians
round	Rounds an argument down to the nearest integer, or an arbitrary precision
sin	Calculates the sine of an argument
sqrt	Calculates the square root of an argument ( $\sqrt{x}$ )
square	Raises an argument to the power of 2 ( $x^y$ )
tan	Calculates the tangent of an argument
trunc	Rounds a number to its integer representation towards 0

### 12.1.3.1.1.6 Strings

The following table shows the **string** functions:

Function	Description
char_length	Calculates number of characters in an argument
charindex	Calculates the position where a string starts inside another string
concat	Concatenates two strings
crc64	Calculates a CRC-64 hash of an argument
decode	Decodes or extracts binary data from a textual input string
isprefixof	Matches if a string is the prefix of another string
left	Returns the first number of characters from an argument
len	Calculates the length of a string in characters
like	Tests if a string argument matches a pattern
lower	Converts an argument to a lower-case equivalent
ltrim	Trims whitespaces from the left side of an argument
octet_length	Calculates the length of a string in bytes
patindex	Calculates the position where a pattern matches a string
regexp_count	Calculates the number of matches of a regular expression match in an argument
regexp_instr	Returns the start position of a regular expression match in an argument
regexp_replace	Replaces and returns the text column substrings of a regular expression match in an argument
regexp_substr	Returns a substring of an argument that matches a regular expression
repeat	Repeats a string as many times as specified
replace	Replaces characters in a string
reverse	Reverses a string argument
right	Returns the last number of characters from an argument
rlike	Tests if a string argument matches a regular expression pattern
rtrim	Trims whitespace from the right side of an argument
substring	Returns a substring of an argument
trim	Trims whitespaces from an argument
upper	Converts an argument to an upper-case equivalent
select_ascii	Returns an INT value representing the ASCII code of the leftmost character in a string

### 12.1.3.1.2 User-Defined Scalar Functions

For more information about user-defined scalar functions, see `scalar_sql_udf`.

### 12.1.3.1.3 Aggregate Functions

The following table shows the **aggregate** functions:

Function	Aliases	Description
avg		Calculates the average of all of the values
corr		Calculates the Pearson correlation coefficient
count		Calculates the count of all of the values or only distinct values
covar_pop		Calculates population covariance of values
covar_samp		Calculates sample covariance of values
max		Returns maximum value of all values
min		Returns minimum value of all values
sum		Calculates the sum of all of the values or only distinct values
stddev_samp	stdev, stddev	Calculates sample standard deviation of values
stddev_pop	stdevp	Calculates population standard deviation of values
var_samp	var, variance	Calculates sample variance of values
var_pop	varp	Calculates population variance of values

For more information about aggregate functions, see [Aggregate Functions](#).

### 12.1.3.1.4 Window Functions

The following table shows the **window** functions:

Function	Description
lag	Calculates the value evaluated at the row that is before the current row within the partition
lead	Calculates the value evaluated at the row that is after the current row within the partition
max	Calculates the maximum value
min	Calculates the minimum value
sum	Calculates the sum of all of the values
rank	Calculates the rank of a row
first_value	Returns the value in the first row of a window
last_value	Returns the value in the last row of a window
nth_value	Returns the value in a specified (n) row of a window
dense_rank	Returns the rank of the current row with no gaps
per-cent_rank	Returns the relative rank of the current row
cume_dist	Returns the cumulative distribution of rows
ntile	Returns an integer ranging between 1 and the argument value, dividing the partitions as equally as possible

For more information about window functions, see [window\\_functions](#).

### 12.1.3.1.5 Workload Management Functions

The following table shows the **workload management** functions:

Function	Description
subscribe_service	Add a SQream DB worker to a service queue
unsubscribe_service	Remove a SQream DB worker to a service queue
show_subscribed_instances	Return a list of service queues and workers

#### 12.1.3.1.5.1 Built-In Scalar Functions

The **Built-In Scalar Functions** page describes functions that return one value per call:

- bitwise\_and
- bitwise\_not
- bitwise\_or
- bit-  
wise\_shift\_left
- bit-  
wise\_shift\_right
- bitwise\_xor
- between
- case
- coalesce
- decode
- in
- is\_ascii
- is\_null
- isnull
- from\_unixts
- to\_hex
- to\_unixts
- curdate
- current\_date
- cur-  
rent\_timestamp
- dateadd
- datediff
- datepart
- eomonth
- extract
- getdate
- sysdate
- trunc
- abs
- acos
- asin
- atan
- atn2
- ceiling
- cos
- cot
- crc64
- degrees
- exp
- floor
- log
- log10
- mod
- pi
- power
- radians
- round
- sin
- sqrt
- square
- tan
- trunc
- char\_length
- charindex
- concat
- isprefixof
- left
- len
- like
- lower
- ltrim
- octet\_length
- patindex
- regexp\_count
- regexp\_instr
- regexp\_replace
- regexp\_substr
- repeat
- replace
- reverse
- right
- rlike
- rtrim
- substring
- trim
- upper
- select\_ascii
- sign
- chr

#### 12.1.3.1.5.2 User-Defined Functions

The following user-defined functions are functions that can be defined and configured by users.

The **User-Defined Functions** page describes the following:

- *Python user-defined functions*
- Scalar SQL user-defined functions
- Simple Scalar SQL UDF's

### 12.1.3.1.5.3 Aggregate Functions

#### 12.1.3.1.5.4 Overview

Aggregate functions perform calculations based on a set of values and return a single value. Most aggregate functions ignore null values. Aggregate functions are often used with the `GROUP BY` clause of the select statement.

#### 12.1.3.1.5.5 Available Aggregate Functions

The following list shows the available aggregate functions:

- AVG
- CORR
- COUNT
- COVAR\_POP
- COVAR\_SAMP
- MAX
- MIN
- MODE
- PERCENTILE\_CONT
- PERCENTILE\_DISC
- STDDEV\_POP
- STDDEV\_SAMP
- SUM
- VAR\_POP
- VAR\_SAMP

#### 12.1.3.1.5.6 Window Functions

Window functions are functions applied over a subset (known as a window) of the rows returned by a select query and describes the following:

- lag
- lead
- row\_number
- rank
- first\_value
- last\_value
- nth\_value
- dense\_rank
- percent\_rank
- cume\_dist
- ntile

For more information, see `window_functions` in the *SQL Syntax Features* section.

## 12.2 Catalog Reference Guide

The **Catalog Reference Guide** describes the following:

### 12.2.1 Overview

The SQream database uses a schema called `sqream_catalog` that contains information about your database's objects, such as tables, columns, views, and permissions. Some additional catalog tables are used primarily for internal analysis and may differ across SQream versions.

- *What Information Does the Schema Contain?*
- *Catalog Tables*
- *Additional Tables*
- *Examples*



## 12.2.2 What Information Does the Schema Contain?

The schema includes tables designated and relevant for both external and internal use:

- *External Tables*
- *Internal Tables*

### 12.2.2.1 External Tables

The following table shows the data objects contained in the `sqream_catalog` schema designated for external use:

Table 3: Database Objects

Database Object	Table
<i>Cluster- ing Keys</i>	clustering_keys
<i>Columns</i>	columns, external_table_columns
<i>Databases</i>	databases
<i>Permis- sions</i>	table_permissions, database_permissions, schema_permissions, permis- sion_types, udf_permissions, sqream_catalog.table_default_permissions
<i>Queries</i>	saved_queries
<i>Roles</i>	roles, roles_memeberships
<i>Schemas</i>	schemas
<i>Tables</i>	tables, external_tables
<i>Views</i>	views
<i>User Defined Func- tions</i>	user_defined_functions

### 12.2.2.2 Internal Tables

The following table shows the data objects contained in the `sqream_catalog` schema designated for internal use:

Table 4: Storage Objects

Database Object	Table
Extents	Shows extents.
Chunk columns	Shows chunks_columns.
Chunks	Shows chunks.
Delete predi- cates	Shows delete_predicates. For more information, see <a href="#">Deleting Data</a> .

## 12.2.3 Catalog Tables

The `sqream_catalog` includes the following tables:

- *Clustering Keys*
- *Columns*
- *Databases*
- *Permissions*
- *Queries*
- *Roles*
- *Schemas*
- *Tables*
- *Views*
- *User Defined Functions*

### 12.2.3.1 Clustering Keys

The `clustering_keys` data object is used for explicit clustering keys for tables. If you define more than one clustering key, each key is listed in a separate row, and is described in the following table:

Column	Description
database	Shows the name of the database containing the table.
table_id	Shows the ID of the table containing the column.
schema_name	Shows the name of the schema containing the table.
table_name	Shows the name of the table containing the column.
clustering_key	Shows the name of the column used as a clustering key for this table.

### 12.2.3.2 Columns

The **Columns** database object shows the following tables:

- *Columns*
- *External Table Columns*

### 12.2.3.2.1 Columns

The `column` data object is used with standard tables and is described in the following table:

Column	Description
<code>database</code>	Shows the name of the database containing the table.
<code>schema_name</code>	Shows the name of the schema containing the table.
<code>table_id</code>	Shows the ID of the table containing the column.
<code>table_name</code>	Shows the name of the table containing the column.
<code>column_id</code>	Shows the ordinal number of the column in the table (begins at 0).
<code>column_name</code>	Shows the column's name.
<code>type_name</code>	Shows the column's data type. For more information see <i>Supported Data Types</i> .
<code>column_size</code>	Shows the maximum length in bytes.
<code>has_default</code>	Shows NULL if the column has no default value, 1 if the default is a fixed value, or 2 if the default is an identity. For more information, see identity.
<code>default_value</code>	Shows the column's default value. For more information, see Default Value Constraints.
<code>compression_strategy</code>	Shows the compression strategy that a user has overridden.
<code>created</code>	Shows the timestamp displaying when the column was created.
<code>altered</code>	Shows the timestamp displaying when the column was last altered.

### 12.2.3.2.2 External Table Columns

The `external_table_columns` is used for viewing data from foreign tables.

For more information on foreign tables, see CREATE FOREIGN TABLE.

### 12.2.3.3 Databases

The `databases` data object is used for displaying database information, and is described in the following table:

Column	Description
<code>database_id</code>	Shows the database's unique ID.
<code>database_name</code>	Shows the database's name.
<code>default_disk_chunk_size</code>	Reserved for internal use.
<code>default_process_chunk_size</code>	Reserved for internal use.
<code>rechunk_size</code>	Reserved for internal use.
<code>storage_subchunk_size</code>	Reserved for internal use.
<code>compression_chunk_size_threshold</code>	Reserved for internal use.

## 12.2.3.4 Permissions

The `permissions` data object is used for displaying permission information, such as roles (also known as **grantees**), and is described in the following tables:

- *Permission Types*
- *Default Permissions*
- *Table Permissions*
- *Database Permissions*
- *Schema Permissions*

### 12.2.3.4.1 Permission Types

The `permission_types` object identifies the permission names existing in the database.

Column	Description
<code>per-mis-sion_type_id</code>	Shows the permission type's ID.
<code>name</code>	Shows the name of the permission type.

### 12.2.3.4.2 Default Permissions

The commands included in the **Default Permissions** section describe how to check the following default permissions:

- *Default Table Permissions*
- *Default Schema Permissions*

#### 12.2.3.4.2.1 Default Table Permissions

The `sqream_catalog.table_default_permissions` command shows the columns described below:

Column	Description
<code>database_id</code>	Shows the database that the default permission rule applies to.
<code>schema_id</code>	Shows the schema that the rule applies to, or NULL if the ALTER statement does not specify a schema.
<code>modifier_role_id</code>	Shows the role to apply the rule to.
<code>getter_role_id</code>	Shows the role that the permission is granted to.
<code>per-mis-sion_type</code>	Shows the type of permission granted.

### 12.2.3.4.2.2 Default Schema Permissions

The `sqream_catalog.schema_default_permissions` command shows the columns described below:

Column	Description
database	Shows the database that the default permission rule applies to.
modifier_role_id	Shows the role to apply the rule to.
getter_role_id	Shows the role that the permission is granted to.
permission_type	Shows the type of permission granted.
getter_role_type	Shows the type of role that is granted permissions.

For an example of using the `sqream_catalog.table_default_permissions` command, see [Granting Default Table Permissions](#).

### 12.2.3.4.3 Table Permissions

The `table_permissions` data object identifies all permissions granted to tables. Each role-permission combination displays one row.

The following table describes the `table_permissions` data object:

Column	Description
database	Shows the name of the database containing the table.
table_id	Shows the ID of the table the permission applies to.
role_id	Shows the ID of the role granted permissions.
permission_type	Identifies the permission type.

### 12.2.3.4.4 Database Permissions

The `database_permissions` data object identifies all permissions granted to databases. Each role-permission combination displays one row.

The following table describes the `database_permissions` data object:

Column	Description
database	Shows the name of the database the permission applies to.
role_id	Shows the ID of the role granted permissions.
permission_type	Identifies the permission type.

### 12.2.3.4.5 Schema Permissions

The `schema_permissions` data object identifies all permissions granted to schemas. Each role-permission combination displays one row.

The following table describes the `schema_permissions` data object:

Column	Description
<code>database</code>	Shows the name of the database containing the schema.
<code>schema_id</code>	Shows the ID of the schema the permission applies to.
<code>role_id</code>	Shows the ID of the role granted permissions.
<code>permission_type</code>	Identifies the permission type.

### 12.2.3.5 Queries

The `savedqueries` data object identifies the `saved_queries` in the database, as shown in the following table:

Column	Description
<code>name</code>	Shows the saved query name.
<code>num_parameters</code>	Shows the number of parameters to be replaced at run-time.

For more information, see [saved\\_queries](#).

### 12.2.3.6 Roles

The `roles` data object is used for displaying role information, and is described in the following tables:

<ul style="list-style-type: none"> <li>• <a href="#">Roles</a></li> <li>• <a href="#">Role Memberships</a></li> </ul>
---

#### 12.2.3.6.1 Roles

The `roles` data object identifies the roles in the database, as shown in the following table:

Column	Description
<code>role_id</code>	Shows the role's database-unique ID.
<code>name</code>	Shows the role's name.
<code>superuser</code>	Identifies whether the role is a superuser (1 - superuser, 0 - regular user).
<code>login</code>	Identifies whether the role can be used to log in to SQream (1 - yes, 0 - no).
<code>has_password</code>	Identifies whether the role has a password (1 - yes, 0 - no).

### 12.2.3.6.2 Role Memberships

The `roles_memberships` data object identifies the role memberships in the database, as shown below:

Column	Description
<code>role_id</code>	Shows the role ID.
<code>member_role_id</code>	Shows the ID of the parent role that this role inherits from.
<code>inherit</code>	Identifies whether permissions are inherited (1 - yes, 0 - no).
<code>admin</code>	Identifies whether role is admin (1 - yes, 0 - no).

### 12.2.3.7 Schemas

The `schemas` data object identifies all the database's schemas, as shown below:

Column	Description
<code>schema_id</code>	Shows the schema's unique ID.
<code>schema_name</code>	Shows the schema's name.
<code>schema_owner</code>	Shows the name of the role that owns the schema.
<code>rechunk_ignore</code>	Reserved for internal use.

### 12.2.3.8 Tables

The `tables` data object is used for displaying table information, and is described in the following tables:

- [Tables](#)
- [Foreign Tables](#)

#### 12.2.3.8.1 Tables

The `tables` data object identifies proper (**Comment** - *What does "proper" mean?*) SQream tables in the database, as shown in the following table:

Column	Description
<code>database_name</code>	Shows the name of the database containing the table.
<code>table_id</code>	Shows the table's database-unique ID.
<code>schema_name</code>	Shows the name of the schema containing the table.
<code>table_name</code>	Shows the name of the table.
<code>row_count_enabled</code>	Identifies whether the <code>row_count</code> can be used.
<code>row_count</code>	Shows the number of rows in the table.
<code>rechunk_ignore</code>	Relevant for internal use.

### 12.2.3.8.2 Foreign Tables

The `external_tables` data object identifies foreign tables in the database, as shown below:

Column	Description
<code>database</code>	Shows the name of the database containing the table.
<code>table_id</code>	Shows the table's database-unique ID.
<code>schema</code>	Shows the name of the schema containing the table.
<code>table_name</code>	Shows the name of the table.
<code>format</code>	Identifies the foreign data wrapper used. 0 for <code>csv_fdw</code> , 1 for <code>parquet_fdw</code> , 2 for <code>orc_fdw</code> .
<code>created</code>	Identifies the clause used to create the table.

### 12.2.3.9 Views

The `views` data object is used for displaying views in the database, as shown below:

Column	Description
<code>view_id</code>	Shows the view's database-unique ID.
<code>view_schema</code>	Shows the name of the schema containing the view.
<code>view_name</code>	Shows the name of the view.
<code>view_data</code>	Reserved for internal use.
<code>view_query</code>	Identifies the AS clause used to create the view.

### 12.2.3.10 User Defined Functions

The `udf` data object is used for displaying UDFs in the database, as shown below:

Column	Description
<code>database</code>	Shows the name of the database containing the view.
<code>function_id</code>	Shows the UDF's database-unique ID.
<code>function_name</code>	Shows the name of the UDF.

## 12.2.4 Additional Tables

The Reference Catalog includes additional tables that can be used for performance monitoring and inspection. The definition for these tables described on this page may change across SQream versions.

- [Extents](#)
- [Chunk Columns](#)
- [Chunks](#)



---

- *Delete Predicates*

---

### 12.2.4.1 Extents

The `extents` storage object identifies storage extents, and each storage extents can contain several chunks.

---

**Note:** This is an internal table designed for low-level performance troubleshooting.

---

Column	Description
<code>database</code>	Shows the name of the database containing the extent.
<code>table_id</code>	Shows the ID of the table containing the extent.
<code>column_id</code>	Shows the ID of the column containing the extent.
<code>extent_id</code>	Shows the ID for the extent.
<code>size</code>	Shows the extent size in megabytes.
<code>path</code>	Shows the full path to the extent on the file system.

### 12.2.4.2 Chunk Columns

The `chunk_columns` storage object lists chunk information by column.

Column	Description
<code>database</code>	Shows the name of the database containing the extent.
<code>table_id</code>	Shows the ID of the table containing the extent.
<code>column_id</code>	Shows the ID of the column containing the extent.
<code>chunk_id</code>	Shows the chunk ID.
<code>extent_id</code>	Shows the extent ID.
<code>compressed_size</code>	Shows the compressed chunk size in bytes.
<code>uncompressed_size</code>	Shows the uncompressed chunk size in bytes.
<code>compression_type</code>	Shows the chunk's actual compression scheme.
<code>long_min</code>	Shows the minimum numeric value in the chunk (if one exists).
<code>long_max</code>	Shows the maximum numeric value in the chunk (if one exists).
<code>string_min</code>	Shows the minimum text value in the chunk (if one exists).
<code>string_max</code>	Shows the maximum text value in the chunk (if one exists).
<code>offset_in_file</code>	Reserved for internal use.

**Note:** This is an internal table designed for low-level performance troubleshooting.

### 12.2.4.3 Chunks

The `chunks` storage object identifies storage chunks.

Column	Description
<code>database</code>	Shows the name of the database containing the chunk.
<code>table_id</code>	Shows the ID of the table containing the chunk.
<code>column_id</code>	Shows the ID of the column containing the chunk.
<code>rows_num</code>	Shows the amount of rows in the chunk.
<code>delete_status</code>	Determines what data to logically delete from the table first, and identifies how much data to delete from the chunk. The value 0 is used for no data, 1 for some data, and 2 to delete the entire chunk.

**Note:** This is an internal table designed for low-level performance troubleshooting.

### 12.2.4.4 Delete Predicates

The `delete_predicates` storage object identifies the existing delete predicates that have not been cleaned up.

Each DELETE command may result in several entries in this table.

Column	Description
<code>database</code>	Shows the name of the database containing the predicate.
<code>table_id</code>	Shows the ID of the table containing the predicate.
<code>max_chunk_id</code>	Reserved for internal use, this is a placeholder marker for the highest <code>chunk_id</code> logged during the DELETE operation.
<code>delete_predicate</code>	Identifies the DELETE predicate.

**Note:** This is an internal table designed for low-level performance troubleshooting.

## 12.2.5 Examples

The **Examples** page includes the following examples:

- *Listing All Tables in a Database*
- *Listing All Schemas in a Database*
- *Listing Columns and Their Types for a Specific Table*
- *Listing Delete Predicates*

- *Listing Saved Queries*

### 12.2.5.1 Listing All Tables in a Database

```
master=> SELECT * FROM sqream_catalog.tables;
database_name | table_id | schema_name | table_name      | row_count_valid | row_count_
↪ | rechunker_ignore
-----+-----+-----+-----+-----+-----
↪ +-----+
master        |         1 | public      | nba             | true            | 457
↪ |
master        |        12 | public      | cool_dates      | true            | 5
↪ |
master        |        13 | public      | cool_numbers    | true            | 9
↪ |
master        |        27 | public      | jabberwocky     | true            | 8
↪ |
```

### 12.2.5.2 Listing All Schemas in a Database

```
master=> SELECT * FROM sqream_catalog.schemas;
schema_id | schema_name | rechunker_ignore
-----+-----+-----
0 | public      | false
1 | secret_schema | false
```

### 12.2.5.3 Listing Columns and Their Types for a Specific Table

```
SELECT column_name, type_name
FROM sqream_catalog.columns
WHERE table_name='cool_animals';
```

### 12.2.5.4 Listing Delete Predicates

```
SELECT t.table_name, d.* FROM
sqream_catalog.delete_predicates AS d
INNER JOIN sqream_catalog.tables AS t
ON d.table_id=t.table_id;
```

### 12.2.5.5 Listing Saved Queries

```
SELECT * FROM sqream_catalog.savedqueries;
```

For more information, see [Saved Queries](#).

## 12.3 Command line programs

SQream contains several command line programs for using, starting, managing, and configuring SQream DB clusters.

This topic contains the reference for these programs, as well as flags and configuration settings.

Table 5: User CLIs

Command	Usage
<i>sqream sql</i>	Built-in SQL client

Table 6: SQream DB cluster components

Command	Usage
<i>sqreamd</i>	Start a SQream DB worker
<i>metadata_server</i>	The cluster manager/coordinator that enables scaling SQream DB.
<i>server_picker</i>	Load balancer end-point

Table 7: SQream DB utilities

Command	Usage
<i>SqreamStorage</i>	Initialize a cluster and set superusers
<i>upgrade_storage</i>	Upgrade metadata schemas when upgrading between major versions

Table 8: Docker utilities

Command	Usage
<i>sqream_console</i>	Dockerized convenience wrapper for operations
<i>sqream_installer</i>	Dockerized installer

### 12.3.1 metadata\_server

SQream DB's cluster manager/coordinator is called `metadata_server`.

In general, you should not need to run `metadata_server` manually, but it is sometimes useful for testing.

This page serves as a reference for the options and parameters.

### 12.3.1.1 Positional command line arguments

```
$ metadata_server [ <logging path> [ <listen port> ] ]
```

Argument	Default	Description
Logging path	Current directory	Path to store metadata logs into
Listen port	3105	TCP listen port. If used, log path must be specified beforehand.

### 12.3.1.2 Starting metadata server

#### 12.3.1.2.1 Starting temporarily

```
$ nohup metadata_server &
$ MS_PID=$!
```

Using nohup and & sends metadata server to run in the background.

#### Note:

- Logs are saved to the current directory, under metadata\_server\_logs.
- The default listening port is 3105

#### 12.3.1.2.2 Starting temporarily with non-default port

To use a non-default port, specify the logging path as well.

```
$ nohup metadata_server /home/rhendricks/metadata_logs 9241 &
$ MS_PID=$!
```

Using nohup and & sends metadata server to run in the background.

#### Note:

- Logs are saved to the /home/rhendricks/metadata\_logs directory.
- The listening port is 9241

#### 12.3.1.2.3 Stopping metadata server

To stop metadata server:

```
$ kill -9 $MS_PID
```

**Tip:** It is safe to stop any SQream DB component at any time using kill. No partial data or data corruption should occur when using this method to stop the process.

## 12.3.2 sqreamd

SQream DB's main worker is called `sqreamd`.

This page serves as a reference for the options and parameters.

### 12.3.2.1 Starting SQream DB

#### 12.3.2.1.1 Start SQream DB temporarily

In general, you should not need to run `sqreamd` manually, but it is sometimes useful for testing.

```
$ nohup sqreamd -config ~/.sqream/sqream_config.json &
$ SQREAM_PID=$!
```

Using `nohup` and `&` sends SQream DB to run in the background.

To stop the active worker:

```
$ kill -9 $SQREAM_PID
```

**Tip:** It is safe to stop SQream DB at any time using `kill`. No partial data or data corruption should occur when using this method to stop the process.

### 12.3.2.2 Command line arguments

`sqreamd` supports the following command line arguments:

Argument	Default	Description
<code>--version</code>	None	Outputs the version of SQream DB and immediately exits.
<code>-config</code>	<code>\$HOME/.sqream/sqream_config.json</code>	Specifies the configuration file to use
<code>--port_ssl</code>	Don't use SSL	When specified, tells SQream DB to listen for SSL connections

#### 12.3.2.2.1 Positional command arguments

`sqreamd` also supports positional arguments, when not using a configuration file.

This method can be used to temporarily start a SQream DB worker for testing.

```
$ sqreamd <Storage path> <GPU ordinal> <TCP listen port (unsecured)> <License path>
```

Argument	Re-quired	Description
Storage path	✓	Full path to a valid SQream DB persistant storage
GPU Ordinal	✓	Number representing the GPU to use. Check GPU ordinals with <i>nvidia-smi -L</i>
TCP listen port (unsecured)	✓	TCP port SQream DB should listen on. Recommended: 5000
License path	✓	Full path to a SQream DB license file

### 12.3.3 sqream-console

`sqream-console` is an interactive shell designed to help manage a dockerized SQream DB installation.

The console itself is a dockerized application.

This page serves as a reference for the options and parameters.

#### In this topic:

- *Starting the console*
- *Operations and flag reference*
  - *Commands*
  - *Master*
    - \* *Syntax*
    - \* *Common usage*
      - *Start master node*
      - *Start master node on different ports*
      - *Listing active master nodes and workers*
      - *Stopping all SQream DB workers and master*
  - *Workers*
    - \* *Syntax*
    - \* *Common usage*
      - *Start 2 workers*
      - *Stop a single worker*
      - *Start workers with a different pool size*
      - *Starting multiple workers on non-dedicated GPUs*
      - *Overriding default configuration files*
  - *Client*
    - \* *Syntax*
    - \* *Common usage*
      - *Start a client*

- *Start a client to a specific worker*
- *Start master node on different ports*
- *Listing active master nodes and worker nodes*
- *Editor*
  - \* *Syntax*
  - \* *Common usage*
    - *Start the editor UI*
    - *Stop the editor UI*
- *Using the console to start SQream DB*
  - *Starting a SQream DB cluster for the first time*

### 12.3.3.1 Starting the console

`sqream-console` can be found in your SQream DB installation, under the name `sqream-console`.

Start the console by executing it from the shell

```
$ ./sqream-console
.....
↪ .....

.....
↪ .....

Welcome to SQream Console ver 1.7.6, type exit to log-out

usage: sqream [-h] [--settings] {master,worker,client,editor} ...

Run SQream Cluster

optional arguments:
  -h, --help            show this help message and exit
  --settings            sqream environment variables settings

subcommands:
  sqream services
```

(continues on next page)



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```
{master,worker,client,editor}
                                sub-command help
master                          start sqream master
worker                          start sqream worker
client                          operating sqream client
editor                          operating sqream statement editor
sqream-console>
```

The console is now waiting for commands.

The console is a wrapper around a standard linux shell. It supports commands like `ls`, `cp`, etc.

All SQream DB-specific commands start with the keyword `sqream`.

### 12.3.3.2 Operations and flag reference

#### 12.3.3.2.1 Commands

Command	Description
<code>sqream --help</code>	Shows the initial usage information
<code>sqream master</code>	Controls the master node's operations
<code>sqream worker</code>	Controls workers' operations
<code>sqream client</code>	Access to <a href="#">sqream sql</a>
<code>sqream editor</code>	Controls the statement editor's operations (web UI)

#### 12.3.3.2.2 Master

The master node contains the [metadata server](#) and the [load balancer](#).

##### 12.3.3.2.2.1 Syntax

```
sqream master <flags>
```

Flag/command	Description
<code>--start [ --single-host ]</code>	Starts the master node. The <code>--single-host</code> modifier sets the mode to allow all containers to run on the same server.
<code>--stop [ --all ]</code>	Stops the master node and all connected <a href="#">workers</a> . The <code>--all</code> modifier instructs the <code>--stop</code> command to stop all running services related to SQream DB
<code>--list</code>	Shows a list of all active master nodes and their workers
<code>-p &lt;port&gt;</code>	Sets the port for the load balancer. Defaults to 3108
<code>-m &lt;port&gt;</code>	Sets the port for the metadata server. Defaults to 3105

12.3.3.2.2 Common usage

12.3.3.2.2.3 Start master node

```
sqream-console> sqream master --start
starting master server in single_host mode ...
sqream_single_host_master is up and listening on ports: 3105,3108
```

12.3.3.2.2.4 Start master node on different ports

```
sqream-console> sqream master --start -p 4105 -m 4108
starting master server in single_host mode ...
sqream_single_host_master is up and listening on ports: 4105,4108
```

12.3.3.2.2.5 Listing active master nodes and workers

```
sqream-console> sqream master --list
container name: sqream_single_host_worker_1, container id: de9b8aff0a9c
container name: sqream_single_host_worker_0, container id: c919e8fb78c8
container name: sqream_single_host_master, container id: ea7eef80e038
```

12.3.3.2.2.6 Stopping all SQream DB workers and master

```
sqream-console> sqream master --stop --all
shutting down 2 sqream services ...
sqream_editor      stopped
sqream_single_host_worker_1      stopped
sqream_single_host_worker_0      stopped
sqream_single_host_master      stopped
```

12.3.3.2.3 Workers

Workers are *SQream DB daemons*, that connect to the master node.

12.3.3.2.3.1 Syntax

```
sqream worker <flags>
```

Flag/command	Description
--start [ options [ .. .] ]	Starts worker nodes. See options table below.
--stop [ <worker name>   --all ]	Stops the specified worker name. The --all modifier instructs the --stop command to stop all running workers.

Start options are specified consecutively, separated by spaces.

Table 9: Start options

Option	Description
<n>	Specifies the number of workers to start
-j <config file> [ ...]	Specifies configuration files to apply to each worker. When launching multiple workers, specify one file per worker, separated by spaces.
-p <port> [ . . .]	Sets the ports to listen on. When launching multiple workers, specify one port per worker, separated by spaces. Defaults to 5000 - 5000+n.
-g <gpu id> [ . . .]	Sets the GPU ordinal to assign to each worker. When launching multiple workers, specify one GPU ordinal per worker, separated by spaces. Defaults to automatic allocation.
-m <spool memory>	Sets the spool memory per node in gigabytes.
--master-host	Sets the hostname for the master node. Defaults to localhost.
--master-port	Sets the port for the master node. Defaults to 3105.
--stand-alone	For testing only: Starts a worker without connecting to the master node.

### 12.3.3.2.3.2 Common usage

#### 12.3.3.2.3.3 Start 2 workers

After starting the master node, start workers:

```
sqream-console> sqream worker --start 2
started sqream_single_host_worker_0 on port 5000, allocated gpu: 0
started sqream_single_host_worker_1 on port 5001, allocated gpu: 1
```

#### 12.3.3.2.3.4 Stop a single worker

To stop a single worker, find its name first:

```
sqream-console> sqream master --list
container name: sqream_single_host_worker_1, container id: de9b8aff0a9c
container name: sqream_single_host_worker_0, container id: c919e8fb78c8
container name: sqream_single_host_master, container id: ea7eef80e038
```

Then, issue a stop command:

```
sqream-console> sqream worker --stop sqream_single_host_worker_1
stopped sqream_single_host_worker_1
```

#### 12.3.3.2.3.5 Start workers with a different spool size

If no spool size is specified, the RAM is equally distributed among workers. Sometimes a system engineer may wish to specify the spool size manually.

This example starts two workers, with a spool size of 50GB per node:

```
sqream-console> sqream worker --start 2 -m 50
```

### 12.3.3.2.3.6 Starting multiple workers on non-dedicated GPUs

By default, SQream DB workers assign one worker per GPU. However, a system engineer may wish to assign multiple workers per GPU, if the workload permits it.

This example starts 4 workers on 2 GPUs, with 50GB spool each:

```
sqream-console> sqream worker --start 2 -g 0 -m 50
started sqream_single_host_worker_0 on port 5000, allocated gpu: 0
started sqream_single_host_worker_1 on port 5001, allocated gpu: 0
sqream-console> sqream worker --start 2 -g 1 -m 50
started sqream_single_host_worker_2 on port 5002, allocated gpu: 1
started sqream_single_host_worker_3 on port 5003, allocated gpu: 1
```

### 12.3.3.2.3.7 Overriding default configuration files

It is possible to override default configuration settings by listing a configuration file for every worker.

This example starts 2 workers on the same GPU, with modified configuration files:

```
sqream-console> sqream worker --start 2 -g 0 -j /etc/sqream/configfile.json /etc/
↪sqream/configfile2.json
```

### 12.3.3.2.4 Client

The client operation runs *sqream sql* in interactive mode.

**Note:** The dockerized client is useful for testing and experimentation. It is not the recommended method for executing analytic queries. See more about connecting a third party tool to SQream DB for data analysis.

#### 12.3.3.2.4.1 Syntax

```
sqream client <flags>
```

Flag/command	Description
--master	Connects to the master node via the load balancer
--worker	Connects to a worker directly
--host <hostname>	Specifies the hostname to connect to. Defaults to localhost.
--port <port>, -p <port>	Specifies the port to connect to. Defaults to 3108 when used with --master.
--user <username>, -u <username>	Specifies the role's username to use
--password <password>, -w <password>	Specifies the password to use for the role
--database <database>, -d <database>	Specifies the database name for the connection. Defaults to master.

#### 12.3.3.2.4.2 Common usage

##### 12.3.3.2.4.3 Start a client

Connect to default master database through the load balancer:

```
sqream-console> sqream client --master -u sqream -w sqream
Interactive client mode
To quit, use ^D or \q.

master=> _
```

##### 12.3.3.2.4.4 Start a client to a specific worker

Connect to database `raviga` directly to a worker on port 5000:

```
sqream-console> sqream client --worker -u sqream -w sqream -p 5000 -d raviga
Interactive client mode
To quit, use ^D or \q.

raviga=> _
```

##### 12.3.3.2.4.5 Start master node on different ports

```
sqream-console> sqream master --start -p 4105 -m 4108
starting master server in single_host mode ...
sqream_single_host_master is up and listening on ports: 4105,4108
```

##### 12.3.3.2.4.6 Listing active master nodes and worker nodes

```
sqream-console> sqream master --list
container name: sqream_single_host_worker_1, container id: de9b8aff0a9c
container name: sqream_single_host_worker_0, container id: c919e8fb78c8
container name: sqream_single_host_master, container id: ea7eef80e038
```

#### 12.3.3.2.5 Editor

The editor operation runs the web UI for the SQream DB Statement Editor.

The editor can be used to run queries from a browser.

### 12.3.3.2.5.1 Syntax

```
sqream editor <flags>
```

Flag/command	Description
--start	Start the statement editor
--stop	Shut down the statement editor
--port <port>, -p <port>	Specify a different port for the editor. Defaults to 3000.

### 12.3.3.2.5.2 Common usage

#### 12.3.3.2.5.3 Start the editor UI

```
sqream-console> sqream editor --start
access sqream statement editor through Chrome http://192.168.0.100:3000
```

#### 12.3.3.2.5.4 Stop the editor UI

```
sqream-console> sqream editor --stop
sqream_editor      stopped
```

### 12.3.3.3 Using the console to start SQream DB

The console is used to start and stop SQream DB components in a dockerized environment.

#### 12.3.3.3.1 Starting a SQream DB cluster for the first time

To start a SQream DB cluster, start the master node, followed by workers.

The example below starts 2 workers, running on 2 dedicated GPUs.

```
sqream-console> sqream master --start
starting master server in single_host mode ...
sqream_single_host_master is up and listening on ports:  3105,3108

sqream-console> sqream worker --start 2
started sqream_single_host_worker_0 on port 5000, allocated gpu: 0
started sqream_single_host_worker_1 on port 5001, allocated gpu: 1

sqream-console> sqream editor --start
access sqream statement editor through Chrome http://192.168.0.100:3000
```

SQream DB is now listening on port 3108 for any incoming statements.

A user can also access the web editor (running on port 3000 on the SQream DB machine) to connect and run queries.

## 12.3.4 sqream-installer

sqream-installer is an application that prepares and configures a dockerized SQream DB installation.

This page serves as a reference for the options and parameters.

### In this topic:

- *Operations and flag reference*
  - *Command line flags*
- *Usage*
  - *Install SQream DB for the first time*
  - *Modify exposed directories*
  - *Install a new license package*
  - *View system settings*
  - *Upgrading to a new version of SQream DB*

### 12.3.4.1 Operations and flag reference

#### 12.3.4.1.1 Command line flags

Flag	Description
-i	Loads the docker images for installation
-k	Load new licenses from the <code>license</code> subdirectory
-K	Validate licenses
-f	Force overwrite any existing installation <b>and data directories currently in use</b>
-c <path to read configuration from>	Specifies a path to read and store configuration files in. Defaults to <code>/etc/sqream</code> .
-v <storage cluster path>	Specifies a path to the storage cluster. The path is created if it does not exist.
-l <startup log path>	Specifies a path to store system startup logs. Defaults to <code>/var/log/sqream</code>
-d <path>	Specifies a path to expose to SQream DB workers. To expose several paths, repeat the usage of this flag.
-s	Shows system settings
-r	Reset the system configuration. This flag can't be combined with other flags.

### 12.3.4.2 Usage

#### 12.3.4.2.1 Install SQream DB for the first time

Assuming license package tarball has been placed in the `license` subfolder.

- The path where SQream DB will store data is `/home/rhendricks/sqream_storage`.
- Logs will be stored in `/var/log/sqream`
- Source CSV, Parquet, and ORC files can be accessed from `/home/rhendricks/source_data`. All other directory paths are hidden from the Docker container.

```
# ./sqream-install -i -k -v /home/rhendricks/sqream_storage -l /var/log/sqream -c /  
→etc/sqream -d /home/rhendricks/source_data
```

---

**Note:** Installation commands should be run with `sudo` or root access.

---

#### 12.3.4.2.2 Modify exposed directories

To expose more directory paths for SQream DB to read and write data from, re-run the installer with additional directory flags.

```
# ./sqream-install -d /home/rhendricks/more_source_data
```

There is no need to specify the initial installation flags - only the modified exposed directory paths flag.

#### 12.3.4.2.3 Install a new license package

Assuming license package tarball has been placed in the `license` subfolder.

```
# ./sqream-install -k
```

#### 12.3.4.2.4 View system settings

This information may be useful to identify problems accessing directory paths, or locating where data is stored.

```
# ./sqream-install -s  
SQREAM_CONSOLE_TAG=1.7.4  
SQREAM_TAG=2020.1  
SQREAM_EDITOR_TAG=3.1.0  
license_worker_0=[...]  
license_worker_1=[...]  
license_worker_2=[...]  
license_worker_3=[...]  
SQREAM_VOLUME=/home/rhendricks/sqream_storage  
SQREAM_DATA_INGEST=/home/rhendricks/source_data  
SQREAM_CONFIG_DIR=/etc/sqream/  
LICENSE_VALID=true  
SQREAM_LOG_DIR=/var/log/sqream/  
SQREAM_USER=sqream
```

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```

SQREAM_HOME=/home/sqream
SQREAM_ENV_PATH=/home/sqream/.sqream/env_file
PROCESSOR=x86_64
METADATA_PORT=3105
PICKER_PORT=3108
NUM_OF_GPUS=8
CUDA_VERSION=10.1
NVIDIA_SMI_PATH=/usr/bin/nvidia-smi
DOCKER_PATH=/usr/bin/docker
NVIDIA_DRIVER=418
SQREAM_MODE=single_host

```

### 12.3.4.2.5 Upgrading to a new version of SQream DB

When upgrading to a new version with Docker, most settings don't need to be modified.

The upgrade process replaces the existing docker images with new ones.

1. Obtain the new tarball, and untar it to an accessible location. Enter the newly extracted directory.
2. Install the new images

```
# ./sqream-install -i
```

3. The upgrade process will check for running SQream DB processes. If any are found running, the installer will ask to stop them in order to continue the upgrade process. Once all services are stopped, the new version will be loaded.
4. After the upgrade, open *sqream-console* and restart the desired services.

## 12.3.5 Server Picker

SQream DB's load balancer is called `server_picker`.

This page serves as a reference for the options and parameters.

### 12.3.5.1 Positional command line arguments

```
$ server_picker [ <Metadata server address> <Metadata server port> [ <TCP listen port>
↪ [ <SSL listen port> ] ]
```

Argument	Default	Description
Metadata server address		IP or hostname to an active <i>metadata server</i>
Metadata server port		TCP port to an active <i>metadata server</i>
TCP listen port	3108	TCP port for server picker to listen on
SSL listen port	3109	SSL port for server picker to listen on

### 12.3.5.2 Starting server picker

#### 12.3.5.2.1 Starting temporarily

In general, you should not need to run `server_picker` manually, but it is sometimes useful for testing.

Assuming we have a *metadata server* listening on the localhost, on port 3105:

```
$ nohup server_picker 127.0.0.1 3105 &  
$ SP_PID=$!
```

Using `nohup` and `&` sends server picker to run in the background.

#### 12.3.5.2.2 Starting temporarily with non-default port

Tell server picker to listen on port 2255 for unsecured connections, and port 2266 for SSL connections.

```
$ nohup server_picker 127.0.0.1 3105 2255 2266 &  
$ SP_PID=$!
```

Using `nohup` and `&` sends server picker to run in the background.

#### 12.3.5.2.3 Stopping server picker

```
$ kill -9 $SP_PID
```

---

**Tip:** It is safe to stop any SQream DB component at any time using `kill`. No partial data or data corruption should occur when using this method to stop the process.

---

## 12.3.6 SqreamStorage

You can use the **SqreamStorage** program to create a new *storage cluster*.

The **SqreamStorage** page serves as a reference for the options and parameters.

### 12.3.6.1 Running SqreamStorage

The **SqreamStorage** program is located in the **bin** directory of your SQream installation..

### 12.3.6.2 Command Line Arguments

The **SqreamStorage** program supports the following command line arguments:

Argument	Shorthand	Description
<code>--create-cluster</code>	<code>-C</code>	Creates a storage cluster at a specified path
<code>--cluster-root</code>	<code>-r</code>	Specifies the cluster path. The path must <b>not</b> already exist.

### 12.3.6.3 Example

The **Examples** section describes how to create a new storage cluster at `/home/rhendricks/raviga_database`:

```
$ SqreamStorage --create-cluster --cluster-root /home/rhendricks/raviga_database
Setting cluster version to: 26
```

Alternatively, you can write this in shorthand as `SqreamStorage -C -r /home/rhendricks/raviga_database`. A message is displayed confirming that your cluster has been created.

## 12.3.7 Sqream SQL CLI Reference

SQream DB comes with a built-in client for executing SQL statements either interactively or from the command-line.

This page serves as a reference for the options and parameters. Learn more about using SQream DB SQL with the CLI by visiting the [first\\_steps](#) tutorial.

#### In this topic:

- *Installing Sqream SQL*
  - *Troubleshooting Sqream SQL Installation*
- *Using Sqream SQL*
  - *Running Commands Interactively (SQL shell)*
  - *Executing Batch Scripts (-f)*
  - *Executing Commands Immediately (-c)*
- *Examples*
  - *Starting a Regular Interactive Shell*
  - *Executing Statements in an Interactive Shell*
  - *Executing SQL Statements from the Command Line*
  - *Controlling the Client Output*
    - \* *Exporting SQL Query Results to CSV*
    - \* *Changing a CSV to a TSV*
  - *Executing a Series of Statements From a File*
  - *Connecting Using Environment Variables*
  - *Connecting to a Specific Queue*

- *Operations and Flag References*
  - *Command Line Arguments*
    - \* *Supported Record Delimiters*
  - *Meta-Commands*
  - *Basic Commands*
  - *Moving Around the Command Line*
  - *Searching*

### 12.3.7.1 Installing Sqream SQL

If you have a SQream DB installation on your server, `sqream sql` can be found in the `bin` directory of your SQream DB installation, under the name `sqream`.

---

**Note:** If you installed SQream DB via Docker, the command is named `sqream-client sql`, and can be found in the same location as the console.

---

Changed in version 2020.1: As of version 2020.1, `ClientCmd` has been renamed to `sqream sql`.

To run `sqream sql` on any other Linux host:

1. Download the `sqream sql` tarball package from the [Client Drivers](#) page.
2. Untar the package: `tar xf sqream-sql-v2020.1.1_stable.x86_64.tar.gz`
3. Start the client:

```
$ cd sqream-sql-v2020.1.1_stable.x86_64
$ ./sqream sql --port=5000 --username=jdoe --dbname=master
Password:

Interactive client mode
To quit, use ^D or \q.

master=> _
```

#### 12.3.7.1.1 Troubleshooting Sqream SQL Installation

Upon running `sqream sql` for the first time, you may get an error while loading shared libraries: `libtinfo.so.5: cannot open shared object file: No such file or directory`.

Solving this error requires installing the `ncurses` or `libtinfo` libraries, depending on your operating system.

- Ubuntu:

1. Install `libtinfo`:

```
$ sudo apt-get install -y libtinfo
```

2. Depending on your Ubuntu version, you may need to create a symbolic link to the newer `libtinfo` that was installed.

For example, if `libtinfo` was installed as `/lib/x86_64-linux-gnu/libtinfo.so.6.2`:

```
$ sudo ln -s /lib/x86_64-linux-gnu/libtinfo.so.6.2 /lib/
x86_64-linux-gnu/libtinfo.so.5
```

- CentOS / RHEL:

1. Install ncurses:

```
$ sudo yum install -y ncurses-libs
```

2. Depending on your RHEL version, you may need to create a symbolic link to the newer libtinfo that was installed.

For example, if libtinfo was installed as /usr/lib64/libtinfo.so.6:

```
$ sudo ln -s /usr/lib64/libtinfo.so.6 /usr/lib64/libtinfo.so.5
```

### 12.3.7.2 Using Sqream SQL

By default, sqream sql runs in interactive mode. You can issue commands or SQL statements.

#### 12.3.7.2.1 Running Commands Interactively (SQL shell)

When starting sqream sql, after entering your password, you are presented with the SQL shell.

To exit the shell, type \q or Ctrl-d.

```
$ sqream sql --port=5000 --username=jdoe --databasename=master
Password:

Interactive client mode
To quit, use ^D or \q.

master=> _
```

The database name shown means you are now ready to run statements and queries.

Statements and queries are standard SQL, followed by a semicolon (;). Statement results are usually formatted as a valid CSV, followed by the number of rows and the elapsed time for that statement.

```
master=> SELECT TOP 5 * FROM nba;
Avery Bradley      ,Boston Celtics      ,0,PG,25,6-2 ,180,Texas      _
↪ ,7730337
Jae Crowder        ,Boston Celtics      ,99,SF,25,6-6 ,235,Marquette      _
↪ ,6796117
John Holland       ,Boston Celtics      ,30,SG,27,6-5 ,205,Boston University  _
↪ ,\N
R.J. Hunter        ,Boston Celtics      ,28,SG,22,6-5 ,185,Georgia State      _
↪ ,1148640
Jonas Jerebko      ,Boston Celtics      ,8,PF,29,6-10,231,\N,5000000
5 rows
time: 0.001185s
```

---

**Note:** Null values are represented as \N.

---

When writing long statements and queries, it may be beneficial to use line-breaks. The prompt for a multi-line statement will change from => to ., to alert users to the change. The statement will not execute until a semicolon is used.

```
$ sqream sql --port=5000 --username=mjordan -d master
Password:

Interactive client mode
To quit, use ^D or \q.

master=> SELECT "Age",
. AVG("Salary")
. FROM NBA
. GROUP BY 1
. ORDER BY 2 ASC
. LIMIT 5
. ;
38,1840041
19,1930440
23,2034746
21,2067379
36,2238119
5 rows
time: 0.009320s
```

### 12.3.7.2.2 Executing Batch Scripts (-f)

To run an SQL script, use the `-f <filename>` argument.

For example,

```
$ sqream sql --port=5000 --username=jdoe -d master -f sql_script.sql --results-only
```

---

**Tip:** Output can be saved to a file by using redirection (`>`).

---

### 12.3.7.2.3 Executing Commands Immediately (-c)

To run a statement from the console, use the `-c <statement>` argument.

For example,

```
$ sqream sql --port=5000 --username=jdoe -d nba -c "SELECT TOP 5 * FROM nba"
Avery Bradley          ,Boston Celtics      ,0,PG,25,6-2 ,180,Texas      ↵
↪ ,7730337
Jae Crowder            ,Boston Celtics      ,99,SF,25,6-6 ,235,Marquette    ↵
↪ ,6796117
John Holland           ,Boston Celtics      ,30,SG,27,6-5 ,205,Boston University ↵
↪ ,\N
R.J. Hunter            ,Boston Celtics      ,28,SG,22,6-5 ,185,Georgia State  ↵
↪ ,1148640
Jonas Jerebko          ,Boston Celtics      ,8,PF,29,6-10,231,\N,5000000
5 rows
time: 0.202618s
```

---

**Tip:** Remove the timing and row count by passing the `--results-only` parameter

---

### 12.3.7.3 Examples

#### 12.3.7.3.1 Starting a Regular Interactive Shell

Connect to local server 127.0.0.1 on port 5000, to the default built-in database, *master*:

```
$ sqream sql --port=5000 --username=mjordan -d master
Password:

Interactive client mode
To quit, use ^D or \q.

master=>_
```

Connect to local server 127.0.0.1 via the built-in load balancer on port 3108, to the default built-in database, *master*:

```
$ sqream sql --port=3105 --clustered --username=mjordan -d master
Password:

Interactive client mode
To quit, use ^D or \q.

master=>_
```

#### 12.3.7.3.2 Executing Statements in an Interactive Shell

Note that all SQL commands end with a semicolon.

Creating a new database and switching over to it without reconnecting:

```
$ sqream sql --port=3105 --clustered --username=oldmcd -d master
Password:

Interactive client mode
To quit, use ^D or \q.

master=> create database farm;
executed
time: 0.003811s
master=> \c farm
farm=>
```

```
farm=> create table animals(id int not null, name text(30) not null, is_angry bool
↪not null);
executed
time: 0.011940s

farm=> insert into animals values(1,'goat',false);
executed
time: 0.000405s

farm=> insert into animals values(4,'bull',true) ;
executed
time: 0.049338s
```

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```
farm=> select * from animals;
1,goat                                ,0
4,bull                                ,1
2 rows
time: 0.029299s
```

### 12.3.7.3.3 Executing SQL Statements from the Command Line

```
$ sqream sql --port=3105 --clustered --username=oldmcd -d farm -c "SELECT * FROM_
↪animals WHERE is_angry = true"
4,bull                                ,1
1 row
time: 0.095941s
```

### 12.3.7.3.4 Controlling the Client Output

Two parameters control the display of results from the client:

- `--results-only` - removes row counts and timing information
- `--delimiter` - changes the record delimiter

#### 12.3.7.3.4.1 Exporting SQL Query Results to CSV

Using the `--results-only` flag removes the row counts and timing.

```
$ sqream sql --port=3105 --clustered --username=oldmcd -d farm -c "SELECT * FROM_
↪animals" --results-only > file.csv
$ cat file.csv
1,goat                                ,0
2,sow                                 ,0
3,chicken                             ,0
4,bull                                ,1
```

#### 12.3.7.3.4.2 Changing a CSV to a TSV

The `--delimiter` parameter accepts any printable character.

---

**Tip:** To insert a tab, use `Ctrl-V` followed by `Tab` `↵` in Bash.

---

```
$ sqream sql --port=3105 --clustered --username=oldmcd -d farm -c "SELECT * FROM_
↪animals" --delimiter ' ' > file.tsv
$ cat file.tsv
1  goat                                0
2  sow                                 0
3  chicken                             0
4  bull                                1
```



### 12.3.7.3.5 Executing a Series of Statements From a File

Assuming a file containing SQL statements (separated by semicolons):

```
$ cat some_queries.sql
CREATE TABLE calm_farm_animals
( id INT IDENTITY(0, 1), name TEXT(30)
);

INSERT INTO calm_farm_animals (name)
SELECT name FROM animals WHERE is_angry = false;
```

```
$ sqream sql --port=3105 --clustered --username=oldmcd -d farm -f some_queries.sql
executed
time: 0.018289s
executed
time: 0.090697s
```

### 12.3.7.3.6 Connecting Using Environment Variables

You can save connection parameters as environment variables:

```
$ export SQREAM_USER=sqream;
$ export SQREAM_DATABASE=farm;
$ sqream sql --port=3105 --clustered --username=$SQREAM_USER -d $SQREAM_DATABASE
```

### 12.3.7.3.7 Connecting to a Specific Queue

When using the *dynamic workload manager* - connect to etl queue instead of using the default sqream queue.

```
$ sqream sql --port=3105 --clustered --username=mjordan -d master --service=etl
Password:

Interactive client mode
To quit, use ^D or \q.

master=>_
```

## 12.3.7.4 Operations and Flag References

### 12.3.7.4.1 Command Line Arguments

**Sqream SQL** supports the following command line arguments:

Argument	De- fault	Description
<code>-c</code> or <code>--command</code>	None	Changes the mode of operation to single-command, non-interactive. Use this argument to run a statement and immediately exit.
<code>-f</code> or <code>--file</code>	None	Changes the mode of operation to multi-command, non-interactive. Use this argument to run a sequence of statements from an external file and immediately exit.
<code>--host</code>	127.0.0.1	Address of the SQream DB worker.
<code>--port</code>	5000	Sets the connection port.
<code>--database</code> or <code>-d</code>	None	Specifies the database name for queries and statements in this session.
<code>--username</code>	None	Username to connect to the specified database.
<code>--password</code>	None	Specify the password using the command line argument. If not specified, the client will prompt the user for the password.
<code>--cluster</code>	False	When used, the client connects to the load balancer, usually on port 3108. If not set, the client assumes the connection is to a standalone SQream DB worker.
<code>--service</code>	<code>sqream</code>	<i>Service name (queue)</i> that statements will file into.
<code>--results</code>	False	Outputs results only, without timing information and row counts
<code>--no-history</code>	False	When set, prevents command history from being saved in <code>~/.sqream/clientcmdhist</code>
<code>--delimiter</code>	<code>,</code>	Specifies the field separator. By default, <code>sqream sql</code> outputs valid CSVs. Change the delimiter to modify the output to another delimited format (e.g. TSV, PSV). See the section <i>supported record delimiters</i> below for more information.

**Tip:** Run `$ sqream sql --help` to see a full list of arguments

### 12.3.7.4.1.1 Supported Record Delimiters

The supported record delimiters are printable ASCII values (32-126).

- Recommended delimiters for use are: `,`, `|`, tab character.
- The following characters are **not supported**: `\`, `N`, `-`, `:`, `"`, `\n`, `\r`, `.`, lower-case latin letters, digits (0-9)

### 12.3.7.4.2 Meta-Commands

- Meta-commands in SQream SQL start with a backslash (`\`)

**Note:** Meta commands do not end with a semicolon

Command	Example	Description
<code>\q</code> or <code>\quit</code>	<code>master=&gt; \q</code>	Quit the client. (Same as <code>Ctrl-d</code> )
<code>\c &lt;database&gt;</code> or <code>\connect &lt;database&gt;</code>	<code>master=&gt; \c fox</code> <code>fox=&gt;</code>	Changes the current connection to an alternate database

### 12.3.7.4.3 Basic Commands

#### 12.3.7.4.4 Moving Around the Command Line

Command	Description
Ctrl-a	Goes to the beginning of the command line.
Ctrl-e	Goes to the end of the command line.
Ctrl-u	Deletes from cursor to the beginning of the command line.
Ctrl-k	Deletes from the cursor to the end of the command line.
Ctrl-w	Delete from cursor to beginning of a word.
Ctrl-y	Pastes a word or text that was cut using one of the deletion shortcuts (such as the one above) after the cursor.
Alt-b	Moves back one word (or goes to the beginning of the word where the cursor is).
Alt-f	Moves forward one word (or goes to the end of word the cursor is).
Alt-d	Deletes to the end of a word starting at the cursor. Deletes the whole word if the cursor is at the beginning of that word.
Alt-c	Capitalizes letters in a word starting at the cursor. Capitalizes the whole word if the cursor is at the beginning of that word.
Alt-u	Capitalizes from the cursor to the end of the word.
Alt-l	Makes lowercase from the cursor to the end of the word.
Ctrl-f	Moves forward one character.
Ctrl-b	Moves backward one character.
Ctrl-h	Deletes characters located before the cursor.
Ctrl-t	Swaps a character at the cursor with the previous character.

#### 12.3.7.4.5 Searching

Command	Description
Ctrl-r	Searches the history backward.
Ctrl-g	Escapes from history-searching mode.
Ctrl-p	Searches the previous command in history.
Ctrl-n	Searches the next command in history.

## 12.3.8 upgrade\_storage

`upgrade_storage` is used to upgrade metadata schemas, when upgrading between major versions.

This page serves as a reference for the options and parameters.

### 12.3.8.1 Running upgrade\_storage

`upgrade_storage` can be found in the `bin` directory of your SQream DB installation.

#### 12.3.8.1.1 Command line arguments and options

Parameter	Parameter Type	Description
<code>storage_path</code>	Argument	Full path to a valid storage cluster.
<code>--storage_version</code>	Option	Displays your current storage version.
<code>--check_predicates</code>	Option	Allows the upgrade process to proceed even if there are predicates marked for deletion.

#### 12.3.8.1.2 Syntax

```
$ upgrade_storage <storage path> [--check_predicates=0]
```

```
$ upgrade_storage <storage path> [--storage_version]
```

### 12.3.8.2 Results and error codes

Result	Message	Description
Success	storage has been upgraded successfully to version 26	Storage has been successfully upgraded
Success	no need to upgrade	Storage doesn't need an upgrade
Failure: can't read storage	RocksDB is in use by another application	Check permissions, and ensure no SQream DB workers or <i>metadata_server</i> are running when performing this operation.

### 12.3.8.3 Examples

#### 12.3.8.3.1 Upgrade SQream DB's storage cluster

```
$ ./upgrade_storage /home/rhendricks/raviga_database
get_rocksdb_version path{/home/rhendricks/raviga_database}
current storage version 23
upgrade_v24
upgrade_storage to 24
upgrade_storage to 24 - Done
upgrade_v25
```

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```
upgrade_storage to 25
upgrade_storage to 25 - Done
upgrade_v26
upgrade_storage to 26
upgrade_storage to 26 - Done
validate_rocksdb
storage has been upgraded successfully to version 26
```

This message confirms that the cluster has already been upgraded correctly.

## 12.4 SQL Feature Checklist

To understand which ANSI SQL and other SQL features SQream DB supports, use the tables below.

### In this topic:

- *Data Types and Values*
- *Constraints*
- *Transactions*
- *Indexes*
- *Schema Changes*
- *Statements*
- *Clauses*
- *Table Expressions*
- *Scalar Expressions*
- *Permissions*
- *Extra Functionality*

## 12.4.1 Data Types and Values

Read more about Yes data types.

Table 10: Data Types and Values

Item	Supported	Further information
BOOL	Yes	Boolean values
TINTINT	Yes	Unsigned 1 byte integer (0 - 255)
SMALLINT	Yes	2 byte integer (-32,768 - 32,767)
INT	Yes	4 byte integer (-2,147,483,648 - 2,147,483,647)
BIGINT	Yes	8 byte integer (-9,223,372,036,854,775,808 - 9,223,372,036,854,775,807)
REAL	Yes	4 byte floating point
DOUBLE, FLOAT	Yes	8 byte floating point
DECIMAL, NUMERIC	Yes	Fixed-point numbers.
TEXT	Yes	Variable length string - UTF-8 encoded
DATE	Yes	Date
DATETIME, TIMES-TAMP	Yes	Date and time
NULL	Yes	NULL values
TIME	No	Can be stored as a text string or as part of a DATETIME

## 12.4.2 Constraints

Table 11: Constraints

Item	Supported	Further information
Not null	Yes	NOT NULL
Default values	Yes	DEFAULT
AUTO INCREMENT	Yes (different name)	IDENTITY

## 12.4.3 Transactions

SQream DB treats each statement as an auto-commit transaction. Each transaction is isolated from other transactions with serializable isolation.

If a statement fails, the entire transaction is canceled and rolled back. The database is unchanged.

## 12.4.4 Indexes

SQream DB has a range-index collected on all columns as part of the metadata collection process.

SQream DB does not support explicit indexing, but does support clustering keys.

Read more about clustering keys and our metadata system.

## 12.4.5 Schema Changes

Table 12: Schema Changes

Item	Supported	Further information
ALTER TABLE	Yes	alter_table - Add column, alter column, drop column, rename column, rename table, modify clustering keys
Rename database	No	
Rename table	Yes	rename_table
Rename column	Yes	rename_column
Add column	Yes	add_column
Remove column	Yes	drop_column
Alter column data type	No	
Add / modify clustering keys	Yes	cluster_by
Drop clustering keys	Yes	drop_clustering_key
Add / Remove constraints	No	
Rename schema	Yes	rename_schema
Drop schema	Yes	drop_schema
Alter default schema per user	Yes	alter_default_schema

## 12.4.6 Statements

Table 13: Statements

Item	Supported	Further information
SELECT	Yes	select
CREATE TABLE	Yes	create_table
CREATE FOREIGN / EXTERNAL TABLE	Yes	create_foreign_table
DELETE	Yes	<a href="#">Deleting Data</a>
INSERT	Yes	insert, copy_from
TRUNCATE	Yes	truncate
UPDATE	Yes	
VALUES	Yes	values

## 12.4.7 Clauses

Table 14: Clauses

Item	Supported	Further information
LIMIT / TOP	Yes	
LIMIT with OFFSET	No	
WHERE	Yes	
HAVING	Yes	
OVER	Yes	

## 12.4.8 Table Expressions

Table 15: Table Expressions

Item	Supported	Further information
Tables, Views	Yes	
Aliases, AS	Yes	
JOIN - INNER, LEFT [ OUTER ], RIGHT [ OUTER ], CROSS	Yes	
Table expression subqueries	Yes	
Scalar subqueries	No	

## 12.4.9 Scalar Expressions

Read more about [scalar\\_expressions](#).

Table 16: Scalar Expressions

Item	Supported	Further information
Common functions	Yes	CURRENT_TIMESTAMP, SUBSTRING, TRIM, EXTRACT, etc.
Comparison operators	Yes	<, <=, >, >=, =, <>, !=, IS, IS NOT
Boolean operators	Yes	AND, NOT, OR
Conditional expressions	Yes	CASE .. WHEN
Conditional functions	Yes	COALESCE
Pattern matching	Yes	LIKE, RLIKE, ISPREFIXOF, CHARINDEX, PATINDEX
REGEX POSIX pattern matching	Yes	RLIKE, REGEXP_COUNT, REGEXP_INSTR, REGEXP_SUBSTR,
EXISTS	No	
IN, NOT IN	Partial	Literal values only
Bitwise arithmetic	Yes	&,  , XOR, ~, >>, <<

## 12.4.10 Permissions

Read more about [Access Control](#) in SQream DB.

Table 17: Permissions

Item	Supported	Further information
Roles as users and groups	Yes	
Object default permissions	Yes	
Column / Row based permissions	No	
Object ownership	No	



### 12.4.11 Extra Functionality

Table 18: Extra Functionality

Item	Supported	Further information
Information schema	Yes	<a href="#">Catalog Reference Guide</a>
Views	Yes	<a href="#">create_view</a>
Window functions	Yes	<a href="#">window_functions</a>
CTEs	Yes	<a href="#">common_table_expressions</a>
Saved queries, Saved queries with parameters	Yes	<a href="#">Saved Queries</a>
Sequences	Yes	<a href="#">identity</a>



## DATA TYPE GUIDES

This section describes the following:

### 13.1 Converting and Casting Types

SQream supports explicit and implicit casting and type conversion. The system may automatically add implicit casts when combining different data types in the same expression. In many cases, while the details related to this are not important, they can affect the results of a query. When necessary, an explicit cast can be used to override the automatic cast added by SQream DB.

For example, the ANSI standard defines a `SUM()` aggregation over an `INT` column as an `INT`. However, when dealing with large amounts of data this could cause an overflow.

You can rectify this by casting the value to a larger data type, as shown below:

```
SUM(some_int_column :: BIGINT)
```

SQream supports the following three data conversion types:

- `CAST(<value> AS <data type>)`, to convert a value from one type to another. For example, `CAST('1997-01-01' AS DATE)`, `CAST(3.45 AS SMALLINT)`, `CAST(some_column AS TEXT)`.
- `<value> :: <data type>`, a shorthand for the `CAST` syntax. For example, `'1997-01-01' :: DATE`, `3.45 :: SMALLINT`, `(3+5) :: BIGINT`.
- See the [SQL functions reference](#) for additional functions that convert from a specific value which is not an SQL type, such as `from_unixts`, etc.

#### 13.1.1 Supported Casts

	BOOL	TINYINT/SMALLINT/INT/BIGINT	REAL/FLOAT/NUMERIC	DATE/DATETIME	TIME	CHAR/TEXT
BOOL	N/A	✓	✗	✗	✗	✓
TINYINT/SMALLINT/INT/BIGINT	✗	✓	✓	✗	✗	✓
REAL/FLOAT	✗	✓	N/A	✓	✗	✓
NUMERIC	✗	✓	✓	✓	✗	✓
DATE/DATETIME	✗	✗	✗	✗	N/A	✓
VARCHAR/TEXT	✓	✓	✓	✓	✓	N/A

## 13.2 Supported Data Types

The **Supported Data Types** page describes SQream's supported data types:

The following table shows the supported data types.

Name	Description	Data Size (Not Null, Uncompressed)	Example	Alias
BOOL	Boolean values (true, false)	1 byte	true	BIT
TINYINT	Unsigned integer (0 - 255)	1 byte	5	NA
SMALLINT	Integer (-32,768 - 32,767)	2 bytes	-155	NA
INT	Integer (-2,147,483,648 - 2,147,483,647)	4 bytes	1648813	INTEGER
BIGINT	Integer (-9,223,372,036,854,775,808 - 9,223,372,036,854,775,807)	8 bytes	36124441255243	NUMBER
REAL	Floating point (inexact)	4 bytes	3.141	NA
DOUBLE	Floating point (inexact)	8 bytes	0.000003	FLOAT/DOUBLE PRECISION
TEXT (n)	Variable length string - UTF-8 unicode	Up to 4 bytes	'Kiwis have tiny wings, but cannot fly.'	CHAR VARYING, CHAR, CHARACTER VARYING, CHARACTER, NATIONAL CHARACTER VARYING, NATIONAL CHARACTER, NCHAR VARYING, NCHAR, NATIONAL CHAR, NATIONAL CHAR VARYING
NUMERIC	38 digits	16 bytes	0.12324567890123456789012345678901234567	DECIMAL
DATE	Date	4 bytes	'1955-11-05'	NA
DATETIME	Date and time pairing in UTC	8 bytes	'1955-11-05 01:24:00.000'	TIMESTAMP, DATETIME2

**Note:** SQream compresses all columns and types. The data size noted is the maximum data size allocation for uncompressed data.

## 13.3 Supported Casts

The **Supported Casts** section describes supported casts for the following types:

### 13.3.1 Numeric

The **Numeric** data type (also known as **Decimal**) is recommended for values that tend to occur as exact decimals, such as in Finance. While Numeric has a fixed precision of 38, higher than `REAL` (9) or `DOUBLE` (17), it runs calculations more slowly. For operations that require faster performance, using Floating Point is recommended.

The correct syntax for Numeric is `numeric(p, s)`, where `p` is the total number of digits (38 maximum), and `s` is the total number of decimal digits.

#### 13.3.1.1 Numeric Examples

The following is an example of the Numeric syntax:

```
$ create or replace table t(x numeric(20, 10), y numeric(38, 38));
$ insert into t values(1234567890.1234567890, 0.
→12324567890123456789012345678901234567);
$ select x + y from t;
```

The following table shows information relevant to the Numeric data type:

Description	Data Size (Not Null, Uncompressed)	Example
38 digits	16 bytes	0.123245678901234567890123456789012345678901234

Numeric supports the following operations:

- All join types.
- All aggregation types (not including Window functions).
- Scalar functions (not including some trigonometric and logarithmic functions).

### 13.3.2 Boolean

The following table describes the Boolean data type.

Values	Syntax	Data Size (Not Null, Uncompressed)
true, false (case sensitive)	When loading from CSV, <code>BOOL</code> columns can accept 0 as false and 1 as true.	1 byte, but resulting average data sizes may be lower after compression.

13.3.2.1 Boolean Examples

The following is an example of the Boolean syntax:

```
CREATE TABLE animals (name TEXT, is_angry BOOL);

INSERT INTO animals VALUES ('fox',true), ('cat',true), ('kiwi',false);

SELECT name, CASE WHEN is_angry THEN 'Is really angry!' else 'Is not angry' END FROM
↪animals;
```

The following is an example of the correct output:

```
"fox", "Is really angry!"
"cat", "Is really angry!"
"kiwi", "Is not angry"
```

13.3.2.2 Boolean Casts and Conversions

The following table shows the possible Boolean value conversions:

Type	Details
TINYINT, SMALLINT, INT, BIGINT	true → 1, false → 0
REAL, DOUBLE	true → 1.0, false → 0.0

13.3.3 Integer

Integer data types are designed to store whole numbers.

For more information about identity sequences (sometimes called auto-increment or auto-numbers), see identity.

13.3.3.1 Integer Types

The following table describes the Integer types.

Name	Details	Data Size (Not Null, Un-compressed)	Example
TINYINT	Unsigned integer (0 - 255)	1 byte	5
SMALL-INT	Integer (-32,768 - 32,767)	2 bytes	-155
INT	Integer (-2,147,483,648 - 2,147,483,647)	4 bytes	1648813
BIGINT	Integer (-9,223,372,036,854,775,808 - 9,223,372,036,854,775,807)	8 bytes	36124441255243

The following table describes the Integer data type.

Syntax	Data Size (Not Null, Uncompressed)
An integer can be entered as a regular literal, such as 12, -365.	Integer types range between 1, 2, 4, and 8 bytes - but resulting average data sizes could be lower after compression.

### 13.3.3.2 Integer Examples

The following is an example of the Integer syntax:

```
CREATE TABLE cool_numbers (a INT NOT NULL, b TINYINT, c SMALLINT, d BIGINT);

INSERT INTO cool_numbers VALUES (1,2,3,4), (-5, 127, 32000, 45000000000);

SELECT * FROM cool_numbers;
```

The following is an example of the correct output:

```
1,2,3,4
-5,127,32000,45000000000
```

### 13.3.3.3 Integer Casts and Conversions

The following table shows the possible Integer value conversions:

Type	Details
REAL, DOUBLE	1 → 1.0, -32 → -32.0
TEXT (All numeric values must fit in the string length)	1 → '1', 2451 → '2451'

## 13.3.4 Floating Point

The **Floating Point** data types (REAL and DOUBLE) store extremely close value approximations, and are therefore recommended for values that tend to be inexact, such as Scientific Notation. While Floating Point generally runs faster than Numeric, it has a lower precision of 9 (REAL) or 17 (DOUBLE) compared to Numeric's 38. For operations that require a higher level of precision, using Numeric is recommended.

The floating point representation is based on [IEEE 754](#).

### 13.3.4.1 Floating Point Types

The following table describes the Floating Point data types.

Name	Details	Data Size (Not Null, Uncompressed)	Example
REAL	Single precision floating point (inexact)	4 bytes	3.141
DOUBLE	Double precision floating point (inexact)	8 bytes	0.000003

The following table shows information relevant to the Floating Point data types.

Aliases	Syntax	Data Size (Not Null, Uncompressed)
DOUBLE is also known as FLOAT.	A double precision floating point can be entered as a regular literal, such as 3.14, 2.718, .34, or 2.71e-45. To enter a REAL floating point number, cast the value. For example, (3.14 :: REAL).	Floating point types are either 4 or 8 bytes, but size could be lower after compression.

13.3.4.2 Floating Point Examples

The following are examples of the Floating Point syntax:

```
CREATE TABLE cool_numbers (a REAL NOT NULL, b DOUBLE);

INSERT INTO cool_numbers VALUES (1,2), (3.14159265358979, 2.718281828459);

SELECT * FROM cool_numbers;
```

```
1.0,2.0
3.1415927,2.718281828459
```

**Note:** Most SQL clients control display precision of floating point numbers, and values may appear differently in some clients.

13.3.4.3 Floating Point Casts and Conversions

The following table shows the possible Floating Point value conversions:

Type	Details
BOOL	1.0 → true, 0.0 → false
TINYINT, SMALLINT, INT, BIGINT	2.0 → 2, 3.14159265358979 → 3, 2.718281828459 → 2, 0.5 → 0, 1.5 → 1

**Note:** As shown in the above examples, casting real to int rounds down.

13.3.5 String

TEXT is designed for storing text or strings of characters.

SQream UTF-8 representations (TEXT).

13.3.5.1 Length

When using TEXT, specifying a size is optional. If not specified, the text field carries no constraints. To limit the size of the input, use TEXT (n), where n is the permitted number of characters.

The following apply to setting the String type length:

- If the data exceeds the column length limit on INSERT or COPY operations, SQream DB will return an error.
- When casting or converting, the string has to fit in the target. For example, 'Kiwis are weird birds' :: TEXT (5) will return an error. Use SUBSTRING to truncate the length of the string.



### 13.3.5.2 Syntax

String types can be written with standard SQL string literals, which are enclosed with single quotes, such as 'Kiwi bird'. To include a single quote in the string, use double quotations, such as 'Kiwi bird's wings are tiny'. String literals can also be dollar-quoted with the dollar sign \$, such as \$\$Kiwi bird's wings are tiny\$\$ is the same as 'Kiwi bird's wings are tiny'.

### 13.3.5.3 Size

TEXT (n) can occupy up to  $4*n$  bytes. However, the size of strings is variable and is compressed by SQream.

### 13.3.5.4 String Examples

The following is an example of the String syntax:

```
CREATE TABLE cool_strings (a TEXT NOT NULL, b TEXT);

INSERT INTO cool_strings VALUES ('hello world', 'Hello to kiwi birds specifically');

INSERT INTO cool_strings VALUES ('This is ASCII only', 'But this column can contain
↳????');

SELECT * FROM cool_strings;
```

The following is an example of the correct output:

```
hello world ,Hello to kiwi birds specifically
This is ASCII only,But this column can contain ????

```

**Note:** Most clients control the display precision of floating point numbers, and values may appear differently in some clients.

### 13.3.5.5 String Casts and Conversions

The following table shows the possible String value conversions:

Type	Details
BOOL	'true' → true, 'false' → false
TINYINT, SMALL-INT, INT, BIGINT	'2' → 2, '-128' → -128
REAL, DOUBLE	'2.0' → 2.0, '3.141592' → 3.141592
DATE, DATETIME	Requires a supported format, such as '1955-11-05' → date '1955-11-05', '1955-11-05 01:24:00.000' → '1955-11-05 01:24:00.000'

### 13.3.6 Date

DATE is a type designed for storing year, month, and day. DATETIME is a type designed for storing year, month, day, hour, minute, seconds, and milliseconds in UTC with 1 millisecond precision.

#### 13.3.6.1 Date Types

The following table describes the Date types:

Table 1: Date Types

Name	Details	Data Size (Not Null, Uncompressed)	Example
DATE	Date	4 bytes	'1955-11-05'
DATE-TIME	Date and time pairing in UTC	8 bytes	'1955-11-05 01:24:00.000'

#### 13.3.6.2 Aliases

DATETIME is also known as `TIMESTAMP` or `DATETIME2`.

#### 13.3.6.3 Syntax

DATE values are formatted as string literals.

The following is an example of the DATETIME syntax:

```
'1955-11-05'
```

```
date '1955-11-05'
```

DATETIME values are formatted as string literals conforming to [ISO 8601](#).

The following is an example of the DATETIME syntax:

```
'1955-11-05 01:26:00'
```

SQream attempts to guess if the string literal is a date or datetime based on context, for example when used in date-specific functions.

#### 13.3.6.4 Size

A DATE column is 4 bytes in length, while a DATETIME column is 8 bytes in length.

However, the size of these values is compressed by SQream DB.

13.3.6.5 Date Examples

The following is an example of the Date syntax:

```
CREATE TABLE important_dates (a DATE, b DATETIME);  
  
INSERT INTO important_dates VALUES ('1997-01-01', '1955-11-05 01:24');  
  
SELECT * FROM important_dates;
```

The following is an example of the correct output:

```
1997-01-01,1955-11-05 01:24:00.0
```

The following is an example of the Datetime syntax:

```
SELECT a :: DATETIME, b :: DATE FROM important_dates;
```

The following is an example of the correct output:

```
1997-01-01 00:00:00.0,1955-11-05
```

**Warning:** Some client applications may alter the DATETIME value by modifying the timezone.

13.3.6.6 Date Casts and Conversions

The following table shows the possible DATE and DATETIME value conversions:

Type	Details
TEXT	'1997-01-01' → '1997-01-01', '1955-11-05 01:24' → '1955-11-05 01:24:00.000'



## RELEASE NOTES

Version	Release Date
<i>Release Notes 4.0</i>	January 25, 2023

### 14.1 Release Notes 4.0

The 4.0 Release Notes describe the following releases:

#### 14.1.1 Release Notes 4.0

SQream is introducing a new version release system that follows the more commonly used Major.Minor versioning schema. The newly released **4.0 version** is a minor version upgrade and does not require considerable preparation.

The 4.0 release notes were released on 01/25/2023 and describe the following:

- *New Features*
- *Storage Version*
- *SQream Studio Updates and Improvements*
- *Known Issues*
- *Version 4.0 resolved Issues*
- *Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to version 4.0*

### 14.1.1.1 New Features

- Re-enabling an enhanced version of the *License Storage Capacity* feature
- *Lightweight Directory Access Protocol(LDAP)* may be used to authenticate SQream roles
- *Physical deletion performance enhancement* by supporting file systems with parallelism capabilities

### 14.1.1.2 Storage Version

The storage version presently in effect is version 45.

### 14.1.1.3 SQream Studio Updates and Improvements

- When creating a **New Role**, you may now create a group role by selecting **Set as a group role**.
- When editing an **Existing Role**, you are no longer obligated to update the role's password.

### 14.1.1.4 Known Issues

Percentile is not supported for Window functions.

### 14.1.1.5 Version 4.0 resolved Issues

SQ No.	Description
SQ-10544	SQream Studio dashboard periodic update enhancement
SQ-11296	Slow catalog queries
SQ-11772	Slow query performance when using JOIN clause
SQ-12318	JDBC <code>insertBuffer</code> parameter issue
SQ-12364	GET DDL foreign table output issue
SQ-12446	SQream Studio group role modification issue
SQ-12468	Internal compiler error
SQ-12580	Server Picker GPU dependency
SQ-12598	Executing SELECT on a foreign table with no valid path produces no error message
SQ-12652	SQream Studio result panel adjustment
SQ-13055	NULL issue when executing query with pysqream

#### 14.1.1.6 Configuration Changes

No configuration changes were made.

#### 14.1.1.7 Naming Changes

No relevant naming changes were made.

#### 14.1.1.8 Deprecated Features

SQream is declaring end of support of VARCHAR data type, the decision resulted by SQream's effort to enhance its core functionalities and with respect to ever changing echo system requirements.

VARCHAR is no longer supported for new customers - effective from Version 2022.1.3 (September 2022).

TEXT data type is replacing VARCHAR and NVARCHAR - SQream will maintain VARCHAR data type support until 09/30/2023.

#### 14.1.1.9 End of Support

No End of Support changes were made.

#### 14.1.1.10 Upgrading to version 4.0

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata('out_path');
```

---

**Tip:** SQream recommends storing the generated back-up locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.

6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---

## 14.2 Release Notes 2022.1

The 2022.1 Release Notes describe the following releases:

### 14.2.1 Release Notes 2022.1.7

The 2022.1.7 release notes were released on 12/15/2022 and describe the following:

- *New Features*
- *Storage Version*
- *Known Issues*
- *Version 2022.1.7 resolved Issues*
- *Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1.7*

#### 14.2.1.1 New Features

- Ingesting data from *JSON* files.
- ZLIB compression performance enhancements.

#### 14.2.1.2 Storage Version

The storage version presently in effect is version 43.

#### 14.2.1.3 Known Issues

Percentile is not supported for Window functions.



#### 14.2.1.4 Version 2022.1.7 resolved Issues

SQ No.	Description
SQ-11523	SAVED QUERY execution internal error
SQ-11811	Missing metadata optimization when joining TEXT columns
SQ-12178	SQreamNet does not support the ExecuteNonQuery ADO.NET command

#### 14.2.1.5 Configuration Changes

No configuration changes were made.

#### 14.2.1.6 Naming Changes

No relevant naming changes were made.

#### 14.2.1.7 Deprecated Features

SQream is declaring end of support of VARCHAR data type, the decision resulted by SQream's effort to enhance its core functionalities and with respect to ever changing echo system requirements.

VARCHAR is no longer supported for new customers - effective from Version 2022.1.3 (September 2022).

TEXT data type is replacing VARCHAR and NVARCHAR - SQream will maintain VARCHAR data type support until 09/30/2023.

#### 14.2.1.8 End of Support

No End of Support changes were made.

#### 14.2.1.9 Upgrading to v2022.1.7

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata('out_path');
```

---

**Tip:** SQream recommends storing the generated back-up locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.

6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---

### 14.2.2 Release Notes 2022.1.6

The 2022.1.6 release notes were released on 12/11/2022 and describe the following:

- *New Features*
- *Storage Version*
- *Known Issues*
- *Version 2022.1.6 resolved Issues*
- *Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1.6*

#### 14.2.2.1 New Features

- *.Net Driver* now supports .NET version 6 or newer.

#### 14.2.2.2 Storage Version

The storage version presently in effect is version 42.

#### 14.2.2.3 Known Issues

Percentile is not supported for Window functions.

#### 14.2.2.4 Version 2022.1.6 resolved Issues

SQ No.	Description
SQ-10160	Spotfire casting issues when reading SQream data
SQ-11295	max_file_size when executing COPY_TO is imprecise
SQ-11940, SQ-11926, SQ-11874	Known encryption issues
SQ-11975	Internal runtime error
SQ-12019	Using PERCENTILE_DISC function with PARTITION BY function causes internal error
SQ-12089	COUNT (*) execution fails when using foreign table
SQ-12117	Running TCPH-21 results in out of memory
SQ-12204	Possible issue when trying to INSERT Unicode data using .Net client

#### 14.2.2.5 Configuration Changes

No configuration changes were made.

#### 14.2.2.6 Naming Changes

No relevant naming changes were made.

#### 14.2.2.7 Deprecated Features

SQream is declaring end of support of VARCHAR data type, the decision resulted by SQream's effort to enhance its core functionalities and with respect to ever changing echo system requirements.

VARCHAR is no longer supported for new customers - effective from Version 2022.1.3 (September 2022).

TEXT data type is replacing VARCHAR and NVARCHAR - SQream will maintain VARCHAR data type support until 09/30/2023.

#### 14.2.2.8 End of Support

No End of Support changes were made.

#### 14.2.2.9 Upgrading to v2022.1.6

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata('out_path');
```

**Tip:** SQream recommends storing the generated back-up locally in case needed.

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.

3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.
6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---

### 14.2.3 Release Notes 2022.1.5

The 2022.1.5 release notes were released on 11/02/2022 and describe the following:

- *New Features*
- *Storage Version*
- *Known Issues*
- *Resolved Issues*
- *Operations and Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1.5*

#### 14.2.3.1 New Features

The 2022.1.5 Release Notes include the following new features:

- `keys_evaluate` utility function enhancement - add problematic chunk ID to the function's output report
- Automatically close database client connections that have been open for 24 hours without any active statements
- `release_defunct_locks` utility function enhancement to receive new optional input parameter to specify timeout - for more details see [Lock Related Issues](#).
- Metadata scale up process improvement through RocksDB configuration improvements

### 14.2.3.2 Storage Version

The storage version presently in effect is version 42.

### 14.2.3.3 Known Issues

Recently discovered issue with the encryption feature, at this time SQream recommends to avoid using this feature - a fix will be introduced in the near future.

### 14.2.3.4 Resolved Issues

The following table lists the issues that were resolved in Version 2022.1.5:

SQ No.	Description
SQ-11081	Tableau connection are not getting closed
SQ-11473	SQream Command Line Interface connectivity issues
SQ-11551	SQream Studio Logs pages filtering issues
SQ-11631	Log related configuration flags are not working as expected
SQ-11745	Missing validation of sufficient GPU memory
SQ-11792	CUME_DIST function causes query execution errors
SQ-11905	GetDate casting to as text returns DATE with 0s in the time part or no time part at all
SQ-12580	Server Picker and Meta Data server may not be deployed on servers without GPU
SQ-12690	Worker thread increase
SQ-13775	Worker down issue
SQ-13947	Non-Unicode character query execution error

### 14.2.3.5 Operations and Configuration Changes

No configuration changes were made.

### 14.2.3.6 Naming Changes

No relevant naming changes were made.

### 14.2.3.7 Deprecated Features

SQream is declaring end of support of VARCHAR data type, the decision resulted by SQream's effort to enhance its core functionalities and with respect to ever changing echo system requirements.

VARCHAR is no longer supported for new customers - effective from Version 2022.1.3 (September 2022).

TEXT data type is replacing VARCHAR - SQream will maintain VARCHAR data type support until 09/30/2023.

### 14.2.3.8 End of Support

No End of Support changes were made.

### 14.2.3.9 Upgrading to v2022.1.5

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata ('out_path');
```

---

**Tip:** SQream recommends storing the generated back-up locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.

6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---

## 14.2.4 Release Notes 2022.1.4

The 2022.1.4 release notes were released on 10/11/2022 and describe the following:

- *Version Content*
- *Storage Version*
- *Known Issues*
- *Resolved Issues*
- *Operations and Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*

- *Upgrading to v2022.1.4*

#### 14.2.4.1 Version Content

The 2022.1.4 Release Notes describes the following:

- Security enhancement - Disable Python UDFs by default.

#### 14.2.4.2 Storage Version

The storage version presently in effect is version 42.

#### 14.2.4.3 Known Issues

No relevant Known Issues.

#### 14.2.4.4 Resolved Issues

The following table lists the issues that were resolved in Version 2022.1.4:

SQ No.	Description
SQ-11782	Alter default permissions to grant update results in error
SQ-11740	A correlated subquery is blocked when having 'not exist' where clause in update query
SQ-11686, SQ-11584	CUDA malloc error
SQ-10602	Group by clause error
SQ-9813	When executing copy from a parquet file that contain date values earlier than 1970, values are changed to 1970.

#### 14.2.4.5 Operations and Configuration Changes

No configuration changes were made.

#### 14.2.4.6 Naming Changes

No relevant naming changes were made.

### 14.2.4.7 Deprecated Features

SQream is declaring end of support of VARCHAR data type, the decision resulted by SQream's effort to enhance its core functionalities and with respect to ever changing echo system requirements.

VARCHAR is no longer supported for new customers - effective from Version 2022.1.3 (September 2022).

TEXT data type is replacing VARCHAR - SQream will maintain VARCHAR data type support until 09/30/2023.

### 14.2.4.8 End of Support

No End of Support changes were made.

### 14.2.4.9 Upgrading to v2022.1.4

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata ('out_path');
```

---

**Tip:** SQream recommends storing the generated back-up locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.
6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---



## 14.2.5 Release Notes 2022.1.3

The 2022.1.3 release notes were released on 9/20/2022 and describe the following:

- *Version Content*
- *Storage Version*
- *Known Issues*
- *Resolved Issues*
- *Operations and Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1.3*

### 14.2.5.1 Version Content

The 2022.1.3 Release Notes describes the following:

- Optimize the delete operation by removing redundant calls.
- Support LIKE condition for filtering metadata.
- Migration tool for converting VARCHAR columns into TEXT columns.
- Support sub-queries in the UPDATE condition.

### 14.2.5.2 Storage Version

The storage version presently in effect is version 42.

### 14.2.5.3 Known Issues

The following table lists the issues that are known limitations in Version 2022.1.3:

SQ No.	Description
SQ-11677	UPADTE or DELETE using a sub-query that includes '%' (modulo) is crashing SQreamDB worker

#### 14.2.5.4 Resolved Issues

The following table lists the issues that were resolved in Version 2022.1.3:

SQ No.	Description
SQ-11487	COPY FROM with offset = 0 (which is an unsupported option) is stuck up to the query timeout.
SQ-11373	SQL statement fails after changing the foreign table the statement tries to query.
SQ-11320	Locked users are not being released on system reset.
SQ-11310	Using “create table like” on foreign tables results in flat compression of the created table.
SQ-11287	SQL User Defined Function fails when function definition contain parenthesis
SQ-11187	FLAT compression is wrongly chosen when dealing with data sets starting with all-nulls
SQ-10892	Update - enhanced error message when trying to run update on foreign table.

#### 14.2.5.5 Operations and Configuration Changes

No configuration changes were made.

#### 14.2.5.6 Naming Changes

No relevant naming changes were made.

#### 14.2.5.7 Deprecated Features

SQream is declaring end of support of VARCHAR data type, the decision resulted by SQream’s effort to enhance its core functionalities and with respect to ever changing echo system requirements.

VARCHAR is no longer supported for new customers - effective immediately.

TEXT data type is replacing VARCHAR - SQream will maintain VARCHAR data type support until 09/30/2023.

As part of this release 2022.1.3, SQream provides an automated and secured migration tool to help customers with the conversion phase from VARCHAR to TEXT data type, please address delivery for further information.

#### 14.2.5.8 End of Support

No End of Support changes were made.

#### 14.2.5.9 Upgrading to v2022.1.3

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata ('out_path');
```

---

**Tip:** SQream recommends storing the generated back-up locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.

3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.
6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

## 14.2.6 Release Notes 2022.1.2

The 2022.1.2 release notes were released on 8/24/2022 and describe the following:

- *Version Content*
- *Storage Version*
- *New Features*
- *Resolved Issues*
- *Operations and Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1.2*

### 14.2.6.1 Version Content

The 2022.1.2 Release Notes describes the following:

- Automatic schema identification.
- Optimized queries on external Parquet tables.

### 14.2.6.2 Storage Version

The storage version presently in effect is version 41.

### 14.2.6.3 New Features

The 2022.1.2 Release Notes include the following new features:

- *Parquet Read Optimization*

#### 14.2.6.3.1 Parquet Read Optimization

Querying Parquet foreign tables has been optimized and is now up to 20x faster than in previous versions.

### 14.2.6.4 Resolved Issues

The following table lists the issues that were resolved in Version 2022.1.2:

SQ No.	Description
SQ-10892	An incorrect error message was displayed when users ran the <code>UPDATE</code> command on foreign tables.
SQ-11273	Clustering optimization only occurs when copying data from CSV files.

### 14.2.6.5 Operations and Configuration Changes

No configuration changes were made.

### 14.2.6.6 Naming Changes

No relevant naming changes were made.

### 14.2.6.7 Deprecated Features

No features were deprecated for Version 2022.1.2.

### 14.2.6.8 End of Support

The End of Support section is not relevant to Version 2022.1.2.

### 14.2.6.9 Upgrading to v2022.1.2

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata ('out_path');
```

**Tip:** SQream recommends storing the generated back-up locally in case needed.

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.
6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

### 14.2.7 Release Notes 2022.1.1

The 2022.1.1 release notes were released on 7/19/2022 and describe the following:

- *Version Content*
- *Storage Version*
- *New Features*
- *Known Issues*
- *Resolved Issues*
- *Operations and Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1.1*

### 14.2.7.1 Version Content

The 2022.1.1 Release Notes describes the following:

- Enhanced security features
- For more information, see [SQream Acceleration Studio 5.4.7](#).

### 14.2.7.2 Storage Version

The storage version presently in effect is version 40.

### 14.2.7.3 New Features

The 2022.1.1 Release Notes include the following new features:

- *Password Security Compliance*

#### 14.2.7.3.1 Password Security Compliance

In compliance with GDPR standards, SQream now requires a strong password policy when accessing the CLI or Studio. For more information, see [Password Policy](#).

### 14.2.7.4 Known Issues

There were no known issues in Version 2022.1.1.

### 14.2.7.5 Resolved Issues

The following table lists the issues that were resolved in Version 2022.1.1:

SQ No.	Description
SQ-6419	An internal compiler error occurred when casting Numeric literals in an aggregation function.
SQ-10873	Inserting 100K bytes into a text column resulted in an unclear error message.
SQ-10955	Unneeded reads were occurring when filtering by date.

### 14.2.7.6 Operations and Configuration Changes

The `login_max_retries` configuration flag is required for adjusting the permitted log-in attempts.

For more information, see [Adjusting the Permitted Log-In Attempts](#).

### 14.2.7.7 Naming Changes

No relevant naming changes were made.

### 14.2.7.8 Deprecated Features

In [SQream Acceleration Studio 5.4.7](#), the **Configuration** section has been temporarily disabled and will be enabled at a later date. In addition, the **Log Lines** tab in the **Log** section has been removed.

### 14.2.7.9 End of Support

The End of Support section is not relevant to Version 2022.1.1.

### 14.2.7.10 Upgrading to v2022.1.1

1. Generate a back-up of the metadata by running the following command:

```
$ select backup_metadata ('out_path');
```

---

**Tip:** SQream recommends storing the generated back-up locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created back-up file.
4. Replace your current metadata with the metadata you stored in the back-up file.
5. Navigate to the new SQream package bin folder.

6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---

## 14.2.8 Release Notes 2022.1

The 2022.1 release notes were released on 7/19/2022 and describe the following:

- *Version Content*
- *Storage Version*
- *New Features*
- *Known Issues*
- *Resolved Issues*
- *Operations and Configuration Changes*
- *Naming Changes*
- *Deprecated Features*
- *End of Support*
- *Upgrading to v2022.1*

### 14.2.8.1 Version Content

The 2022.1 Release Notes describe the following:

- Enhanced security features.
- New data manipulation command.
- Additional data ingestion format.

### 14.2.8.2 Storage Version

The storage version presently in effect is version 40.

### 14.2.8.3 New Features

The 2022.1 Release Notes include the following new features:

- *Data Encryption*
- *Update Feature*
- *Avro Ingestion*



#### 14.2.8.3.1 Data Encryption

SQream now supports data encryption mechanisms in accordance with **General Data Protection Regulation (GDPR)** standards.

Using the data encryption feature may lead to a maximum of a 10% increase in performance degradation.

For more information, see [Data Encryption](#).

#### 14.2.8.3.2 Update Feature

SQream now supports the DML **Update** feature, which is used for modifying the value of certain columns in existing rows.

For more information, see [UPDATE](#).

#### 14.2.8.3.3 Avro Ingestion

SQream now supports ingesting data from Avro files.

For more information, see [Inserting Data from Avro](#).

#### 14.2.8.4 Known Issues

The following table lists the known issues for Version 2022.1:

SQ No.	Description
SQ-7732	Reading numeric columns from an external Parquet file generated an error.
SQ-9889	Running a query including Thai characters generated an internal runtime error.
SQ-10071	Error on existing subqueries with TEXT and VARCHAR equality condition
SQ-10191	The <code>ALTER DEFAULT SCHEMA</code> command was not functioning correctly.
SQ-10629	Inserting data into a table significantly slowed down running queries.
SQ-10659	Using a comment generated a compile error.

#### 14.2.8.5 Resolved Issues

The following table lists the issues that were resolved in Version 2022.1:

SQ No.	Description
SQ-10111	Reading numeric columns from an external Parquet file generated an error.

### 14.2.8.6 Operations and Configuration Changes

No relevant operations and configuration changes were made.

### 14.2.8.7 Naming Changes

No relevant naming changes were made.

### 14.2.8.8 Deprecated Features

In SQream version 2022.1 the `VARCHAR` data type has been deprecated and replaced with `TEXT`. SQream will maintain `VARCHAR` in all previous versions until completing the migration to `TEXT`, at which point it will be deprecated in all earlier versions. SQream also provides an automated and secure tool to facilitate and simplify migration from `VARCHAR` to `TEXT`.

If you are using an earlier version of SQream, see the [Using Legacy String Literals](#) configuration flag.

### 14.2.8.9 End of Support

The End of Support section is not relevant to Version 2022.1.

### 14.2.8.10 Upgrading to v2022.1

1. Generate a backup of the metadata by running the following command:

```
$ select backup_metadata('out_path', 'single_file');
```

---

**Tip:** SQream recommends storing the generated backup locally in case needed.

---

SQream runs the Garbage Collector and creates a clean backup tarball package.

2. Shut down all SQream services.
3. Extract the recently created backup file.
4. Replace your current metadata with the metadata you stored in the backup file.
5. Navigate to the new SQream package bin folder.

6. Run the following command:

```
$ ./upgrade_storage <levelDB path>
```

---

**Note:** Upgrading from a major version to another major version requires you to follow the **Upgrade Storage** step. This is described in Step 7 of the [Upgrading SQream Version](#) procedure.

---

## TROUBLESHOOTING

The **Troubleshooting** page describes solutions to the following issues:

### 15.1 Remediating Slow Queries

This page describes how to troubleshoot the causes of slow queries.

Slow queries may be the result of various factors, including inefficient query practices, suboptimal table designs, or issues with system resources. If you're experiencing sluggish query performance, it's essential to diagnose and address the underlying causes promptly.

#### Step 1: A single query is slow

If a query isn't performing as you expect, follow the *Query best practices* part of the *Optimization and Best Practices* guide.

If all queries are slow, continue to step 2.

#### Step 2: All queries on a specific table are slow

1. If all queries on a specific table aren't performing as you expect, follow the *Table design best practices* part of the *Optimization and Best Practices* guide.
2. Check for active delete predicates in the table. Consult the *Deleting Data* guide for more information.

If the problem spans all tables, continue to step 3.

#### Step 3: Check that all workers are up

Use `SELECT show_cluster_nodes()` ; to list the active cluster workers.

If the worker list is incomplete, locate and start the missing worker(s).

If all workers are up, continue to step 4.

#### Step 4: Check that all workers are performing well

1. Identify if a specific worker is slower than others by running the same query on different workers. (e.g. by connecting directly to the worker or through a service queue)
2. If a specific worker is slower than others, investigate performance issues on the host using standard monitoring tools (e.g. `top`).
3. Restart SQream DB workers on the problematic host.

If all workers are performing well, continue to step 5.

#### Step 5: Check if the workload is balanced across all workers

1. Run the same query several times and check that it appears across multiple workers (use `SELECT show_server_status()` to monitor)

2. If some workers have a heavier workload, check the service queue usage. Refer to the [Workload Manager](#) guide.

If the workload is balanced, continue to step 6.

#### Step 6: Check if there are long running statements

1. Identify any currently running statements (use `SELECT show_server_status()` to monitor)
2. If there are more statements than available resources, some statements may be in an `In queue` mode.
3. If there is a statement that has been running for too long and is blocking the queue, consider stopping it (use `SELECT stop_statement(<statement id>)`).

If the statement does not stop correctly, contact [SQream Support](#).

If there are no long running statements or this does not help, continue to step 7.

#### Step 7: Check if there are active locks

1. Use `SELECT show_locks()` to list any outstanding locks.
2. If a statement is locking some objects, consider waiting for that statement to end or stop it.
3. If after a statement is completed the locks don't free up, refer to the [Concurrency and Locks](#) guide.

If performance does not improve after the locks are released, continue to step 8.

#### Step 8: Check free memory across hosts

1. Check free memory across the hosts by running `$ free -th` from the terminal.
2. If the machine has less than 5% free memory, consider **lowering** the `limitQueryMemoryGB` and `spoolMemoryGB` settings. Refer to the [spooling](#) guide.
3. If the machine has a lot of free memory, consider **increasing** the `limitQueryMemoryGB` and `spoolMemoryGB` settings.

If performance does not improve, contact [SQream Support](#).

## 15.2 Resolving Common Issues

The [Resolving Common Issues](#) page describes how to resolve the following common issues:

### 15.2.1 Troubleshooting Cluster Setup and Configuration

1. Note any errors - Make a note of any error you see, or check the [logs](#) for errors you might have missed.
2. If SQream DB can't start, start SQream DB on a new storage cluster, with default settings. If it still can't start, there could be a driver or hardware issue. [Contact SQream support](#).
3. Reproduce the issue with a standalone SQream DB - starting up a temporary, standalone SQream DB can isolate the issue to a configuration issue, network issue, or similar.
4. Reproduce on a minimal example - Start a standalone SQream DB on a clean storage cluster and try to replicate the issue if possible.

## 15.2.2 Troubleshooting Connectivity Issues

1. Verify the correct login credentials - username, password, and database name.
2. Verify the host name and port
3. Try connecting directly to a SQream DB worker, rather than via the load balancer
4. Verify that the driver version you're using is supported by the SQream DB version. Driver versions often get updated together with major SQream DB releases.
5. Try connecting directly with *the built in SQL client*. If you can connect with the local SQL client, check network availability and firewall settings.

## 15.2.3 Troubleshooting Query Performance

1. Use `show_node_info` to examine which building blocks consume time in a statement. If the query has finished, but the results are not yet materialized in the client, it could point to a problem in the application's data buffering or a network throughput issue. Alternatively, you may also retrieve the query execution plan output using SQreamDB Studio.
2. If a problem occurs through a 3<sup>rd</sup> party client, try reproducing it directly with *the built in SQL client*. If the performance is better in the local client, it could point to a problem in the application or network connection.
3. Consult the *Optimization and Best Practices* guide to learn how to optimize queries and table structures.

## 15.2.4 Troubleshooting Query Behavior

1. Consult the *SQL Statements and Syntax* reference to verify if a statement or syntax behaves correctly. SQream DB may have some differences in behavior when compared to other databases.
2. If a problem occurs through a 3<sup>rd</sup> party client, try reproducing it directly with *the built in SQL client*. If the problem still occurs, file an issue with SQream support.

## 15.2.5 File an issue with SQream support

To file an issue, follow our *Gathering Information for SQream Support* guide.

## 15.3 Examining Logs

See the *Collecting Logs and Metadata Database* section of the *Gathering Information for SQream Support* guide for information about collecting logs for support.

## 15.4 Identifying Configuration Issues

The **Troubleshooting Common Issues** page describes how to troubleshoot the following common issues:

Starting a SQream DB temporarily (not as part of a cluster, with default settings) can be helpful in identifying configuration issues.

Example:

```
$ sqreamd /home/rhendricks/raviga_database 0 5000 /home/sqream/.sqream/license.enc
```

### Tip:

- Using `nohup` and `&` sends SQream DB to run in the background.
- It is safe to stop SQream DB at any time using `kill`. No partial data or data corruption should occur when using this method to stop the process.

```
$ kill -9 $SQREAM_PID
```

## 15.5 Lock Related Issues

Sometimes, a rare situation can occur where a lock is never freed.

The workflow for troubleshooting locks is:

1. Identify which statement has obtained locks.
2. Understand if the statement is itself stuck, or waiting for another statement.
3. Try to stop the offending statement, as in the following example:

```
SELECT STOP_STATEMENT (2484923) ;
```

## 15.6 Log Related Issues

The **Log Related Issues** page describes how to resolve the following common issues:

### 15.6.1 Loading Logs with Foreign Tables

Assuming logs are stored at `/home/rhendricks/sqream_storage/logs/`, a database administrator can access the logs using the `external_tables` concept through SQream DB.

```
CREATE FOREIGN TABLE logs
(
  start_marker      TEXT(4),
  row_id            BIGINT,
  timestamp         DATETIME,
  message_level     TEXT,
  thread_id         TEXT,
  worker_hostname   TEXT,
```

(continues on next page)

(continued from previous page)

```

worker_port      INT,
connection_id    INT,
database_name    TEXT,
user_name        TEXT,
statement_id     INT,
service_name     TEXT,
message_type_id  INT,
message          TEXT,
end_message      TEXT(5)
)
WRAPPER csv_fdw
OPTIONS
(
  LOCATION = '/home/rhendricks/sqream_storage/logs/**/sqream*.log',
  DELIMITER = '|',
  CONTINUE_ON_ERROR = true
)
;

```

For more information, see [Loading Logs with Foreign Tables](#).

## 15.6.2 Counting Message Types

```

t=> SELECT message_type_id, COUNT(*) FROM logs GROUP BY 1;
message_type_id | count
-----+-----
0 | 9
1 | 5578
4 | 2319
10 | 2788
20 | 549
30 | 411
31 | 1720
32 | 1720
100 | 2592
101 | 2598
110 | 2571
200 | 11
500 | 136
1000 | 19
1003 | 19
1004 | 19
1010 | 5

```

### 15.6.3 Finding Fatal Errors

```
t=> SELECT message FROM logs WHERE message_type_id=1010;
Internal Runtime Error,open cluster metadata database:IO error: lock /home/rhendricks/
↳sqream_storage/rocksdb/LOCK: Resource temporarily unavailable
Internal Runtime Error,open cluster metadata database:IO error: lock /home/rhendricks/
↳sqream_storage/rocksdb/LOCK: Resource temporarily unavailable
Mismatch in storage version, upgrade is needed,Storage version: 25, Server version.
↳is: 26
Mismatch in storage version, upgrade is needed,Storage version: 25, Server version.
↳is: 26
Internal Runtime Error,open cluster metadata database:IO error: lock /home/rhendricks/
↳sqream_storage/LOCK: Resource temporarily unavailable
```

### 15.6.4 Counting Error Events Within a Certain Timeframe

```
t=> SELECT message_type_id,
.      COUNT(*)
. FROM logs
. WHERE message_type_id IN (1010,500)
. AND timestamp BETWEEN '2019-12-20' AND '2020-01-01'
. GROUP BY 1;
message_type_id | count
-----+-----
500 | 18
1010 | 3
```

### 15.6.5 Tracing Errors to Find Offending Statements

If we know an error occurred, but don't know which statement caused it, we can find it using the connection ID and statement ID.

```
t=> SELECT connection_id, statement_id, message
. FROM logs
. WHERE message_level = 'ERROR'
. AND timestamp BETWEEN '2020-01-01' AND '2020-01-06';
connection_id | statement_id | message
-----+-----+-----
↳-----
↳-----
79 | 67 | Column type mismatch, expected UByte, got INT64 on.
↳column Number, file name: /home/sqream/nba.parquet
```

Use the connection\_id and statement\_id to narrow down the results.

```
t=> SELECT database_name, message FROM logs
. WHERE connection_id=79 AND statement_id=67 AND message_type_id=1;
database_name | message
-----+-----
master | Query before parsing
master | SELECT * FROM nba_parquet
```



## 15.7 Core Dumping Related Issues

The **Core Dumping Related Issues** page describes the troubleshooting procedure to be followed if all parameters have been configured correctly, but the cores have not been created.

### To troubleshoot core dumping:

1. Reboot the server.
2. Verify that you have folder permissions:

```
$ sudo chmod -R 777 /tmp/core_dumps
```

3. Verify that the limits have been set correctly:

```
$ ulimit -c
```

If all parameters have been configured correctly, the correct output is:

```
$ unlimited
```

4. If all parameters have been configured correctly, but running **ulimit -c** outputs **0**, run the following:

```
$ sudo vim /etc/profile
```

5. Search for line and tag it with the **hash** symbol:

```
$ ulimit -S -c 0 > /dev/null 2>&1
```

6. If the line is not found in **/etc/profile** directory, do the following:

- a. Run the following command:

```
$ sudo vim /etc/init.d/functions
```

- b. Search for the following:

```
$ ulimit -S -c ${DAEMON_COREFILE_LIMIT:-0} >/dev/null 2>&1
```

- c. If the line is found, tag it with the **hash** symbol and reboot the server.

## 15.8 Gathering Information for SQream Support

- *Getting Support and Reporting Bugs*
- *How SQream Debugs Issues*
- *Collecting a Reproducible Example of a Problematic Statement*
- *Collecting Logs and Metadata Database*
- *Using the Command Line Utility:*

## 15.8.1 Getting Support and Reporting Bugs

When contacting [SQream Support](#), we recommend reporting the following information:

- What is the problem encountered?
- What was the expected outcome?
- How can SQream reproduce the issue?

When possible, please attach as many of the following:

- Error messages or result outputs
- DDL and queries that reproduce the issue
- *Log files*
- Screen captures if relevant
- Execution plan output

## 15.8.2 How SQream Debugs Issues

### 15.8.2.1 Reproduce

If we are able to easily reproduce your issue in our testing lab, this greatly improves the speed at which we can fix it.

Reproducing an issue consists of understanding:

1. What was SQream DB doing at the time?
2. How is the SQream DB cluster configured?
3. How does the schema look?
4. What is the query or statement that exposed the problem?
5. Were there any external factors? (e.g. Network disconnection, hardware failure, etc.)

See the *Collecting a Reproducible Example of a Problematic Statement* section ahead for information about collecting a full reproducible example.

### 15.8.2.2 Logs

The logs produced by SQream DB contain a lot of information that may be useful for debugging.

Look for *error messages in the log and the offending statements*. SQream's support staff are experienced in correlating logs to workloads, and finding possible problems.

See the *Collecting Logs and Metadata Database* section ahead for information about collecting a set of logs that can be analyzed by SQream support.

### 15.8.2.3 Fix

Once we have a fix, this can be issued as a hotfix to an existing version, or as part of a bigger major release.

Your SQream account manager will keep you up-to-date about the status of the issue.

## 15.8.3 Collecting a Reproducible Example of a Problematic Statement

SQream DB contains an SQL utility that can help SQream support reproduce a problem with a query or statement.

This utility compiles and executes a statement, and collects the relevant data in a small database which can be used to recreate and investigate the issue.

### 15.8.3.1 SQL Syntax

```
SELECT EXPORT_REPRODUCIBLE_SAMPLE(output_path, query_stmt [, ... ])
;

output_path ::=
    filepath
```

### 15.8.3.2 Parameters

Parameter	Description
output_path	Path for the output archive. The output file will be a tarball.
query_stmt [, ...]	Statements to analyze.

### 15.8.3.3 Example

```
SELECT EXPORT_REPRODUCIBLE_SAMPLE('/home/rhendricks', 'SELECT * FROM t', $$SELECT
↪ "Name", "Team" FROM nba$$);
```

## 15.8.4 Collecting Logs and Metadata Database

SQream DB comes bundled with a data collection utility and an SQL utility intended for collecting logs and additional information that can help SQream support drill down into possible issues.

See more information in the *Collect logs from your cluster* section of the *Logging* guide.

### 15.8.4.1 Examples

Write an archive to /home/rhendricks, containing log files:

```
SELECT REPORT_COLLECTION('/home/rhendricks', 'log')  
;
```

Write an archive to /home/rhendricks, containing log files and metadata database:

```
SELECT REPORT_COLLECTION('/home/rhendricks', 'db_and_log')  
;
```

### 15.8.5 Using the Command Line Utility:

```
$ ./bin/report_collection /home/rhendricks/sqream_storage /home/rhendricks db_and_log
```

## GLOSSARY

The following table shows the **Glossary** descriptions:

Term	Description
Authentication	The process of verifying identity by validating a user or role identity using a username and password.
Authorization	Defines the set of actions that an authenticated role can perform after gaining access to the system.
Catalog	A set of views containing metadata information about objects in a database.
Cluster	A SQream deployment containing several workers running on one or more nodes.
Custom connector	When SQream is integrated with Power BI, used for running direct queries.
Direct query	A Power BI data extraction method that retrieves data from a remote source instead of from a local repository.
Import	A Power BI data extraction method that retrieves data to local repository to be visualized at a later point.
Metadata	SQream's internal storage containing details about database objects.
Node	A machine used to run SQream workers.
Role	A group or a user. For more information see <a href="#">SQream Studio</a> .
Storage cluster	The directory where SQream stores data.
Worker	A SQream application that responds to statements. Several workers running on one or more nodes form a cluster.



### S

- Step 1: A single query is slow, [443](#)
- Step 2: All queries on a specific table are slow, [443](#)
- Step 3: Check that all workers are up, [443](#)
- Step 4: Check that all workers are performing well, [443](#)
- Step 5: Check if the workload is balanced across all workers, [443](#)
- Step 6: Check if there are long running statements, [444](#)
- Step 7: Check if there are active locks, [444](#)
- Step 8: Check free memory across hosts, [444](#)